JONATHAN "JONI" HENDRICKSON

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Seattle-based embedded software engineer with experience developing microcontrollers, IoT solutions, and satellite firmware. Skilled at delivering efficient, reliable, and maintainable embedded applications.

| C, Rust, Python, C++ programming | Microcontrollers (STM32, Espressif, RPi) | FreeRTOS, Embedded Linux, ROS |
|-------------------------------------|--|-------------------------------|
| Serial comms (UART, SPI, I2C, CAN) | Networking (TCP/IP, HTTP, MQTT, BLE) | Motors, Control Systems, PID |
| Sensors (weight, distance, cameras) | Build systems (GNU Make, CMake) | Git, CI/CD, shell scripting |

Amazon - Software Development Engineer II

Seattle, WA

Amazon Go / Just Walk Out – MCU Firmware

Oct 2024 - Current

- · Developed hardware/firmware for motor control, weight sensors, cameras, and IoT on Embedded Linux and FreeRTOS
- Brought up a new motorized gate, writing firmware in C / C++ / Java and tuning PID parameters for steppers and BLDCs
- Traveled on-site to deploy and validate embedded systems on-site, developing solutions to recurring problems
- Brought up, validated, and revised new PCBs for power delivery and USB/I2C/SPI control with FTDI FT4232HQ

Project Kuiper – Satellite Embedded Software

Aug 2023 - Oct 2024

- Maintained and expanded a framework for modular satellite applications in Rust and C++ on Embedded Linux
- Improved IPC, telemetry, storage, and logging systems, porting key components from C++ to Rust
- Enhanced fault tolerance mechanisms, including health monitoring, watchdogs, and time synchronization

Amazon Web Services - Software Development Engineer I/II

Seattle, WA

FreeRTOS Maintainer

Sept 2021 – Aug 2023

- Developed MISRA-compliant embedded C libraries for FreeRTOS, including provisioning, HTTP, and OTA updates
- Wrote firmware for AWS IoT ExpressLink, implementing MQTT and BLE GAP/GATT communication over UART
- Built a GitLab CI/CD pipeline for Linux/RPi testbeds, automating Pytest-based firmware integration tests

Avanade – Software Developer Intern

Seattle, WA

Altspace VR and Microsoft Teams integrations

June 2021 – Aug 2021

- Developed interactive AltspaceVR features in Node.js, including virtual games and in-app item systems
- Participated in agile development, code reviews, and cloud-based deployments using Microsoft Azure

cEDH Decklist Database - Web Developer

Olympia, WA

cedh-decklist-database.com

June 2020 – Mar 2021

- Built a website with an AWS-powered backend for browsing and submitting Magic: The Gathering decklists
- Integrated sponsorships and Google AdSense revenue streams to cover server costs and generate revenue

PROJECTS

Treadward - Treaded SLAM Robot

July 2025 - Current

- Incorporated a Raspberry Pi 5, camera module, and BLDC motor controller into a rover chassis
- Uses ROS 2 to autonomously map and navigate my apartment using slam-toolbox

Joni on Microsite - Microcontroller-Based Web Server

Dec 2024 - Mar 2025

joni-on-micro.site

GitHub Repository

- Built an embedded web server on an ESP32-S3 using LittleFS and esp-httpd to serve a static blog site
- Developed a custom POSIX shell-based static site generator for content bundling and compression

EDUCATION

University of Washington Bothell – BS Computer Science & Software Engineering

Sept 2018 – Aug 2021

- GPA: 3.77 | Courses: Operating Systems, Hardware and Computer Organization, Data Structures and Algorithms
- As a Teaching Assistant for CSE 180: taught data manipulation, visualization, and statistics