Graphical user interface

Description automatically generated

Play Connect 4 in MIPS assembly

How to play

1. Player 1 will be you and Player 2 will be Computer player. Player 1 will go before Player 2.
2. Player 1 will be “X” mark and Player 2 will be “O” mark
3. On your turn (Player 1), Computer 1 will prompt a number between 1 – 7. Pick any number within the range to drop your “X” chip
4. Play alternates until a player gets four in a row horizontally, vertically, or diagonally

How to win

This is a win horizontally

Background pattern

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This is a win vertically

Background pattern

Description automatically generated

This is a win diagonally

A picture containing table

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