

Computer Science Enthusiast

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Dynamic, Disciplined and Work-Oriented Enthusiast pursuing B.Tech in Computer Science and Engineering from NIT Manipur. A quick efficient learner in pursuit of excellence and a motivated and ambitious individual working to achieve the career goals. Currently in third year, seeking an opportunity to develop and sharpen my skills in real world tech-giants.

B.Tech (CSE)	2017 - 2021
National Institute of Technology, Manipur	
Aggregate CGPA: 9.71/10	
12th Boards (CBSE)	2017
Assisi Convent School, Noida	
Percentage: 95%	
10th Boards (CBSE)	2015
Assisi Convent School, Noida	
CGPA: 10.00/10	

Product Developer Intern	Feb,2020 - Present
Crio.Do	
<i>Developed three products: QBox, QMoney and QCharm and optimized their performance as part of the Crio Launch Program.</i>	
Google Assistant Developer	Nov,2019
Google	
<i>Developed and deployed an interesting action for the Google Assistant.</i>	
Subject Matter Expert (CSE)	Sep,2019
Chegg India Pvt. Ltd.	
<i>Worked as the Subject Matter Expert for the domain, Computer Science and Engineering and helped in problem solving and doubt clearing of students across the globe.</i>	
Android Application Development Intern	Dec,2018
Technex, IIT(BHU)	
<i>Learned the essentials of Android Application Development with some great hands-on projects.</i>	

Indian Engineering Olympiad (IEO'19) Finalist	Dec,2019
Thinkcell Learning Solutions Pvt. Ltd.	
AIR 5 (National Proficiency Evaluation Test)	Sep,2019
Engineering Council of India	
Online Coding Event Winner	Aug,2019
Banaras Hindu College	
Debugging Event Winner	Apr,2019
Tech Meet'19, NIT Manipur	

Topic	Progress (Black Bars)	Progress (Gray Bars)
Python	10	1
C++	10	2
SQL	10	0
Data Structures & Algorithms	9	2
Machine Learning & Data Science	8	3
HTML, CSS & Bootstrap	7	4
Competitive Coding	6	5

Dynamic Facial Emotion Recognition

Developed a GUI Project to recognize the emotions on the face of a person using the concepts of Deep Learning.

Advanced Tic-Tac-Toe Game

Created an interesting upgraded version of the Tic-Tac-Toe Game in which the chances of a draw are minimal.

Inventory Management E-commerce Website

Created an online E-commerce website using Python on Django Framework.

Classical Ping Pong and Snake Game

Implemented the classical Ping Pong Game and Snake game.

- Head Coordinator**, *QUBIT Coding Club, NIT Manipur*
- Coordinator**, *Training & Placement Cell, NIT Manipur*
- Coordinator**, *Tech Tussle 2k20, Technical Fest, NIT Manipur*