

## CONTACT\_

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## **EDUCATION\_**

### Degree in Multimedia Engineering Minor in Videogames

La Salle URL 2016-2021

### **Technology High School**

Stucom Centre d'Estudis 2014-1016

# MAIN PROJECTS\_

Final Degree Project (FDP)

MH (With honors) bit.ly/3Qe0wb0

### **Blind Fish**

Programmer - Indie Game (Unity) feestuckstudio.itch.io/blind-fish

# ÀLEX VICENTE

### MULTIMEDIA ENGINEER

## JOB EXPERIENCE\_

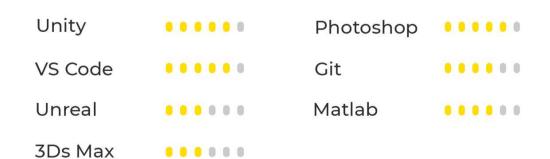
01/2021 - Present
Unity C# Developer & Full-Stack
Watchity S.L.

Developer and creator of the Mixer, used by Watchity. An application made in Unity that allows you to enter video & audio streams to combine them together and create professional scenes in a very simple way. I also participate in Live Studio frontend development and do some AWS tasks.

11/2019 - 07/2021 **Retail Vendor** Second Company Terrassa

Wholesale and retail, specialized in technology, computers and videogames. Enhanced teamwork and communication skills.

# SKILLS\_



# INTERESTS\_

VideogamesBooksMoviesPhotography