# JONATHAN HENDRICKSON

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Embedded software engineer with experience developing microcontrollers, IoT solutions, and satellite firmware. Skilled at delivering robust, high-performance, low-memory embedded applications using C, Rust, and C++.

### **SKILLS**

C, Rust, Python, C++ programming	Microcontrollers (RISC-V, ARM)	FreeRTOS, Zephyr, Embedded Linux
Serial comms (UART, SPI, I2C)	Networking (BLE, MQTT, HTTP)	JTAG/SWD debugging
Internet of Things (IoT)	CMake, GCC, Clang	Git, CI/CD, and shell scripting

#### **EXPERIENCE**

# Amazon – Software Development Engineer II

Aug 2023 - Present

Project Kuiper - Satellite Embedded Software

- Developed satellite systems, libraries, and frameworks in Rust and C++ on Embedded Linux and RTOS
- Contributed to CPU performance improvements to telemetry, commanding, and file transfer components
- Implemented a cross-compilation toolchain using Clang and CMake for deploying signed images with Yocto
- Developed a debugging CLI for config hot reloads, IPC message injection, and real-time diagnostics

### Amazon Web Services - Software Development Engineer I/II

Sept 2021 – Aug 2023

FreeRTOS Maintainer

- Developed embedded C libraries for FreeRTOS such as ExpressLink, HTTP, OTA, and provisioning
- Designed and implemented a multithreaded MQTT library in MISRA-compliant C99, with UART support
- Wrote BLE GAP/GATT command set over UART and implemented a performant prototype with ExpressLink
- Cut network latency by 85%, resolving race conditions, and reducing memory usage by 27%
- Established GitLab CI/CD pipeline for Linux/RPi testbeds, automating Pytest integration tests

### Avanade - Backend Developer Intern

June 2021 - Aug 2021

- Developed custom behaviors with Node.js for AltspaceVR such as virtual tic-tac-toe and item-gifting
- Achieved Microsoft Azure Fundamentals certification for understanding of cloud computing principles
- Engaged in agile development methodologies, conducting daily stand-ups and sprint planning
- Conducted code reviews and provided constructive feedback to team members

# **PROJECTS**

cEDH Decklist Database June 2020 – Present

### GitHub Repository

- Developed authenticated CRUD application for viewing, submitting, and editing links to decks
- Used AWS to power backend of decklist-editing interface (DynamoDB, Lambda, API Gateway, Cognito)
- · Created CI/CD in GitHub Actions to automatically validate and deploy website updates on every commit

### **EDUCATION**

#### RISC-V Foundational Associate – Certificate

**July 2024** 

- Comprehensive understanding of RISC-V architecture and instruction set
- Focus on low-level programming and hardware-software integration

### University of Washington Bothell – BS Computer Science & Software Engineering

Sept 2018 - Aug 2021

- GPA · 3 70
- Courses: Operating Systems, Hardware and Computer Organization, Embedded Development
- As a Teaching Assistant for CSE 180: taught data manipulation, visualization, and statistics