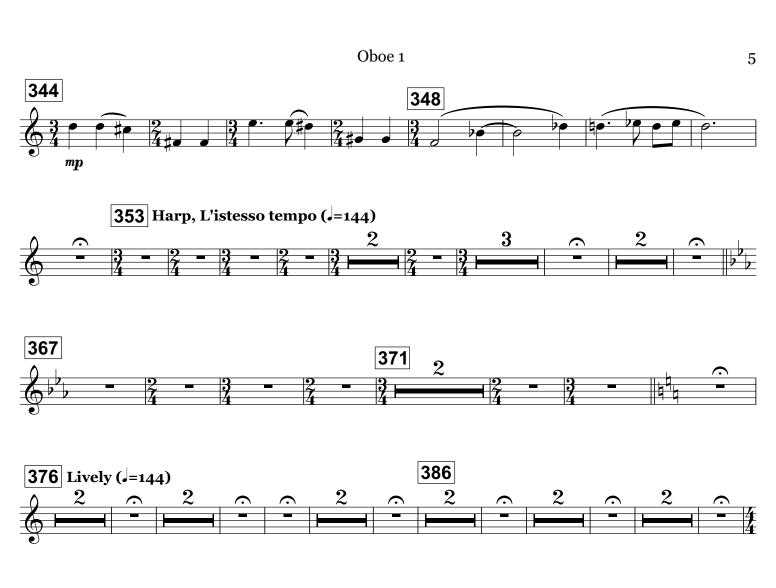
The Harmony Games





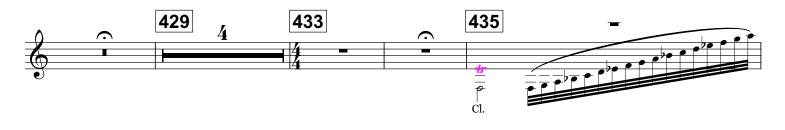


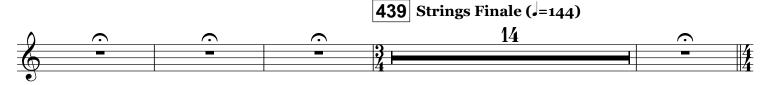
Oboe 1 Faster (= 144) Vamp 260 Brisk (= 144) **STRINGS** Brisk (**-**144) Flowing (**-**144)











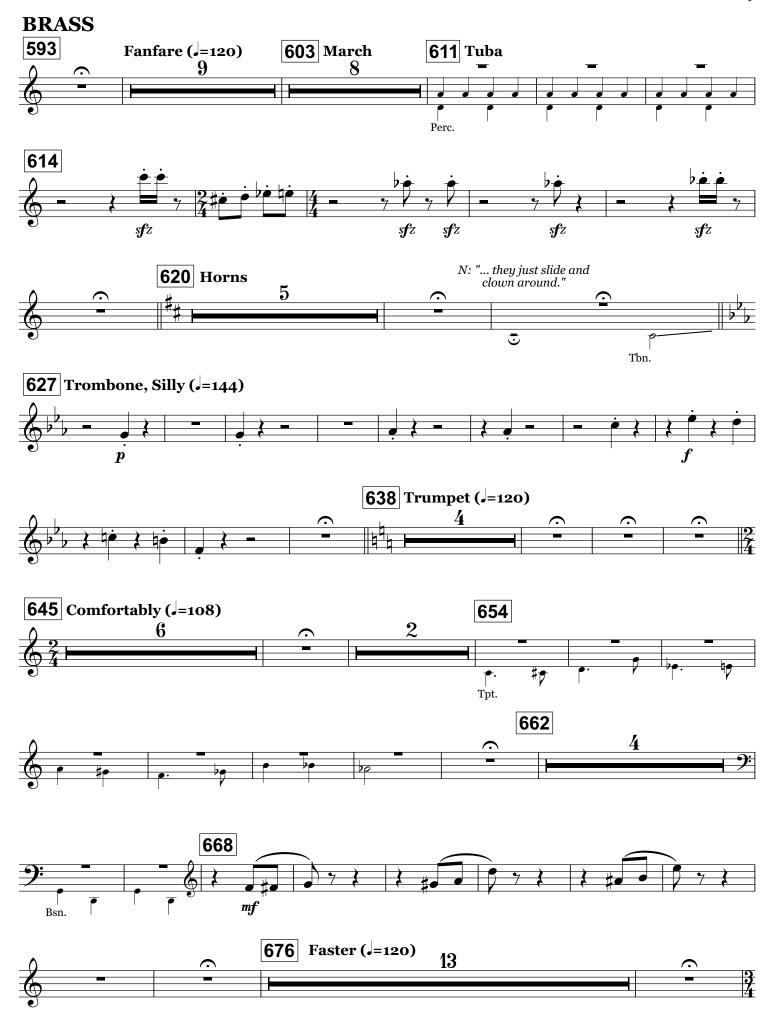
6

dim.



















Guided Q & A

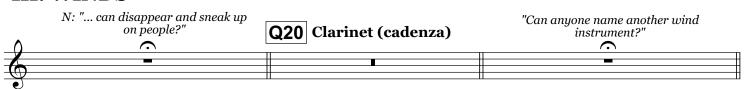
I. INTRO



II. STRINGS

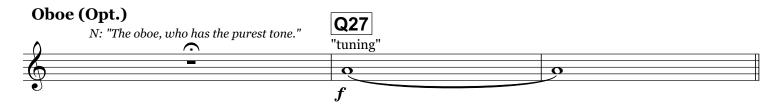


III. WINDS

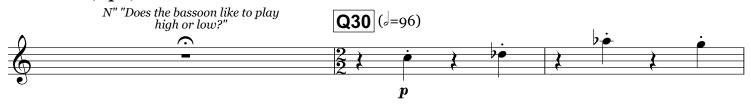


Flute (Opt.)





Bassoon (Opt.)



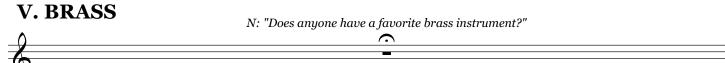


IV. DYNAMICS







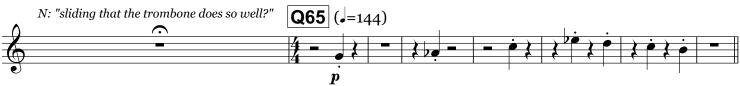








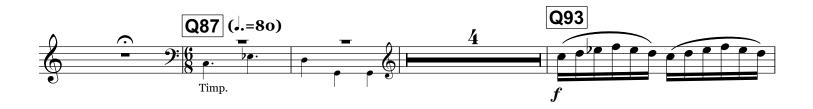
Trombone (Opt.)





VI. PERCUSSION







VII. TEMPO







VIII. "GUESTS" CONDUCTING

Q117

Flexible tempo, rubato, etc. Follow the "guests" **start ca.** J.=50





IX. OUTRO

