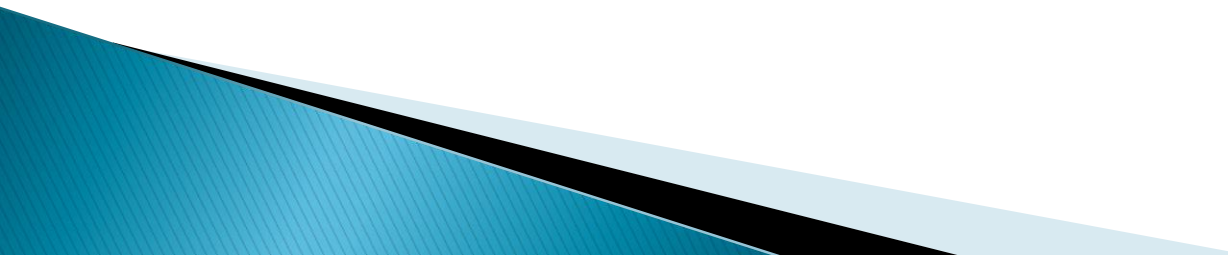
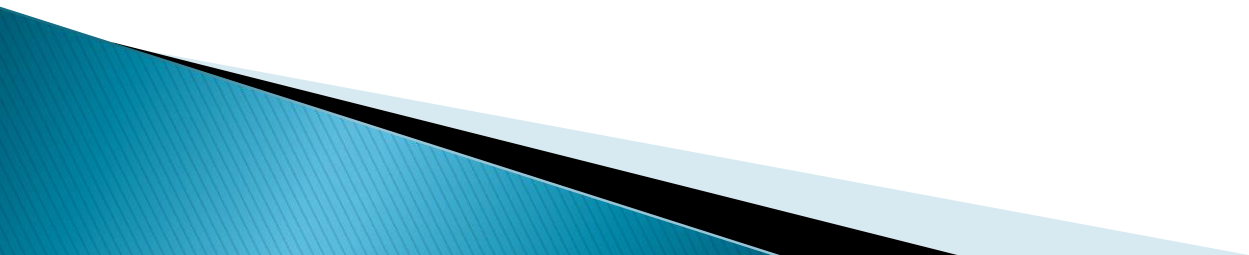


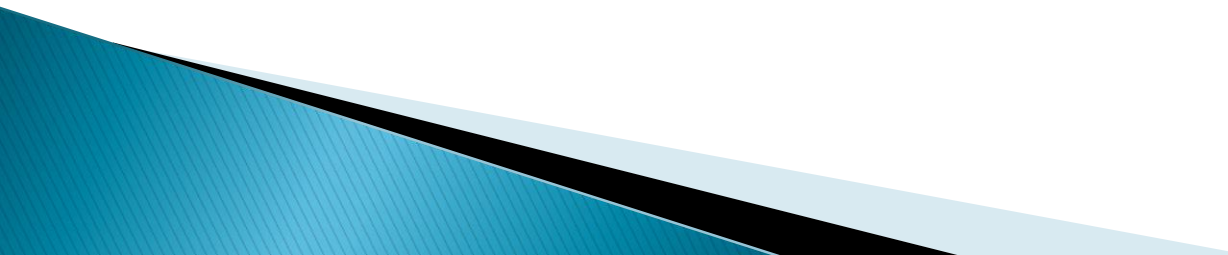
# Introduction To OOP

- Administration
  - Languages overview
  - Java
  - Eclipse
- 

# Course Requirements

- 7 Exercises:
    - 1-3: 6pts
    - 4-7: 8pts
  - Final Exam: 50pts
- 

# Exercises

- 90% of tests are given to you
  - Late submissions: 1pt per day, up to a week
  - Extensions: Sickness or miluim only
  - Appeals: appeals forum
  - Individual work! (talk is ok, but don't show code)
- 

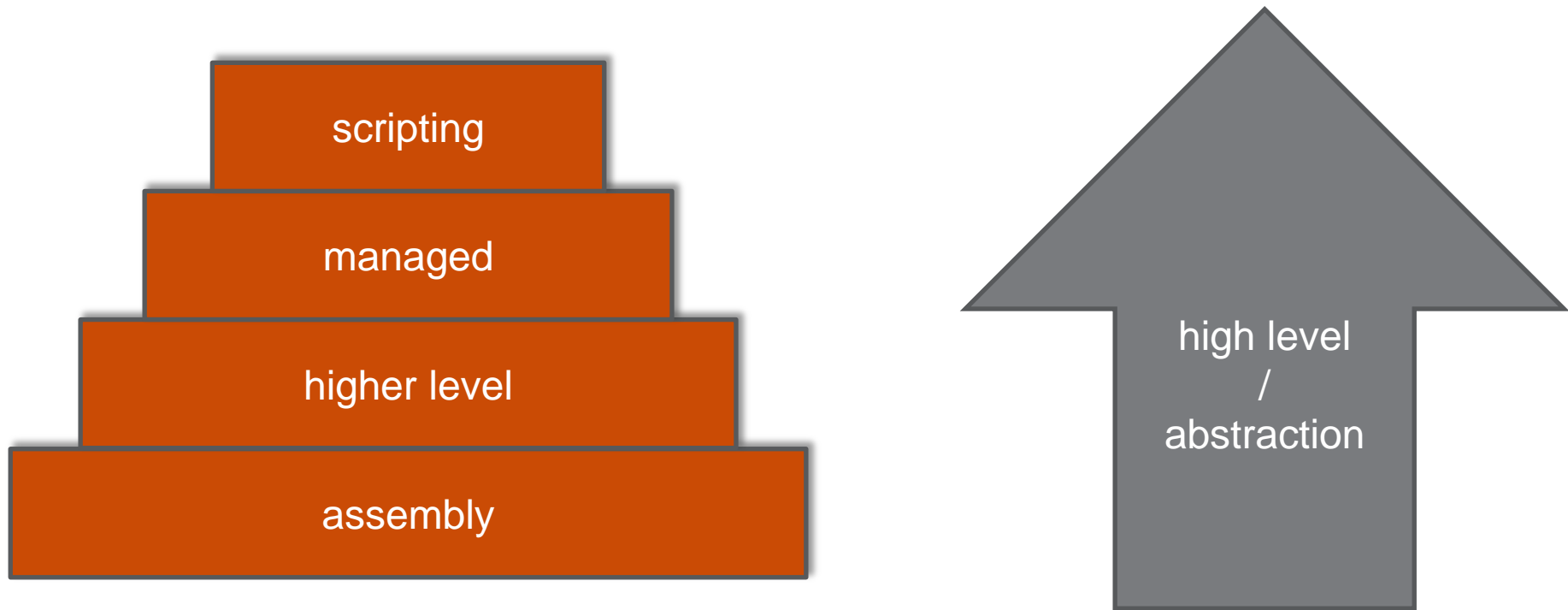
# Contacting the staff

- via forums
- via course mail:  
oophuji@gmail.com

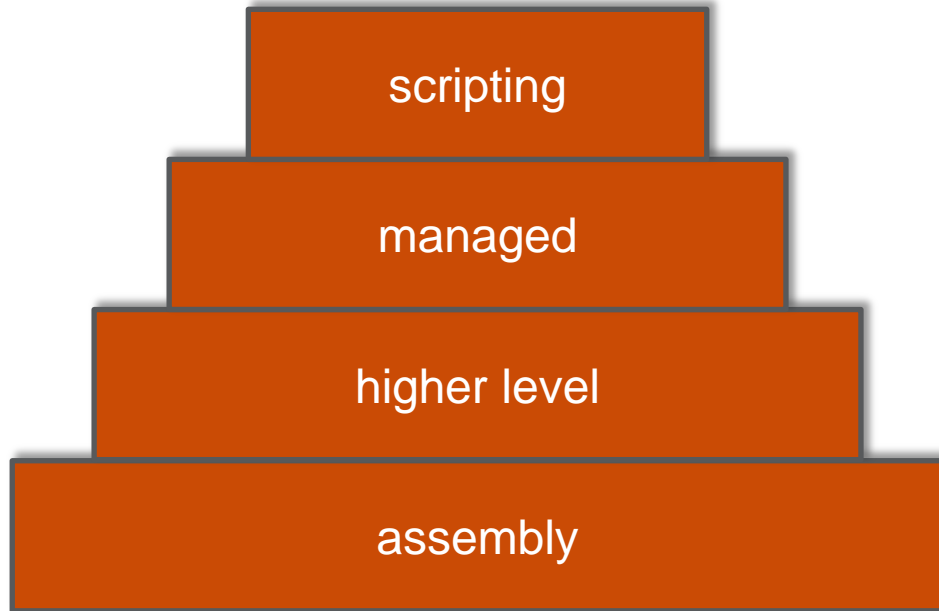
# Regulations

- Exercise Preparation & Submission Guidelines
  - Coding Style
  - Working in Pairs
  - Must follow **NEWS FORUM**
    - (make sure it reaches your mail)
- 

# CLASSIC HIERARCHY OF LANGUAGES

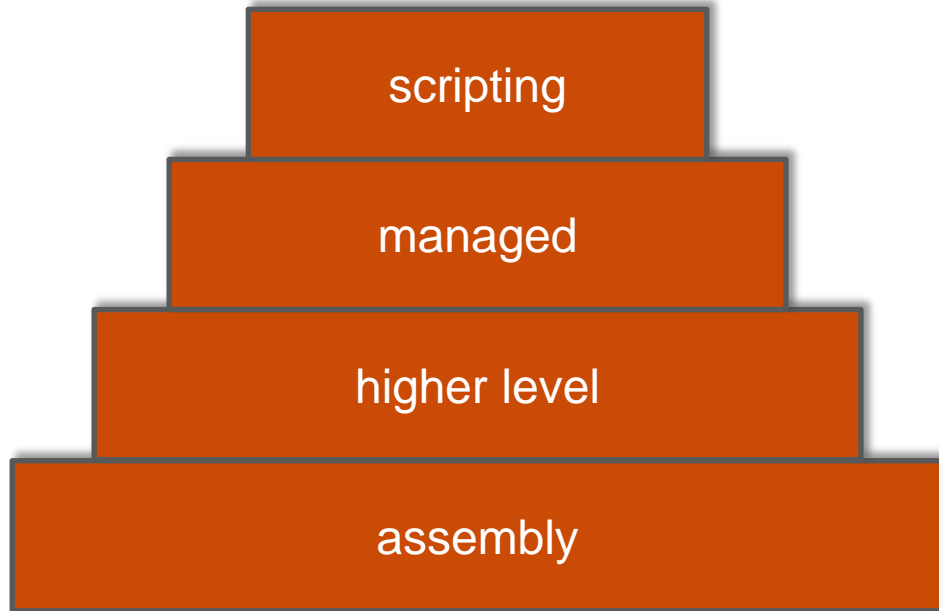


# CLASSIC HIERARCHY OF LANGUAGES



- **Python, Perl, Ruby**
- **JAVA, C#**
- **C, C++, basic**
- **assembly languages**

# MAIN LANGUAGE PROPERTIES

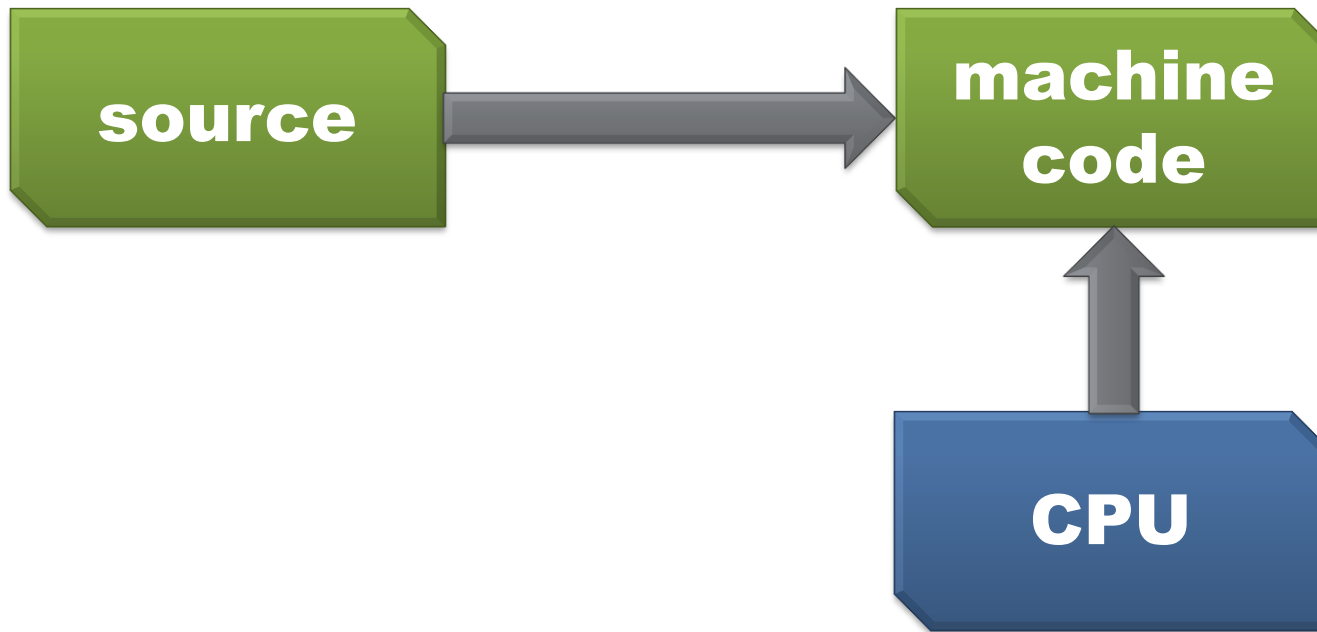


**compilation vs interpretation •**

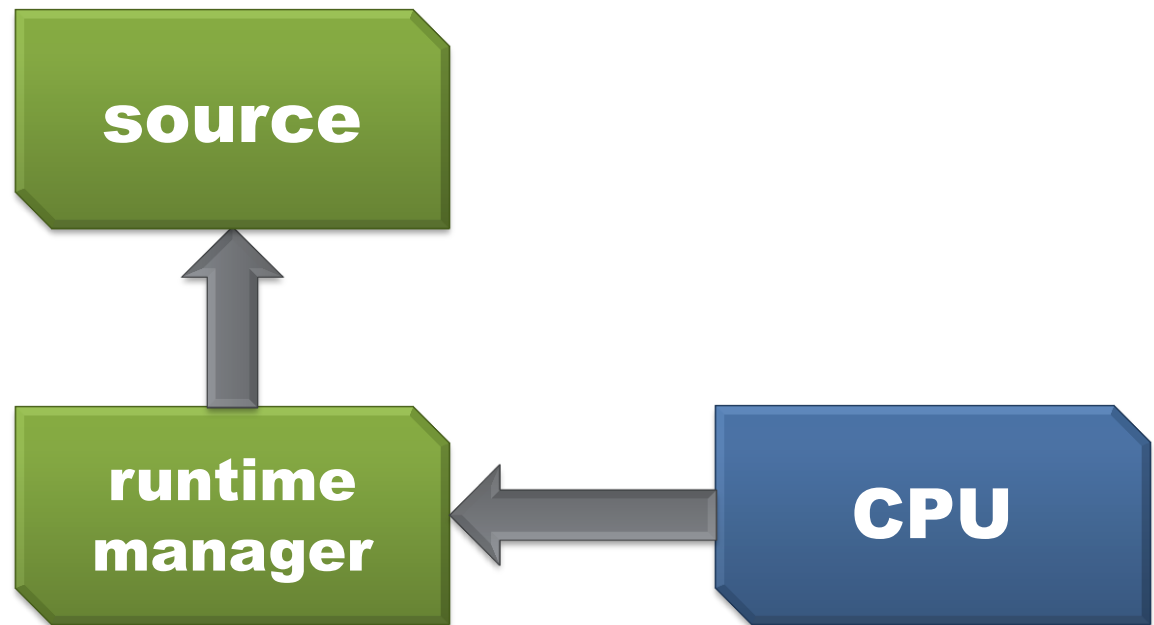
**managed vs native •**



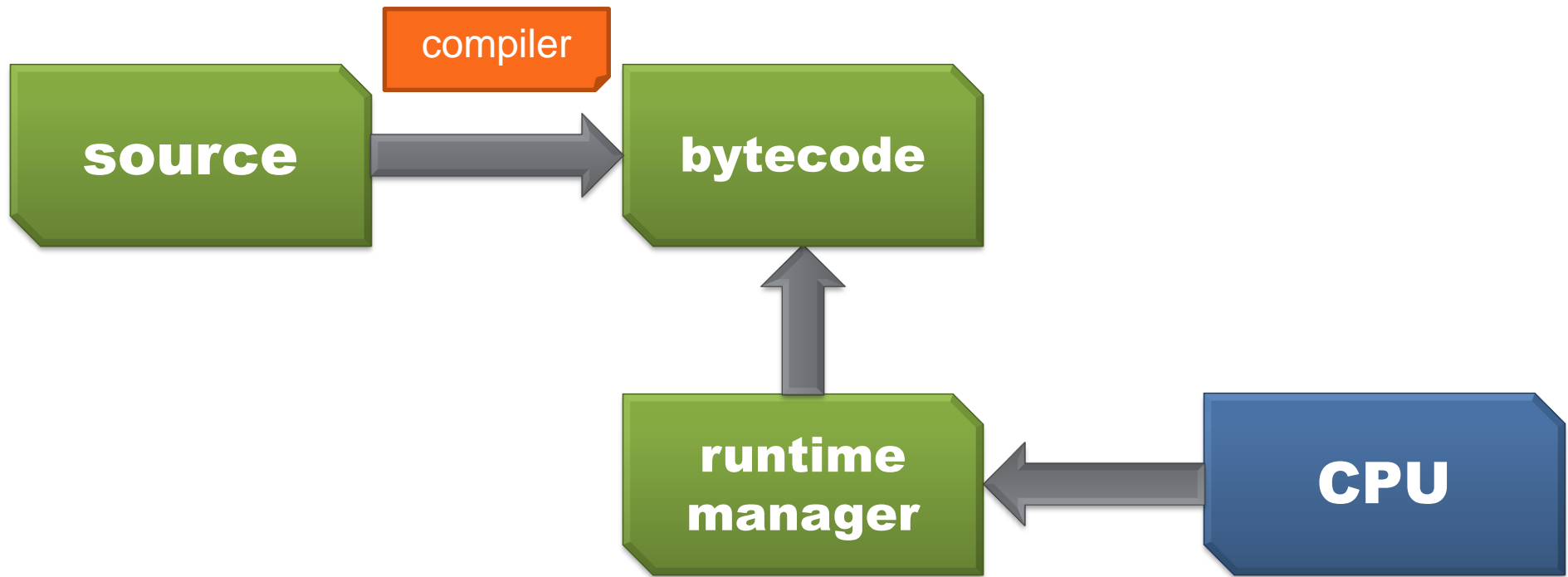
# NATIVE CODE



# INTERPRETED & MANAGED



# COMPILED & MANAGED

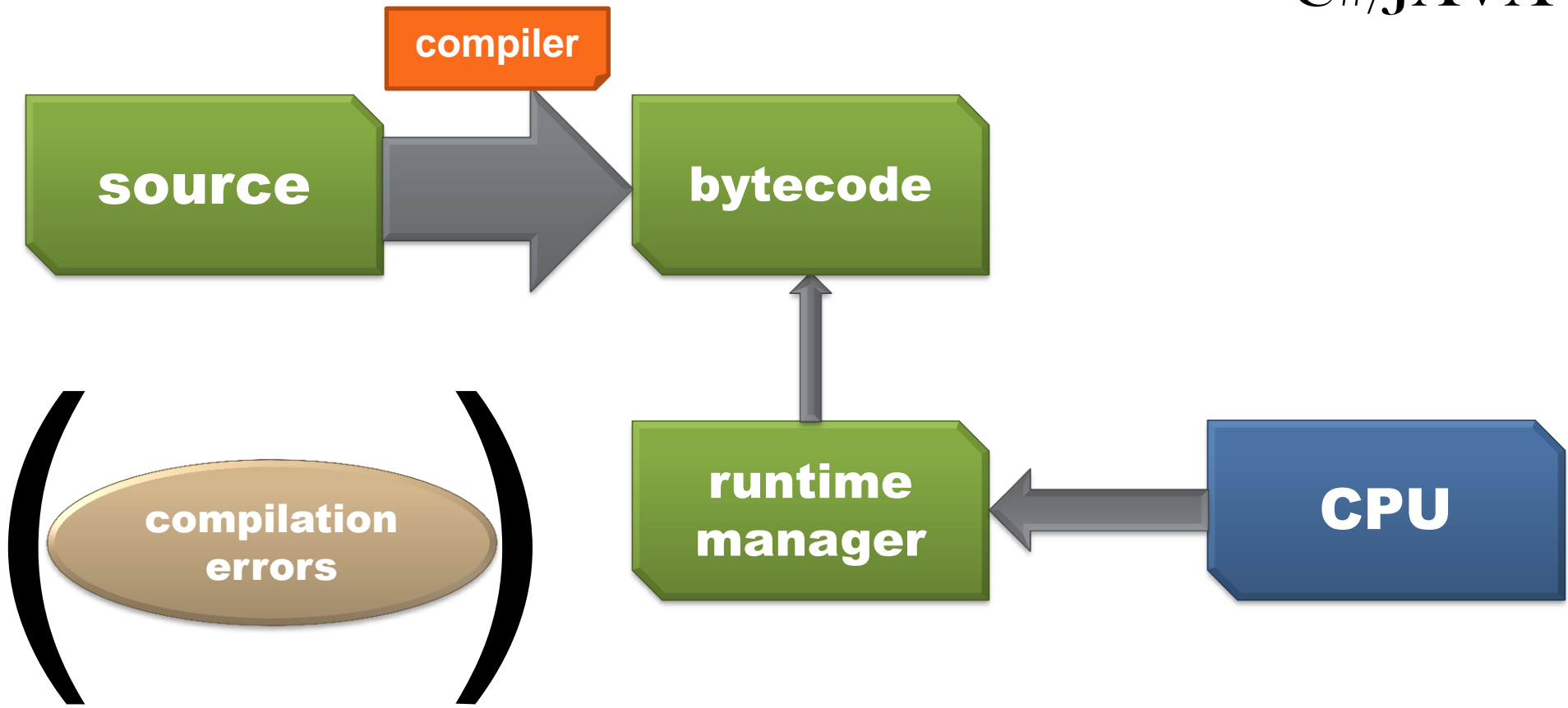


**C#, JAVA (and Python?)**

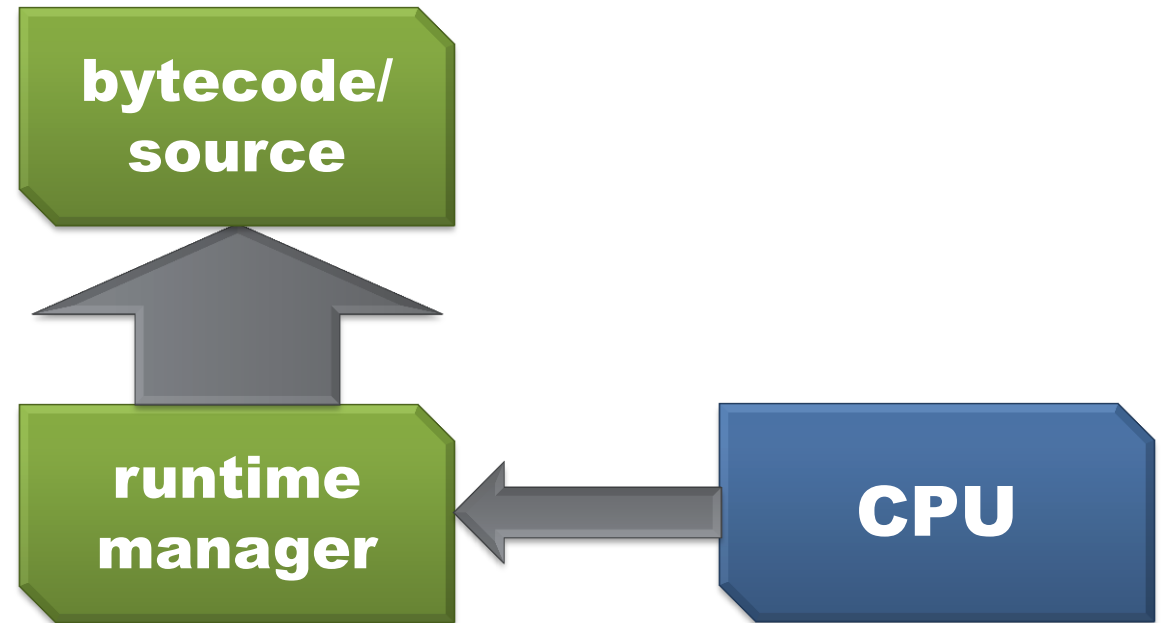
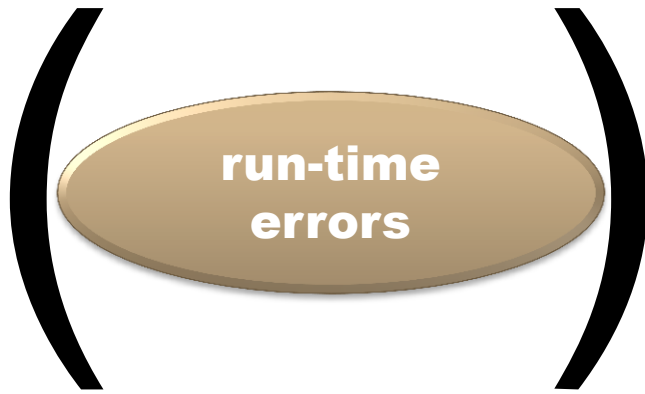
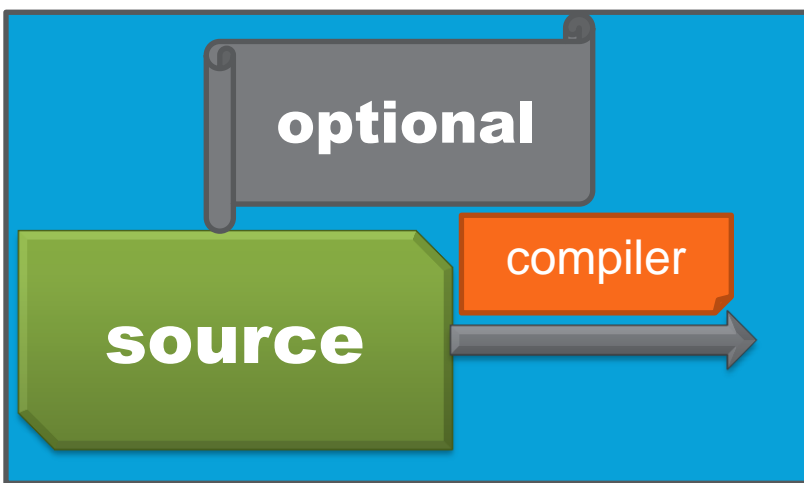
# NATIVE VS MANAGED

- speed
- portability
- core updates
- abstraction (memory)





# PYTHON



# ERRORS, BEST TO WORST

- Compile time errors
- Runtime errors
- Logic errors (bugs)
  - That we know of
  - That we don't know of



# Compiled vs. Interpreted

```
var = 1
if (var ==2):
    var = blaBlaBla
else:
    print('program ended successfully');
```

- Python: Very basic pass (indentation check)
- Lines are parsed **when reached**

“program ended successfully”

very nice program you got there



# Compiled vs. Interpreted

```
var = 1
if (var ==2):
    var = blaBlaBla
else:
    print('program ended successfully');
```

- Java:

WTF undefined variable

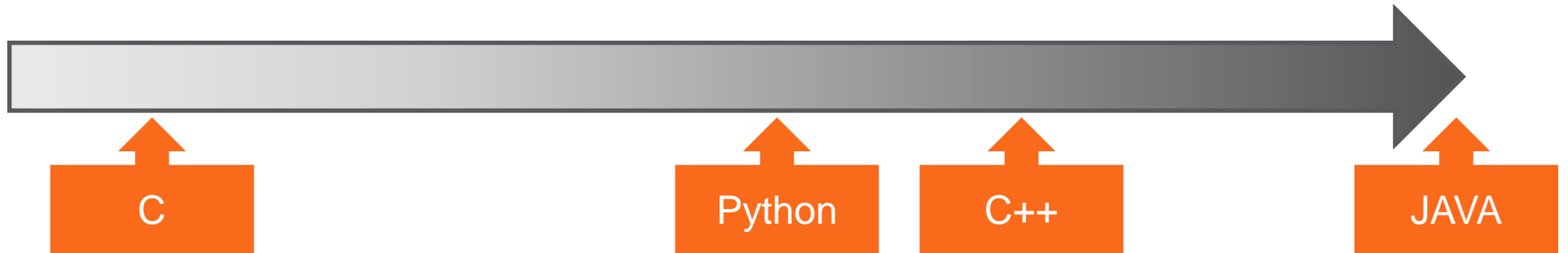
NO

fix fix FIX  
no run, no run

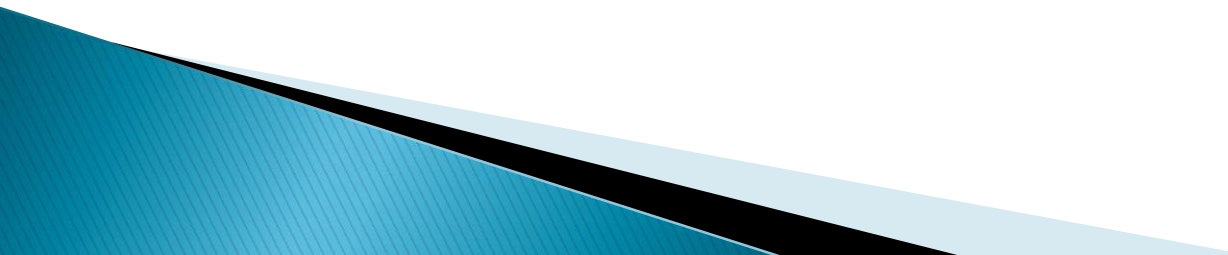
# OBJECT ORIENTATION

procedural

object oriented



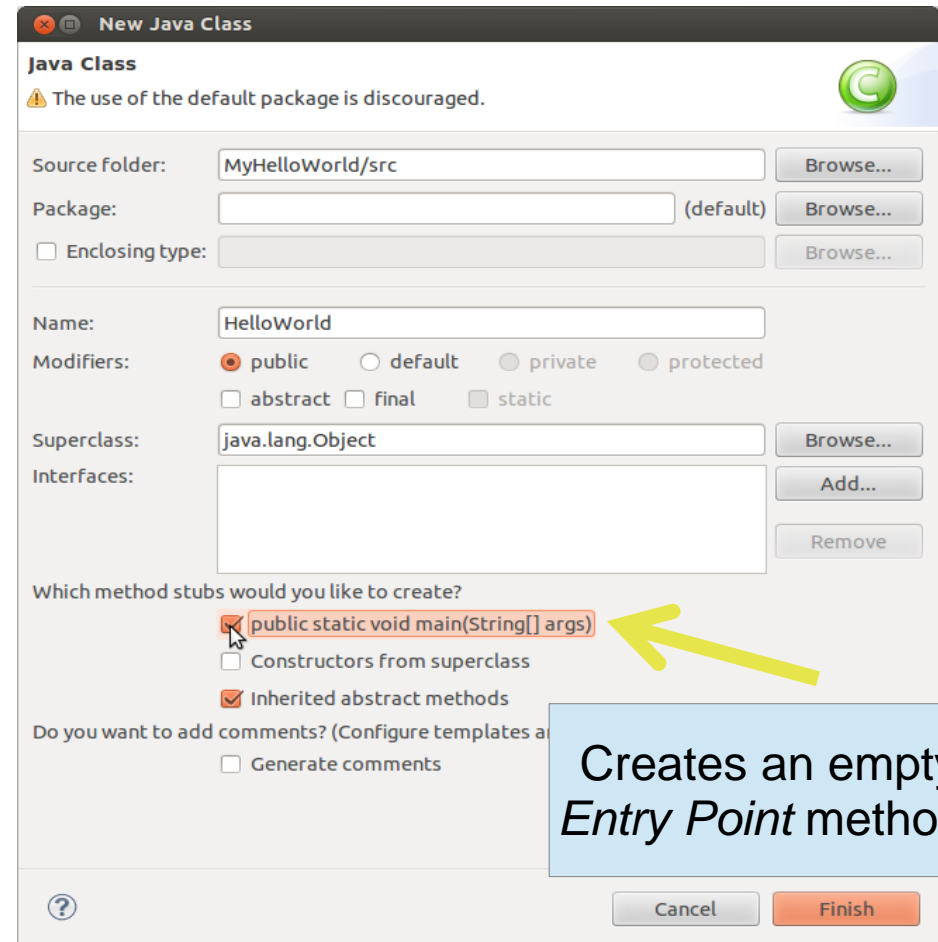
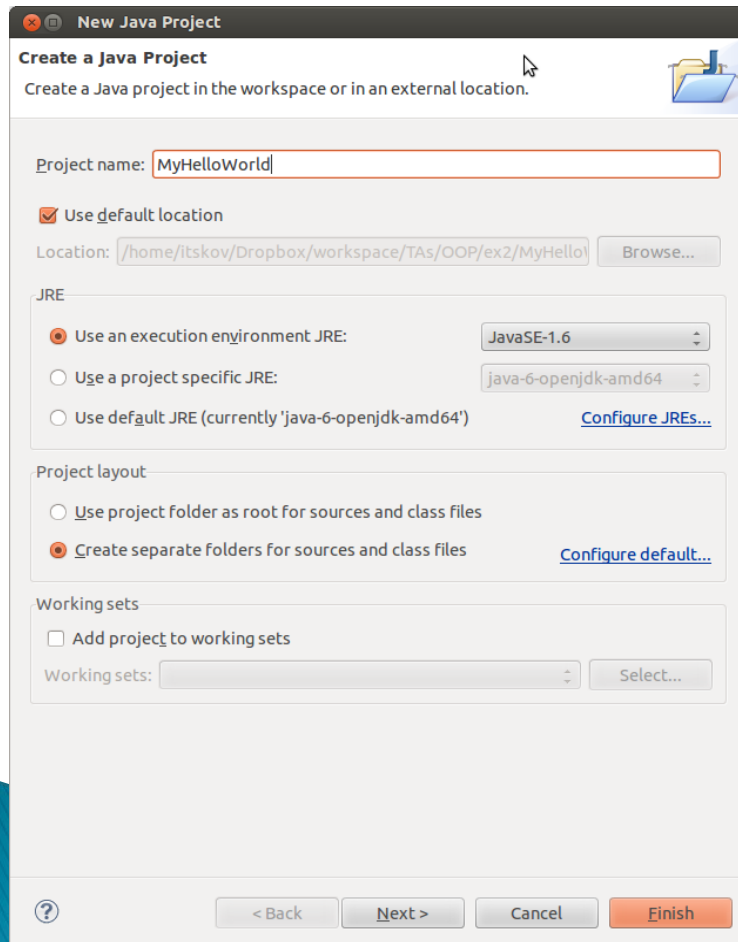
# Development Tools Evolution

- Editor: Notepad++, gedit, vim, emacs...
  - Compiler (javac, gcc...)
  - Debugger
  - **IDE:** Integrated Development Environment
    - Visual Studio
    - Komodo
    - **Eclipse**
- 

# Eclipse Demo

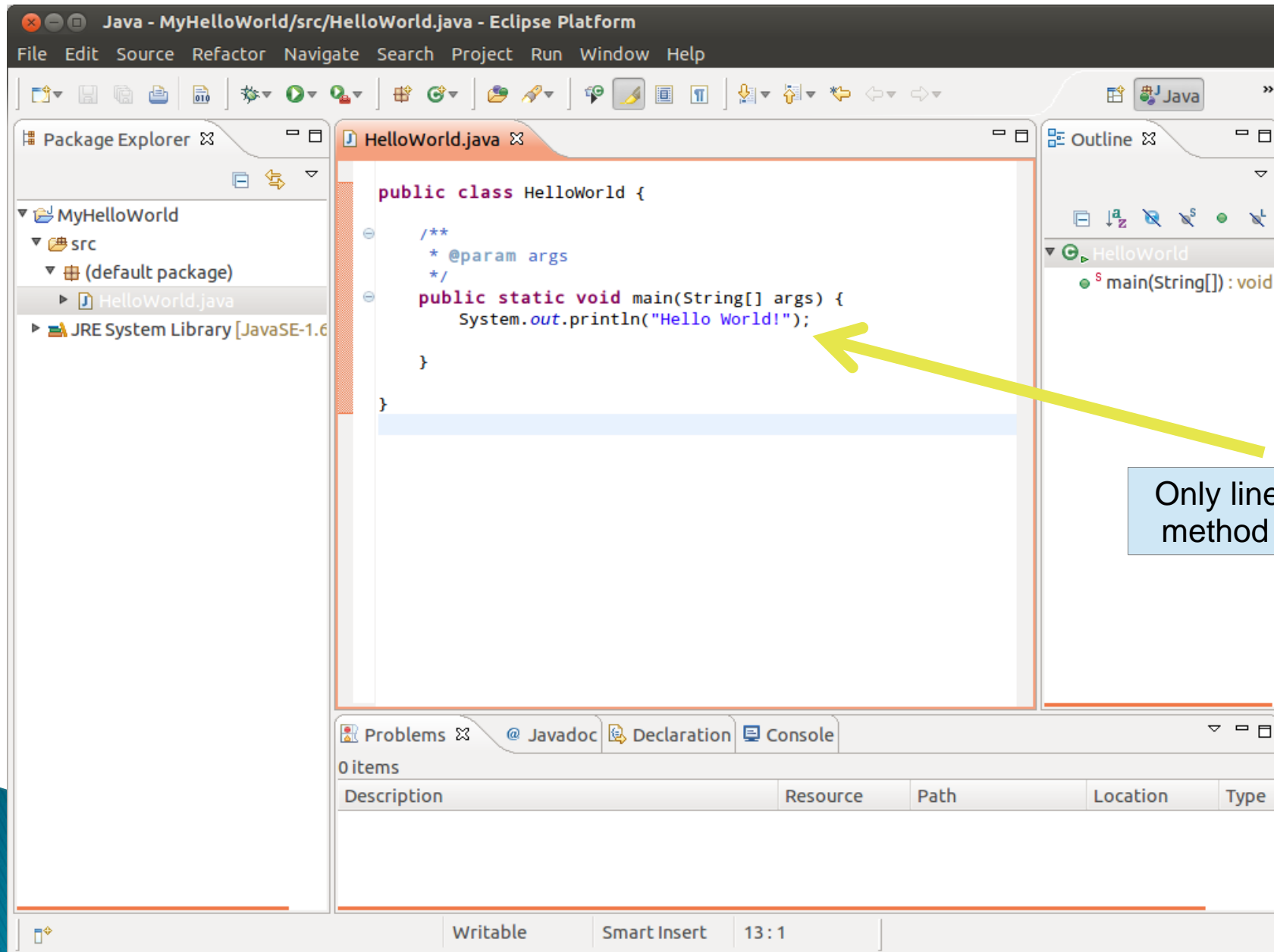
# Glimpse Of Eclipse

- Open Source (GNU License)



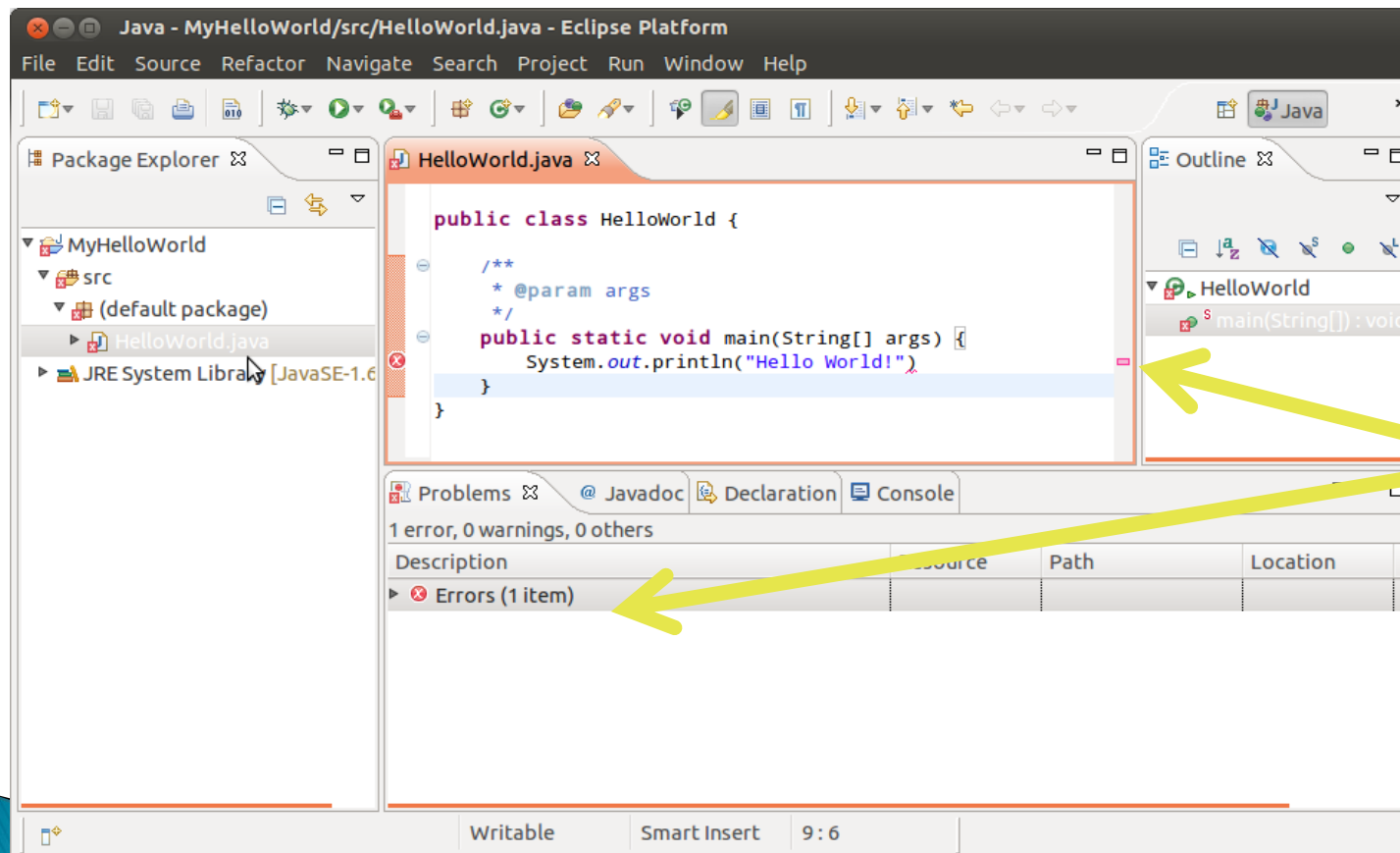
Creates an empty Main Entry Point method for us

# Hello World !



# Compiling and Running

- Ctrl + F11: Compiles and Runs the code.



Code won't compile -  
compilation error

# Java Primitive Types

- Java: statically-typed
- **all variables must be declared before they can be used.**

Name	Content	Size
int	integers	4 bytes
char	single characters	2 bytes
float	real numbers	4 bytes
double	real numbers	8 bytes
boolean	true/false	Undefined
byte	raw data	1 byte



# Primitive Types Implicit Cast

- Arithmetic result type:  
type of “more complicated” operand
- **casting** is used for:
  - Adding precision
  - Explicitly losing precision
  - Sometimes just to make java happy

# Primitive Types Implicit Cast

- Adding precision:

- `float res = 5 / 2;`                      `//res is 2.0`
- `float res = (float) 5 / 2;`              `//res is 2.5`
- or: `float res = 5f / 2;`                `//res is 2.5`

- Losing precision:

- `int res = (int) 5.7f;`

- Making Java happy:

- `int res = (int) Math.round(5.7);`



What's the actual reason?

// ?