

# Assignment 0.1

## Understanding Program Compilation Process

### Compilation:

There are four steps of compilation:

#### 1. Preprocessor

- Command: `gcc -E hello.c -o hello.i`
  - i. `-E` is used to stop the compilation after this step.
  - ii. `-o` is to save the output in `hello.i`
- Output:
  - i. Comments are removed.
  - ii. Code of the header file (in this case, `stdio.h`) is included.
  - iii. Macro expansion takes place
  - iv. Rest of the code remains the same.

#### 2. Compiler

- Command: `gcc -S hello.i -o hello.s`
  - i. Takes `hello.i` and convert it into `hello.s`
  - ii. `-S` is for stopping the compilation at this step.
  - iii. `-o` is for storing the output in `hello.s`
- Output:
  - i. The program is converted into assembly language which can be interpreted by the assembler.
  - ii. It also checks for errors at this stage.

#### 3. Assembler

- Command: `gcc -c hello.s -o hello.o`
  - i. `-c` is used to stop the compilation after this step.
  - ii. `-o` is to save the output in `hello.o`

- Output:
  - i. The output is an object code file which is not human readable.
  - ii. It contains opcodes for the commands in hello.s

#### **4. Linker**

- Command: gcc hello.o -o hello
  - i. Compiles the program without breaks.
  - ii. -o is to save the output in hello.i.
- Output:
  - i. An executable file in binary
  - ii. Calls function definitions in the static/ dynamic libraries.