

Just Play!

Lesson 21

Terrence Wong

1. Bouncy Castle

Bouncy (♩. = 80)

The musical score is for a piece titled "Bouncy Castle" by Terrence Wong, Lesson 21 of "Just Play!". The tempo is marked "Bouncy (♩. = 80)". The score is written for a large ensemble of instruments and percussion. The instruments listed on the left are: Flute, Oboe, Bassoon, Clarinet in B♭, Alto Sax, Tenor Sax, Trumpet in B♭, Horn in F, Trombone, Euphonium, Tuba, Double Bass, Mallets, Percussion 1, and Percussion 2. The score is in 6/8 time, with a key signature of one flat (B♭). The music is divided into measures, with dynamic markings (p, mf, f) and articulation marks (accents, slurs) throughout. The percussion parts are marked with "p" and "mf" dynamics. The score is written for a large ensemble of instruments and percussion.

2. Long and Short

9

Fl. *f* *p* *f*

Ob. *f* *p* *f*

Bsn. *f* *p* *f*

B♭ Cl. *f* *p* *f*

A. Sx. *f* *p* *f*

T. Sx. *f* *p* *f*

B♭ Tpt. *f* *p* *f*

Hn. *f* *p* *f*

Tbn. *f* *p* *f*

Euph. *f* *p* *f*

Tuba *f* *p* *f*

D.B. *f* *p* *f*

Mal. *f* *p* *f*

Perc. 1 *f* *p* *mp* *mf* *f*

Perc. 2

3. Sunset over MacRitchie Reservoir

Grave ♩ = 40

This musical score is for a piece titled "3. Sunset over MacRitchie Reservoir". It is marked "Grave" with a tempo of 40 beats per minute. The score is written for a large orchestra, including woodwinds, brass, strings, and percussion. The key signature has three sharps (F#, C#, G#) and the time signature is 3/4. The score is divided into measures, with a rehearsal mark at measure 17. Dynamics are indicated by *pp* (pianissimo) and *p* (piano). The percussion part includes a note to use a bass drum if timpani is unavailable.

Fl. *pp* *p* *pp* *p* *pp*

Ob. *pp* *p* *pp* *p* *pp*

Bsn. *pp* *p* *pp* *p* *pp*

B♭ Cl. *pp* *p* *pp* *p* *pp*

A. Sx. *pp* *p* *pp* *p* *pp*

T. Sx. *pp* *p* *pp* *p* *pp*

B♭ Tpt. *pp* *p* *pp* *p* *pp*

Hn. *pp* *p* *pp* *p* *pp*

Tbn. *pp* *p* *pp* *p* *pp*

Euph. *pp* *p* *pp* *p* *pp*

Tuba *pp* *p* *pp* *p* *pp*

D.B. *pp* *p* *pp* *p* *pp*

Mal. *pp* *p* *pp* *p* *pp*

Perc. 1 *pp* *pp*

Timp. *pp* *pp*

pp use a bass drum if timpani is unavailable.

25

Fl. *p* *mf* *p*

Ob. *p* *mf* *p*

Bsn. *mf* *p*

B♭ Cl. *p* *mf* *p*

A. Sx. *p* *mf* *p*

T. Sx. *p* *mf* *p*

25

B♭ Tpt. *p* *mf* *p*

Hn. *p* *mf* *p*

Tbn. *mf* *p*

Euph. *mf* *p*

Tuba *mf* *p*

25

D.B. *mf* *p*

25

Mal. *p* *mf* *p*

25

Perc. 1 *p*

Timp. *p*

33

Fl. *p* *mp* *mf* *p*

Ob. *p* *mp* *mf* *p*

Bsn. *mp* *mf* *p*

B♭ Cl. *p* *mp* *mf* *p*

A. Sx. *p* *mp* *mf* *p*

T. Sx. *p* *mp* *mf* *p*

B♭ Tpt. *p* *mp* *mf* *p*

Hn. *p* *mp* *mf* *p*

Tbn. *mp* *mf* *p*

Euph. *mp* *mf* *p*

Tuba *mp* *mf* *p*

D.B. *mp* *mf* *p*

Mal. *p* *mp* *mf* *p*

Perc. 1 *mp* *mf*

Timp. *mp* *mf*

Detailed description: This is a page of a musical score for a woodwind and brass ensemble. The score is written for 14 instruments: Flute (Fl.), Oboe (Ob.), Bassoon (Bsn.), B♭ Clarinet (B♭ Cl.), Alto Saxophone (A. Sx.), Tenor Saxophone (T. Sx.), B♭ Trumpet (B♭ Tpt.), Horn (Hn.), Trombone (Tbn.), Euphonium (Euph.), Tuba, Double Bass (D.B.), Mallets (Mal.), Percussion 1 (Perc. 1), and Timpani (Timp.). The music is in 4/4 time and begins at measure 33. The key signature has two sharps (F# and C#). The score features a variety of dynamic markings: *p* (piano), *mp* (mezzo-piano), *mf* (mezzo-forte), and *f* (forte). Many notes are beamed together in eighth and sixteenth notes, and there are several slurs indicating phrasing. The percussion parts are relatively sparse, with the timpani playing a simple rhythmic pattern.

4. Bouncy Castle 2

Bouncy (♩ = 80)

The musical score is for a piece titled "Bouncy Castle 2" with a tempo of 80 beats per minute. It is written for a woodwind and brass ensemble. The score begins at measure 41. The woodwind section includes Flute (Fl.), Oboe (Ob.), Bassoon (Bsn.), B♭ Clarinet (B♭ Cl.), Alto Saxophone (A. Sx.), and Tenor Saxophone (T. Sx.). The brass section includes B♭ Trumpet (B♭ Tpt.), Horn (Hn.), Trombone (Tbn.), Euphonium (Euph.), Tuba, Double Bass (D.B.), and Mellophone (Mal.). The percussion section consists of Percussion 1 (Perc. 1) and Percussion 2 (Perc. 2). The key signature has two sharps (F# and C#), and the time signature is 4/4. The dynamic marking *mf* (mezzo-forte) is indicated for the woodwinds and brass. The woodwinds and brass play a rhythmic pattern of eighth and sixteenth notes, often with triplets. The percussion section features a steady eighth-note pattern on Percussion 1, while Percussion 2 is silent. The score ends with a double bar line.

Fl. *mf*

Ob. *mf*

Bsn. *mf*

B♭ Cl. *mf*

A. Sx. *mf*

T. Sx. *mf*

B♭ Tpt. *mf*

Hn. *mf*

Tbn. *mf*

Euph. *mf*

Tuba *mf*

D.B. *mf*

Mal. *mf*

Perc. 1 *mf*

Perc. 2

5. Two Nice Mice

49

Fl.

Ob.

Bsn.

B♭ Cl.

A. Sx.

T. Sx.

B♭ Tpt.

Hn.

Tbn.

Euph.

Tuba

D.B.

Mal.

Perc. 1

Perc. 2

Grand March ♩ = 92

[illegible]

[illegible]

81

Fl. *f*

Ob. *f*

Bsn. *f*

B♭ Cl. *f*

A. Sx. *f*

T. Sx. *f*

B♭ Tpt. *f*

Hn. *f*

Tbn. *f*

Euph. *f*

Tuba *f*

D.B. *f*

Mal. *f*

Perc. 1 *f*

Perc. 2 *f*

f *f* *f*

choke!

Detailed description: This page of a musical score contains measures 81 through 90. It features a large ensemble of instruments including Flute, Oboe, Bassoon, B♭ Clarinet, Alto Saxophone, Tenor Saxophone, B♭ Trumpet, Horn, Trombone, Euphonium, Tuba, Double Bass, Mallets, and two Percussion parts. The key signature has two flats (B♭ and E♭), and the time signature is 4/4. The score is marked with a forte (*f*) dynamic throughout. Measures 81-89 feature sustained melodic lines for most woodwinds and brass instruments, with some instruments playing sixteenth-note patterns. Percussion 1 plays a continuous sixteenth-note rhythm. Percussion 2 has rests in measures 81-89 and enters in measure 90 with a series of chords. Measure 90 concludes with a 'choke!' instruction for the mallets. The page number '11' is in the top right corner, and the title 'Just Play!' is at the top center.