The Harmony Games

An interactive and educational work for narrator and orchestra

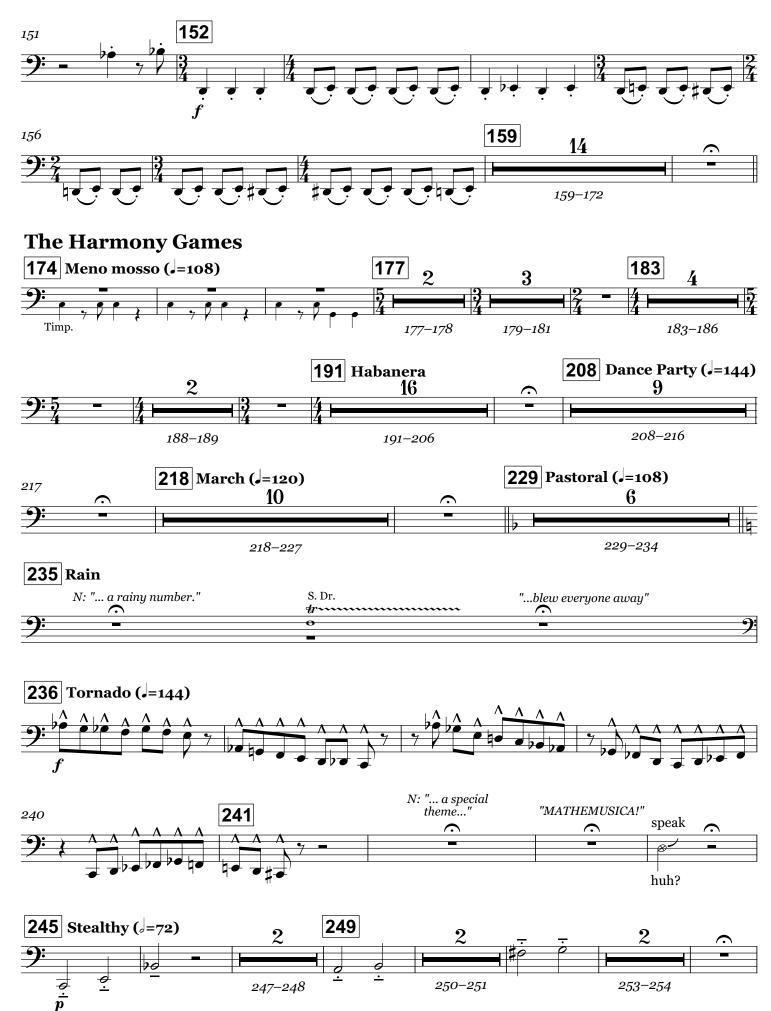
Yaniv Segal

The Harmony Games





Bassoon 2 5

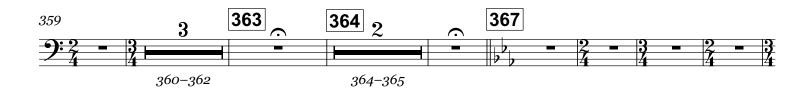




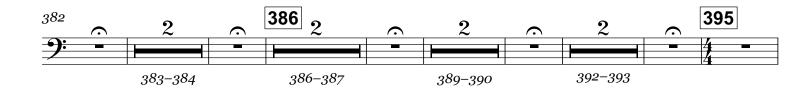
Bassoon 2 7

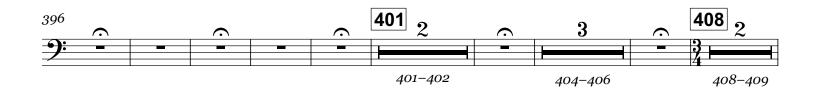


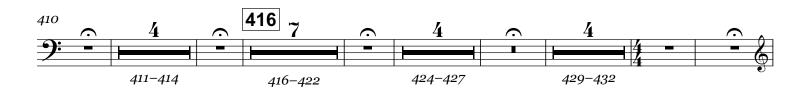


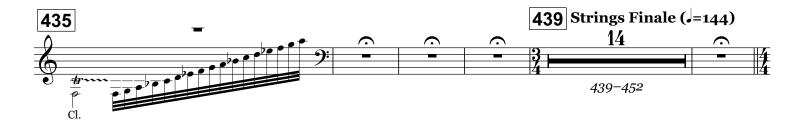










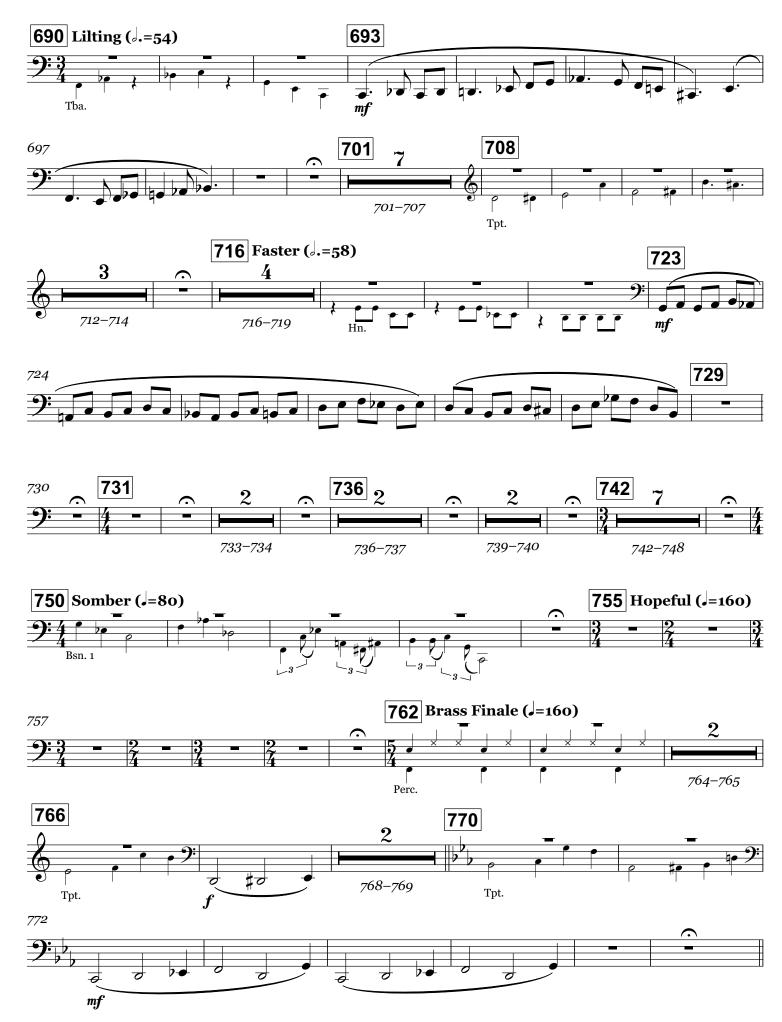


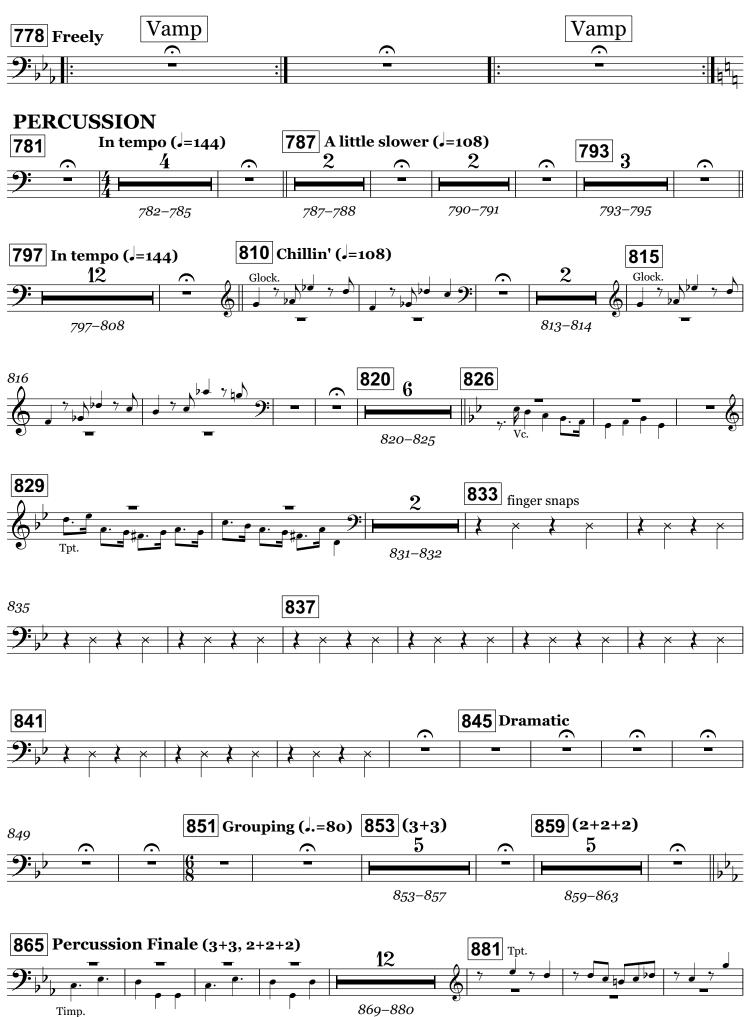


Bassoon 2 9









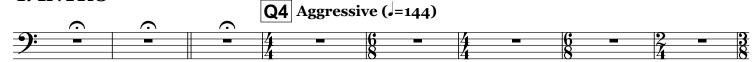




Guided Q & A

I. INTRO

II. STRINGS





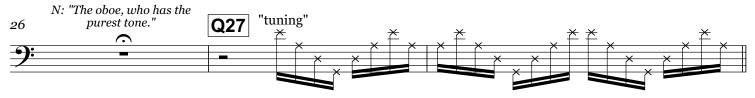
III. WINDS



Flute (Opt.)



Oboe (Opt.)



Bassoon (Opt.)

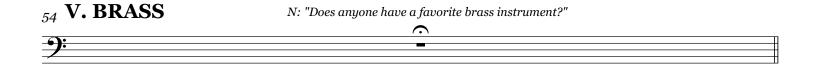


IV. DYNAMICS

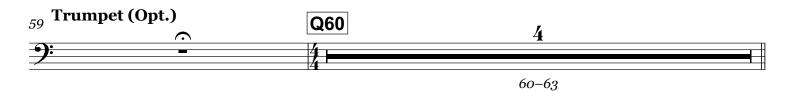










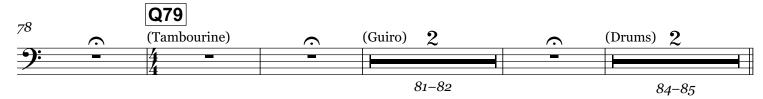


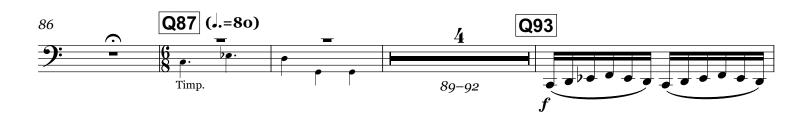


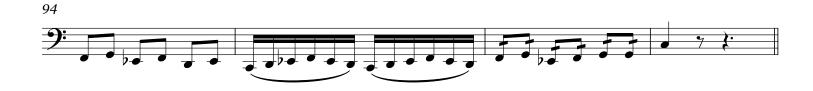
Tuba (Opt.)



VI. PERCUSSION

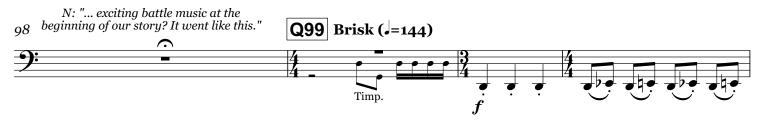






VII. TEMPO

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VIII. "GUESTS" CONDUCTING



