

# Jonathan Mills

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## PROFILE

Masters level Computer Games Development student with 4 years of C++ programming. Looking for an entry-Level placement role in software engineering or game programming, particularly interested in Graphics programming. I am very adaptable and can work within a team environment.

## EDUCATION & QUALIFICATIONS

### University of Central Lancashire, Preston – BSc Computer Game Development (2019 - Current)

Computer Graphics – First

Games Dev 2 – Two-One

Maths and Tech for Games – Two-One

### British School of Bahrain, Bahrain - A Level (2014 - 2019)

Computer Science (B), Math (C), Geography (D)

9 GCSE's B-E including Maths, English, Sciences

## KEY SKILLS

- C++
- Unreal Engine
- Vulkan
- DirectX11
- HLSL and GLSL
- C#

## WORK EXPERIENCE

### IT assistant Internship | Worley Parsons

Apr 2018 to Apr 2018

Worley Parsons is a company specialising in project management primarily within the oil and gas industry. They have managed projects for Saudi Aramco.

- I developed my customer service skills by helping with IT problems for the employees of other departments.
- Working as an IT assistant has helped me to develop my time managing skills.

## ADDITIONAL INFORMATION

- I hiked all the way up to the summit of Mt Kilimanjaro.
- I taught maths basics to a primary school in Nepal for a week as of a school project.

## INTERESTS

- I enjoy playing video games and thinking of different strategies to enjoy the game. I also enjoy reading up on new ideas or thinking of new ways to program a problem I am currently on.

## REFERENCES

Available on request