# The Harmony Games

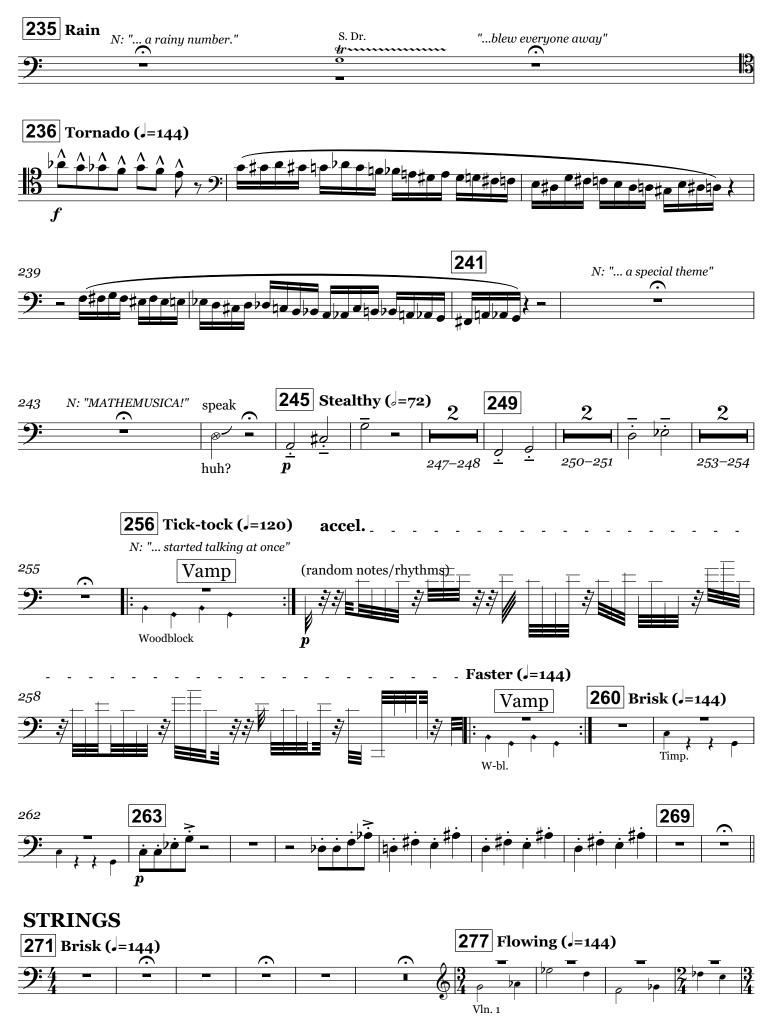
An interactive and educational work for narrator and orchestra

Yaniv Segal

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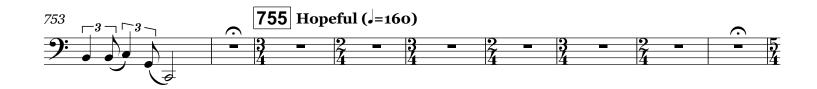


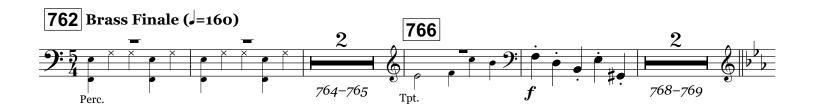




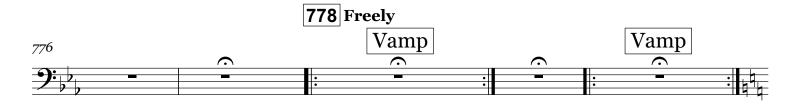


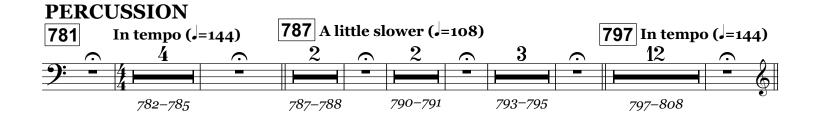








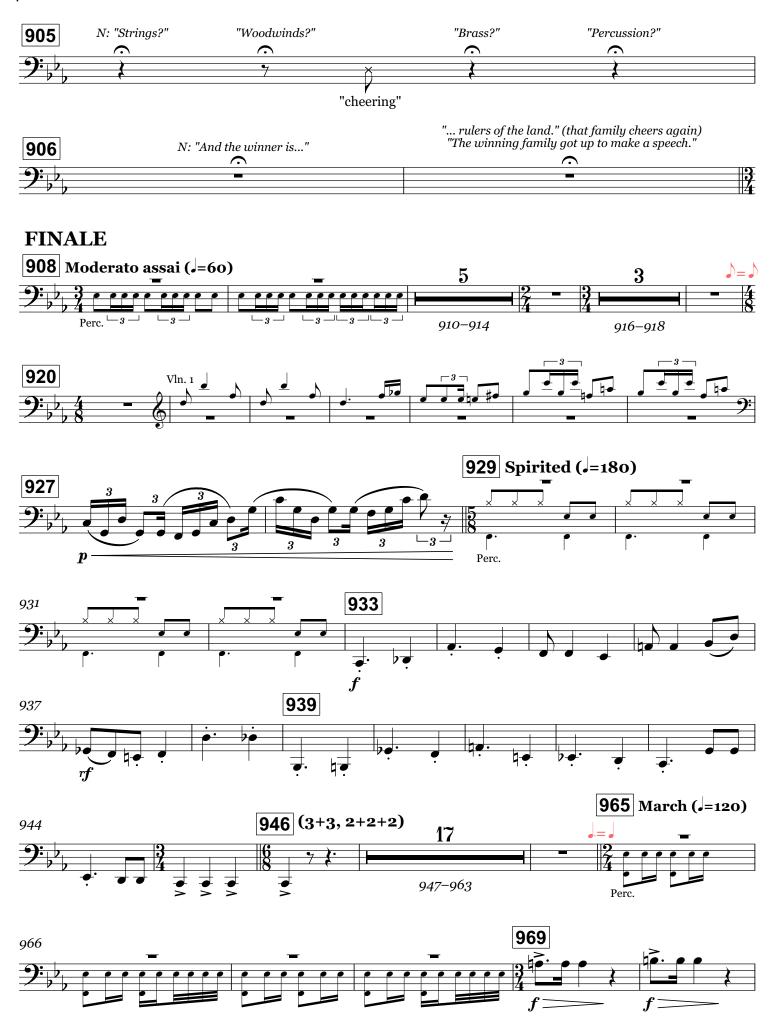














### Guided Q & A

## I. INTRO II. STRINGS Q4 Aggressive (=144) Q13 Harp 10 15-18 III. WINDS N: "... can disappear and sneak up on people?" **Q20** Clarinet (cadenza) 19 "Can anyone name another wind instrument?" Flute (Opt.) N: "Do flutes play high and fast or Q23 (J=160) 22 low and slow? p Oboe (Opt.) N: "The oboe, who has the "tuning" purest tone." 26 N" "Does the bassoon like to play high or low?" 29 Bassoon (Opt.) **2 2** Q30 (=96) mp

#### IV. DYNAMICS













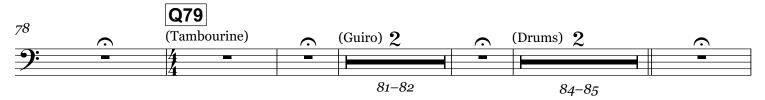
#### Trombone (Opt.)

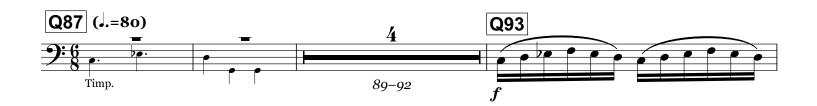


#### Tuba (Opt.)



#### VI. PERCUSSION





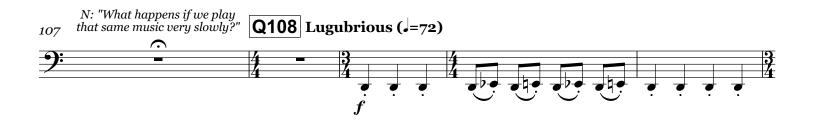


#### VII. TEMPO

112

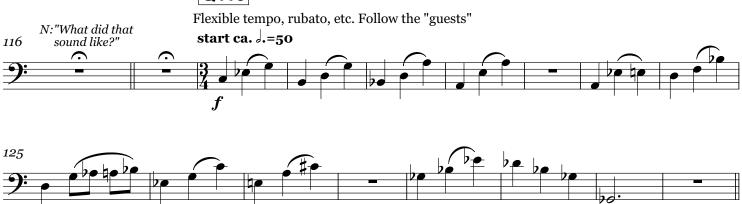






#### VIII. "GUESTS" CONDUCTING

#### Q118



#### IX. OUTRO



