Functional Dependencies & Normalisation

Train: 1. Train No - Train Type {Train No }+= 2. Train No - Irain Name ¿ Frain No, Ivain Type, Frain Name, Frea, 3. Train No > frequency # (cah Jype, food, Source, Distinction, 4. Train No -> # Each (oach Jype. Zone ? 5. Frain Po - Food Availability 6. Frain No -> Source. Key: Irain No: 7. Train No > Dustination 8. Frain No > Zone How Frequency is a composite type for days of the week. Frequency - Monday, Justay, bedrusday, Thursday, Friday, Saturday, Sunday. Account: 1. Usuld -> Yype Of Account { Account? 2. Usurld -> Password. { Usurld } = { Usurld, Type, Password } Key: Usurld Uson Usould -> Name. {Usur}+= {Name, Gender, Mob, DOB, email, 2. Usurld → Gundur. . Usald - Mobile No. Address & 10- Type, Id-No } & . Usuld - Date of Birth. 5. Usuid - Email 2 Nous · Usurld -> Address. E 10-Type, 10-No3 → & Usuld, Name, Gender, Mob, 7. Usorld -> 10-Jype DOB, amail, Address ?

Key: Usald, & 10-Type, 10-No &

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Travellers:
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- 1. UID → Gendur.
- 2. UID → Name.
- 3 UID → DOB

Seat:

- 1. UID, PNR Coach.
- 2. UID, PNR -> Stat No.

Tickets:

- 1. PNR > Journey Date
- 2. PMR Train No.
- 3. PNR -> Start Station
- 4. PMR → End Station
- 5. PMR → # Stats
- 6. PMR -> Coach
- 7 PMR -> Status
- 8. PMR -> UID
- 9. PMR -> Reservation Date.

Station:

- Station ID > Station Name
- Station ID > Sta Address.
- 3. Station ID > # Platforms

- {VID3+= { Gender, Name, DOB, & UID }
 - Key: VID
 - {UID, PNR3 = { Coach, Seat No, UID, PNR}
 - Key: SUID, PMR &
- EPMR3 = & Jowiny Date, Train No, Start St., End St, # Stats, Coach, Status, UID, Risewation Date, Jime Stomp &, PMR?
 - Key: PMR

- E Station ID ? = E Station ID, Station Name, Addruss, # Platforms &
- Key: Station ID

Station Feedback.

- 1. ¿Station ID, Usur ID 3 → Cleanlinus
- 2. ¿Station ID, Usur ID 3 → Escalators
- 3. ¿Station ID, Usur ID } → Safety
- 4. & Station ID, Usur ID ? -> Lodging.

>Stfardback3=25

& Station ID, Usor 103 = & Station 1D, UsuID, Clean linis, Escalators, Safety, Lodging }

Key: { Station ID, Usur ID}

Train Fudback:

- 1. EUsur ID, Frain No } Yicket Availability
- 2. & UsurlD, Train No 3 Safety
- 3. E Usur ID, Train No 3 -> Chanlinis
- 4. & Usur ID, Train No } Rail farming

{ UsorlD, Train No3+= { UsorlD,

Train No, Ticket Availa., Safety, Chanliniss, Rail Jan?

base fare:

- 1. Coach -> Bfore.
- 2. Coach → m Distance

Key: UsulD, Frain Mo

{Coach} = { Coach, Blove, mdistance

Ky: (oach.

(oach:

- 1. Coach Code → Coach name
- 2. Coach Code → Capacity
- 3. Coach Code → Fare
- 4. Coach Code → Reservation Charges 5. Coach Code → Superfast Charges

{Coach Code } = { Coach Code, Coach Name,

Capacity, Foru, Rivivation Chross,

Superfast Chrigs }

Key: Coach Code.

Train Stops:

Egrain No, Station 1d } > Arvival Jime.

2. & Train No, Station 1d } - Departure Jime.

3. ¿ Train No, Station ld ? > platform No.

4. ¿ Train No, Station Id 3 > Journey day

5. & Train No, Station 1d 3 > Distance

{ Yrain No, Station Id } = { Arrival Jime, Departure Jime, Plat Corm No; Journey day, Distance, Frain No, Station 10 }

Key & Train No, Station 1d }
Since the determinant of way fD is the key of vulation train stops
the vulation is in BCMF.