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Data Structures

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Computer Applications



Data Structures

**Session : Traverse Operation; Insert Operations:
At Front, At Rear; Delete Operations: At Front,
At Rear**

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Data Structures

Operations on Lists

► Traverse a Singly Linked List

Algorithm Display_LinkedList(head):

1. if Head = NULL
 - 1.1 Display "Empty List"
 - 1.2 return
2. current \leftarrow head
3. **while** current \neq NULL **do**
 - 3.1 print current.data // Process the data of the current node
 - 3.2 current \leftarrow current.link
4. **end while**

End Algorithm

```
1 void Display(NODE Head)
2 {
3     if(Head==NULL)
4         printf("Empty List");
5     else
6     {
7         printf("\n HEAD-> ");
8         for(NODE temp = Head; temp != NULL;
9             temp=temp->link)
10            printf(" %d ->",temp->data);
11            printf("    NULL \n");
12     }
```



Algorithm Insert_Front(head, data):

2. if $new_node \neq NULL$ then

2.2 Set head \leftarrow new_node

4. **return head**

```
1  NODE ins_front(NODE Head, int data)
2  {
3      NODE new_node = create_node(data);
4      if(new_node != NULL)
5      {
6          new_node->link=Head;
7          Head = new_node;
8      }
9      return new_node;
10 }
```



Data Structures

Operations on Lists

► Delete First Node of Singly Linked List

Algorithm Delete_Front(head):

1. if head = NULL then
 - 1.1 Print "Empty List" // No nodes to delete
 - 1.2 return head
2. end if
3. Set $temp \leftarrow head$
4. Set $head \leftarrow head.next$
5. Print "Deleting $temp.data$ "
6. Free the memory allocated to $temp$
7. return head

End Algorithm

```
1  NODE del_front(NODE Head)
2  {
3      NODE temp;
4      if(Head == NULL)
5          printf("\n\t\t Empty List");
6      else
7      {   temp = Head; Head = Head->link;
8          printf("\n Deleting %d",temp->data);
9          free(temp);
10     }
11     return Head;
12 }
```




Algorithm Insert_Last(head, data):

End Algorithm

```
1  NODE ins_last(NODE Head, int data)
2  {
3      NODE temp, new_node = create_node(data);
4      if(new_node != NULL)
5      {
6          if(Head==NULL)
7              return new_node;
8          for(temp = Head; temp->link!= NULL; temp
              =temp->link);
9          temp->link=new_node;
10     }
11     return Head;
12 }
```



Data Structures

Operations on Lists



► Delete Last Node of Singly Linked List

Algorithm Delete_Last(head):

1. if head = NULL then
 - 1.1 Print "Empty List"
 - 1.2 return NULL
2. end if
3. if head.link = NULL then // Only one node in the list
 - 3.1 Print "Deleted Node *head.data*"
 - 3.2 Free the memory allocated to *head*
 - 3.3 return NULL
4. end if



Algorithm Delete_Last(head):

5. Set $curr \leftarrow head$
6. **while** $curr.link.link \neq NULL$ **do**
 - 6.1 Set $curr \leftarrow curr.link$
7. **end while**
8. Print "Deleted Node $curr.link.data$ "
9. Free the memory allocated to $curr.link$
10. Set $curr.link \leftarrow NULL$
11. **return** head

End Algorithm

```
1  NODE Delete_Last(NODE Head) {
2      if (Head == NULL) {
3          printf("\n\t\t Empty List");
4          return NULL;
5      }
6      if (Head->link == NULL) {
7          printf("\n\t\t Deleted Node %d", Head->
8              data);
9          free(Head);                return NULL;
10     }
11     NODE curr = Head;
12     while (curr->link->link != NULL)
13         curr = curr->link;
14     printf("\n\t\t Deleted Node %d", curr->link->
15         data);
16     free(curr->link);
17     curr->link = NULL;
18     return Head;
19 }
```



Thank You

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