

# JONATHAN HENDRICKSON

[jonathan@jhendrickson.dev](mailto:jonathan@jhendrickson.dev) • (484) 857-2557 • Seattle, WA • [github.com/averagewagon](https://github.com/averagewagon)

---

Embedded software engineer with experience developing microcontrollers, IoT solutions, and satellite firmware. Skilled at delivering robust, high-performance, low-memory embedded applications using C, Rust, and C++.

## SKILLS

---

C, Rust, and C++ programming	Microcontrollers (RISC-V, ARM)	Internet of Things (IoT)
Satellite Firmware	Low-level networking	Bluetooth Low Energy (BLE)
Serial comms (UART, SPI, I2C)	JTAG/SWD debugging	Over-the-air updates (OTA)
Zephyr RTOS	FreeRTOS	Embedded Linux

## EXPERIENCE

---

### Software Development Engineer II, Amazon

Aug 2023 – Present

Project Kuiper - Satellite Embedded Software

- Developed satellite systems, libraries, and frameworks in Rust and C++ on Embedded Linux
- Created a debugging CLI for reading, modifying, and injecting asynchronous messages
- Contributed to telemetry, commanding, and file transfer components in Rust and C++

### Software Development Engineer I/II, Amazon Web Services

Sept 2021 – Aug 2023

FreeRTOS Maintainer

- Developed embedded C libraries for FreeRTOS such as ExpressLink, HTTP, BLE, OTA, and provisioning
- Designed and implemented a multithreaded MQTT library in MISRA-compliant C99, with UART support
- Cut network latency by 85%, resolving race conditions, and reducing memory usage by 27%
- Established GitLab CI/CD pipeline for Linux/RPi testbeds, automating Pytest integration tests
- Received the highest performance rating (Exceeds High Bar) in yearly reviews

### Backend Developer Intern, Avanade

June 2021 – Aug 2021

- Developed custom behaviors with Node.js for AltspaceVR such as virtual tic-tac-toe and item-gifting
- Achieved Microsoft Azure Fundamentals certification for understanding of cloud computing principles
- Engaged in agile development methodologies, conducting daily stand-ups and sprint planning
- Conducted code reviews and provided constructive feedback to team members

## PROJECTS

---

### cEDH Decklist Database

June 2020 – Present

[GitHub Repository](#)

- Developed authenticated CRUD application for viewing, submitting, and editing decks
- Used AWS to power backend of decklist-editing interface (DynamoDB, Lambda, API Gateway, Cognito)
- Created CI/CD in GitHub Actions to automatically validate and deploy website updates on every commit

## EDUCATION

---

### University of Washington Bothell, BS Computer Science & Software Engineering

Sept 2018 – Aug 2021

- GPA: 3.70
- Courses: Operating Systems, Hardware and Computer Organization, Embedded Development
- As a Teaching Assistant for CSE 180: taught data manipulation, visualization, and statistics