The Harmony Games

An interactive and educational work for narrator and orchestra

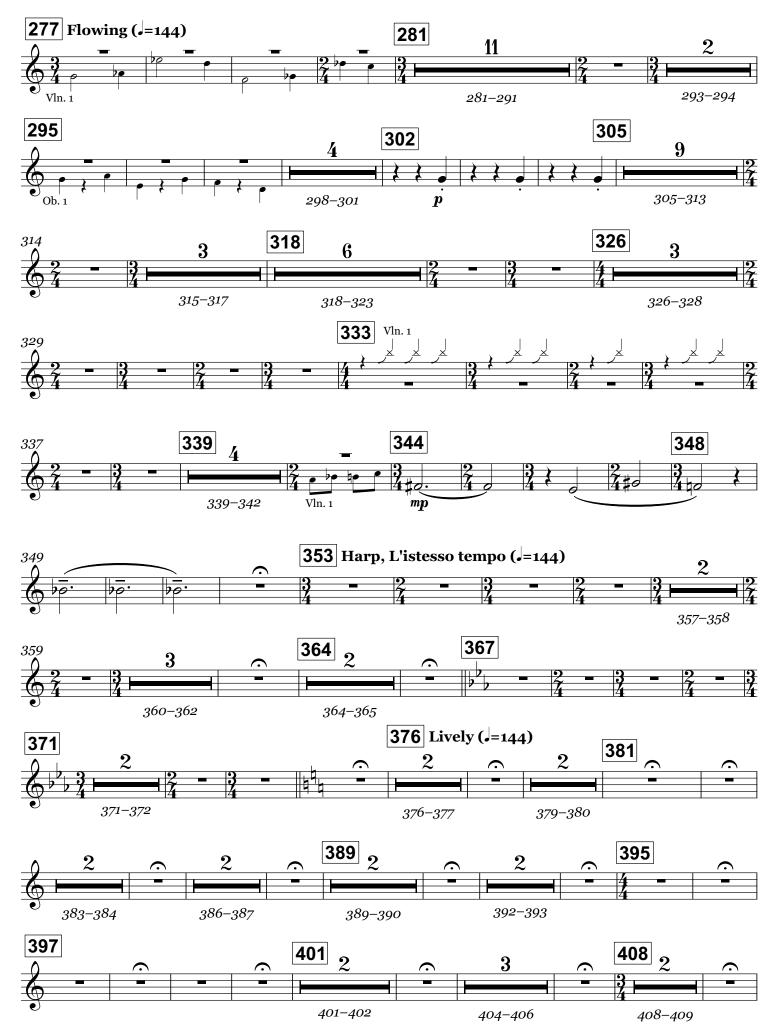
Yaniv Segal

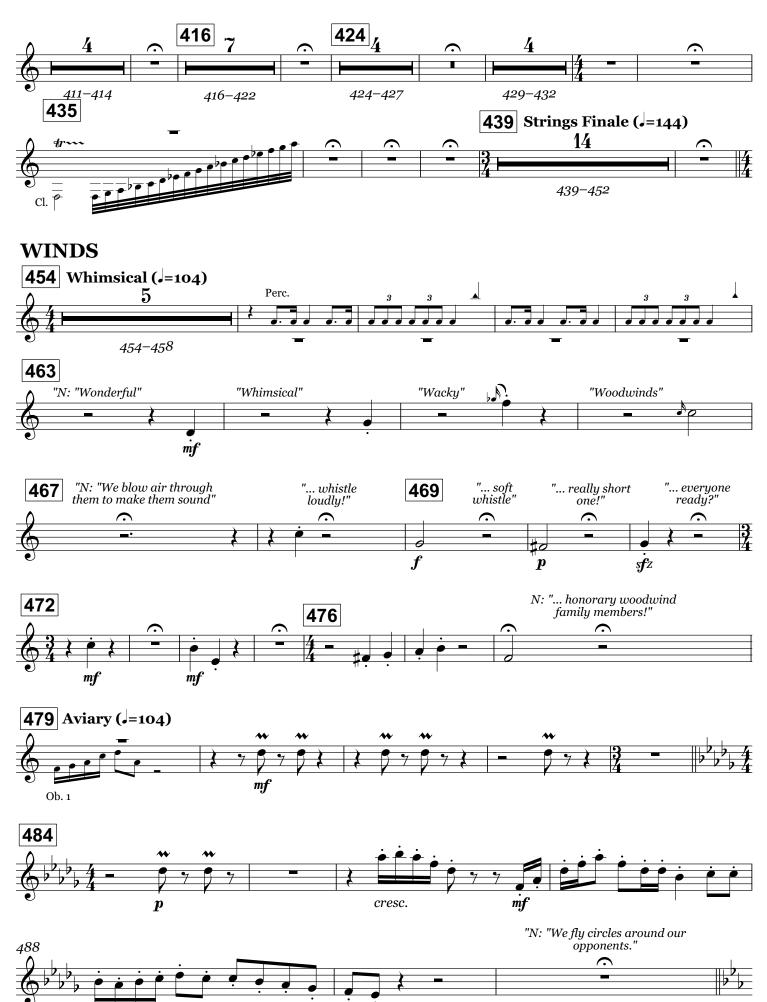
The Harmony Games



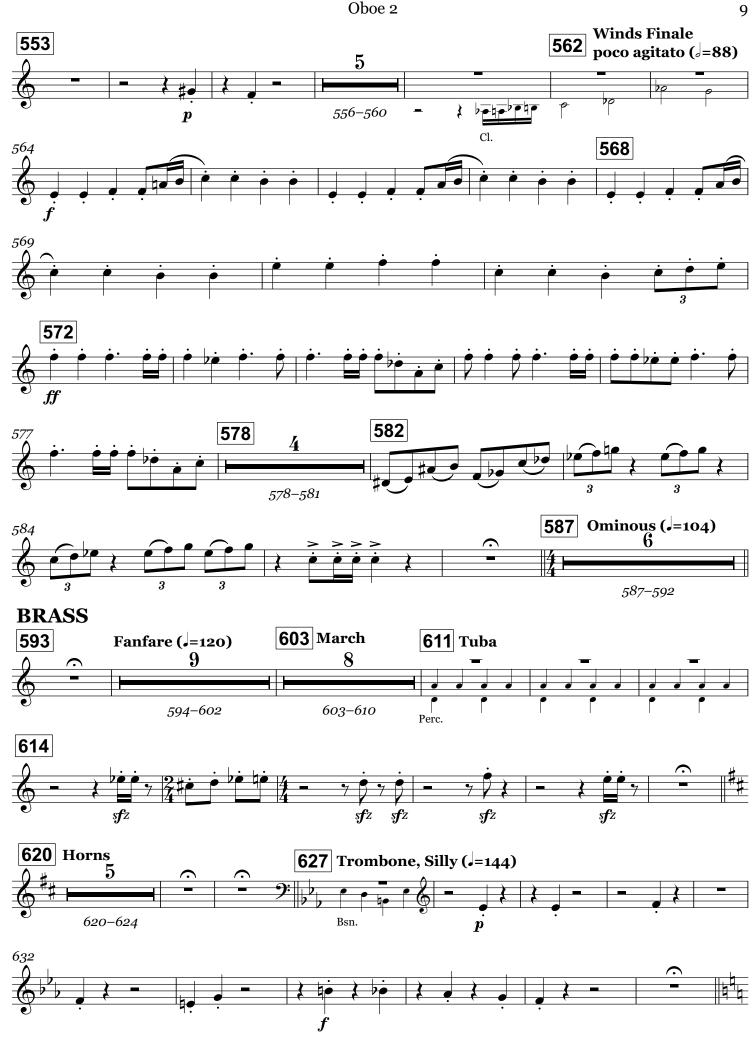


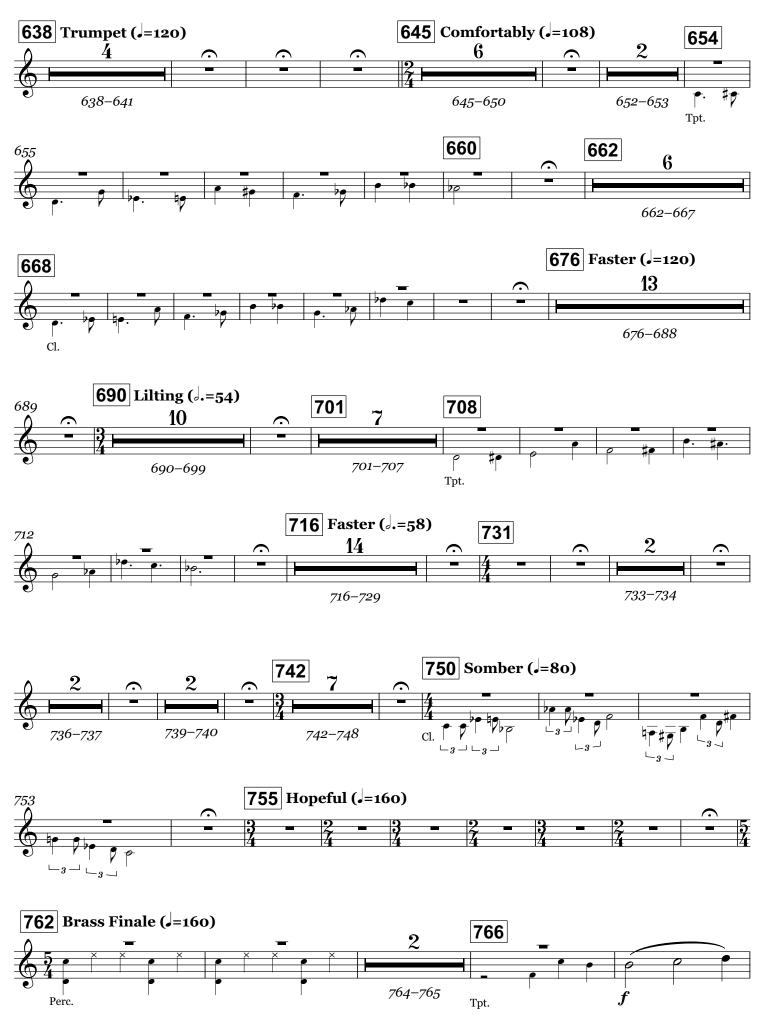
















Oboe 2 13 **FINALE** 908 Moderato assai (=60) 920 929 Spirited (=180) 927 933 965 March (= 120) 969

Oboe 2

977 Fast (=180)
(3+3, 2+2+2)

986

7

989

990

990

994

998

Vln. 1

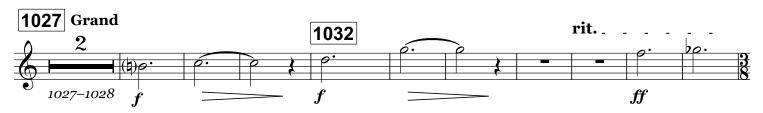








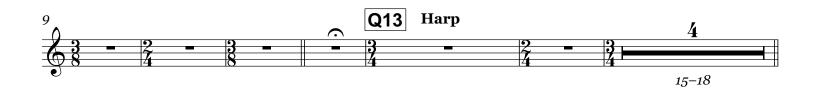




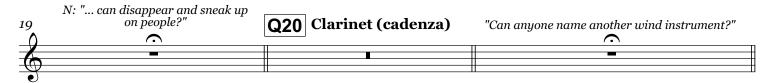


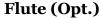
Guided Q & A





III. WINDS

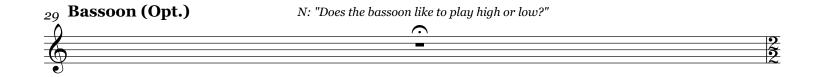






Oboe (Opt.)







IV. DYNAMICS



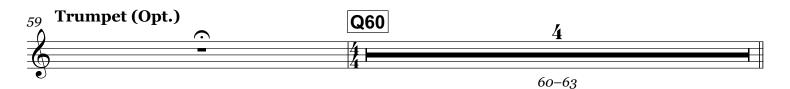










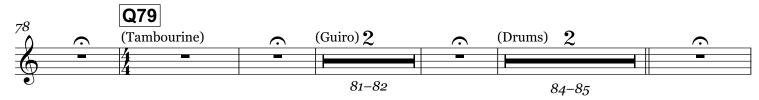


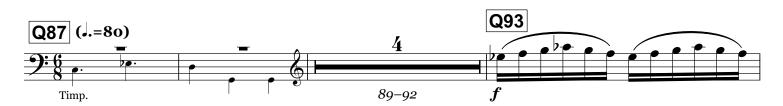


Tuba (Opt.)

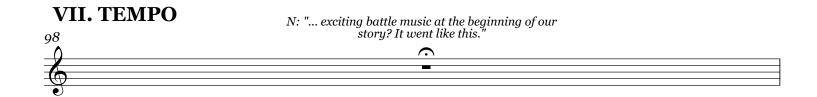


VI. PERCUSSION

















VIII. "GUESTS" CONDUCTING

Q118

Flexible tempo, rubato, etc. Follow the "guests"





IX. OUTRO

