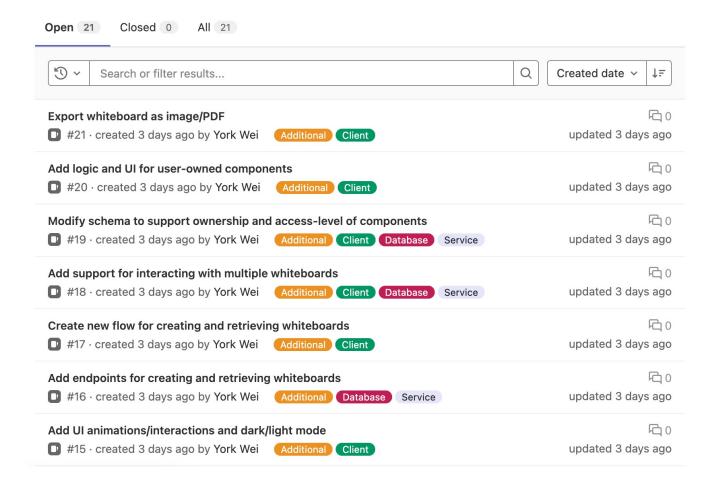
# PROJECT REVIEW ...

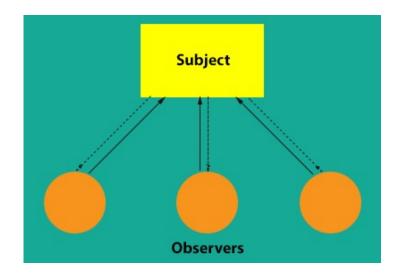
CS 346 Team 204

## Project Requirements



#### Design Patterns

- Observer Design Pattern
  - Multiple users will be connecting to the whiteboard at once
  - Server will sync and publish changes to users
- Decorator Design Pattern
  - UI will have a base window
  - User will have the ability to specify any combination of features.

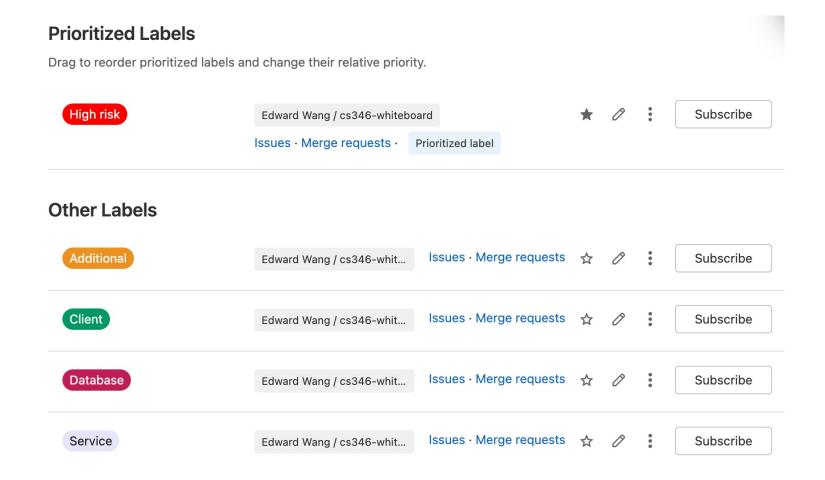


# User Interviews, Personas, and Extra Features

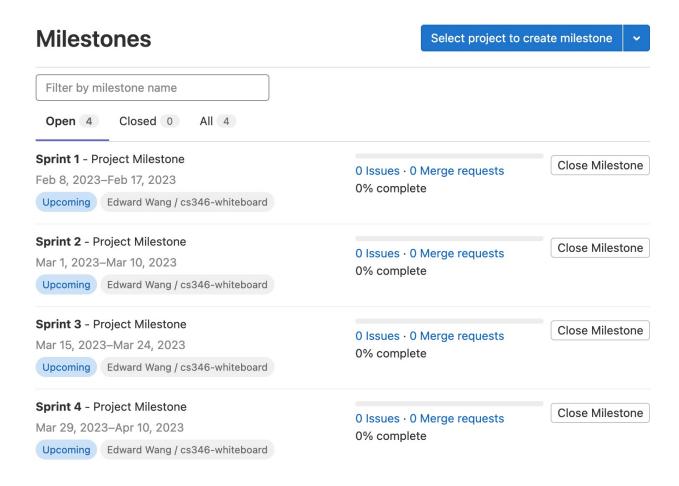
#### Risks and Mitigation

- Syncing components on the whiteboard
  - Plan to use the server as the single source of truth
- WebSocket data transfer performance
  - Must be mindful of data transfer size
  - Will use a two-level map and design our own schema for data transfer
- Client-side editing performance
  - Use an alternate data structure (kd-trees) to store coordinates of components and their size,

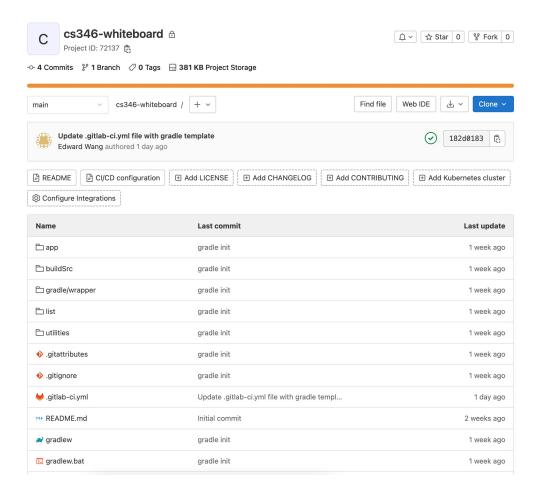
#### GitLab Project Setup



#### GitLab Project Setup



## GitLab Repo



# CI/CD Setup

