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Write a C program to calculate the sum correct up to 4 decimal places of

$$\frac{1}{1} + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{10 + R}$$

where *R* is the last digit of your university roll number.

Program

Output

Input the value of R: 4
The sum of the series correct upto 4D is 3.2516

Write a C program to enter 10 integers into an array and sort them in ascending order.

```
#include <stdio.h>
#define N 10
int main()
     int a[N] = \{0\};
     int i, j, temp;
     printf("Input %d integers:\n", N);
     for (i = 0; i < N; i++)
           scanf("%d", &a[i]);
     for (i = 0; i < N-1; i++)
           for (j = i+1; j < N; j++)
                if (a[i] > a[j])
                {
                      temp = a[i];
                      a[i] = a[j];
                      a[j] = temp;
                }
           }
     }
     printf("The integers in ascending order are:\n");
     for (i = 0; i < N; i++)
           printf("%d \t", a[i]);
     printf("\n");
     return 0;
}
                              Output
Input 10 integers: 12 -13 56 0 1 -34 0 8 9 11
The integers in ascending order are:
-34 -13 0 0 1 8 9 11 12 56
```

Find a root of the following equation correct to 5D by bisection method

$$e^{-ax} - 10a \log_e(x) - 0.8 = 0$$

where a = R/10 + 0.2 and R is the last digit of your university roll number.

```
#include <stdio.h>
#include <math.h>
#define R 4
double f(double x)
    double a = (R / 10.0) + 0.2;
    return exp(-a*x) - 10*a*log(x) - 0.8;
}
int main()
    double a0 = 0, b0 = 1, a, b, x, error = 0.00001;
    printf("Root finding by Bisection Method\n");
    printf("Input the root containing interval\n");
    printf("The lower bound: ");
    scanf("%lf", &a0);
    printf("The upper bound: ");
    scanf("%lf", &b0);
    printf("\n");
    if (f(a0) * f(b0) > 0)
        printf("The interval (%f, %f) contains no root.\n", a0, b0);
        return 0;
    }
    a = a0;
    b = b0;
    printf("a \t b \t x \t f(x)\n");
    do
    {
        x = (a + b) / 2;
        printf("%f \t %f \t %f \t %f\n", a, b, x, f(x));
```

Output

Root finding by Bisection Method Input the root containing interval

The lower bound: 0 The upper bound: 2

a	b	X	f(x)
0.000000	2.000000	1.000000	-0.251188
0.000000	1.000000	0.500000	4.099701
0.500000	1.000000	0.750000	1.563721
0.750000	1.000000	0.875000	0.592744
0.875000	1.000000	0.937500	0.157014
0.937500	1.000000	0.968750	-0.050309
0.937500	0.968750	0.953125	0.052521
0.953125	0.968750	0.960938	0.000902
0.960938	0.968750	0.964844	-0.024754
0.960938	0.964844	0.962891	-0.011939
0.960938	0.962891	0.961914	-0.005522
0.960938	0.961914	0.961426	-0.002311
0.960938	0.961426	0.961182	-0.000705
0.960938	0.961182	0.961060	0.000098
0.961060	0.961182	0.961121	-0.000303
0.961060	0.961121	0.961090	-0.000102
0.961060	0.961090	0.961075	-0.000002

The root in the interval (0.000000,2.000000) correct to 5D is 0.96107

```
x^5 + 0.7x^4 - 7.77x^3 + 22.041x^2 - 17.6824x - 276.46048 = 0
```

1. Find a root of the above equation which lies in [2.5,3.5].

Program

```
#include <stdio.h>
#include <math.h>
double f(double x)
{
    return pow(x,5) + 0.7*pow(x,4) - 7.77*pow(x,3) + 22.041*pow(x,2)
            - 17.6824*x - 276.46048;
}
double df(double x)
{
    return 5*pow(x,4) + 4*0.7*pow(x,3) - 3*7.77*pow(x,2)
            + 2*22.041*x - 17.6824;
}
int main()
{
    double x = 0, error = 0.0000001;
    printf("Root finding by Newton-Raphson Method\n");
    printf("Enter initial approximation of the root: ");
    scanf("%lf", &x);
    printf("\nx \t f(x)\n");
    printf("%f \t %f\n", x, f(x));
    while (fabs(f(x)) >= error)
        x = x - f(x)/df(x);
        printf("%f \t %f\n", x, f(x));
    }
    printf("\n");
    printf("The root of the equation correct upto 6D is \%.6f\n", x);
    return 0;
}
```

Output

Root finding by Newton-Raphson Method

Enter initial approximation of the root: 2.7

```
x f(x)

2.700000 -135.771040

3.238257 66.620656

3.111487 5.094133

3.100086 0.037737

3.100000 0.000002

3.100000 0.000000
```

The root of the equation correct upto 6D is 3.100000

2. Find a double root of the above equation which lies in [-3.5, -2.5].

```
#include <stdio.h>
#include <math.h>
double f(double x)
{
    return pow(x,5) + 0.7*pow(x,4) - 7.77*pow(x,3) + 22.041*pow(x,2)
            - 17.6824*x - 276.46048;
}
double df(double x)
{
    return 5*pow(x,4) + 4*0.7*pow(x,3) - 3*7.77*pow(x,2)
            + 2*22.041*x - 17.6824;
}
int main()
{
    int m = 2;
    double x = 0, error = 0.0000001;
    printf("Root finding by Newton-Raphson Method\n");
    printf("Enter initial approximation of the root: ");
    scanf("%lf", &x);
    printf("Enter the multiplicity of the root: ");
    scanf("%d", &m);
    printf("\nx \t f(x)\n");
    printf("%f \t %f\n", x, f(x));
    while (fabs(f(x)) >= error)
    {
        x = x - m * f(x)/df(x);
```

```
printf("%f \t %f\n", x, f(x));
    }
    printf("\n");
    printf("The root of the equation upto 5D is %.5f with ");
    printf("multiplicity %d\n", x, m);
    return 0;
}
                              Output
Root finding by Newton-Raphson Method
Enter initial approximation of the root: -3.4
Enter the multiplicity of the root: 2
             f(x)
Χ
-3.400000
             -16.965000
-3.119800
             -0.064618
-3.100095
             -0.000001
-3.100000
             0.000000
```

The root of the equation upto 5D is -3.10000 with multiplicity 2

3. Find a pair of complex roots of the above equation, one of them has the initial value 1.4299 + 3.1520i.

```
#include <stdio.h>
#include <math.h>
#include <complex.h>
double complex f(double complex z)
{
    return cpow(z,5) + 0.7*cpow(z,4) - 7.77*cpow(z,3)
            + 22.041*cpow(z,2) - 17.6824*z - 276.46048;
}
double complex df(double complex z)
{
    return 5*cpow(z,4) + 4*0.7*cpow(z,3) - 3*7.77*cpow(z,2)
            + 2*22.041*z - 17.6824;
}
int main()
{
    double x = 0, y = 0;
```

```
double complex z;
    double error = 0.0000001;
    printf("Root finding by Newton-Raphson Method\n");
    printf("Enter initial approximation of the root\n");
    printf("Enter the real part: ");
    scanf("%lf", &x);
    printf("Enter the imaginary part: ");
    scanf("%lf", &y);
    z = x + I*y;
    printf("\nz \t\t\t f(z)\n");
    printf("%f + i*%f \t %f + i*%f\n", creal(z), cimag(z),
        creal(f(z)), cimag(f(z)));
    while (cabs(f(z)) >= error)
        z = z - f(z)/df(z);
        printf("%f + i*%f \t %f + i*%f\n", creal(z), cimag(z),
            creal(f(z)), cimag(f(z)));
    }
    printf("\n");
    printf("The roots of the equation upto 5D are ");
    printf("%.5f + i*%.5f) and (%.5f - i*%.5f)\n",
        creal(z), cimag(z), creal(z), cimag(z));
    return 0;
}
                              Output
Root finding by Newton-Raphson Method
Enter initial approximation of the root
Enter the real part: 1.4299
Enter the imaginary part: 2.1520
                         f(z)
Z
                         -225.021076 + i*-62.451576
1.429900 + i*2.152000
0.728407 + i*2.939392
                         -52.493383 + i*243.583173
1.111315 + i*2.682717
                         -61.025890 + i*27.969082
1.213853 + i*2.807117
                         4.713991 + i*-6.243556
1.200148 + i*2.799944
                         -0.014576 + i*-0.077478
1.200000 + i*2.800000
                         -0.000008 + i*0.000002
1.200000 + i*2.800000
                         -0.000000 + i*-0.000000
The roots of the equation upto 5D are (1.20000 + i*2.80000) and
(1.20000 - i*2.80000)
```

Find a positive root of the following equation correct upto 6D by secant method

$$x^2 \tanh x - e^{\left(1 + \frac{R}{20}\right)\sin x} - 3 = 0$$

Where *R* is the last digit of your university roll number.

Program

```
#include <stdio.h>
#include <math.h>
#define R 4
double f(double x)
     return pow(x,2) * tanh(x) - exp((1+R/20)*sin(x)) - 3;
}
int main()
    double x0 = 0, x1 = 1, x, error = 0.0000001;
    printf("Root finding by Secant Method\n");
    printf("Input two initial approximations of the root: ");
    scanf("%lf%lf", &x0, &x1);
    printf("\n");
    printf("x \t f(x)\n");
    do
    {
        x = x1 - f(x1)*(x1-x0) / (f(x1)-f(x0));
        printf("%f \t %f\n", x, f(x));
        x0 = x1;
        x1 = x;
    } while (fabs(f(x)) >= error);
    printf("\nThe root correct to 6D is %.6f\n", x);
    return 0;
}
```

Output

Root finding by Secant Method

Input two initial approximations of the root: 1 5

X	f(x)
1.696634	-3.005450
2.099890	-1.091674
2.329919	0.261049
2.285527	-0.011541
2.287407	-0.000102
2.287424	0.000000

The root correct to 6D is 2.287424

Find a positive root of the following equation correct upto 5D by Regula Falsi method

$$dx^2 + x \log_e x (1+x) - 2 = 0$$

where $d = 1 + \frac{R}{10}$ and R is the last digit of your university roll number.

```
#include <stdio.h>
#include <math.h>
#define R 4
double f(double x)
{
     double d = 1 + R/10.0;
     return d*pow(x,2) + x*log(1+x) - 2;
}
int main()
{
    double a0 = 0, b0 = 1, a, b, x, error = 0.0000001;
    printf("Root finding by Regula-Falsi Method\n");
    printf("Input the root containing interval\n");
    printf("The lower bound: ");
    scanf("%lf", &a0);
    printf("The upper bound: ");
    scanf("%lf", &b0);
    printf("\n");
    if (f(a0) * f(b0) > 0)
        printf("The interval (%f, %f) contains no root.\n", a0, b0);
        return 0;
    }
    a = a0;
    b = b0;
    printf("a \t b \t x \t f(x)\n");
    do
    {
        x = b - f(b) * (b-a) / (f(b) - f(a));
        printf("%f \t %f \t %f \t %f\n", a, b, x, f(x));
```

```
if (f(a) * f(x) > 0)
            a = x;
        else
            b = x;
    } while (fabs(f(x)) >= error);
   printf("\nThe root in the interval (%f,%f) correct to 5D is "
       %.5f\n", a0, b0, x);
    return 0;
}
                             Output
Root finding by Regula-Falsi Method
Input the root containing interval
The lower bound: 0
The upper bound: 1
                                 f(x)
0.000000
           1.000000
                     0.955499
                               -0.081029
0.955499
           1.000000
                      0.976201
                                 -0.000877
                      0.976424
                                 -0.000009
0.976201
           1.000000
0.976424
           1.000000
                      0.976426
                                 -0.000000
The root in the interval (0.000000,1.000000) correct to 5D is
```

0.97643

Find the solution of the following system of linear equations by LU decomposition correct to 4D.

```
(1.1161 + d)x + 0.1254y + 0.1397z + 0.1490t = 1.5471
0.1582x + (1.1675 + d)y + 0.1768z + 0.1871t = 1.6471
0.1968x + 0.2071y + (1.2168 + d)z + 0.2271t = 1.7471
0.2368x + 0.2471y + 0.2568z + (1.2671 + d)t = 1.8471
```

Where d = R/10 and R is the last digit of your university roll number.

```
#include <stdio.h>
#include <math.h>
#include <stdlib.h>
#define N 10
/*
    Decomposes matrix a into lower and upper triangular matrix 1
    and u respectively. The diagonal elements of matrix u are 1.
    exit(EXIT FAILURE) if l[i][i] is zero.
*/
void lu_decompose(double a[][N], double l[][N], double u[][N],
                    int n)
{
    for (int i = 0; i < n; i++)
        u[i][i] = 1;
   for (int i = 0; i < n; i++)
        // compute ith row of l
        for (int j = 0; j <= i; j++)
        {
            double sum = 0;
            for (int k = 0; k < i; k++)
                sum += l[i][k] * u[k][j];
            l[i][j] = a[i][j] - sum;
        }
        // compute ith row of u
        for (int j = i+1; j < n; j++)
```

```
double sum = 0;
            for (int k = 0; k < i; k++)
                sum += l[i][k] * u[k][j];
            if (1[i][i] == 0)
                printf("l[%d][%d] is zero. Cannot divide by "
                    "zero\n", i, i);
                exit(EXIT FAILURE);
            u[i][j] = (a[i][j] - sum) / l[i][i];
        }
    }
}
/*
    a must be a lower triangular matrix.
    exit(EXIT_FAILURE) if a[i][i] == 0
*/
void forward substitute(double a[][N], double b[], double x[],
                    int n)
{
   for (int i = 0; i < n; i++)
    {
        double root = b[i];
        for (int j = 0; j < i; j++)
            root = root - a[i][j]*x[j];
        if (a[i][i] == 0)
            printf("The diagonal elements must be numerically
largest\n");
            printf("a[%d][%d] is zero\n", i, i);
            exit(EXIT FAILURE);
        x[i] = root / a[i][i];
    }
}
/*
    a must be an upper triangular matrix.
    exit(EXIT_FAILURE) if a[i][i] == 0
*/
void back substitute(double a[][N], double b[], double x[], int n)
{
    for (int i = n-1; i >= 0; i--)
    {
        double root = b[i];
        for (int j = i+1; j < n; j++)
```

```
root = root - a[i][j]*x[j];
        if (a[i][i] == 0)
            printf("The diagonal elements must be numerically"
                "largest\n");
            printf("a[%d][%d] is zero\n", i, i);
            exit(EXIT FAILURE);
        }
        x[i] = root / a[i][i];
    }
}
int main()
{
    int n = 4;
    double a[N][N] = \{0\}, b[N] = \{0\};
    double 1[N][N] = \{0\}, u[N][N] = \{0\};
    double x[N] = \{0\}, z[N] = \{0\};
    printf("Enter the number of equations present: ");
    scanf("%d", &n);
    printf("\n");
    if (n > N)
        printf("Too many equations\n");
        exit(EXIT FAILURE);
    }
    printf("The diagonal elements must be numerically largest\n");
    printf("Enter the coefficients of the system:\n");
    for (int i = 0; i < n; i++)
        for (int j = 0; j < n; j++)
            scanf("%lf", &a[i][j]);
    printf("\nEnter the right-hand side of the system: ");
    for (int i = 0; i < n; i++)
        scanf("%lf", &b[i]);
    printf("\n");
    lu decompose(a, 1, u, n);
    printf("The lower triangular matrix is:\n");
    for (int i = 0; i < n; i++)
        for (int j = 0; j < n; j++)
            printf("%.6f\t", 1[i][j]);
        printf("\n");
```

```
printf("\n");
    printf("The upper triangular matrix is:\n");
    for (int i = 0; i < n; i++)
    {
        for (int j = 0; j < n; j++)
            printf("%.6f\t", u[i][j]);
        printf("\n");
    printf("\n");
    forward_substitute(l, b, z, n);
    back_substitute(u, z, x, n);
    printf("The solution for the given system correct to 6D is:\n");
    for (int i = 0; i < n; i++)
        printf("Root %d: %.6f\n", i+1, x[i]);
    printf("\n");
    return 0;
}
                              Output
Enter the number of equations present: 4
The diagonal elements must be numerically largest
Enter the coefficients of the system:
1.5161 0.1254 0.1397 0.1490
0.1582 1.5675 0.1768 0.1871
0.1968 0.2071
               1.6168 0.2271
0.2368 0.2471 0.2568 1.6671
Enter the right-hand side of the system: 1.5471 1.6471 1.7471 1.8471
The lower triangular matrix is:
                                0.000000
1.516100
          0.000000
                     0.000000
0.158200
          1.554415
                     0.000000
                                0.000000
0.196800
                     1.578751
          0.190822
                                0.000000
0.236800
          0.227514
                     0.211236
                                1.593738
The upper triangular matrix is:
1.000000
          0.082712
                     0.092144
                                0.098278
0.000000
                     0.104363
          1.000000
                                0.110365
0.000000
          0.000000
                     1.000000
                                0.118257
0.000000
          0.000000
                     0.000000
                                1.000000
The solution for the given system correct to 6D is:
Root 1: 0.781478
```

Root 2: 0.871437 Root 3: 0.874727 Root 4: 0.878007

Solve the following system of linear equations by Gaussian elimination method correct to 6D. AX = B where $X = \begin{bmatrix} x_1 & x_2 & x_3 & x_4 \end{bmatrix}^T$ and $B = \begin{bmatrix} 3.49 & 1.90 & -4.00 & 2.55 \end{bmatrix}^T$;

$$\mathbf{A} = \begin{bmatrix} 5.37 + b & 1.99 & 1.04 & -2.02 \\ 1.64 & 4.43 + b & 2.29 & 0.82 \\ 2.90 & 0.86 & 5.95 + b & 0.96 \\ 0.70 & -2.00 & 1.82 & 4.29 + b \end{bmatrix}$$

Where b = 3.2 + R/10 and R is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>
#include <math.h>
#define N 10
/*
    Converts a n*n matrix into an upper triangular matrix
    exit(EXIT FAILURE) if the diagonal elements are zero.
void to upper triangular(double a[][N+1], int n)
    for (int k = 0; k < n; k++)
        for (int i = k+1; i < n; i++)
            if (a[k][k] == 0)
                printf("The diagonal elements must be numerically "
                    "largest\n");
                printf("a[%d][%d] is zero\n", k, k);
                exit(EXIT FAILURE);
            }
            double m = a[i][k]/a[k][k];
            for (int j = k; j < n+1; j++)
                a[i][j] = a[i][j] - m * a[k][j];
        }
    }
}
/*
    a must be augmented upper triangular matrix.
```

```
exit(EXIT_FAILURE) if a[i][i] == 0
*/
void back substitute(double a[][N+1], double x[], int n)
    for (int i = n-1; i >= 0; i--)
    {
        double root = a[i][n];
        for (int j = i+1; j < n; j++)
            root = root - a[i][j]*x[j];
        if (a[i][i] == 0)
            printf("The diagonal elements must be numerically"
                "largest\n");
            printf("a[%d][%d] is zero\n", i, i);
            exit(EXIT FAILURE);
        }
        x[i] = root / a[i][i];
    }
}
int main()
{
    int n = 4;
    double a[N][N+1] = \{0\}, b[N] = \{0\}, x[N] = \{0\};
   printf("Solution of system of linear equations by Gaussian "
        "Elimination\n");
    printf("Enter the number of equations present: ");
    scanf("%d", &n);
    printf("\n");
    if (n > N)
        printf("Too many equations\n");
        exit(EXIT FAILURE);
    }
    printf("The diagonal elements must be numerically largest\n");
    printf("Enter the coefficients of the system:\n");
    for (int i = 0; i < n; i++)
        for (int j = 0; j < n; j++)
            scanf("%lf", &a[i][j]);
    printf("\nEnter the right-hand side of the system: ");
    for (int i = 0; i < n; i++)
        scanf("%lf", &b[i]);
    printf("\n");
```

```
// augmented matrix
   for (int i = 0; i < n; i++)
        a[i][n] = b[i];
   // upper triangular matrix
   to upper triangular(a, n);
   printf("The augmented upper triangular matrix is:\n");
   for (int i = 0; i < n; i++)
   {
        for (int j = 0; j <= n; j++)
           printf("%.6f\t", a[i][j]);
        printf("\n");
   printf("\n");
   // back substitution
   back_substitute(a, x, n);
   printf("The solution for the given system correct to 6D is:\n");
   for (int i = 0; i < n; i++)
        printf("Root %d: %.6f\n", i+1, x[i]);
   printf("\n");
   return 0;
}
                             Output
Solution of system of linear equations by Gaussian Elimination
Enter the number of equations present: 4
The diagonal elements must be numerically largest
Enter the coefficients of the system:
8.97 1.99 1.04 -2.02
1.64 8.03 2.29 0.82
2.90 0.86 9.55 0.96
0.70 -2.00 1.82 7.89
Enter the right-hand side of the system: 3.49 1.90 -4.00 2.55
The augmented upper triangular matrix is:
                                -2.020000 3.490000
8.970000
          1.990000
                   1.040000
0.000000
          7.666165 2.099855 1.189320
                                           1.261918
          0.000000 9.154430
0.000000
                                1.579458 -5.163976
0.000000
          0.000000 0.000000
                                7.980138 3.946321
The solution for the given system correct to 6D is:
Root 1: 0.516771
Root 2: 0.265773
```

Root 3: -0.649417 Root 4: 0.494518

Solve the following system of linear equations by Gauss Jacobi method correct to 6D.

$$AX = B$$

$$A = \begin{bmatrix} 4.10 + p & 1.28 & 1.34 & -1.70 \\ 2.20 & 5.44 + p & 1.31 & 0.84 \\ 2.24 & -0.75 & 4.26 + p & 1.15 \\ 2.12 & 1.84 & -2.55 & 6.14 + p \end{bmatrix}$$

 $b = \begin{bmatrix} -1.65 & 3.21 & -8.44 & 31.17 \end{bmatrix}$ and $X = \begin{bmatrix} x_1 & x_2 & x_3 & x_4 \end{bmatrix}^T$. Here p = 1.5 + R/2 and R is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>
#include <math.h>
#define N 10
int main()
{
    int n = 4;
    double a[N][N] = \{0\}, b[N] = \{0\};
    double x0[N] = \{0\}, x1[N] = \{0\};
    double error = 0.0000001;
    bool flag = false;
    printf("Solution of system of linear equations by Gauss Jacobi"
        "Method\n");
    printf("Enter the number of equations present: ");
    scanf("%d", &n);
    printf("\n");
    if (n > N)
    {
        printf("Too many equations\n");
        exit(EXIT FAILURE);
    }
    printf("The system must be diagonally dominant.\n");
    printf("Enter the coefficients of the system:\n");
    for (int i = 0; i < n; i++)
        for (int j = 0; j < n; j++)
```

```
scanf("%lf", &a[i][j]);
printf("\nEnter the right-hand side of the system: ");
for (int i = 0; i < n; i++)
    scanf("%lf", &b[i]);
printf("\nEnter initial approximation of the roots:\n");
for (int i = 0; i < n; i++)
{
    printf("Root %d: ", i+1);
    scanf("%lf", &x0[i]);
printf("\n");
while (flag == false)
    for (int i = 0; i < n; i++)
    {
        x1[i] = b[i];
        for (int j = 0; j < n; j++)
        {
            if (i != j)
                x1[i] = x1[i] - a[i][j]*x0[j];
        }
        if (a[i][i] == 0)
            printf("The coefficient matrix must be ");
            printf("diagonally dominant\n A[%d][%d] is zero\n,
                i, i);
            exit(EXIT FAILURE);
        x1[i] /= a[i][i];
    }
    for (int i = 0; i < n; i++)
    {
        if (fabs(x1[i]-x0[i]) < error)
            flag = true;
        x0[i] = x1[i];
    }
}
printf("The solution for the given system correct to 6D is:\n");
for (int i = 0; i < n; i++)
    printf("Root %d: %.6f\n", i+1, x0[i]);
printf("\n");
return 0;
```

Output

Solution of system of linear equations by Gauss Jacobi Method Enter the number of equations present: 4

```
The system must be diagonally dominant. Enter the coefficients of the system: 7.60 1.28 1.34 -1.70 2.20 8.94 1.31 0.84 2.24 -0.75 5.96 7.76 2.12 1.84 -2.55 9.64
```

Enter the right-hand side of the system: -1.65 3.21 -8.44 31.17

Enter initial approximation of the roots:

Root 1: 0 Root 2: 0 Root 3: 0 Root 4: 0

The solution for the given system correct to 6D is:

Root 1: 0.821157 Root 2: 0.579464 Root 3: -4.078072 Root 4: 1.863470

Solve the following system of linear equations by Gauss Siedel method correct to 4D.

$$AX = B$$
 where $B = \begin{bmatrix} 2.48 + d & 12.44 & -10.36 & 12.78 \end{bmatrix}$ and $X = \begin{bmatrix} x_1 & x_2 & x_3 & x_4 \end{bmatrix}^T$;
$$A = \begin{bmatrix} 7.21 + d & 2.34 & 1.42 & -0.81 \\ 2.52 & 8.56 + d & -2.22 & -0.12 \\ 1.14 & 0.35 & 8.88 + d & 2.98 \\ 0.23 & -2.38 & 0.59 & 6.14 + d \end{bmatrix}$$

Here d = 1.1 + R/2 and R is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#include <stdbool.h>
#include <math.h>
#define N 10
int main()
    int n = 4;
    double a[N][N] = \{0\}, b[N] = \{0\};
    double x0[N] = \{0\}, x1[N] = \{0\};
    double error = 0.0000001;
    bool flag = false;
    printf("Solution of system of linear equations by Gauss Siedel "
        "Method\n");
    printf("Enter the number of equations present: ");
    scanf("%d", &n);
    printf("\n");
    if (n > N)
        printf("Too many equations\n");
        exit(EXIT FAILURE);
    }
    printf("The system must be diagonally dominant.\n");
    printf("Enter the coefficients of the system:\n");
    for (int i = 0; i < n; i++)
        for (int j = 0; j < n; j++)
```

```
scanf("%lf", &a[i][j]);
printf("\nEnter the right-hand side of the system: ");
for (int i = 0; i < n; i++)
    scanf("%lf", &b[i]);
printf("\nEnter initial approximation of the roots:\n");
for (int i = 0; i < n; i++)
{
    printf("Root %d: ", i+1);
    scanf("%lf", &x0[i]);
printf("\n");
while (flag == false)
    for (int i = 0; i < n; i++)
    {
        x1[i] = b[i];
        for (int j = 0; j < n; j++)
        {
            if (j < i)
                x1[i] = x1[i] - a[i][j]*x1[j];
            else if (j > i)
                x1[i] = x1[i] - a[i][j]*x0[j];
        }
        if (a[i][i] == 0)
        {
            printf("The coefficient matrix must be diagonally");
            printf(" dominant\n A[%d][%d] is zero\n", i, i);
            exit(EXIT FAILURE);
        }
        x1[i] /= a[i][i];
    }
    for (int i = 0; i < n; i++)
        if (fabs(x1[i]-x0[i]) < error)
            flag = true;
        x0[i] = x1[i];
    }
}
printf("The solution for the given system correct to 4D is:\n");
for (int i = 0; i < n; i++)
    printf("Root %d: %.4f\n", i+1, x0[i]);
printf("\n");
```

```
return 0;
}
                             Output
Solution of system of linear equations by Gauss Siedel Method
The system must be diagonally dominant.
Enter the coefficients of the system:
9.31 2.34 1.42 -0.81
2.52 10.66 -2.22 -0.12
1.14 0.35 10.98 2.98
0.23 -2.38 0.59 8.24
Enter the right-hand side of the system: 4.58 12.44 -10.36 12.78
Enter initial approximation of the roots:
Root 1: 0
Root 2: 0
Root 3: 0
Root 4: 0
The solution for the given system correct to 4D is:
Root 1: 0.7115
Root 2: 0.6988
Root 3: -1.5399
```

Root 4: 1.8432

Compute the values of f(x) at x = 1.20 + (R + 1)/400 and at x = 1.43 + (R - 10)/400 by Lagrange's interpolation formula from the following table.

x	f(x)
1.12	0.307961
1.16	0.311448
1.20	0.321976
1.26	0.334217
1.32	0.342368
1.37	0.357905
1.43	0.370672
1.49	0.381982

where *R* is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#define N 10
int main()
    double x[N] = \{0\}, y[N] = \{0\};
    double x_inter = 0, y_inter = 0;
    int n = 8;
    printf("Interpolation using Lagrange's formula\n");
    printf("Enter the number of points: ");
    scanf("%d", &n);
    if (n > N)
    {
        printf("Too many points\n");
        exit(EXIT_FAILURE);
    printf("\n");
    printf("Enter the points:\n");
    for(int i = 0; i < n; i++)
    {
        printf("%d x: ", i+1);
        scanf("%lf", &x[i]);
        printf(" y: ");
        scanf("%lf", &y[i]);
```

```
}
    printf("\n");
    printf("Enter the value for which interpolation is required: ");
    scanf("%lf", &x_inter);
    for (int i = 0; i < n; i++)
    {
        double prod = 1;
        for (int j = 0; j < n; j++)
            if (i != j)
            {
                if (x[i] == x[j])
                    printf("The values of x_%d and x_%d cannot be"
                             " same!\n", i+1, j+1);
                    exit(EXIT_FAILURE);
                prod *= (x_{inter} - x[j]) / (x[i] - x[j]);
            }
        y_inter += prod * y[i];
    }
    printf("The functional value at x = %f is %f\n", x_inter,
            y_inter);
    return 0;
}
                               Output
Output 1
Interpolation using Lagrange's formula
Enter the number of points: 8
Enter the points:
1 x: 1.12
  y: 0.307961
2 x: 1.16
  y: 0.311448
3 x: 1.20
  y: 0.321976
4 x: 1.26
  y: 0.334217
5 x: 1.32
  y: 0.342368
6 x: 1.37
  y: 0.357905
```

7 x: 1.43

y: 0.370674

8 x: 1.49

y: 0.381982

Enter the value for which interpolation is required: 1.2249999 The functional value at x = 1.225000 is 0.328428

Output 2

Interpolation using Lagrange's formula
Enter the number of points: 8

Enter the points:

1 x: 1.12

y: 0.307961

2 x: 1.16

y: 0.311448

3 x: 1.20

y: 0.321976

4 x: 1.26

y: 0.334217

5 x: 1.32

y: 0.342368

6 x: 1.37

y: 0.357905

7 x: 1.43

y: 0.370674

8 x: 1.49

y: 0.381982

Enter the value for which interpolation is required: 1.415 The functional value at x = 1.415000 is 0.370010

Compute the values of f(x) at x = 0.20 + (R + 1)/100 from the following table by Newton's forward interpolation formula.

x	f(x)
0.20	1.2922071606
0.35	1.3397750591
0.50	1.3890939964
0.65	1.4402284308
0.80	1.4932451930
0.95	1.5482135742
1.10	1.6052054161
1.25	1.6642952050
1.40	1.7255601691
1.55	1.7890803797

where R is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#define N 10
int main()
    double x[N] = \{0\}, y[N][N] = \{0\};
    double x_{inter} = 0, y_{inter} = 0, u = 0, h = 0, prod = 1;
    int n = 10;
    printf("Interpolation using Newton's Forward Interpolation"
            " formula\n");
    printf("Enter the number of points: ");
    scanf("%d", &n);
    if (n > N)
        printf("Too many points\n");
        exit(EXIT FAILURE);
    printf("\n");
    printf("The x points must be equispaced\n");
```

```
printf("Enter the points:\n");
    for(int i = 0; i < n; i++)
    {
        printf("%d x: ", i+1);
        scanf("%lf", &x[i]);
        printf(" y: ");
        scanf("%lf", &y[i][0]);
    }
    printf("\n");
    printf("Enter the value for which interpolation is required: ");
    scanf("%lf", &x_inter);
    // difference table
    for (int j = 1; j < n; j++)
    {
        for (int i = 0; i < n-j; i++)
            y[i][j] = y[i+1][j-1] - y[i][j-1];
    }
    h = x[1] - x[0];
    u = (x_inter - x[0]) / h;
    y_{inter} = y[0][0];
    for (int j = 1; j < n; j++)
        prod *= (u - (j-1)) / j;
        y_inter += prod * y[0][j];
    }
    printf("The functional value at x = %f is %.10f\n", x inter,
            y inter);
    return 0;
}
                              Output
Interpolation using Newton's Forward Interpolation formula
Enter the number of points: 10
The x points must be equispaced
Enter the points:
1 x: 0.20
  y: 1.2922071606
2 x: 0.35
 y: 1.3397750591
3 x: 0.50
 y: 1.3890939964
4 x: 0.65
  y: 1.4402284308
```

5 x: 0.80

y: 1.4932451930

6 x: 0.95

y: 1.5482135742

7 x: 1.10

y: 1.6052054161

8 x: 1.25

y: 1.6642952050

9 x: 1.40

y: 1.7255601691

10 x: 1.55

y: 1.7890803797

Enter the value for which interpolation is required: 0.25 The functional value at x = 0.250000 is 1.3078724509

Compute the value of f(x) at x = 1.40 + (R+1)/100 from the following table using Newton's backward interpolation formula.

x	f(x)
0.20	1.2922071606
0.35	1.3397750591
0.50	1.3890939964
0.65	1.4402284308
0.80	1.4932451930
0.95	1.5482135742
1.10	1.6052054161
1.25	1.6642952050
1.40	1.7255601691
1.55	1.7890803797

Where *R* is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#define N 10
int main()
    double x[N] = \{0\}, y[N][N] = \{0\};
    double x_{inter} = 0, y_{inter} = 0, u = 0, h = 0, prod = 1;
    int n = 10;
    printf("Interpolation using Newton's Backward Interpolation"
            " formula\n");
    printf("Enter the number of points: ");
    scanf("%d", &n);
    if (n > N)
    {
        printf("Too many points\n");
        exit(EXIT_FAILURE);
    printf("\n");
    printf("The points must be equispaced\n");
```

```
printf("Enter the points:\n");
    for(int i = 0; i < n; i++)
        printf("%d x: ", i+1);
        scanf("%lf", &x[i]);
        printf(" y: ");
        scanf("%lf", &y[i][0]);
    }
    printf("\n");
    printf("Enter the value for which interpolation is required: ");
    scanf("%lf", &x_inter);
    // difference table
    for (int j = 1; j < n; j++)
    {
        for (int i = 0; i < n-j; i++)
            y[i][j] = y[i+1][j-1] - y[i][j-1];
    }
    h = x[1] - x[0];
    u = (x_{inter} - x[n-1]) / h;
    y inter = y[n-1][0];
    for (int j = 1, i = n-2; j < n; j++, i--)
    {
        prod *= (u + (j-1)) / j;
        y_inter += prod * y[i][j];
    }
    printf("The functional value at x = %f is %.10f\n", x inter,
            y inter);
    return 0;
}
                              Output
Interpolation using Newton's Backward Interpolation formula
Enter the number of points: 10
The x points must be equispaced
Enter the points:
1 x: 0.20
 y: 1.2922071606
2 x: 0.35
 y: 1.3397750591
3 x: 0.50
 y: 1.3890939964
4 x: 0.65
```

y: 1.4402284308

5 x: 0.80

y: 1.4932451930

6 x: 0.95

y: 1.5482135742

7 x: 1.10

y: 1.6052054161

8 x: 1.25

y: 1.6642952050

9 x: 1.40

y: 1.7255601691

10 x: 1.55

y: 1.7890803797

Enter the value for which interpolation is required: 1.45 The functional value at x = 1.450000 is 1.7464789516

Compute the value of h(x) = 0.42 + (R+1)/1000 using Divided Difference interpolation formula from the following table.

x	f(x)
0.12	0.29751
0.16	0.31145
0.22	0.31848
0.29	0.32960
0.34	0.33774
0.42	0.34904
0.49	0.35729
0.53	0.36976

where *R* is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#define N 10
int main()
    double x[N] = \{0\}, y[N][N] = \{0\};
    double x_inter = 0, y_inter = 0, prod = 1;
    int n = 10;
    printf("Interpolation using Divided Difference Interpolation"
            " formula\n");
    printf("Enter the number of points: ");
    scanf("%d", &n);
    if (n > N)
    {
        printf("Too many points\n");
        exit(EXIT_FAILURE);
    printf("\n");
    printf("Enter the points:\n");
    for(int i = 0; i < n; i++)
    {
        printf("%d x: ", i+1);
```

```
scanf("%lf", &x[i]);
        printf(" y: ");
        scanf("%lf", &y[i][0]);
    }
    printf("\n");
    printf("Enter the value for which interpolation is required: ");
    scanf("%lf", &x_inter);
    // divided difference table
    for (int j = 1; j < n; j++)
    {
        for (int i = 0; i < n-j; i++)
            y[i][j] = (y[i+1][j-1] - y[i][j-1]) / (x[i+j] - x[i]);
    }
    y_{inter} = y[0][0];
    for (int j = 1; j < n; j++)
        prod *= x_i - x[j-1];
        y_inter += prod * y[0][j];
    }
    printf("The functional value at x = %f is %f\n", x_inter,
            y_inter);
    return 0;
}
                              Output
Interpolation using Divided Difference Interpolation formula
Enter the number of points: 8
Enter the points:
1 x: 0.12
 y: 0.29751
2 x: 0.16
 y: 0.31145
3 x: 0.22
 y: 0.31848
4 x: 0.29
 y: 0.32960
5 x: 0.34
 y: 0.33774
6 x: 0.42
 y: 0.34904
7 x: 0.49
 y: 0.35729
```

8 x: 0.53 y: 0.36976

Enter the value for which interpolation is required: 0.425 The functional value at x = 0.425000 is 0.349649

Evaluate the following integral by Trapezoidal rule correct to 5D using 13 ordinates

$$\int_{0^{\circ}}^{45^{\circ}} (12.3 \sin c \, x + 3.2 \cos c \, x)^{1/2} \, dx$$

where $c = \frac{2+R}{10}$, R is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#define MAX ORD 2000
#define R 4
double f(double x)
{
    double c = (2 + R)/10.0;
    return sqrt(12.3 * sin(c*x) + 3.2 * cos(c*x));
}
double to_radians(double angle)
{
    double PI = 4 * atan(1);
    return angle * PI / 180.0;
}
int main()
{
    int num_ordinates = 13;
    double x[MAX_ORD] = \{0\}, y[MAX_LEN] = \{0\}, sum = 0, h = 0;
    printf("Integration by Trapezoidal Rule\n");
    printf("Enter the number of ordinates (including end-points):");
    scanf("%d", &num ordinates);
    if (num ordinates > MAX ORD)
    {
        printf("Too many points.\n");
        exit(EXIT FAILURE);
    }
    h = (to radians(45) - to radians(0)) / (num ordinates - 1);
    x[0] = 0;
```

```
y[0] = f(x[0]);
for (int i = 1; i < num_ordinates; i++)
{
        x[i] = x[0] + i*h;
        y[i] = f(x[i]);
}

for (int i = 0; i < num_ordinates-1; i++)
        sum += y[i] + y[i+1];

sum *= h/2;

printf("The integration correct upto 5D is %.5f\n", sum);
return 0;
}</pre>
```

Output

Integration by Trapezoidal Rule Enter the number of ordinates (including end-points): 13 The integration correct upto 5D is 1.89533

Compute the value of the integral correct to 5D by Simpson's one third rule taking 13 ordinates

$$\int_{15^{\circ}}^{60^{\circ}} \left(1.5 + \frac{R+1}{20} \sin^3 x \right)^{3/2} dx$$

where *R* is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#define MAX ORD 200
#define R 4
double f(double x)
{
    return pow(1.5 + (R+1)/20.0 * pow(sin(x), 3), 3/2.0);
}
double to_radians(double angle)
    double PI = 4 * atan(1);
    return angle * PI / 180.0;
}
int main()
    int num_ordinates = 13;
    double x[MAX_ORD] = \{0\}, y[MAX_LEN] = \{0\}, sum = 0, h = 0;
    printf("Integration by Simpson's Rule\n");
    printf("Enter the number of ordinates (including end-points):");
    scanf("%d", &num ordinates);
    if (num ordinates > MAX ORD)
    {
        printf("Too many points.\n");
        exit(EXIT FAILURE);
    }
    h = (to_radians(60) - to_radians(15)) / (num_ordinates - 1);
    x[0] = to radians(15);
    y[0] = f(x[0]);
    for (int i = 1; i < num ordinates; i++)</pre>
```

```
{
    x[i] = x[0] + i*h;
    y[i] = f(x[i]);
}

for (int i = 0; i < num_ordinates-2; i += 2)
    sum += y[i] + 4*y[i+1] + y[i+2];

sum *= h/3;

printf("The integration correct upto 5D is %.5f\n", sum);

return 0;
}</pre>
```

Output

Integration by Simpson's Rule Enter the number of ordinates (including end-points): 13 The integration correct upto 5D is 1.53960

Compute the value of the following integral correct to 5D by Weddle's rule using 13 ordinates

$$\int_{10^{\circ}}^{40^{\circ}} \frac{q + x \cos^2 qx}{\sqrt{x + \sin q x}} dx$$

where $q = \frac{6+R}{60}$, R is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#define MAX ORD 200
#define R 4
double f(double x)
    double q = (6 + R)/60.0;
    return (q + x * pow(cos(q*x), 2)) / (sqrt(x + sin(q*x)));
}
double to radians(double angle)
{
    double PI = 4 * atan(1);
    return angle * PI / 180.0;
}
int main()
    int num ordinates = 13;
    double x[MAX_ORD] = \{0\}, y[MAX_LEN] = \{0\}, sum = 0, h = 0;
    printf("Integration by Weddle's Rule\n");
    printf("Enter the number of ordinates (including end-points):");
    scanf("%d", &num_ordinates);
    if (num_ordinates > MAX_ORD)
        printf("Too many points.\n");
        exit(EXIT FAILURE);
    }
    h = (to radians(40) - to radians(10)) / (num ordinates - 1);
    x[0] = to_radians(10);
```

Output

Integration by Weddle's Rule Enter the number of ordinates (including end-points): 13 The integration correct upto 5D is 0.44192

Compute the following integration using six-point Gauss quadrature rule.

```
\int_{1.1}^{3.3} \frac{e^{0.03\sin x}}{x^2 + 0.0009} dx
```

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#define MAX ORD 10
double f(double x)
{
    return exp(0.03 * sin(x)) / (pow(x,2) + 0.0009);
}
int main()
    int n = 6, m = 0, i;
    double u[MAX_ORD] = \{0\}, w[MAX_ORD] = \{0\};
    double I = 0, a = 1.1, b = 3.3;
    printf("Integration by Gauss Quadrature Rule\n");
    printf("Enter limits of integration\n");
    printf("Lower limit: ");
    scanf("%lf", &a);
    printf("Upper limit: ");
    scanf("%lf", &b);
    printf("Enter the number of points: ");
    scanf("%d", &n);
    printf("\n");
    m = (n\%2 == 0) ? n/2 : (n+1)/2;
    if (m > MAX ORD)
    {
        printf("Too many points.\n");
        exit(EXIT FAILURE);
    }
    for (i = 0; i < m; i++)
    {
        printf("Give the non-negative value of u[%d]: ", i);
        scanf("%lf", &u[i]);
        printf("Give the corresponding value of w[%d]: ", i);
        scanf("%lf", &w[i]);
```

```
printf("\n");
    }
    if (n % 2 == 0)
    {
        I = 0;
        i = 0;
    }
    else
    {
        I = w[0] * f((u[0]*(b - a) + (a + b)) / 2);
        i = 1;
    }
    for (; i < m; i++)
        I = I + w[i] * (f((u[i]*(b - a) + (a + b)) / 2)
                + f((-u[i]*(b - a) + (a + b)) / 2));
    I = (b - a) * I / 2;
    printf("The integration value is %f\n", I);
    return 0;
}
                              Output
Integration by Gauss Quadrature Rule
Enter limits of integration
Lower limit: 1.1
Upper limit: 3.3
Enter the number of points: 6
Give the non-negative value of u[0]: 0.2386191861
Give the corresponding value of w[0]: 0.4679139346
Give the non-negative value of u[1]: 0.6612093865
Give the corresponding value of w[1]: 0.3607615730
Give the non-negative value of u[2]: 0.9324695142
Give the corresponding value of w[2]: 0.1713244924
The integration value is 0.620976
```

Fit a curve of the form y=a+bx to the following data using Least Square method correct to 4D

x	2.5	3.5	4.5	5.5	6.5	7.5	8.5	9.5
у	1.19	1.41	1.44	1.49	1.50	1.58	1.61	1.70
	+ k	+ k	+ k	+ k	+ k	+k	+ <i>k</i>	+ <i>k</i>

where k = (1.5 + R)/20, R is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#define N 15
#define M 10
/*
    Converts a n*n matrix into an upper triangular matrix
    exit(EXIT_FAILURE) if the diagonal elements are zero.
*/
void to upper triangular(double a[][M+1+1], int n)
    for (int k = 0; k < n; k++)
        for (int i = k+1; i < n; i++)
            if (a[k][k] == 0)
                printf("The diagonal elements must be numerically"
                    "largest\n");
                printf("a[%d][%d] is zero\n", k, k);
                exit(EXIT FAILURE);
            }
            double m = a[i][k]/a[k][k];
            for (int j = k; j < n+1; j++)
                a[i][j] = a[i][j] - m * a[k][j];
        }
    }
}
/*
    a must be augmented upper triangular matrix.
    exit(EXIT FAILURE) if a[i][i] == 0
*/
void back substitute(double a[][M+1+1], double x[], int n)
```

```
{
    for (int i = n-1; i >= 0; i--)
    {
        double root = a[i][n];
        for (int j = i+1; j < n; j++)
            root = root - a[i][j]*x[j];
        if (a[i][i] == 0)
            printf("The diagonal elements must be numerically"
                "largest\n");
            printf("a[%d][%d] is zero\n", i, i);
            exit(EXIT FAILURE);
        x[i] = root / a[i][i];
    }
}
int main()
    double x[N] = \{0\}, y[N] = \{0\}, a[M+1][M+1+1] = \{0\};
    double coeff[M+1] = \{0\};
    int n = 8, m = 1, num eqn;
    printf("Curve Fitting using Least Square\n");
    printf("Enter degree of fitting polynomial: ");
    scanf("%d", &m);
    if (m > M)
    {
        printf("Degree of polynomial too high.\n");
        exit(EXIT FAILURE);
    }
    printf("Enter number of points: ");
    scanf("%d", &n);
    if (n > N)
    {
        printf("Too many points.\n");
        exit(EXIT FAILURE);
    printf("\n");
    printf("Enter %d values of x: ", n);
    for (int i = 0; i < n; i++)
        scanf("%lf", &x[i]);
    printf("Enter %d values of y: ", n);
    for (int i = 0; i < n; i++)
        scanf("%lf", &y[i]);
```

```
num_eqn = m+1;
    for (int k = 0; k < n; k++)
    {
        for (int i = 0; i < num_eqn; i++)
            for (int j = 0; j < num_eqn; j++)
                a[i][j] = a[i][j] + pow(x[k], i+j);
        }
        for (int i = 0; i < num_eqn; i++)</pre>
            a[i][num\_eqn] = a[i][num\_eqn] + pow(x[k], i)*y[k];
    }
    // finding coefficients using Gaussian elimination
    to upper triangular(a, num eqn);
    back_substitute(a, coeff, num_eqn);
    printf("The polynomial is: ");
    for (int i = 0; i < m+1; i++)
    {
        if (i == 0)
            printf("%.4f", coeff[i]);
        else
            printf(" %c %.4f*x^%d", (coeff[i]<0 ? '-':'+'),</pre>
                fabs(coeff[i]), i);
    printf("\n");
    return 0;
}
                              Output
Curve Fitting using Least Square
Enter degree of fitting polynomial: 1
Enter number of points: 8
Enter 8 values of x: 2.5 3.5 4.5 5.5 6.5 7.5 8.5 9.5
Enter 8 values of y: 1.465 1.685 1.715 1.765 1.775 1.855 1.885 1.975
The polynomial is: 1.4079 + 0.0595*x^1
```

Fit a curve of the form $y=a+bx+cx^2$ to the following data using Least Square method correct to 4D

х	1.2	2.2	3.2	4.2	5.2	6.2	7.2	8.2
y	3.5	5.5	8.3	11.1	14.3	18.5	22.1	27.3
	+k	+ <i>k</i>	+k	+k	+k	+k	+k	+ <i>k</i>

where k = (1 + R)/20, R is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#define N 15
#define M 10
/*
    Converts a n*n matrix into an upper triangular matrix
    exit(EXIT_FAILURE) if the diagonal elements are zero.
*/
void to upper triangular(double a[][M+1+1], int n)
    for (int k = 0; k < n; k++)
        for (int i = k+1; i < n; i++)
            if (a[k][k] == 0)
                printf("The diagonal elements must be numerically"
                    "largest\n");
                printf("a[%d][%d] is zero\n", k, k);
                exit(EXIT FAILURE);
            }
            double m = a[i][k]/a[k][k];
            for (int j = k; j < n+1; j++)
                a[i][j] = a[i][j] - m * a[k][j];
        }
    }
}
/*
    a must be augmented upper triangular matrix.
    exit(EXIT_FAILURE) if a[i][i] == 0
*/
void back substitute(double a[][M+1+1], double x[], int n)
```

```
{
    for (int i = n-1; i >= 0; i--)
    {
        double root = a[i][n];
        for (int j = i+1; j < n; j++)
            root = root - a[i][j]*x[j];
        if (a[i][i] == 0)
            printf("The diagonal elements must be numerically"
                 "largest\n");
            printf("a[%d][%d] is zero\n", i, i);
            exit(EXIT FAILURE);
        x[i] = root / a[i][i];
    }
}
int main()
    double x[N] = \{0\}, y[N] = \{0\}, a[M+1][M+1+1] = \{0\}, coeff[M+1] =
{0};
    int n = 8, m = 1, num eqn;
    printf("Curve Fitting using Least Square\n");
    printf("Enter degree of fitting polynomial: ");
    scanf("%d", &m);
    if (m > M)
    {
        printf("Degree of polynomial too high.\n");
        exit(EXIT FAILURE);
    }
    printf("Enter number of points: ");
    scanf("%d", &n);
    if (n > N)
    {
        printf("Too many points.\n");
        exit(EXIT FAILURE);
    printf("\n");
    printf("Enter %d values of x: ", n);
    for (int i = 0; i < n; i++)
        scanf("%lf", &x[i]);
    printf("Enter %d values of y: ", n);
    for (int i = 0; i < n; i++)
        scanf("%lf", &y[i]);
```

```
num_eqn = m+1;
    for (int k = 0; k < n; k++)
    {
        for (int i = 0; i < num_eqn; i++)
            for (int j = 0; j < num_eqn; j++)
                a[i][j] = a[i][j] + pow(x[k], i+j);
        }
        for (int i = 0; i < num_eqn; i++)</pre>
            a[i][num\_eqn] = a[i][num\_eqn] + pow(x[k], i)*y[k];
    }
    // finding coefficients using Gaussian elimination
    to upper triangular(a, num eqn);
    back_substitute(a, coeff, num_eqn);
    printf("The polynomial is: ");
    for (int i = 0; i < m+1; i++)
    {
        if (i == 0)
            printf("%.4f", coeff[i]);
        else
            printf(" %c %.4f*x^%d", (coeff[i]<0 ? '-':'+',</pre>
                fabs(coeff[i]), i);
    printf("\n");
    return 0;
}
                              Output
Curve Fitting using Least Square
Enter degree of fitting polynomial: 2
Enter number of points: 8
Enter 8 values of x: 1.2 2.2 3.2 4.2
                                                       7.2
                                           5.2
                                                 6.2
                                                             8.2
Enter 8 values of y: 3.75 5.75 8.55 11.35 14.55 18.75 22.35 27.55
The polynomial is: 1.8066 + 1.3707*x^1 + 0.2131*x^2
```

Fit a curve of the form $y=a+bx+cx^2+dx^3$ to the following data using Least Square method correct to 4D

x	3.1	4.1	5.1	6.1	7.1	8.1	9.1	10.1
$y - \frac{R+1}{10}$	2.3	3.8	7.3	11.2	13.9	17.8	22.6	27.1

where *R* is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#define N 15
#define M 10
/*
    Converts a n*n matrix into an upper triangular matrix
    exit(EXIT FAILURE) if the diagonal elements are zero.
*/
void to_upper_triangular(double a[][M+1+1], int n)
{
    for (int k = 0; k < n; k++)
        for (int i = k+1; i < n; i++)
            if (a[k][k] == 0)
                printf("The diagonal elements must be numerically"
                    "largest\n");
                printf("a[%d][%d] is zero\n", k, k);
                exit(EXIT_FAILURE);
            }
            double m = a[i][k]/a[k][k];
            for (int j = k; j < n+1; j++)
                a[i][j] = a[i][j] - m * a[k][j];
        }
    }
}
    a must be augmented upper triangular matrix.
    exit(EXIT_FAILURE) if a[i][i] == 0
*/
void back_substitute(double a[][M+1+1], double x[], int n)
```

```
{
    for (int i = n-1; i >= 0; i--)
    {
        double root = a[i][n];
        for (int j = i+1; j < n; j++)
            root = root - a[i][j]*x[j];
        if (a[i][i] == 0)
            printf("The diagonal elements must be numerically"
                "largest\n");
            printf("a[%d][%d] is zero\n", i, i);
            exit(EXIT FAILURE);
        x[i] = root / a[i][i];
    }
}
int main()
    double x[N] = \{0\}, y[N] = \{0\}, a[M+1][M+1+1] = \{0\};
    double coeff[M+1] = \{0\};
    int n = 8, m = 1, num eqn;
    printf("Curve Fitting using Least Square\n");
    printf("Enter degree of fitting polynomial: ");
    scanf("%d", &m);
    if (m > M)
    {
        printf("Degree of polynomial too high.\n");
        exit(EXIT FAILURE);
    }
    printf("Enter number of points: ");
    scanf("%d", &n);
    if (n > N)
    {
        printf("Too many points.\n");
        exit(EXIT FAILURE);
    printf("\n");
    printf("Enter %d values of x: ", n);
    for (int i = 0; i < n; i++)
        scanf("%lf", &x[i]);
    printf("Enter %d values of y: ", n);
    for (int i = 0; i < n; i++)
        scanf("%lf", &y[i]);
```

```
num_eqn = m+1;
    for (int k = 0; k < n; k++)
    {
        for (int i = 0; i < num_eqn; i++)
            for (int j = 0; j < num_eqn; j++)
                a[i][j] = a[i][j] + pow(x[k], i+j);
        }
        for (int i = 0; i < num_eqn; i++)</pre>
            a[i][num\_eqn] = a[i][num\_eqn] + pow(x[k], i)*y[k];
    }
    // finding coefficients using Gaussian elimination
    to upper triangular(a, num eqn);
    back_substitute(a, coeff, num_eqn);
    printf("The polynomial is: ");
    for (int i = 0; i < m+1; i++)
    {
        if (i == 0)
            printf("%.4f", coeff[i]);
        else
            printf(" %c %.4f*x^%d", (coeff[i]<0 ? '-':'+'),</pre>
                fabs(coeff[i]), i);
    printf("\n");
    return 0;
}
                              Output
Curve Fitting using Least Square
Enter degree of fitting polynomial: 3
Enter number of points: 8
Enter 8 values of x: 3.1 4.1 5.1 6.1
                                          7.1
                                                 8.1
                                                       9.1
                                                             10.1
Enter 8 values of y: 2.8 4.3
                              7.8 11.7 14.4
                                                             27.6
                                                18.3 23.1
The polynomial is: -1.6589 + 0.5124*x^1 + 0.2869*x^2 - 0.0051*x^3
```

Fit a curve of the form $y=a+bx^2$ to the following data using Least Square method correct to 4D

x	1.0	2.0	3.0	4.0	5.0	6.0	7.0	8.0
y - R/10	6.25	8.98	11.63	15.83	19.30	22.53	27.81	31.27

where *R* is the last digit of your university roll number.

```
#include <stdio.h>
#include <stdlib.h>
#include <math.h>
#define N 15
#define M 1
/*
    Converts a n*n matrix into an upper triangular matrix
    exit(EXIT_FAILURE) if the diagonal elements are zero.
void to upper triangular(double a[][M+1+1], int n)
{
    for (int k = 0; k < n; k++)
    {
        for (int i = k+1; i < n; i++)
            if (a[k][k] == 0)
            {
                printf("The diagonal elements must be numerically"
                    "largest\n");
                printf("a[%d][%d] is zero\n", k, k);
                exit(EXIT_FAILURE);
            }
            double m = a[i][k]/a[k][k];
            for (int j = k; j < n+1; j++)
                a[i][j] = a[i][j] - m * a[k][j];
        }
    }
}
/*
    a must be augmented upper triangular matrix.
    exit(EXIT_FAILURE) if a[i][i] == 0
void back substitute(double a[][M+1+1], double x[], int n)
```

```
{
    for (int i = n-1; i >= 0; i--)
    {
        double root = a[i][n];
        for (int j = i+1; j < n; j++)
            root = root - a[i][j]*x[j];
        if (a[i][i] == 0)
            printf("The diagonal elements must be numerically"
                 "largest\n");
            printf("a[%d][%d] is zero\n", i, i);
            exit(EXIT FAILURE);
        x[i] = root / a[i][i];
    }
}
int main()
    double x[N] = \{0\}, y[N] = \{0\}, a[M+1][M+1+1] = \{0\};
    double coeff[M+1] = \{0\};
    int n = 8, m = 1, num eqn;
    printf("Curve Fitting using Least Square to the polynomial "
        "a + b*x^2\n");
    printf("Enter number of points: ");
    scanf("%d", &n);
    if (n > N)
    {
        printf("Too many points.\n");
        exit(EXIT_FAILURE);
    printf("\n");
    printf("Enter %d values of x: ", n);
    for (int i = 0; i < n; i++)
        scanf("%lf", &x[i]);
    printf("Enter %d values of y: ", n);
    for (int i = 0; i < n; i++)
        scanf("%lf", &y[i]);
    num eqn = m+1;
    for (int k = 0; k < n; k++)
        for (int i = 0; i < num eqn; i++)
        {
```

```
for (int j = 0; j < num_eqn; j++)
                a[i][j] = a[i][j] + pow(x[k], 2*(i+j));
        }
        for (int i = 0; i < num_eqn; i++)</pre>
            a[i][num_eqn] = a[i][num_eqn] + pow(x[k], 2*i)*y[k];
    }
    // finding coefficients using Gaussian elimination
    to_upper_triangular(a, num_eqn);
    back_substitute(a, coeff, num_eqn);
    printf("The polynomial is: ");
    for (int i = 0; i < m+1; i++)
    {
        if (i == 0)
            printf("%.4f", coeff[i]);
        else
            printf(" %c %.4f*x^%d", (coeff[i]<0 ? '-':'+'),</pre>
                fabs(coeff[i]), 2*i);
    printf("\n");
    return 0;
}
                              Output
Curve Fitting using Least Square to the polynomial a + b*x^2
Enter number of points: 8
Enter 8 values of x: 1.0 2.0 3.0 4.0
                                                       7.0
                                           5.0
                                                 6.0
Enter 8 values of y: 6.65 9.38 12.03 16.23 19.7 22.93 28.21 31.67
The polynomial is: 8.3795 + 0.3910*x^2
```