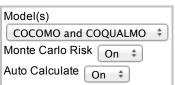


COCOMO II - Constructive Cost Model



Software	Size	Sizing Met	hod Source	Lines of Co	de ‡						
	SLOC	% Desigi Modified		% Integration Required	Assessment and Assimilation (0% - 8%)	Unde	ftware standing - 50%)	Unfami (0-1		Softwa Size Probability Distribution	Type Normal ‡
New	1200				,					Iterations	
Reused	50	0	0	0	0					374 326	
Modified	50	0	0	0	U				_		
Modified										166	
										22	17
										0- 0- 1- 1- 1- 0 1 1 1 1	1- 1
										Softwar Equivalent Size (KSL	
Software	Scale Drive	rs									
Preceder	ntedness		Nominal	Archite Resolu	ecture / Risk ution		Nomina	d ‡	Pro	cess Maturity	Low ‡
Developr	ment Flexibili	ty	Very High	‡ Team	Cohesion		Extra H	igh ‡			
Software Product	Cost Driver	s		_					Plat	form	
Required	l Software Re	liability	High	Perso	nnel st Capability		Very Hi	gh *	Tim	e Constraint	Nominal ‡
Data Bas	e Size		Nominal	A	immer Capab	sili t s /			Stor	age Constraint	Nominal ‡
Product 0	Complexity		Nominal	\$	nnel Continui		Very Hi	\equiv	Plat	form Volatility	Nominal ‡
Develope	ed for Reusat	oility	Low	Applic	ation Experie	nce	High	‡	Pro	ject	
Documer Lifecycle	ntation Match Needs	to	High	•	m Experience		High	‡	Use	of Software Tools	Nominal ‡
-					age and Too	lset	High	‡	Mul	tisite Development	Very Low ‡
				Experi	ence				_ ·	uired Development edule	Very Low ‡
Maintenar	nce Off ‡										
Software	Labor Rates										
•	Person-Month	,	10000								
	moval Pract					o -	-				
Automate	d Analysis	Nominal	Peer	Reviews L	LOW \$	Ex	ecution T	esting a	nd Io	ols Very High ‡	
Results											
Software	Developmer	nt (Elabora	tion and Con	struction)			Stat	ffing Pro	ofile		
	4 Person-mor = 3.3 Months			`	our project is	s too sn	nall to disp	olay a st	affing	profile due to truncati	on.

Total Equivalent Size = 1200 SLOC

Acquisition Phase Distribution

Cost = \$23724

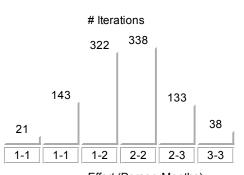
Phase	Effort (Person- months)	Schedule (Months)	Average Staff	Cost (Dollars)
Inception	0.1	0.4	0.4	\$1423
Elaboration	0.6	1.2	0.5	\$5694
Construction	1.8	2.0	0.9	\$18031
Transition	0.3	0.4	0.7	\$2847

Software Effort Distribution for RUP/MBASE (Person-Months)

Phase/Activity	Inception	Elaboration	Construction	Transition
Management	0.0	0.1	0.2	0.0
Environment/CM	0.0	0.0	0.1	0.0
Requirements	0.1	0.1	0.1	0.0
Design	0.0	0.2	0.3	0.0
Implementation	0.0	0.1	0.6	0.1
Assessment	0.0	0.1	0.4	0.1
Deployment	0.0	0.0	0.1	0.1

Acquisition Monte Carlo Results

Software Effort Distribution Function Software Effort Confidence Levels



Fffort.	(Person	-Mor	ithe)

۲	oftware	9 F	ffort Confiden
	10%	1	
	20%	2	
	30%	2	
	40%	2	
	50%	2	
	60%	2	
	70%	2	
	80%	2	
	90%	2	
	100%	3	

Requirements Defects

Introduced

liloduced			
Ambiguity/Testability			
Completeness			
Consistency			
Correctness			

Removed

Ambiguity/Testability	
Completeness	
Consistency	
Correctness	

Remaining

Ambiguity/Testability		
Completeness		
Consistency		
Correctness		

Design Defects

Introduced

Checking					
Class/Object/Function					
Data Values/Initialization					
Interface					
Method/Logic/Algorithm					
Timing					

Removed

Checking
Class/Object/Function
Data Values/Initialization
Interface
Method/Logic/Algorithm
Timing

Remaining

Checking	
Class/Object/Function	
Data Values/Initialization	
Interface	
Method/Logic/Algorithm	
Timing	

Code Defects

Introduced

Checking

Removed

Checking	

Remaining

Checking

Class/Object/Function	Class/Object/Function	Class/Object/Function
Data Values/Initialization	Data Values/Initialization	Data Values/Initialization
Interface	Interface	Interface
Method/Logic/Algorithm	Method/Logic/Algorithm	Method/Logic/Algorithm
Timing	Timing	Timing

Your output file is http://csse.usc.edu/tools/data/COQUALMO January 16 2014 10 28 09 200362.txt

Created by Ray Madachy at the Naval Postgraduate School. For more information contact him at rjmadach@nps.edu