Bodhitree

E-learning platform development

Avijeet Gaikwad 143050101

Guided by

Prof. Kameswari Chebrolu

and

Prof. Bhaskaran Raman

Department of Computer Science and Engineering IIT Bombay

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Outline

- Bodhitree and Multimedia Textbook
- 2 Access Control
- 3 Prerequisites Graph
- Marks Module
- Conclusion

Bodhitree Introduction

Components of the platform and introduction

- Small Private Online Courses (SPOCs)
- Bodhitree is an e-learning platform used to host SPOCs
- Components of Bodhitree:
 - Courseware
 - Concepts
 - Discussion Forums
 - Assignments
 - Documents
 - Videos
 - Quizzes

Terminology

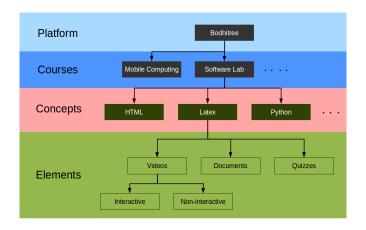
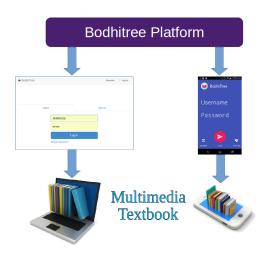


Figure: Components of Bodhitree and terminology

Multimedia Textbook



Additional Features

- Access Control
- Prerequisites Graph
- Discussion section
- Student Progress Tracking
- Miscellaneous:
 - Accounts misuse
 - Server and client side logging
 - Scalability

Access Control

Differential access to content based on payment



Access Control

Problem Statement

- Adding feature to provide paid content
- Privileges set by content developer

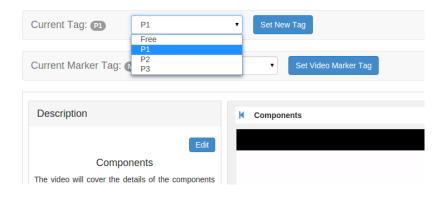
Specifications

- Tagging of concept elements by the content developer, elements being any of the following:
 - Videos
 - Documents
 - Quizzes
 - Video markers
- There are 5 fixed tags (P1, P2, P3, P4 and P5), and the default tag is Free
- Content developer can add custom tags
- These tagged elements cannot be accessed by the students having the default Free access

Specifications

- Several elements can be tagged under one tag, that will lead to grouping of access
- Tagging video markers
- Content developer gives access to tags to the students
- Students having access to a tag can access all the elements marked by that tag
- Content developer can remove the access to tags

Tagging interface for the content developer



Tagging

- Tagging interface:
 - A label "Current Tag:" followed by a badge
 - A drop down box listing the tags
 - A button labeled "Set New Tag"
- Addition of "premium_tag" and "premium_marker" field

Granting access to users

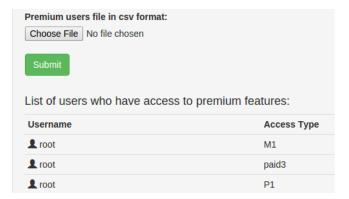
• Uploading the CSV file:

stud1	P1	P2	P3
stud2	P1		
stud3	P3		

- Checking username against the registered users
- Storing the tags in the database:

id	user_id	course_id	premium_type
10	1	1	P1
5	1	1	P2
8	1	1	P3
4	1	3	P1

Interface to upload the CSV file:



Information displayed after an upload

Successfully uploaded the users		
Existing premium users:		
Username	Access Type	
_ root	M1	
_ root	paid3	
_ root	P1	
Users added as premium:		
Username	Access Type	
✓ ! root	v2	
Unknown users:		
Username	Access Type	
② ⊥ unknown	1	

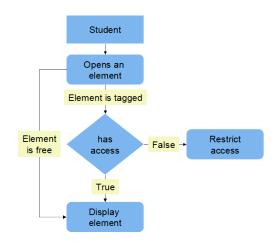
Removal of access to tags from users

- Content developer has the authority to remove the tags access
- Checklist provided listing the users and associated tags
- Corresponding entries removed from the database

Interface to remove tag access



Design of student's access to content



Users access to content

- When a user opens a concept page, the tags of elements on concept page are checked against his/her privileges
- Data fetched according to the access
- Key value pair has_access generated which helps in rendering the component at the client side

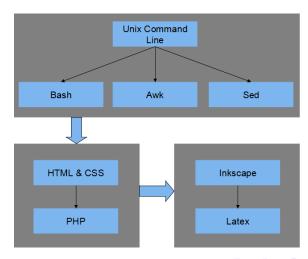
Data sent to client who is not having access to an element

```
"content": {
    "id": 6.
    "title": "Components",
    "content": "The video will cover the details of the components that make up the PHY layer.",
    "upvotes": 0,
    "downvotes": 0,
    "video file": "".
    "markers": [],
    "other_file": "",
    "duration": 0,
    "premium taq": "P1",
    "premium marker": "M1"
"marker_access": false,
"has_access": false,
"type": "video",
"history": {
```

User's view of unauthorized access



Prerequisites Graph



Prerequisites Graph

Problem Statement

- Map the relations between concepts and display a guideline to proceed in a course
- Display link to prerequisites on the concept page for easy navigation

Specifications

- Content developer specifies the prerequisites
- Initial graph generated automatically, content developer can modify and then finalize it
- The final graph shown to the students acts as a guideline to proceed in the course

Design and Implementation

- Prerequisites stored as a list of concept id's
- Prerequisites are retrieved when the user opens a concept page, links are provided
 - 4. HTML5 and CSS exercises (Document)

Prerequisites

- 1. Emacs
- 2. Unix Command-Line

Figure: Snap of prerequisites displayed on a concept page

Several graph generation libraries used to generate initial graphs:

- **Graphviz:** Python library which generates an image of the final graph, non-interactive
- Arbor.js: Javascript library which dynamically generates interactive graphs, allows users to interact with the components
- GoJS: Allowed the creation of a graph which the content developer can modify

Graphviz

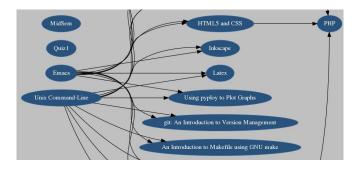


Figure: Part of a complex graph generated using graphviz

Arbor.js



Figure: Part of a graph generated using arbor.js

Marks module Store and display students marks

Problem Statement

- Store students marks on Bodhitree
- Enable the students to view their marks on the course page

Specifications

- The instructor can upload a CSV file containing the marks of the students
- Student can log into his Bodhitree account and can see his marks on the course page

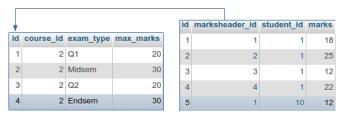
Design

- CSV file upload and storing the marks
- Displaying marks to the user
- Handling authorization

Required format of the CSV file:

EXAM_TYPE	Q1	Midsem	Q2	Endsem
MAX_MARKS	20	30	20	30
Student 1	18	25	12	22
Student 2	12	20	14	24
Student 3	16	24	0	22

Snapshot of the tables involved in the marks module



Marks Header

Students Marks

Figure: Database schema of the marks module

Instructor's view



Figure: Instructor's view of CSV upload and display of students marks

Student's view

Q1 (20)	Midsem (30)	Q2 (20)	Endsem (30)
12	20	14	24

Figure: Student 2's view of his marks

Conclusion

- Work on the marks module is done, thoroughly tested
- Access control module is implemented, initial testing done
- Some changes are suggested for the access control module
 - Changing of certain information text displayed to users
 - List of users who have premium access must collate
- Specifications for prerequisites graph module are set
 - Certain initial graphs are implemented
 - Interactivity to content developer is needed
 - Thinking about interactivity to students

Thank you!