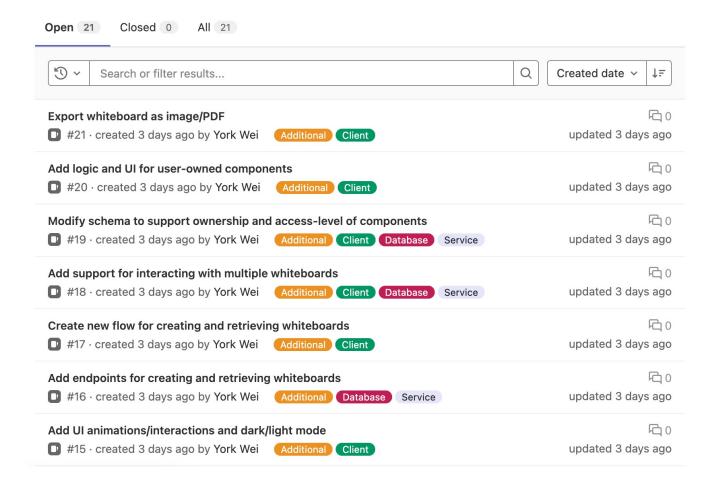
PROJECT REVIEW ...

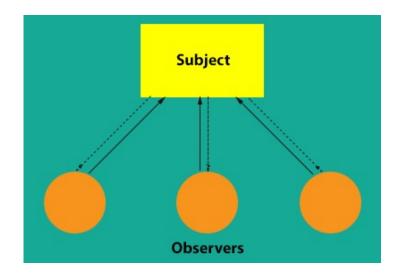
CS 346 Team 204

Project Requirements



Design Patterns

- Observer Design Pattern
 - Multiple users will be connecting to the whiteboard at once
 - Server will sync and publish changes to users
- Decorator Design Pattern
 - UI will have a base window
 - User will have the ability to specify any combination of features.

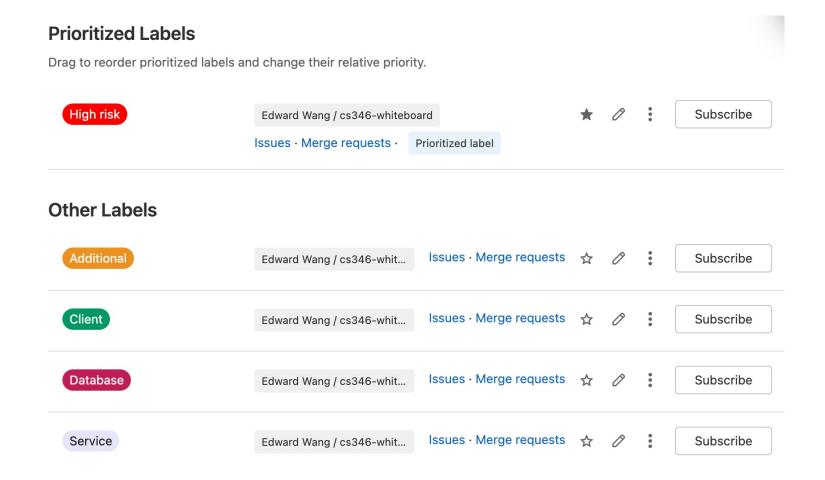


User Interviews, Personas, and Extra Features

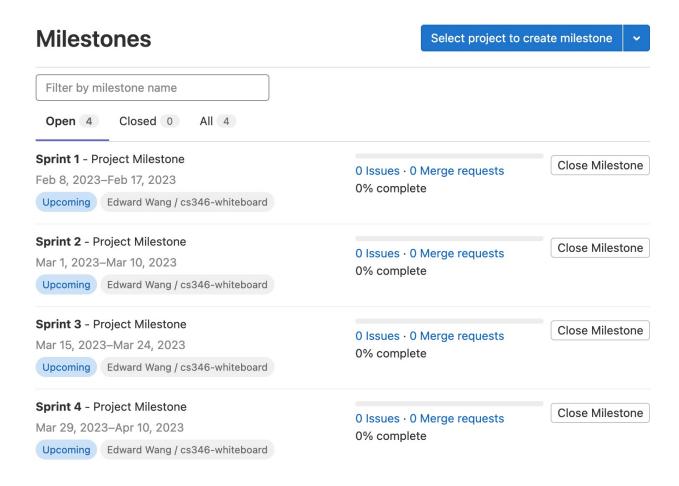
Risks and Mitigation

- Syncing components on the whiteboard
 - Plan to use the server as the single source of truth
- WebSocket data transfer performance
 - Must be mindful of data transfer size
 - Will use a two-level map Map<ComponentID, Map<Property, Value>> and design our own schema for data transfer
- Client-side editing performance
 - Use an alternate data structure (kd-trees) to store coordinates of components and their size,

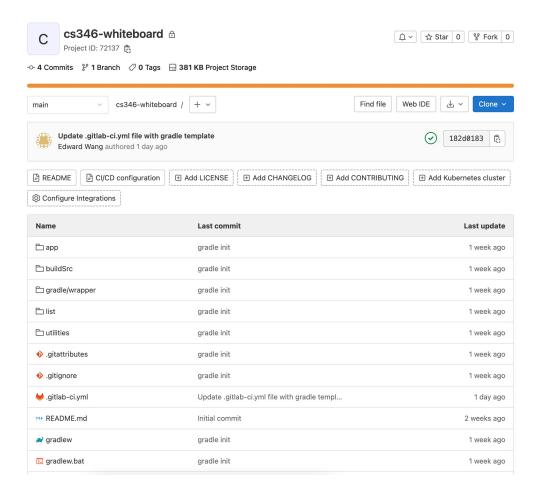
GitLab Project Setup



GitLab Project Setup



GitLab Repo



CI/CD Setup

