

Notes on Validated Model Counting

Randal E. Bryant

Computer Science Department
Carnegie Mellon University, Pittsburgh, PA, United States

1 Notation

Consider Boolean formulas over a set of variables X . An assignment σ is a function mapping each variable to truth value \top (true) or \perp (false). We can extend σ to Boolean formulas in the normal way, such that $\sigma(F)$ will be \top (respectively, \perp) if the evaluation of formula F yields \top (resp., \perp) when its variables are assigned values according to σ .

For Boolean formula F , we define its set of *models* Σ_F as

$$\Sigma_F = \{\sigma \mid \sigma(F) = \top\} \quad (1)$$

The task of model counting is, given formula F , to determine the size of its set of models $\mu(F) = |\Sigma_F|$. Ideally, this should be done without actually enumerating the set.

For interpretation σ and a Boolean formula E over X , we use the notation $\sigma[x/E]$ to denote the interpretation σ' , such that $\sigma'(y) = \sigma(y)$ for all $y \neq x$ and $\sigma'(x) = \sigma(E)$. In particular, the notation $\sigma[x/\bar{x}]$ indicates the interpretation in which the value assigned to x is complemented, while others remain unchanged.

A Boolean formula F is said to be *independent* of variable x if every $\sigma \in \Sigma_F$ has $\sigma[x/\bar{x}] \in \Sigma_F$.

Lemma 1. *If Boolean formula F is independent of variable x , then:*

$$|\Sigma_F| = 2 \cdot |\Sigma_{F \wedge x}| = 2 \cdot |\Sigma_{F \wedge \bar{x}}| \quad (2)$$

That is, the set of models of F is split evenly between those assigning \top to x and those assigning \perp to x .

2 ITE Operation

We consider a single Boolean operation, known as “If-Then-Else,” or simply “ITE.” For Boolean values a, b, c , the operation is defined as $ITE(a, b, c) = (a \wedge b) \vee (\bar{a} \wedge c)$. This single operation can be used to express several common Boolean operations:

$$\begin{aligned} \bar{a} &= ITE(a, \perp, \top) \\ a \wedge b &= ITE(a, b, \perp) \\ a \vee b &= ITE(a, \top, b) \\ a \rightarrow b &= ITE(a, b, \top) \end{aligned}$$

For variable x and Boolean formulas F and G , the set of models for $ITE(x, F, G)$ is given by the formula:

$$\Sigma_{ITE(x, F, G)} = \{\sigma \in \Sigma_F \mid \sigma(x) = \top\} \cup \{\sigma \in \Sigma_G \mid \sigma(x) = \perp\} \quad (3)$$

3 ITE Graphs

Model counting is especially simple for a class of formulas we call “free ITE graphs.” This representation can be obtained directly from an Ordered Binary Decision Diagram (OBDD) representation of a Boolean function [1].

An *ITE graph* is defined to be a directed acyclic graph, consisting of three node types:

Constant: Corresponds to value \top or \perp . A constant node has no incoming arcs.

Input: Corresponds to one of the variables in X . A variable node has no incoming arcs.

Operator: Represents an application of the *ITE* operation. An operator node has three incoming arcs, labeled **I**, **T**, and **E**, corresponding to the three arguments of the *ITE* operation.

A *proper* ITE graph is one for which the incoming **I** arc for every operator node is from an input node. That is, the result of one *ITE* operation can serve as the “then” or “else” argument to another *ITE* operation, but not for the “if” argument.

When describing proper ITE graphs, we refer to constant and input nodes by their associated value or variable. An operator node is described by an expression of the form $ITE(x, v_t, v_e)$, where v_t and v_e are the nodes corresponding to the **T** and **E** inputs, respectively.

We can define the function D mapping each node v in a proper ITE graph to the set of variables on which it logically depends. This can be expressed recursively as

$$D(\top) = \emptyset \quad (4)$$

$$D(\perp) = \emptyset \quad (5)$$

$$D(x) = \{x\} \quad (6)$$

$$D(ITE(x, v_t, v_e)) = \{x\} \cup D(v_t) \cup D(v_e) \quad (7)$$

Lemma 2. Any node v in an ITE graph is independent of any variable $y \in X$ such that $y \notin D(v)$.

Proof: Follows by the recursive definition of D (4–7) and by (3).

A *free* ITE graph is a proper ITE graph satisfying the added property that for every operator node $v = ITE(x, v_t, v_e)$, its incoming **T** and **E** arcs must be from nodes such that $x \notin D(v_t)$ and $x \notin D(v_e)$.

Free ITE graphs correspond directly to a class of binary decision diagrams known as *free* BDDs (FBDDs) [2]. Ordered BDDs are a subclass of FBDDs.

4 Model Counting Free ITE Graphs

While model counting is a difficult problem for arbitrary formulas, it readily be computed when F takes the form of a free ITE graph.

Theorem 1. *Letting $n = |X|$, the following recursive formula holds for any node in a free ITE graph*

$$\mu(\top) = 2^n \quad (8)$$

$$\mu(\perp) = 0 \quad (9)$$

$$\mu(x) = 2^{n-1} \quad (10)$$

$$\mu(ITE(x, v_t, v_e)) = \frac{\mu(v_t) + \mu(v_e)}{2} \quad (11)$$

Proof: The key result here is (11). It follows from Lemma 1, (3), Lemma 2, and (7). That is, both v_t and v_e are independent of x . That implies that half of the satisfying assignments σ for v_t have $\sigma(x) = \top$. Similarly, half of the satisfying assignments σ for v_e have $\sigma(x) = \perp$. Equation (11) then follows by (3).

References

1. Bryant, R.E.: Graph-based algorithms for Boolean function manipulation. IEEE Trans. Computers **35**(8), 677–691 (1986)
2. Gergov, J., Meinel, C.: Efficient Boolean manipulation with OBDD's can be extended to FBDD's. IEEE Transactions on Computers **43**(10), 1197–1209 (October 1994)