

Iterators and Friends

Due Tuesday, May 05 at 8 a.m.

CSE 1325 - Spring 2020 - Homework #11 - 1

Assignment Overview

This assignment is somewhat different, in that the Full Credit, Bonus, and Extreme Bonus levels are unrelated. It focuses on topics that you can expect to see on Exam #3.

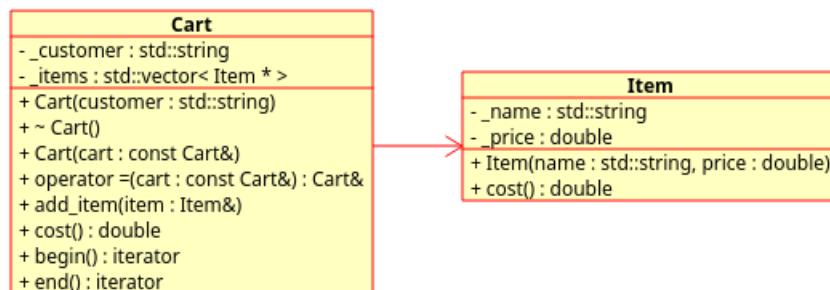
Full Credit is a simple shopping cart problem. It exercises custom iterators, string manipulation, rethrowing an (improved!) exception, and the Rule of 3.

Bonus is a relatively short main program that collects words from a file, then prints out all words with a specified frequency. It exercises the `std::map` container, `std::pair`, and the `std::find_if` algorithm.

Extreme Bonus is student-defined!

Full Credit

Implement the Item and (shopping) Cart classes shown in the class diagram per the following details.



Item

- **Constructor** - This is a basic "data bag" class, so just initialize the attributes from the parameters.
- **cost()** - This is a getter for `_price`. (We don't need a getter for `_name`, since we're overloading the streaming in operator.)
- **operator<<** - Stream out a dollar sign, the `_price` in fixed notation with precision 2 (e.g., \$12.95), and the name of the item. It's fine to have spaces between the \$ and number so that the decimal points align. That how I wrote the suggested solution.
- **operator>>** - **This is a bit of a challenge. Read a newline-terminated string. The *last* whitespace-separated word in that string is the price - convert it to a double and store as `_price`. The *rest* of the words are the name of the item, so store the rest of the string in `_name`.**
 - If the last word on the input line throws an exception when passed to `std::stod`, catch that exception and throw another. Include as the parameter a brief error message and the offending line of input, with the last word marked in some way.
 - You may use any string manipulations you like, e.g., `find_last_of` and `find_last_not_of`, or use a regular expression, or parse into a vector and reassemble all but the last, or use

getline with a delimiter, or search one char at a time - the objective is for you to practice some Lecture 23 string manipulation. For best benefit, try it several different ways!)

Cart

- **Constructor** - Just store the customer's name in `_customer`.
- **Destructor** - Delete all of the items in `_items` from the heap.
- **Copy Constructor** - Do a "deep copy", that is, clone each item on the heap, and set the destination's pointer to that while the source's pointer continues to point to the original.
- **Copy assignment operator / operator=** - Same as the copy constructor, but remember that if `this==&cart`, do nothing! That's the `cart1=cart1;` case.
- **Iteration** - Define iterator, `const_iterator`, `begin()`, and `end()` just as we showed you in Lecture 22, so that you can iterate over a cart object and get back each item from the vector.
- **add_item(item)** - Clone the item onto the heap, and push a pointer to it onto `_items`.
- **cost()** - Add up the cost of each item in `_items`, and return the total.
- **Note:** You may NOT define `operator<<` for Cart. The point of this problem is to iterate over the Cart object in `main()`.

Main

- Instance a Cart with any customer name you like, and an empty Item (e.g., "" and 0 parameter).
- Then loop, reading in new items from `std::cin` using *Item's operator>>* until end of file, pushing each item onto the Cart instance. If an exception occurs, print `e.what()` to `cerr` and try again.
- Once the end of file is reached, use *Cart's iteration capability that you defined above* to print out a table of each item in the cart, followed by the total cost (ignoring tax).

Add, commit, and push all files.

```
ricegfp@pluto:~/dev/cpp/202001/P11/full_credit$ make
g++ --std=c++17 -c main.cpp -o main.o
g++ --std=c++17 -c cart.cpp -o cart.o
g++ --std=c++17 -c item.cpp -o item.o
g++ --std=c++17 main.o cart.o item.o -o cart
ricegfp@pluto:~/dev/cpp/202001/P11/full_credit$ ./cart
Enter product names and price (e.g., "English peas 0.79"):
Rome apples 1.49
Del Monte Diced Tomatoes 2.29
Bananas .89
Special of the Day free
Invalid price: 'Special of the Day' ==> 'free'

Register Receipt

$ 1.49 Rome apples
$ 2.29 Del Monte Diced Tomatoes
$ 0.89 Bananas
-----
$ 4.67 Total Cost
ricegfp@pluto:~/dev/cpp/202001/P11/full_credit$
```

Bonus

Write a main function that accepts a filename as its sole, mandatory parameter. Properly report an error and exit if the parameter is missing or isn't a valid filename.

Otherwise, open the file and load every whitespace-separated word in it as a key for a `std::map`, with the value being the number of occurrences of that word. For example, if "the" occurs 6 times in the document, the key for that pair is "the" and the value is 6.

Once the file has been read, use the map to print out every word in alphabetical order along with the number of occurrences.

Finally, enter a loop, accepting an int representing the number of occurrences. If the int is 0 (an invalid number of occurrences), exit the program successfully. Otherwise, use `std::find_if` to print out every word with that number of occurrences.

Add, commit, and push all files.

```

ricegfp@pluto:~/dev/cpp/202001/P11/bonus$ make -j
g++ --std=c++17 -c main.cpp -o main.o
g++ --std=c++17 main.o -o words
ricegfp@pluto:~/dev/cpp/202001/P11/bonus$ ./words dr_seuss.txt
BUMP! 1
I 3
Sally 1
all 3
and 4
at 1
ball 1
bit 1
cold 3
could 1
day 1
did 3
do 2
go 1
had 1
house 2
how 1
in 2
it 2
like 1
little 1
not 3
nothing 1
one 1
out 1
play 2
said 1
sat 4
shine 1
sit 4
so 3
something 2
sun 1
that 1
the 3
then 1
there 1
there, 1
to 5
too 3
two 1
was 2
we 8
went 1
wet 3
wish 1
with 1

=====
List words with which frequency? 5
to 5
=====
List words with which frequency? 4
and 4
sat 4
sit 4
=====
List words with which frequency? 6
=====
List words with which frequency? █

```

Extreme Bonus

Go for broke! Demonstrate *any* major C++ capability that we did **not** cover this semester, e.g., you might

- Demonstrate the priority queue algorithm from the standard library.
- Use a functor to create a map that that automatically sorts (and thus iterates) in reverse order.
- Demonstrate move semantics or smart pointers.
- Demonstrate a true gtkmm table.
- Create a custom gtkmm widget.

What did you always want to explore? Explore it for extreme bonus points!