Editorial: Unforgivable Curse (hard version) - 1800E2

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Note that s_i denotes the i^{th} character of s, but s.substr(x, y) denotes the substring starting from index x (that, is, s_{x+1}) with a length of y. The former is one-indexed while the latter is zero-indexed.

We can swap s_i with s_{i+k} and with s_{i+k+1} , so when $n \le k$, we can't perform any swaps and we need s = t from the beginning.

In a substring (x) of length k+2, we can perform the following swaps:

1 Swap Sequence 1

```
[x_1, x_2, ..., x_{k+1}, x_{k+2}], swap x_1 and x_{k+1} \rightarrow [x_{k+1}, x_2, ..., x_1, x_{k+2}], swap x_{k+1} and x_{k+2} (note that these two characters are at a distance of k+1 from each other) \rightarrow [x_{k+2}, x_2, ..., x_1, x_{k+1}], swap x_1 and x_{k+2} \rightarrow [x_1, x_2, ..., x_{k+2}, x_{k+1}]
```

to swap s_{k+1} with s_{k+2} . To swap s_1 with s_2 , we can do this:

2 Swap Sequence 2

```
 \begin{aligned} &[x_1, x_2, ..., x_{k+1}, x_{k+2}], \text{ swap } x_2 \text{ and } x_{k+2} \\ &\to [x_1, x_{k+2}, ..., x_{k+1}, x_2], \text{ swap } x_1 \text{ and } x_2 \\ &\to [x_2, x_{k+2}, ..., x_{k+1}, x_1], \text{ swap } x_1 \text{ and } x_{k+2} \\ &\to [x_2, x_1, ..., x_{k+1}, x_{k+2}] \end{aligned}
```

which is really the same thing as swap sequence 1, but mirrored.

Thus, in s, using swap sequence 1, we can swap s_{k+1} with s_{k+2} by considering x = s.substr(0, k + 2). Similarly, we can swap s_{k+2} with s_{k+3} by considering x = s.substr(1, k + 2). If we keep doing this, we arrive at the conclusion that we can swap s_i with $s_{i+1} \ \forall i \in [k+1, n-1]$. Since we can swap all adjacent characters ahead of s_i , we can shuffle these characters however we want.

By considering substrings of length k+2 starting from the back (that is, s.substr(n-k-2, n-1), etc.), we'll be able to swap s_i with $s_{i+1} \ \forall i \in [1, n-k-1]$

If these two intersect, that is, if s_{i+1} for i = n - k - 1 overlaps with s_i for i = k + 1, then we'll be able to swap any two characters of the entire string. Let's calculate when this happens:

```
(n-k-1)+1 \ge k+1

\rightarrow n-k \ge k+1

\rightarrow n \ge 2k+1 \text{ or } n > 2k
```

So if n > 2k, we can just sort s and t and check for equality. If they're equal after sorting, we can transform s to t, otherwise we can't.

What if n = 2k? We can swap any two characters among the first k characters and the last k characters, but can we swap s_k and s_{k+1} ? If we could find a way to do this, we'd be able to swap any two characters of our string and we could then perform the same 'sort and check for equality' maneuver.

Our string is currently $[s_1, ..., s_k, s_{k+1}, ..., s_n]$. Let's perform the following swaps:

3 Swap Sequence 3

```
 [s_1, s_2, ..., s_{k-1}, s_k, s_{k+1}, s_{k+2}, ..., s_n], \text{ swap } s_1 \text{ and } s_{k+1} \\ \rightarrow [s_{k+1}, s_2, ..., s_{k-1}, s_k, s_1, s_{k+2}, ..., s_n], \text{ move } s_{k+1} \text{ to be ahead } s_k \text{ (we can do this since we can swap any two characters in the first half)} \\ \rightarrow [s_2, ..., s_{k-1}, s_k, s_{k+1}, s_1, s_{k+2}, ..., s_n], \text{ move } s_k \text{ to the beginning of the string} \\ \rightarrow [s_k, s_2, ..., s_{k-1}, s_{k+1}, s_1, s_{k+2}, ..., s_n], \text{ swap } s_k \text{ with } s_1 \text{ (again, they're at a distance of } k+1)} \\ \rightarrow [s_1, s_2, ..., s_{k-1}, s_{k+1}, s_k, s_{k+2}, ..., s_n]
```

Using this swap sequence, we've successfully swapped s_k with s_{k+1} . Here's a concrete example that uses swap sequence 3: n = 6, k = 3, s = abcdef: abc def

```
\rightarrow dbc aef

\rightarrow bcd aef

\rightarrow cbd aef

\rightarrow abd cef
```

For n < 2k, any character $s_i \, \forall i \in [n-k+1,k]$ cannot be swapped with any other character since they're at a distance of less than k from every other character (it is sufficient to check the first and last characters to prove this. Go ahead and try, you'll end up getting four inequalities). So s.substr(n - k, 2k - n) must equal t.substr(n - k, 2k - n).

This solution has a time complexity of $\mathcal{O}(n \log n)$.

4 Code

```
std::string get(bool b) {
    return b ? "YES" : "NO";
}

void solve() {
    ll n, k;
    std::string s, t;
    std::cin >> n >> k >> s >> t;

if (n <= k) {
        std::cout << get(s == t) << "\n";</pre>
```

```
} else {
    bool ans = true;
    if (2 * k - n > 0) {
        ans = s.substr(n - k, 2 * k - n) == t.substr(n - k, 2 * k - n);
    }
    std::sort(s.begin(), s.end());
    std::sort(t.begin(), t.end());
    std::cout << get(ans && s == t) << "\n";
}</pre>
```