

capstone sql

```
use capstone;
desc video_games_meta;
select count(category) from video_games_meta where category = '[]';

## Merging
create table video_game_all select * from video_games
join video_games_meta using(asin);

select count(*) from video_game_all;
select feature from video_game_all limit 5;

## Removing null and empty cells
select count(feature) from video_game_all where feature = '[]' or feature is null;
set sql_safe_updates=0;
delete from video_game_all where feature = '[]' or feature is null;
select count(*) from video_game_all;

## creating Sentiment columns
alter table video_game_sent add column Sentiment varchar(20);
update video_game_sent set Sentiment = (case when overall > 3 then
'Positive' when overall < 3 then 'Negative' when overall = 3 then 'Neutral' END);
```