



VELS



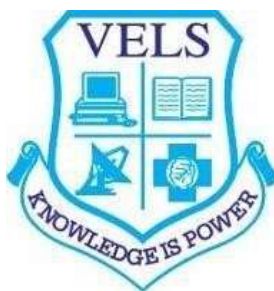
INSTITUTE OF SCIENCE, TECHNOLOGY & ADVANCED STUDIES (VISTAS)

(Deemed to be University Estd. u/s 3 of the UGC Act, 1956)

PALLAVARAM - CHENNAI

ACCREDITED BY **NAAC** WITH '**A**' GRADE

*Marching Beyond **30** Years Successfully*



DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

21PBAI61–PRACTICAL – .NET PROGRAMMING

LABORATORY

YEAR 2023- 2024

NAME OF THE STUDENT :

REGISTER NUMBER :

COURSE :

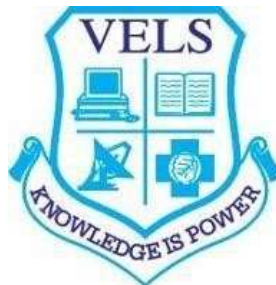
YEAR :

SEMESTER :

VELS

VELS INSTITUTE OF SCIENCE, TECHNOLOGY AND ADVANCED STUDIES
(VISTAS)

Deemed to be University Estd. U/S 3 of the UGC ACT, 1956
NAAC ACCREDITED WITH 'A' GRADE
PALLAVARAM, CHENNAI



BONAFIDE CERTIFICATE

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This is to certify that the Bonafide Record of this Practical Work was completed by Mr./Ms..... of **B.TECH COMPUTER SCIENCE AND ENGINEERING (ARTIFICIAL INTELLIGENCE & MACHINE LEARNING)** in the .Net Programming Laboratory during the academic year of 2023 -2024 .

HEAD OF THE DEPARTMENT

STAFF-IN-CHARGE

Submitted for the Practical Examination held on

INTERNAL EXAMINER

EXTERNAL EXAMINER

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Ex.No:1(A)	C# Program to Count total Number of Alphabets, Digits, Special Characters in a Given String

AIM:

ALGORITHM:

PROGRAM:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace String7
{
    class Program
    {
        static void Main(string[] args)
        {
            string a;
            int alphabets, digits, specialCharacter, i, l;
            alphabets = digits = specialCharacter = i = 0;
            Console.WriteLine("Count the number of digits,alpabets,special characters in a string");
            Console.WriteLine("Enter the input String");
            a = Console.ReadLine();
            l = a.Length;
            while (i < l)
            {
                if ((a[i] >= 'a' && a[i] <= 'z') || (a[i] >= 'A' && a[i] <= 'Z'))
                {
                    alphabets++;
                }
                else if (a[i] >= '0' && a[i] <= '9')
                {
                    digits++;
                }
                else
                {
                    specialCharacter++;
                }
                i++;
            }
            Console.WriteLine("The Number of Alphabets in a String is={0}", alphabets);
            Console.WriteLine("The Number of Digits in a String is={0}", digits);
            Console.WriteLine("The number of special Characters in a string is={0}", specialCharacter);
            Console.ReadLine();
        }
    }
}
```

OUTPUT:

```
Count the number of digits,alpabets,special characters in a string
Enter the input String
Hello123!#
The Number of Alphabets in a String is=5
The Number of Digits in a String is=3
The number of special Characters in  a string is=2
```

RESULT:

Ex. No:1(B)	C# Program to Count Total Number of Duplicates Elements in an array

AIM:

ALGORITHM:

CODING:

```
using System;
public class Exp1
{
    public static void Main()
    {
        int[] arr1 = new int[100];
        int[] arr2 = new int[100];
        int[] arr3 = new int[100];
        int s1, s2, mm=1, ctr=0;
        int i, j;
        Console.WriteLine("\n\nCount total number of duplicate elements in an array:\n");
        Console.WriteLine("-----\n");

        Console.WriteLine("Input the number of elements to be stored in the array :");
        s1 = Convert.ToInt32(Console.ReadLine());

        Console.WriteLine("Input {0} elements in the array :\n",s1);
        for(i=0;i<s1;i++)
        {
            Console.WriteLine("element - {0} : ",i);
            arr1[i] = Convert.ToInt32(Console.ReadLine());
        }

        for(i=0;i<s1; i++)
        {
            arr2[i]=arr1[i];
            arr3[i]=0;
        }

        for(i=0;i<s1; i++)
        {
            for(j=0;j<s1;j++)
            {
                if(arr1[i]==arr2[j])
                {
                    arr3[j]=mm;
                    mm++;
                }
            }
            mm=1;
        }

        for(i=0; i<s1; i++)
        {
```

```
        if(arr3[i]==2){ctr++;}  
    }  
    Console.WriteLine("The number of duplicate elements is: {0} \n", ctr);  
  
    Console.WriteLine("\n\n");  
}  
}
```

OUTPUT:

```
Count total number of duplicate elements in an array:  
-----  
Input the number of elements to be stored in the array :5  
Input 5 elements in the array :  
element - 0 : 23  
element - 1 : 34  
element - 2 : 23  
element - 3 : 1  
element - 4 : 22  
The number of duplicate elements is: 1  
  
=== Code Execution Successful ===
```

RESULT:

Ex. No:1(C)	C# Program to Implementation of Stack

AIM:

PROCEDURE:

PROGRAM:

```
using System;
// Implementation of a Stack data structure
public class Stack
{
    private int[] items; // Array to hold stack elements
    private int top;      // Index representing the top of the stack
    // Constructor to initialize the stack with a specified size
    public Stack(int size)
    {
        items = new int[size]; // Initializing the array with the given size
        top = -1;              // Initializing top to -1, indicating an empty stack
    }
    // Method to check if the stack is empty
    public bool IsEmpty()
    {
        return top == -1; // Returns true if top is -1 (empty stack), otherwise false
    }
    // Method to check if the stack is full
    public bool IsFull()
    {
        return top == items.Length - 1; // Returns true if top is at the last index of the array (full stack)
    }
    // Method to push an element onto the stack
    public void Push(int item)
    {
        if (IsFull())
        {
            Console.WriteLine("Stack Full!"); // Displays a message if the stack is full
            return;
        }
        items[++top] = item; // Inserts the item at the incremented top index
    }
    // Method to pop an element from the stack
    public int Pop()
    {
        if (IsEmpty())
        {
            Console.WriteLine("Stack underflow"); // Displays a message if the stack is empty
            return -1;
        }
        return items[top--]; // Removes and returns the top element by decrementing top
    }
    // Method to peek at the top element of the stack without removing it
```

```

public int Peek()
{
    if (IsEmpty())
    {
        Console.WriteLine("Stack is empty"); // Displays a message if the stack is empty
        return -1;
    }
    return items[top]; // Returns the element at the top index without removing it
}
// Static method to display the stack elements
public static void Display(Stack stack)
{
    if (stack.IsEmpty())
    {
        Console.WriteLine("Stack is empty"); // Displays a message if the provided stack is empty
        return;
    }
    Console.WriteLine("\nStack elements:");
    for (int i = stack.top; i >= 0; i--)
    {
        Console.Write(stack.items[i] + " "); // Displays each element in the stack
    }
}
}
// Main class to demonstrate the functionality of the Stack class
public class Program
{
    public static void Main(string[] args)
    {
        Console.WriteLine("Initialize a stack:");
        Stack stack = new Stack(5); // Creating a stack with a size of 5
        Console.WriteLine("Checking if stack is empty: " + stack.IsEmpty());
        Console.WriteLine("\nInput some elements onto the stack:");
        stack.Push(10);
        stack.Push(20);
        stack.Push(30);
        stack.Push(40);
        stack.Push(50);
        Stack.Display(stack); // Displaying the elements in the stack
        Console.WriteLine("\nTop element of the stack: " + stack.Peek()); // Displaying the top element
        // without removing it
        Console.WriteLine("\nChecking if stack is full: " + stack.IsFull());
        Console.WriteLine("\nPopping three elements from the stack:");
        Console.WriteLine(stack.Pop()); // Removing and displaying the popped elements
        Console.WriteLine(stack.Pop());
    }
}

```

```
Console.WriteLine(stack.Pop());
    Stack.Display(stack); // Displaying the remaining elements in the stack
    Console.WriteLine("\nTop element of the stack: " + stack.Peek()); // Displaying the top element
without removing it
    }
}
```

OUTPUT:

```
Initialize a stack:
Checking if stack is empty: True

Input some elements onto the stack:

Stack elements:
50 40 30 20 10
Top element of the stack: 50

Checking if stack is full: True

Popping three elements from the stack:
50
40
30

Stack elements:
20 10
Top element of the stack: 20

=== Code Execution Successful ===
```

RESULT:

Ex. No:2(A)	C# Program to Calculate Hypotenuse of triangle using dynamic initialization of variables

AIM:

ALGORITHM:

PROGRAM:

```
using System;
class Program
{
    static void Main()
    {
        Console.WriteLine("Enter the length of the first side:");
        double side1 = Convert.ToDouble(Console.ReadLine());

        Console.WriteLine("Enter the length of the second side:");
        double side2 = Convert.ToDouble(Console.ReadLine());

        double hypotenuse = Math.Sqrt(Math.Pow(side1, 2) + Math.Pow(side2, 2));

        Console.WriteLine($"The hypotenuse of the triangle is: {hypotenuse}");
    }
}
```


OUTPUT:

```
Enter the length of the first side:
5
Enter the length of the second side:
7
The hypotenuse of the triangle is: 8.60232526704263

=== Code Execution Successful ===
```

RESULT:

Ex. No:2(B)	C# Program to get input from the user and perform calculations

AIM:

ALGORITHM:

PROGRAM:

```
using System;

class Calculator
{
    static void Main()
    {
        Console.WriteLine("Enter the first number:");
        double num1 = Convert.ToDouble(Console.ReadLine());

        Console.WriteLine("Enter the second number:");
        double num2 = Convert.ToDouble(Console.ReadLine());

        Console.WriteLine("Select an operation: +, -, *, /");
        char operation = Convert.ToChar(Console.ReadLine());

        double result = 0;

        switch (operation)
        {
            case '+':
                result = num1 + num2;
                break;
            case '-':
                result = num1 - num2;
                break;
            case '*':
                result = num1 * num2;
                break;
            case '/':
                if (num2 != 0)
                {
                    result = num1 / num2;
                }
                else
                {
                    Console.WriteLine("Cannot divide by zero.");
                    return;
                }
                break;
            default:
                Console.WriteLine("Invalid operation.");
                return;
        }
    }
}
```

```
        Console.WriteLine($"Result: {result}");  
    }  
}
```

OUTPUT:

```
Enter the first number:  
7  
Enter the second number:  
2  
Select an operation: +, -, *, /  
*  
Result: 14  
  
=== Code Execution Successful ===|
```

RESULT:

Ex. No:2(C)	C# Program to Calculate the quadrant for the coordinates using if..els..ladder

AIM:

ALGORITHM:

PROGRAM:

```
using System; // Importing the System namespace
```

```
public class Exercise9 // Declaration of the Exercise9 class
```

```
{
    public static void Main() // Entry point of the program
    {
        int co1, co2; // Declaration of integer variables co1 and co2 for X and Y coordinates
        Console.WriteLine("\n\n"); // Printing new lines
        Console.WriteLine("Find the quadrant in which the coordinate point lies:\n"); // Displaying the purpose
of the program
        Console.WriteLine("-----"); // Displaying a separator
        Console.WriteLine("\n\n"); // Printing new lines

        Console.WriteLine("Input the value for X coordinate :"); // Prompting user to input the X coordinate
        co1 = Convert.ToInt32(Console.ReadLine()); // Reading the input X coordinate from the user

        Console.WriteLine("Input the value for Y coordinate :"); // Prompting user to input the Y coordinate
        co2 = Convert.ToInt32(Console.ReadLine()); // Reading the input Y coordinate from the user

        if (co1 > 0 && co2 > 0) // Checking if X and Y coordinates are both positive
            Console.WriteLine("The coordinate point ({0} {1}) lies in the First quadrant.\n\n", co1, co2); //
Printing a message for the first quadrant
        else if (co1 < 0 && co2 > 0) // Checking if X coordinate is negative and Y coordinate is positive
            Console.WriteLine("The coordinate point ({0} {1}) lies in the Second quadrant.\n\n", co1, co2); //
Printing a message for the second quadrant
        else if (co1 < 0 && co2 < 0) // Checking if both X and Y coordinates are negative
            Console.WriteLine("The coordinate point ({0} {1}) lies in the Third quadrant.\n\n", co1, co2); //
Printing a message for the third quadrant
        else if (co1 > 0 && co2 < 0) // Checking if X coordinate is positive and Y coordinate is negative
            Console.WriteLine("The coordinate point ({0} {1}) lies in the Fourth quadrant.\n\n", co1, co2); //
Printing a message for the fourth quadrant
        else if (co1 == 0 && co2 == 0) // Checking if both X and Y coordinates are zero
            Console.WriteLine("The coordinate point ({0} {1}) lies at the origin.\n\n", co1, co2); // Printing a
message if the coordinates are at the origin
    }
}
```

OUTPUT:

```
Find the quadrant in which the coordinate point lies:
```

```
-----
```

```
Input the value for X coordinate :4
```

```
Input the value for Y coordinate :7
```

```
The coordinate point (4 7) lies in the First quadrant.
```

```
=== Code Execution Successful ===|
```

RESULT:

Ex. No:2(D)	C# Program to count total number of words in a string

AIM:

ALGORITHM:

PROGRAM:

```
using System;
// Define the Exercise5 class
public class Exercise5
{
    // Main method - entry point of the program
    public static void Main()
    {
        string str; // Declare a string variable
        int l, wrd; // Declare variables for string traversal and word count
        // Prompt the user to count the total number of words in a string
        Console.WriteLine("\n\nCount the total number of words in a string:\n");
        Console.WriteLine("-----\n");
        Console.WriteLine("Input the string: ");
        str = Console.ReadLine(); // Read the user input string
        l = 0; // Initialize a variable for string traversal
        wrd = 1; // Initialize word count assuming at least one word exists
        /* Loop till the end of the string */
        while (l <= str.Length - 1)
        {
            /* Check whether the current character is whitespace, newline, or tab character */
            if (str[l] == ' ' || str[l] == '\n' || str[l] == '\t')
            {
                wrd++; // Increment word count if whitespace, newline, or tab character is found
            }
            l++; // Move to the next character in the string
        }
        // Display the total number of words in the string
        Console.WriteLine("Total number of words in the string is: {0}\n", wrd);
    }
}
```

OUTPUT:

```
Count the total number of words in a string:
-----
Input the string: Hello developer
Total number of words in the string is: 2

=== Code Execution Successful ===|
```

RESULT:

Ex. No:2(E)	C# Program to Check whether the alphabet is a vowel or not using switch..case Statement

AIM:

ALGORITHM:

PROGRAM:

```
using System; // Importing necessary namespaces
public class exercise16 // Declaration of the exercise16 class
{
    static void Main(string[] args) // Entry point of the program
    {
        char ch; // Declaration of a character variable to store the input
        Console.WriteLine("\n\n"); // Printing new lines
        Console.WriteLine("check whether the input alphabet is a vowel or not:\n"); // Displaying the purpose of the
program
        Console.WriteLine("-----"); // Displaying a separator
        Console.WriteLine("\n\n");
        Console.WriteLine("Input an Alphabet (A-Z or a-z) : "); // Prompting user to input an alphabet
        ch = Convert.ToChar(Console.ReadLine().ToLower()); // Reading the input and converting it to lowercase
        int i = ch; // Converting the character to its corresponding ASCII value
        if (i >= 48 && i <= 57) // Checking if the input is a number
        {
            Console.WriteLine("You entered a number, Please enter an alphabet."); // Prompting user to enter an alphabet
        }
        else
        {
            switch (ch) // Switch statement to check for vowels
            {
                case 'a':
                    Console.WriteLine("The Alphabet is vowel"); // Printing a message if 'a' is entered
                    break;
                case 'i':
                    Console.WriteLine("The Alphabet is vowel"); // Printing a message if 'i' is entered
                    break;
                case 'o':
                    Console.WriteLine("The Alphabet is vowel"); // Printing a message if 'o' is entered
                    break;
                case 'u':
                    Console.WriteLine("The Alphabet is vowel"); // Printing a message if 'u' is entered
                    break;
                case 'e':
                    Console.WriteLine("The Alphabet is vowel"); // Printing a message if 'e' is entered
                    break;
                default:
                    Console.WriteLine("The Alphabet is not a vowel"); // Printing a message for non-vowel characters
                    break;
            }
        }

        Console.ReadKey(); // Waiting for a key press before closing the console window
    }
}
```

OUTPUT:

```
check whether the input alphabet is a vowel or not:
-----

Input an Alphabet (A-Z or a-z) : I
The Alphabet is vowel
|
```

RESULT:

Ex. No:2(F)	C# Program to understand about for..each loop and strings

AIM:

PROCEDURE:

PROGRAM:

```
using System;
// Define the Exercise2 class
public class Exercise2
{
    // Main method - entry point of the program
    public static void Main()
    {
        string str; // Declare a string variable
        int l = 0; // Initialize a variable to store the length of the string

        // Prompt the user to find the length of a string
        Console.WriteLine("\n\nFind the length of a string:\n");
        Console.WriteLine("-----\n");

        // Request user input for a string
        Console.WriteLine("Input the string: ");
        str = Console.ReadLine(); // Read the user input

        // Loop through each character in the string to calculate its length
        foreach (char chr in str)
        {
            l += 1; // Increment the length counter for each character encountered
        }

        // Display the length of the entered string
        Console.WriteLine("Length of the string is: {0}\n\n", l);
    }
}
```

OUTPUT:

```
Find the length of a string:
```

```
-----
```

```
Input the string: Encyclopedia
```

```
Length of the string is: 12
```

```
=== Code Execution Successful ===|
```

RESULT:

Ex. No: 3	Using ADO .Net Create a login page using controls

AIM:

PROCEDURE:

PROGRAM:
LoginForm.cs

```
using System;
using System.Windows.Forms;

namespace LoginForm
{
    public partial class LoginForm : Form
    {
        public LoginForm()
        {
            InitializeComponent();
        }

        private void btnLogin_Click(object sender, EventArgs e)
        {
            string username = "admin";
            string password = "password";

            if (txtUsername.Text == username && txtPassword.Text == password)
            {
                MessageBox.Show("Login successful!");
            }
            else
            {
                MessageBox.Show("Login failed. Invalid username or password.");
            }
        }
    }
}
```

LoginForm.Designer.cs

```
namespace LoginForm
{
    partial class LoginForm
    {
        private System.ComponentModel.IContainer components = null;

        protected override void Dispose(bool disposing)
        {
            if (disposing && components != null)
            {
                components.Dispose();
            }
        }
    }
}
```

```
if (disposing && (components != null))
{
    components.Dispose();
}
base.Dispose(disposing);
}
```

```
private void InitializeComponent()
{
    this.lblUsername = new System.Windows.Forms.Label();
    this.lblPassword = new System.Windows.Forms.Label();
    this.txtUsername = new System.Windows.Forms.TextBox();
    this.txtPassword = new System.Windows.Forms.TextBox();
    this.btnLogin = new System.Windows.Forms.Button();
    this.SuspendLayout();
    //
    // lblUsername
    //
    this.lblUsername.AutoSize = true;
    this.lblUsername.Location = new System.Drawing.Point(40, 30);
    this.lblUsername.Name = "lblUsername";
    this.lblUsername.Size = new System.Drawing.Size(55, 13);
    this.lblUsername.TabIndex = 0;
    this.lblUsername.Text = "Username";
    //
    // lblPassword
    //
    this.lblPassword.AutoSize = true;
    this.lblPassword.Location = new System.Drawing.Point(40, 70);
    this.lblPassword.Name = "lblPassword";
    this.lblPassword.Size = new System.Drawing.Size(53, 13);
    this.lblPassword.TabIndex = 1;
    this.lblPassword.Text = "Password";
    //
    // txtUsername
    //
    this.txtUsername.Location = new System.Drawing.Point(110, 30);
    this.txtUsername.Name = "txtUsername";
    this.txtUsername.Size = new System.Drawing.Size(150, 20);
    this.txtUsername.TabIndex = 2;
    //
    // txtPassword
    //
    this.txtPassword.Location = new System.Drawing.Point(110, 70);
```

```
this.txtPassword.Name = "txtPassword";
this.txtPassword.PasswordChar = '*';
this.txtPassword.Size = new System.Drawing.Size(150, 20);
this.txtPassword.TabIndex = 3;
//
// btnLogin
//
this.btnLogin.Location = new System.Drawing.Point(110, 110);
this.btnLogin.Name = "btnLogin";
this.btnLogin.Size = new System.Drawing.Size(75, 23);
this.btnLogin.TabIndex = 4;
this.btnLogin.Text = "Login";
this.btnLogin.UseVisualStyleBackColor = true;
this.btnLogin.Click += new System.EventHandler(this.btnLogin_Click);
//
// LoginForm
//
this.AutoScaleDimensions = new System.Drawing.SizeF(6F, 13F);
this.AutoScaleMode = System.Windows.Forms.AutoScaleMode.Font;
this.ClientSize = new System.Drawing.Size(300, 150);
this.Controls.Add(this.btnLogin);
this.Controls.Add(this.txtPassword);
this.Controls.Add(this.txtUsername);
this.Controls.Add(this.lblPassword);
this.Controls.Add(this.lblUsername);
this.Name = "LoginForm";
this.Text = "Login";
this.ResumeLayout(false);
this.PerformLayout();
```

```
}
```

```
private System.Windows.Forms.Label lblUsername;
private System.Windows.Forms.Label lblPassword;
private System.Windows.Forms.TextBox txtUsername;
private System.Windows.Forms.TextBox txtPassword;
private System.Windows.Forms.Button btnLogin;
```

```
}
```

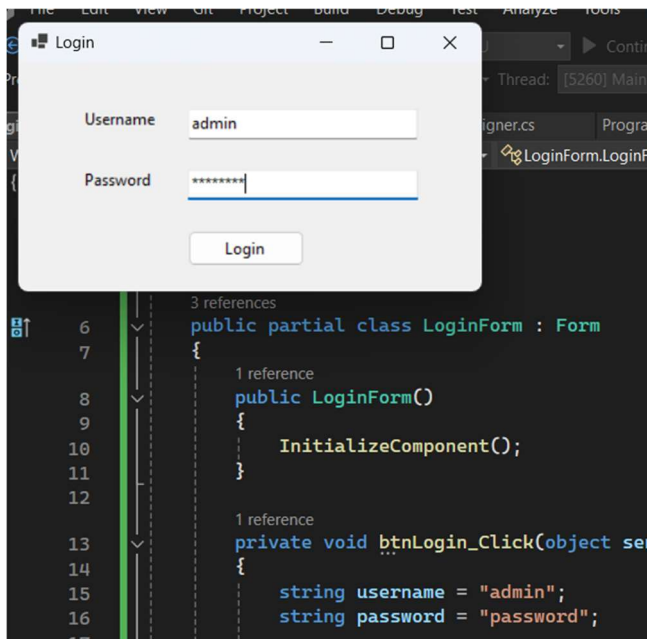
```
}
```

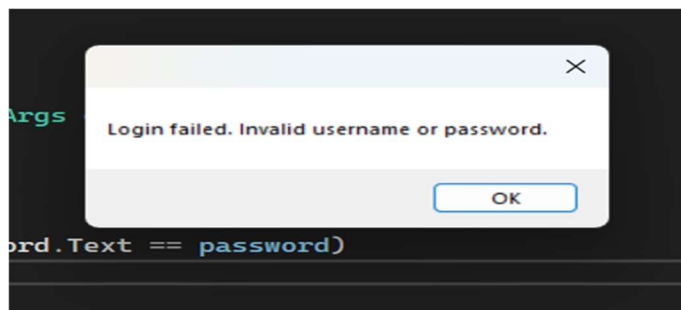
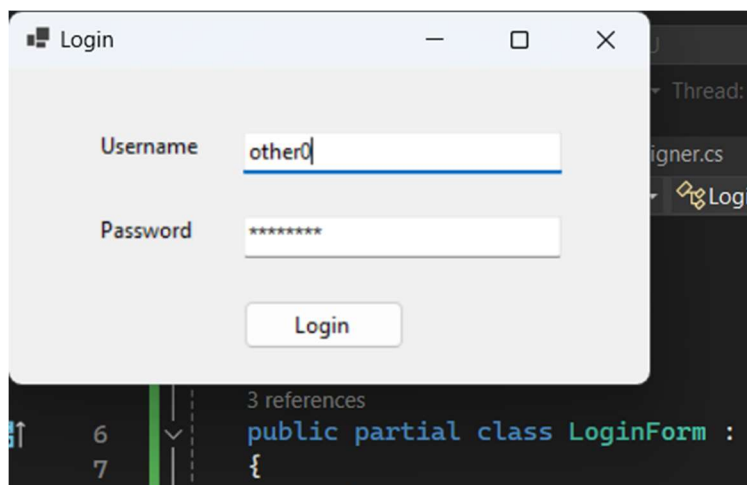
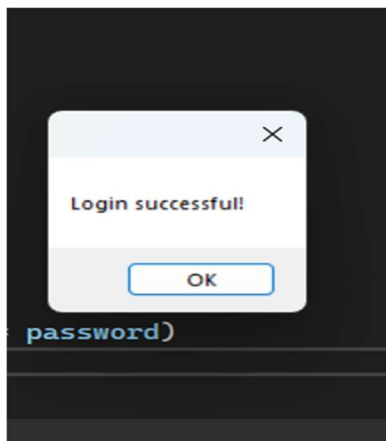
Program.cs

```
using System;
using System.Windows.Forms;

namespace LoginForm
{
    static class Program
    {
        [STAThread]
        static void Main()
        {
            Application.EnableVisualStyles();
            Application.SetCompatibleTextRenderingDefault(false);
            try
            {
                Application.Run(new LoginForm());
            }
            catch (Exception ex)
            {
                MessageBox.Show($"An error occurred: {ex.Message}", "Error", MessageBoxButtons.OK,
                MessageBoxIcon.Error);
            }
        }
    }
}
```

OUTPUT:





RESULT:

Ex. No: 4	Using ADO .NET to create a registration page with all controls.

AIM:

PROCEDURE:

PROGRAM:

In RegistrationForm.cs

```
using System;
using System.Windows.Forms;
namespace RegistrationForm
{
    public partial class RegistrationForm : Form
    {
        public RegistrationForm()
        {
            InitializeComponent();

            private void btnRegister_Click(object sender, EventArgs e)
            {
                string username = txtUsername.Text;
                string password = txtPassword.Text;
                string confirmPassword = txtConfirmPassword.Text;

                if (password != confirmPassword)
                {
                    MessageBox.Show("Passwords do not match. Please try again.", "Error",
                    MessageBoxButtons.OK, MessageBoxIcon.Error);
                    return;
                }

                MessageBox.Show($"Registration successful!\nUsername: {username}\nPassword: {password}",
                "Success", MessageBoxButtons.OK, MessageBoxIcon.Information);
            }
        }
    }
}
```

In DESIGNER.cs

```
namespace RegistrationForm
{
    partial class RegistrationForm
    {
        private System.ComponentModel.IContainer components = null;

        protected override void Dispose(bool disposing)
        {
            if (disposing && (components != null))
```



```

    {
        components.Dispose();
    }
    base.Dispose(disposing);
}

```

```

private void InitializeComponent()
{
    this.lblUsername = new System.Windows.Forms.Label();
    this.lblPassword = new System.Windows.Forms.Label();
    this.lblConfirmPassword = new System.Windows.Forms.Label();
    this.txtUsername = new System.Windows.Forms.TextBox();
    this.txtPassword = new System.Windows.Forms.TextBox();
    this.txtConfirmPassword = new System.Windows.Forms.TextBox();
    this.btnRegister = new System.Windows.Forms.Button();
    this.SuspendLayout();
    this.lblUsername.AutoSize = true;
    this.lblUsername.Location = new System.Drawing.Point(40, 30);
    this.lblUsername.Name = "lblUsername";
    this.lblUsername.Size = new System.Drawing.Size(55, 13);
    this.lblUsername.TabIndex = 0;
    this.lblUsername.Text = "Username";
    //
    // lblPassword
    //
    this.lblPassword.AutoSize = true;
    this.lblPassword.Location = new System.Drawing.Point(40, 70);
    this.lblPassword.Name = "lblPassword";
    this.lblPassword.Size = new System.Drawing.Size(53, 13);
    this.lblPassword.TabIndex = 1;
    this.lblPassword.Text = "Password";
    //
    // lblConfirmPassword
    //
    this.lblConfirmPassword.AutoSize = true;
    this.lblConfirmPassword.Location = new System.Drawing.Point(40, 110);
    this.lblConfirmPassword.Name = "lblConfirmPassword";
    this.lblConfirmPassword.Size = new System.Drawing.Size(91, 13);
    this.lblConfirmPassword.TabIndex = 2;
    this.lblConfirmPassword.Text = "Confirm Password";
    //
    // txtUsername
    //
    this.txtUsername.Location = new System.Drawing.Point(150, 30);
    this.txtUsername.Name = "txtUsername";
    this.txtUsername.Size = new System.Drawing.Size(150, 20);
}

```

```

this.txtUsername.TabIndex = 3;
//
// txtPassword
//
this.txtPassword.Location = new System.Drawing.Point(150, 70);
this.txtPassword.Name = "txtPassword";
this.txtPassword.PasswordChar = '*';
this.txtPassword.Size = new System.Drawing.Size(150, 20);
this.txtPassword.TabIndex = 4;
//
// txtConfirmPassword
//
this.txtConfirmPassword.Location = new System.Drawing.Point(150, 110);
this.txtConfirmPassword.Name = "txtConfirmPassword";
this.txtConfirmPassword.PasswordChar = '*';
this.txtConfirmPassword.Size = new System.Drawing.Size(150, 20);
this.txtConfirmPassword.TabIndex = 5;
//
// btnRegister
//
this.btnRegister.Location = new System.Drawing.Point(150, 150);
this.btnRegister.Name = "btnRegister";
this.btnRegister.Size = new System.Drawing.Size(75, 23);
this.btnRegister.TabIndex = 6;
this.btnRegister.Text = "Register";
this.btnRegister.UseVisualStyleBackColor = true;
this.btnRegister.Click += new System.EventHandler(this.btnRegister_Click);
//
// RegistrationForm
//
this.AutoScaleDimensions = new System.Drawing.SizeF(6F, 13F);
this.AutoScaleMode = System.Windows.Forms.AutoScaleMode.Font;
this.ClientSize = new System.Drawing.Size(350, 200);
this.Controls.Add(this.btnRegister);
this.Controls.Add(this.txtConfirmPassword);
this.Controls.Add(this.txtPassword);
this.Controls.Add(this.txtUsername);
this.Controls.Add(this.lblConfirmPassword);
this.Controls.Add(this.lblPassword);
this.Controls.Add(this.lblUsername);
this.Name = "RegistrationForm";
this.Text = "Registration";
this.ResumeLayout(false);
this.PerformLayout();

```

```

}

```

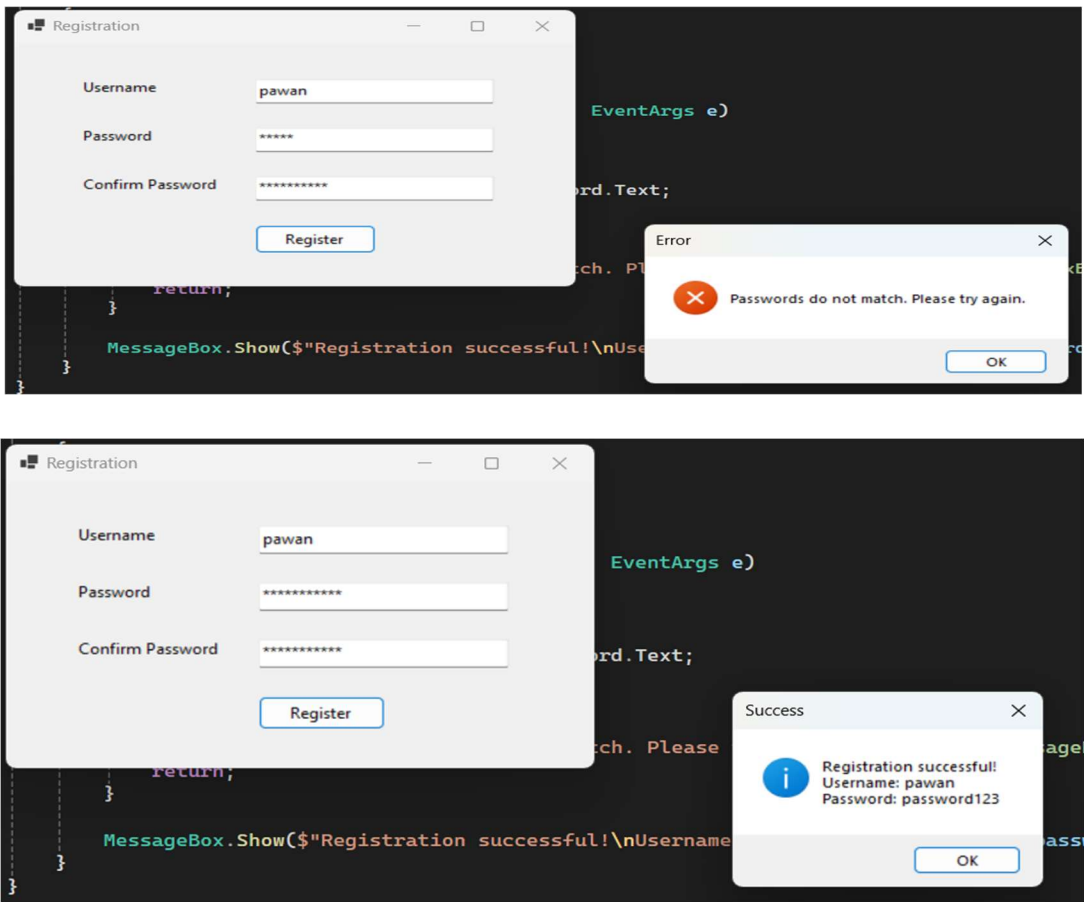
```
#endregion
```

```
    private System.Windows.Forms.Label lblUsername;  
    private System.Windows.Forms.Label lblPassword;  
    private System.Windows.Forms.Label lblConfirmPassword;  
    private System.Windows.Forms.TextBox txtUsername;  
    private System.Windows.Forms.TextBox txtPassword;  
    private System.Windows.Forms.TextBox txtConfirmPassword;  
    private System.Windows.Forms.Button btnRegister;  
    }  
}
```

In Program.cs

```
using System;  
using System.Windows.Forms;  
  
namespace RegistrationForm  
{  
    static class Program  
    {  
        /// <summary>  
        /// The main entry point for the application.  
        /// </summary>  
        [STAThread]  
        static void Main()  
        {  
            Application.EnableVisualStyles();  
            Application.SetCompatibleTextRenderingDefault(false);  
            Application.Run(new RegistrationForm());  
        }  
    }  
}
```

OUTPUT:



RESULT:

Ex. No: 5	Establish Database Connection Using ADO.NET

AIM:

ALGORITHM:

PROGRAM:
Configure Data Source:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Web;
using System.Web.UI;
using System.Web.UI.WebControls;
using System.Data.SqlClient;
using System.Configuration;

namespace DatabaseConnectivity
{
    public partial class loginpage : System.Web.UI.Page
    {
        protected void Page_Load(object sender, EventArgs e)
        {
            if(IsPostBack)
            {
                SqlConnection conn = new
SqlConnection(ConfigurationManager.ConnectionStrings["RegiConnectionString"].ConnectionString);
                conn.Open();
                string checkuser = "select count(*) from RegisterDataBase where
StudentName='"+TextBox1.Text+"'";
                SqlCommand cmd = new SqlCommand(checkuser, conn);
                int temp = Convert.ToInt32(cmd.ExecuteScalar().ToString());

                if (temp == 1)
                {
                    Response.Write("Student Already Exis");
                }

                conn.Close();
            }
        }

        protected void Button1_Click(object sender, EventArgs e)
        {
            try
            {
```

```

SqlConnection conn = new
SqlConnection(ConfigurationManager.ConnectionStrings["RegiConnectionString"].ConnectionString);
    conn.Open();
    string insertQuery = "insert into
RegisterDataBase(StudentName,Passwords,EmailId,Department,College)values
(@studentname,@passwords,@emailid,@department,@college)";
    SqlCommand cmd = new SqlCommand(insertQuery, conn);
    cmd.Parameters.AddWithValue("@studentname", TextBox1.Text);
    cmd.Parameters.AddWithValue("@passwords", TextBox2.Text);
    cmd.Parameters.AddWithValue("@emailid", TextBox3.Text);
    cmd.Parameters.AddWithValue("@department", TextBox4.Text);
    cmd.Parameters.AddWithValue("@college", TextBox5.Text);
    cmd.ExecuteNonQuery();

    Response.Write("Student registration Successfully!!!thank you");

    conn.Close();

}
catch (Exception ex)
{
    Response.Write("error" + ex.ToString());
}
}
}

```

Loginpage.aspx code:

```

<%@ Page Language="C#" AutoEventWireup="true" CodeBehind="loginpage.aspx.cs"
Inherits="DatabaseConnectivity.loginpage" %>

```

```

<!DOCTYPE html>

```

```

<html xmlns="http://www.w3.org/1999/xhtml">

```

```

<head runat="server">

```

```

    <title></title>

```

```

    <link href="stylepage.css" type="text/css" rel="stylesheet" />

```

```

    <style type="text/css">

```

```

        .auto-style1 {
            width 100%;

```

```

    }

```

```

    </style>

```

```

</head>

```

```

<body>

```

```

    <form id="form1" runat="server">

```

```

        <div id="title">

```

```

<h1>REGISTER PAGE</h1>
</div>
  <div id="teble"></div>
<table class="auto-style1">
  <tr>
    <td>
      <aspLabel ID="Label1" runat="server" Text="StudentName"></aspLabel></td>
    <td>
      <aspTextBox ID="TextBox1" runat="server"></aspTextBox></td>
  </tr>
  <tr>
    <td>
      <aspLabel ID="Label2" runat="server" Text="Password"></aspLabel></td>
    <td>
      <aspTextBox ID="TextBox2" runat="server"></aspTextBox></td>
  </tr>
  <tr>
    <td>
      <aspLabel ID="Label3" runat="server" Text="EmailId"></aspLabel></td>
    <td>
      <aspTextBox ID="TextBox3" runat="server"></aspTextBox></td>
  </tr>
  <tr>
    <td>
      <aspLabel ID="Label4" runat="server" Text="Department"></aspLabel></td>
    <td>
      <aspTextBox ID="TextBox4" runat="server"></aspTextBox></td>
  </tr>
  <tr>
    <td>
      <aspLabel ID="Label5" runat="server" Text="College"></aspLabel></td>
    <td>
      <aspTextBox ID="TextBox5" runat="server"></aspTextBox></td>
  </tr>
</table>
<div id="button">
  <aspButton ID="Button1" runat="server" Text="submit" OnClick="Button1_Click"
BackColor="Yellow" />
</div>
  <div id="sim"></div>
  <aspSqlDataSource ID="SqlDataSource1" runat="server" ConnectionString="<%"$
ConnectionStringsRegiConnectionString %>" SelectCommand="SELECT * FROM
[RegisterDataBase]"></aspSqlDataSource>

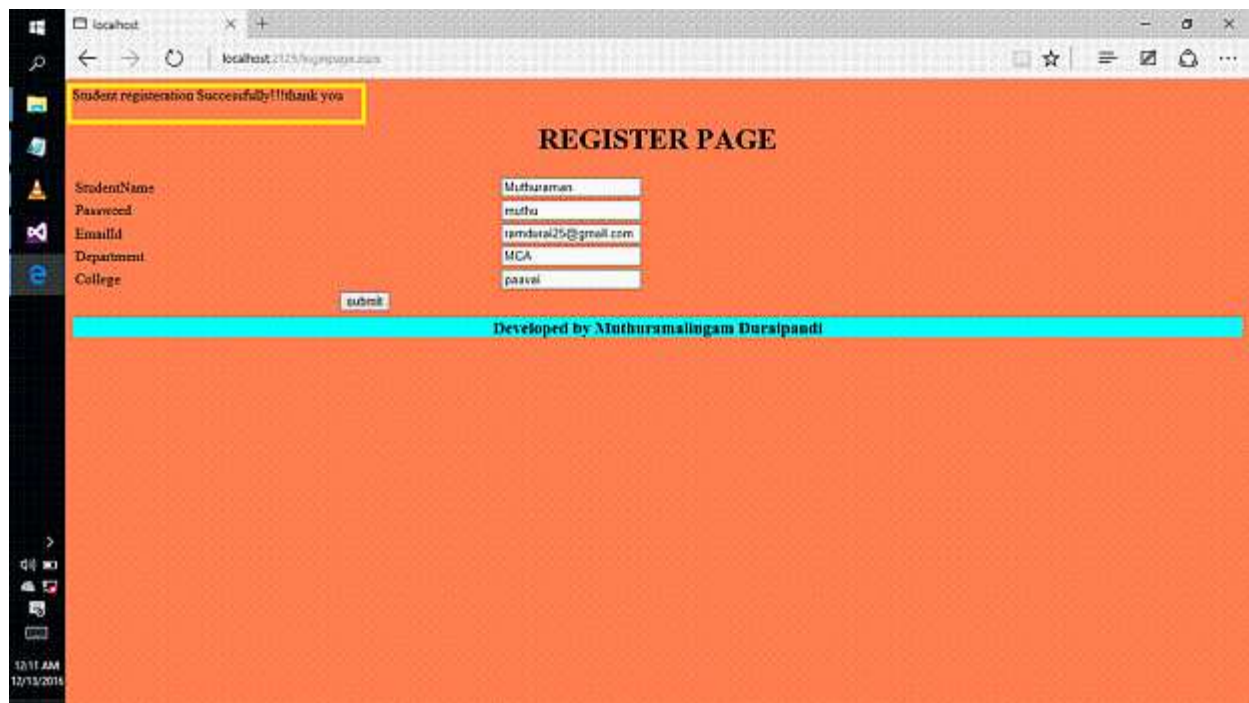
```



```
<div id="grid">
  <aspGridView ID="GridView1" runat="server" AllowPaging="True"
AllowSorting="True" AutoGenerateColumns="False" CellPadding="4" DataSourceID="SqlDataSource1"
ForeColor="#333333" GridLines="None">
    <AlternatingRowStyle BackColor="White" ForeColor="#284775" />
    <Columns>
      <aspBoundField DataField="Id" HeaderText="Id" SortExpression="Id" />
      <aspBoundField DataField="StudentName" HeaderText="StudentName"
SortExpression="StudentName" />
      <aspBoundField DataField="Passwords" HeaderText="Passwords"
SortExpression="Passwords" />
      <aspBoundField DataField="EmailId" HeaderText="EmailId"
SortExpression="EmailId" />
      <aspBoundField DataField="Department" HeaderText="Department"
SortExpression="Department" />
      <aspBoundField DataField="College" HeaderText="College"
SortExpression="College" />
    </Columns>
    <EditRowStyle BackColor="#999999" />
    <FooterStyle BackColor="#5D7B9D" -Bold="True" ForeColor="White" />
    <HeaderStyle BackColor="#5D7B9D" -Bold="True" ForeColor="White" />
    <PagerStyle BackColor="#284775" ForeColor="White" HorizontalAlign="Center" />
    <RowStyle BackColor="#F7F6F3" ForeColor="#333333" />
    <SelectedRowStyle BackColor="#E2DED6" -Bold="True" ForeColor="#333333" />
    <SortedAscendingCellStyle BackColor="#E9E7E2" />
    <SortedAscendingHeaderStyle BackColor="#506C8C" />
    <SortedDescendingCellStyle BackColor="#FFFDF8" />
    <SortedDescendingHeaderStyle BackColor="#6F8DAE" />
  </aspGridView>
</div>

<div id="last">
  <h3>Developed by
    Muthuramalingam Duraipandi</h3>
</div>
</form>
</body>
</html>
```

OUTPUT:



RESULT:

Ex. No: 6	Using ASP.NET apply themes and different CSS in a form

AIM:

ALGORITHM:

PROGRAM:

Create a New ASP.NET Web Application:
Open Visual Studio and create a new ASP.NET Web Application project.

Create an ASP.NET Form:
Add a new ASP.NET Web Form (e.g., "Default.aspx") to your project.

Add Form Elements with CSS Classes:
In your ASP.NET form (Default.aspx), add form elements (e.g., textboxes, buttons) and apply CSS classes from your theme's CSS file using the CssClass attribute.

Handle Button Click Event:
In your code-behind file (Default.aspx.cs),

```
<%@ Page Language="C#" AutoEventWireup="true" CodeBehind="Default.aspx.cs"
Inherits="css_themes.Default" %>
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>My Form</title>
  <link rel="stylesheet" href="App_Themes/MyTheme/styles.css" />
</head>
<style>
  /* styles.css */

  /* Blue background color */
  .bg-blue {
    background-color: #3498db; /* Use hex color code or color name */
    color: #fff; /* Text color */
  }

  /* Green background color */
  .bg-green {
    background-color: #2ecc71;
    color: #fff;
  }

  /* Yellow background color */
  .bg-yellow {
    background-color: #f1c40f;
    color: #000;
```

```

}

/* Red background color */
.bg-red {
    background-color: #e74c3c;
    color: #fff;
}

</style>
<body>
    <form id="myForm" runat="server">
        <div class="bg-blue">
            <label for="txtName">Name:</label>
            <asp:TextBox ID="txtName" runat="server" CssClass="input-text" />
        </div>
        <div class="bg-green">
            <label for="txtEmail">Email:</label>
            <asp:TextBox ID="txtEmail" runat="server" CssClass="input-text" />
        </div>
        <div class="bg-yellow">
            <asp:Button ID="btn" runat="server" Text="Submit" CssClass="btn-primary"
OnClick="btnSubmit_Click" />
        </div>
    </form>
</body>
</html>

```

```

==default.cs==
using System;
using System.Collections.Generic;
using System.Linq;
using System.Web;
using System.Web.UI;
using System.Web.UI.WebControls;

namespace css_themes
{
    public partial class Default : System.Web.UI.Page
    {
        protected void btnSubmit_Click(object sender, EventArgs e)
        {
            string name = txtName.Text;
            string email = txtEmail.Text;

            // Perform validation

```

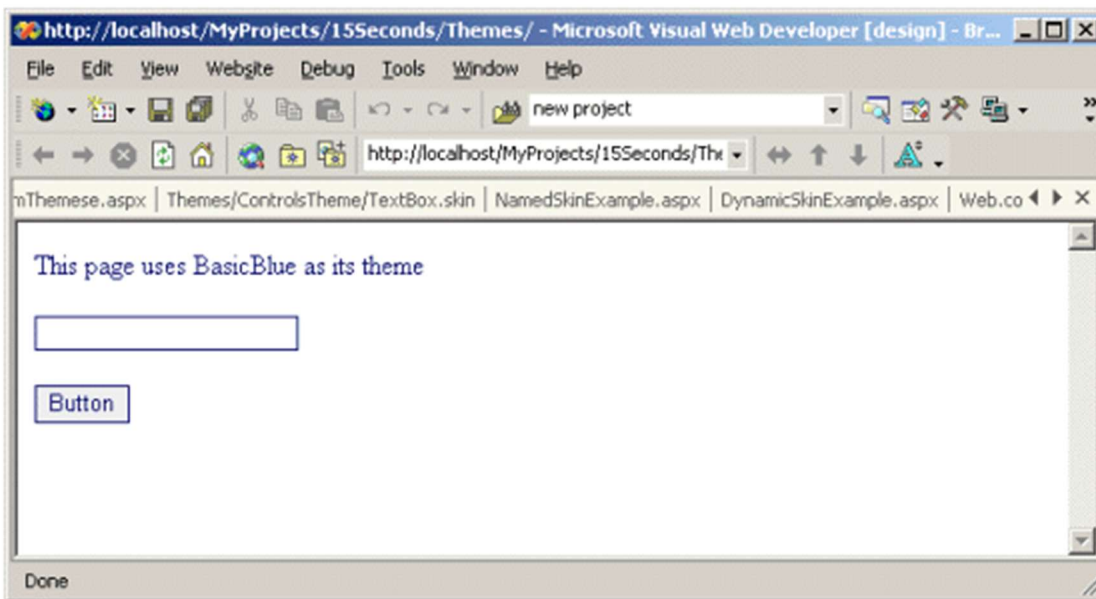
```

if (!string.IsNullOrEmpty(name) && !string.IsNullOrEmpty(email))
{
    // Save data to the database
    // Redirect to another page
    Response.Redirect("ThankYou.aspx");
}
else
{
    // Display error message
    lblError.Text = "Please fill in all fields.";
}
}

private class lblError
{
    internal static string Text;
}
}

```

OUTPUT:



RESULT:

Ex. No: 7	Using ASP.NET Create a web application with MVC framework

AIM:

ALGORITHM:

PROGRAM:

HomeController.cs:

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Web;
using System.Web.Mvc;
namespace MvcApplicationDemo.Controllers
{
    public class HomeController : Controller
    {
        public ActionResult Index()
        {
            return View();
        }
        public ActionResult About()
        {
            ViewBag.Message = "Your application description page.";
            return View();
        }
        public ActionResult Contact()
        {
            ViewBag.Message = "Your contact page.";
            return View();
        }
    }
}
```


index.cshtml:

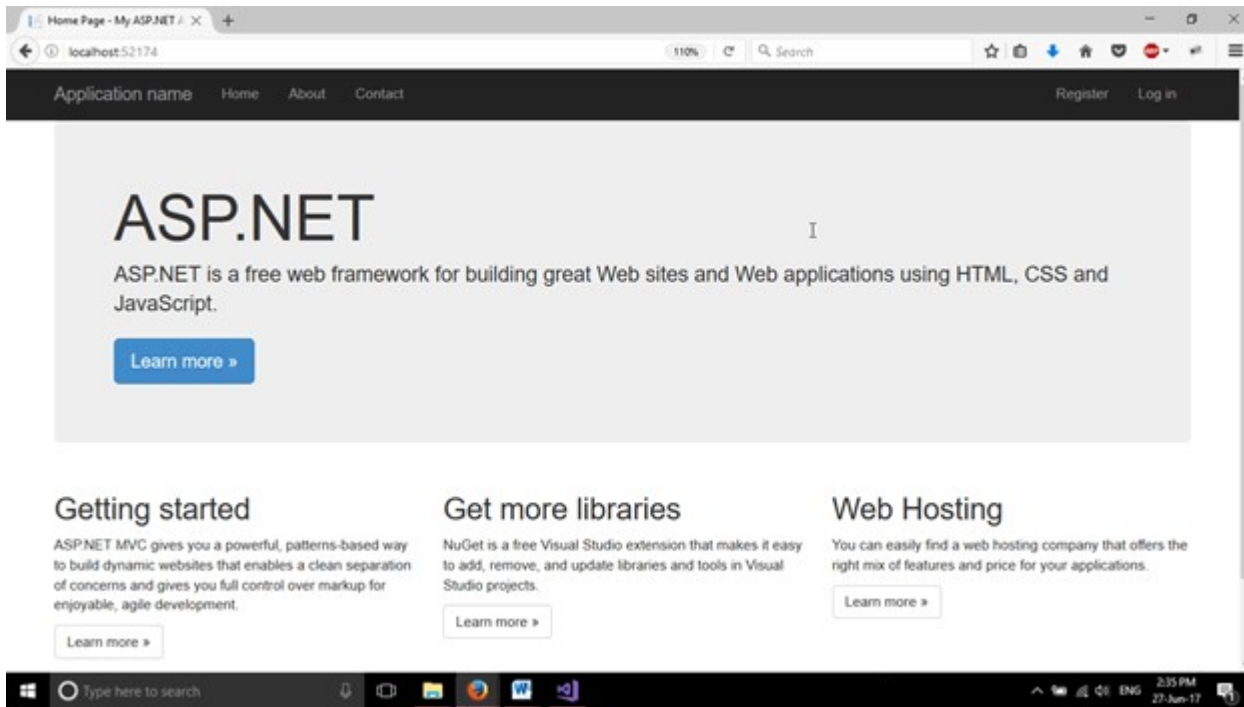
```
@{
    ViewBag.Title = "Home Page";
}
<div class="jumbotron">
    <h1>ASP.NET</h1>
    <p class="lead">ASP.NET is a free web framework for building great Web sites and Web applications
    using HTML, CSS and JavaScript.</p>
    <p><a href="https://asp.net" class="btn btn-primary btn-lg">Learn more</a></p>
</div>
<div class="row">
    <div class="col-md-4">
        <h2>Getting started</h2>
        <p>
            ASP.NET MVC gives you a powerful, patterns-based way to build dynamic websites that
            enables a clean separation of concerns and gives you full control over markup
            for enjoyable, agile development.
        </p>
        <p><a class="btn btn-default" href="https://go.microsoft.com/fwlink/?LinkId=301865">
            Learn more</a></p>
    </div>
    <div class="col-md-4">
        <h2>Get more libraries</h2>
        <p>NuGet is a free Visual Studio extension that makes it easy to add, remove, and update libraries
        and tools in Visual Studio projects.</p>
        <p><a class="btn btn-default" href="https://go.microsoft.com/fwlink/?LinkId=301866">
            Learn more</a></p>
    </div>
    <div class="col-md-4">
        <h2>Web Hosting</h2>
        <p>You can easily find a web hosting company that offers the right mix of features and price
        for your applications.</p>
    </div>
</div>
```

```
<p><a class="btn btn-default" href="https://go.microsoft.com/fwlink/?LinkId=301867">
    Learn more</a></p>
```

```
</div>
```

```
</div>
```

OUTPUT:



RESULT:

Ex. No: 8	Using ASP.Net Create Master Page

AIM:

ALGORITHM:

PROGRAM:

Coding behind Default.master page-

```
<%@ Master Language="VB" CodeFile="MasterPage.master.vb" Inherits="MasterPage" %>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN" "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml">
<head runat="server">
    <title></title>
    <asp:ContentPlaceHolder id="head" runat="server">
    </asp:ContentPlaceHolder>
    <style type="text/css">
        .style1
        {
            color: #003399;
        }
        .style2
        {
            color: #000066;
        }
        .style3
        {
            color: #3333FF;
            font-weight: bold;
        }
    </style>
</head>
<body style="Verdana">
    <form id="form1" runat="server">
    <div style="font-family: Verdana; font-size: small; background-color: #D7EBFF; height: 235px;">
        <b style="border-style: solid; border-color: #999999; background-color: #CCCCCC;">
        <span class="style1">
        <br />&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&~
        </span><span class="style2">A Simple Master Page&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&~</span>
        <span class="style1">&nbsp;&nbsp;&nbsp;&nbsp;&~</span>
        </span></b><br />
        <br />
        This is the header section.<br /><br />
        <asp:contentplaceholder id="ContentPlaceholder1" runat="server">
            <p class="style3" style="border-style: ridge">
                Here goes the ContentPlaceholder...</p>
        </asp:contentplaceholder>
        <br /><br />
        This is the footer section.</div>
    </form>
</body>
</html>
```

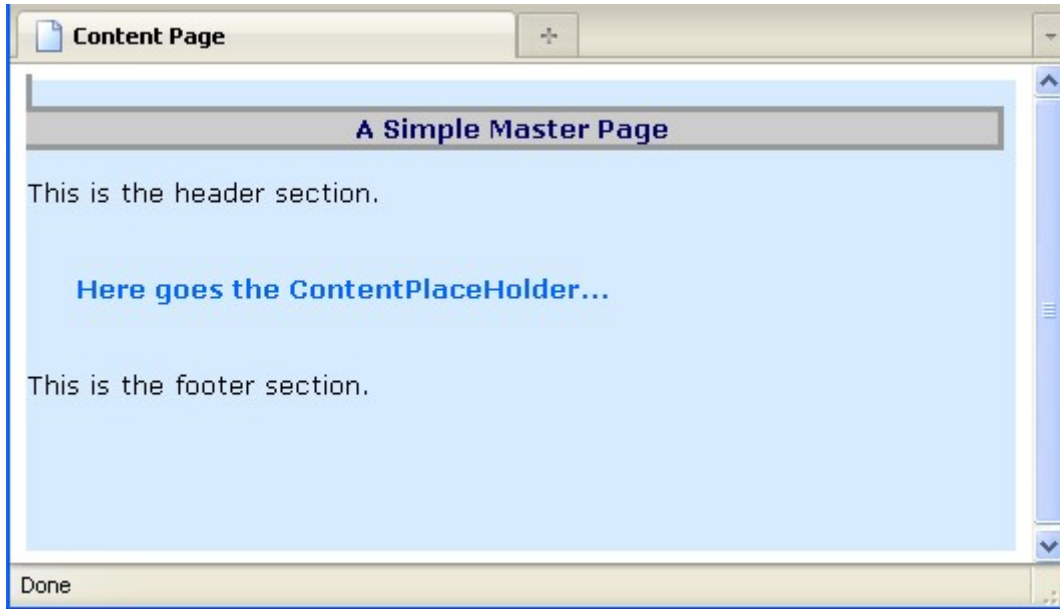
Coding behind Default.master.vb page

```
Imports System
Imports System.Data
Imports System.Configuration
Imports System.Collections
Imports System.Web
Imports System.Web.Security
Imports System.Web.UI
Imports System.Web.UI.WebControls
Imports System.Web.UI.WebControls.WebParts
Imports System.Web.UI.HtmlControls
Partial Public Class SiteTemplate
    Inherits System.Web.UI.MasterPage
    Protected Sub Page_Load(ByVal sender As Object, ByVal e As EventArgs)
    End Sub
End Class
```

Coding behind Default.aspx page-

```
<%@ Page Language="vb" MasterPageFile="MasterPage.master" Title="Content Page" %>
<asp:Content ID="Content1" ContentPlaceHolderID="ContentPlaceholder1" Runat="Server">
    <br />
    &nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&nbsp;&~</asp:Content>
<asp:Content ID="Content2" runat="server" contentplaceholderid="head">
    <style type="text/css">
        .style4
        {
            color: #0066FF;
            font-weight: bold;
        }
    </style>
</asp:Content>
```

OUTPUT:



RESULT:

Ex. No: 9	Create a CURD Application using ASP.Net

AIM:

ALGORITHM:

PROGRAM:

Select EF Designer From database and click on next button.

```
public partial class Employee
{
    public int EmployeeId { get; set; }

    public string EmployeeName { get; set; }

    public Nullable<decimal> EmployeeSalary { get; set; }

    public string EmployeeCity { get; set; }
}
```

Design file code

```
@model IEnumerable<CrudOperationInMVC.Controllers.Employee>
```

```
@{
    ViewBag.Title = "Index";
}
```

```
<p>Index</p>
```

```
<p class="text-right">
    @Html.ActionLink("Create New", "Create")
</p>
```

```
@if (ViewBag.Message != null)
{
```

```
<p class="alert alert-success" role="alert">
    @ViewBag.Message
</p>
```



```
}
```

```
<table class="table">
```

```
  <tr>
```

```
    <th>
```

```
      @Html.DisplayNameFor(model => model.EmployeeName)
```

```
    </th>
```

```
    <th>
```

```
      @Html.DisplayNameFor(model => model.EmployeeSalary)
```

```
    </th>
```

```
    <th>
```

```
      @Html.DisplayNameFor(model => model.EmployeeCity)
```

```
    </th>
```

```
  <th></th>
```

```
</tr>
```

```
@if (Model != null && Model.Count() > 0)
```

```
{
```

```
  foreach (var item in Model)
```

```
  {
```

```
    <tr>
```

```
      <td>
```

```
        @Html.DisplayFor(modelItem => item.EmployeeName)
```

```
      </td>
```

```
      <td>
```

```
        @Html.DisplayFor(modelItem => item.EmployeeSalary)
```

```
      </td>
```

```
    <td>
```

```

        @Html.DisplayFor(modelItem => item.EmployeeCity)
    </td>

    <td>

        @Html.ActionLink("Edit", "Edit", new { id = item.EmployeeId }) |

        @Html.ActionLink("Details", "Detail", new { id = item.EmployeeId }) |

        @Html.ActionLink("Delete", "Delete", new { id = item.EmployeeId })

    </td>

</tr>

}

}

else

{

    <td colspan="4" class="text-center"><b>No Data Available . Please Add Data By Click On Create
Button</b></td>

}

</table>

```

Design for create view is below

@model CrudOperationInMVC.Controllers.Employee

```

@{
    ViewBag.Title = "Create";
}

<p>Create</p>

@if (ViewBag.Message != null)
{
    <p class="alert alert-success" role="alert">
        @ViewBag.Message
    </p>
}

@using (Html.BeginForm())
{
    @Html.AntiForgeryToken()

    <p class="form-horizontal">
        <p>Employee</p>
        <hr />

```

```

        @Html.ValidationSummary(true, "", new { @class = "text-danger" })
        <p class="form-group">
            @Html.LabelFor(model => model.EmployeeName, htmlAttributes: new { @class = "control-label col-md-
2" })
            <p class="col-md-10">
                @Html.EditorFor(model => model.EmployeeName, new { htmlAttributes = new { @class = "form-
control" } })
                @Html.ValidationMessageFor(model => model.EmployeeName, "", new { @class = "text-danger" })
            </p>
        </p>

        <p class="form-group">
            @Html.LabelFor(model => model.EmployeeSalary, htmlAttributes: new { @class = "control-label col-md-
2" })
            <p class="col-md-10">
                @Html.EditorFor(model => model.EmployeeSalary, new { htmlAttributes = new { @class = "form-
control" } })
                @Html.ValidationMessageFor(model => model.EmployeeSalary, "", new { @class = "text-danger" })
            </p>
        </p>

        <p class="form-group">
            @Html.LabelFor(model => model.EmployeeCity, htmlAttributes: new { @class = "control-label col-md-2"
        })
            <p class="col-md-10">
                @Html.EditorFor(model => model.EmployeeCity, new { htmlAttributes = new { @class = "form-
control" } })
                @Html.ValidationMessageFor(model => model.EmployeeCity, "", new { @class = "text-danger" })
            </p>
        </p>

        <p class="form-group">
            <p class="col-md-offset-2 col-md-10">
                <input type="submit" value="Create" class="btn btn-default" />
            </p>
        </p>
    </p>
}

<p>
    @Html.ActionLink("Back to List", "Index")
</p>

@section Scripts {
    @Scripts.Render("~/bundles/jqueryval")
}

```

OUTPUT:

Crud Operation In MVC

Home

Index

Create New

EmployeeName	EmployeeSalary	EmployeeCity
No Data Available , Please Add Data By CLick On Create Button		

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RESULT: