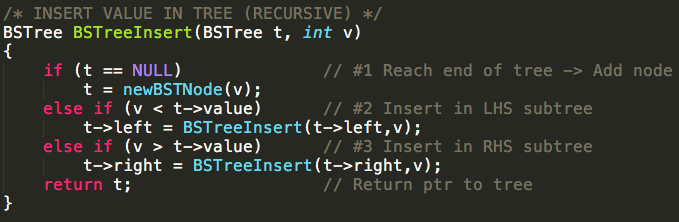
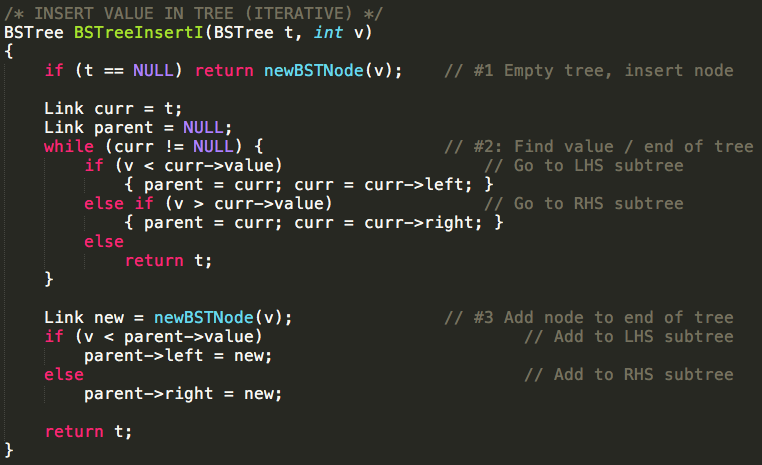
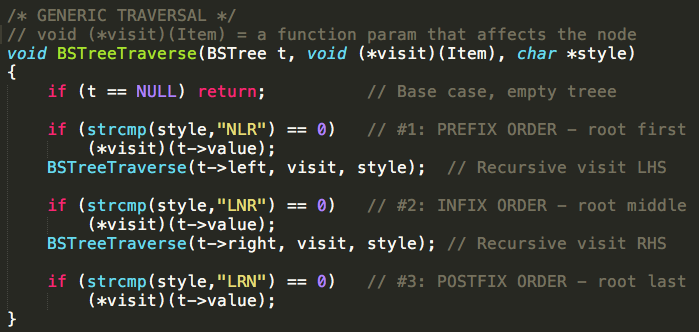
**BSTree Insert (Recursive VS. Iterative)**

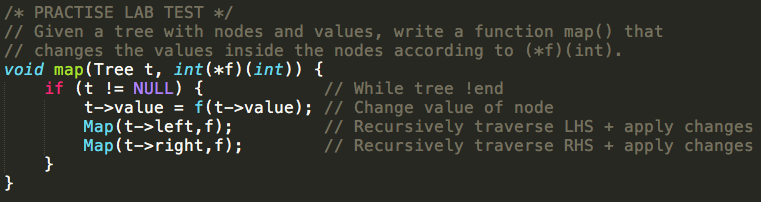




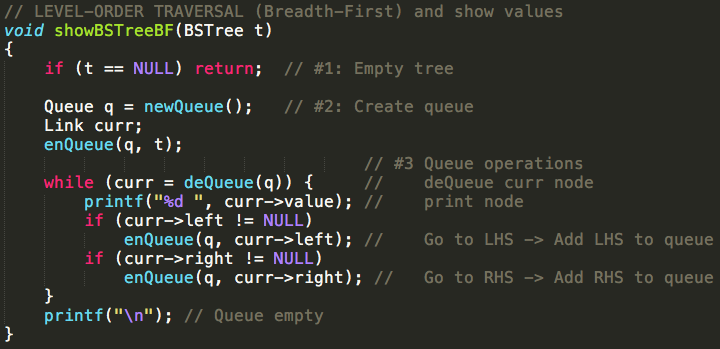
**BSTree Traverse (Recursive) – Depending on Traversal Order**



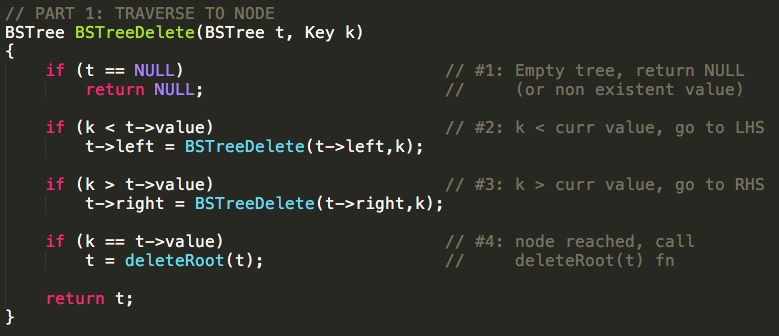
**BSTree Traverse (Recursive) – Changes values of each node**

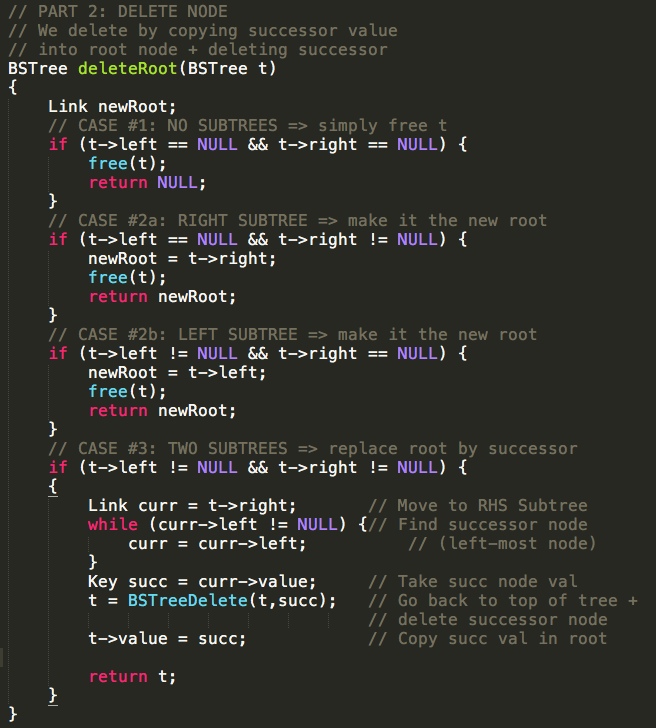


**BSTree LEVEL-ORDER Traverse** **(Breadth-First-Traversal)**



**BSTree Deletion – Delete value from tree (return new BSTree t without Key k)**





**Generic Tree – Tree Rotation (LEFT rotation vs RIGHT rotation)**