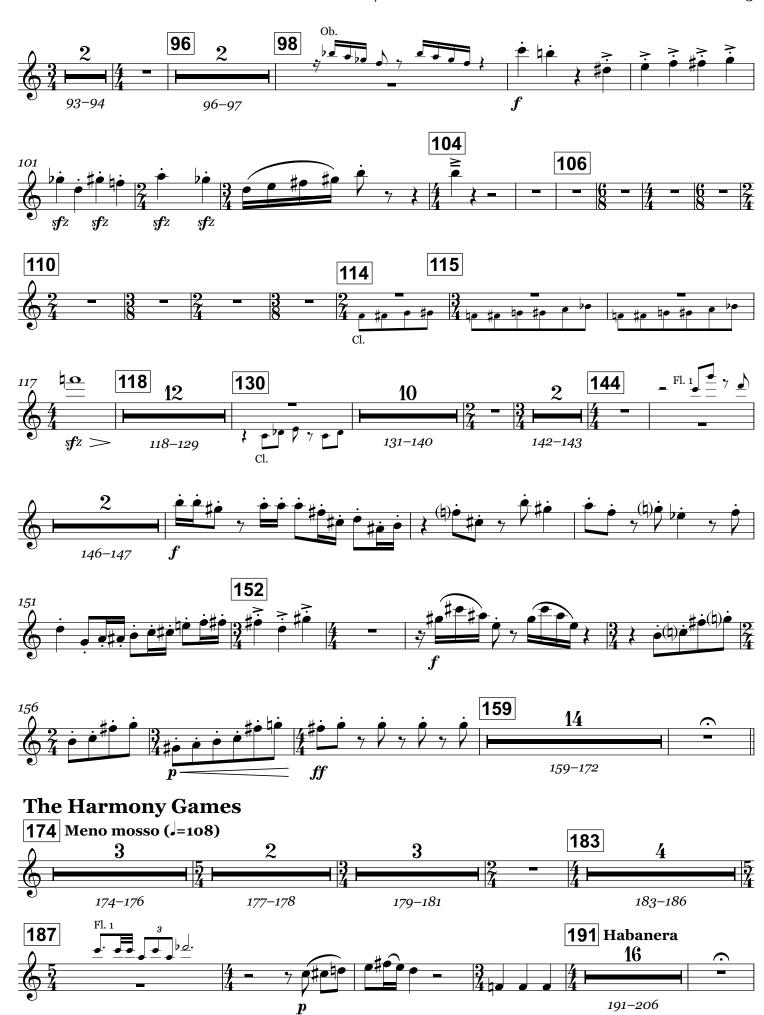
The Harmony Games

An interactive and educational work for narrator and orchestra

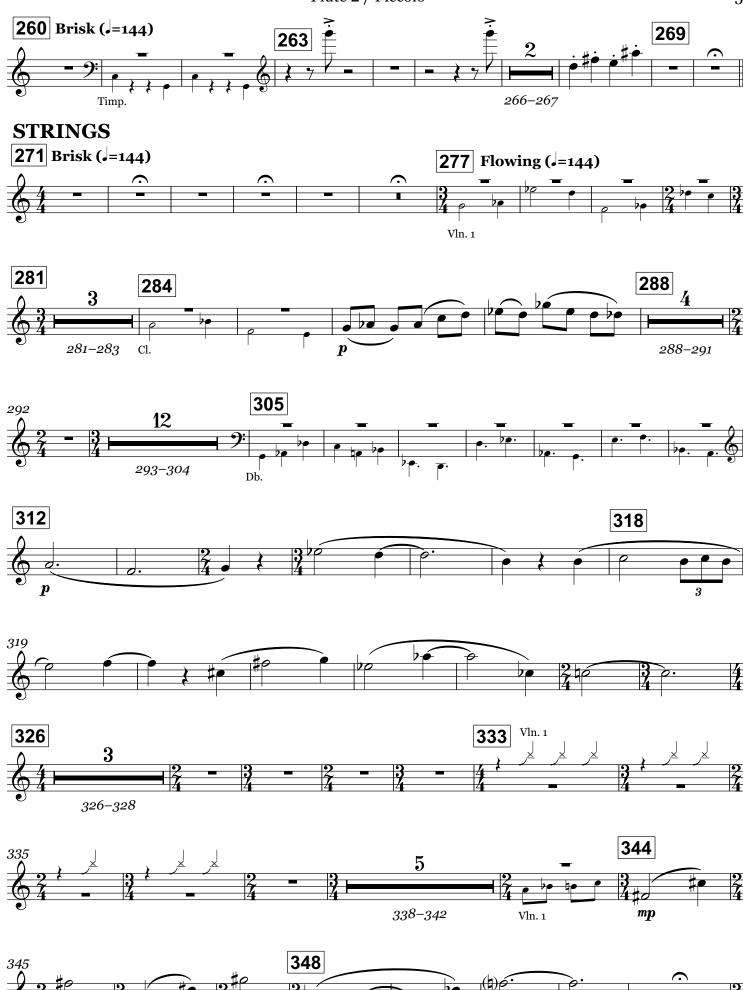
Yaniv Segal

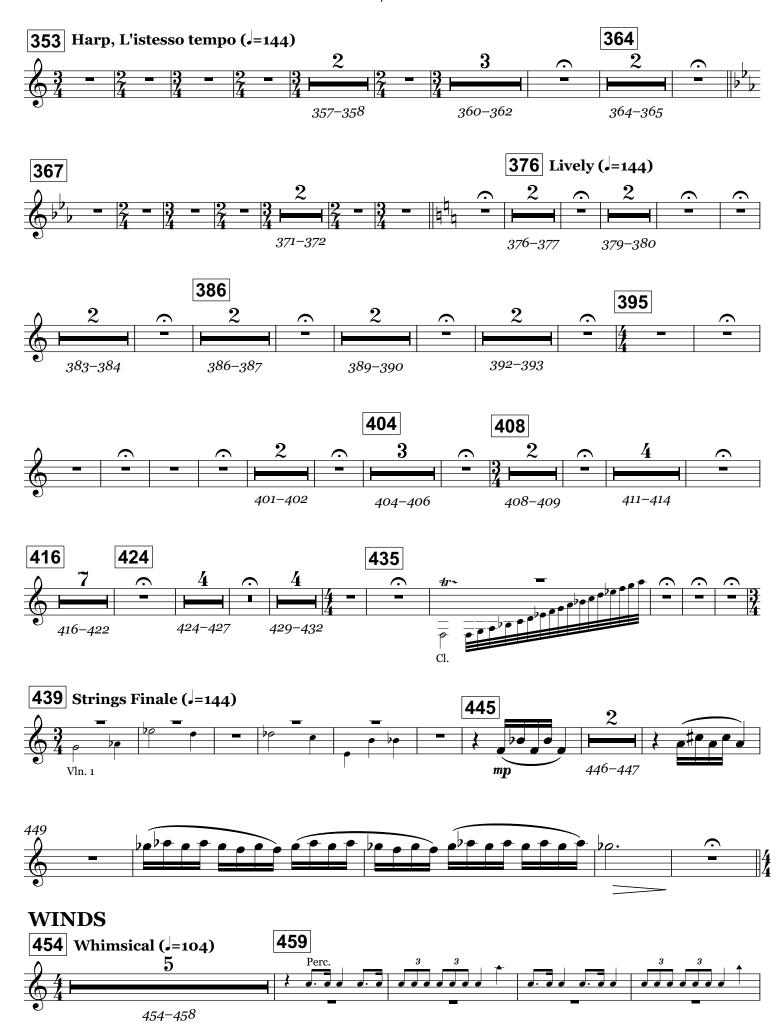
The Harmony Games















587-592



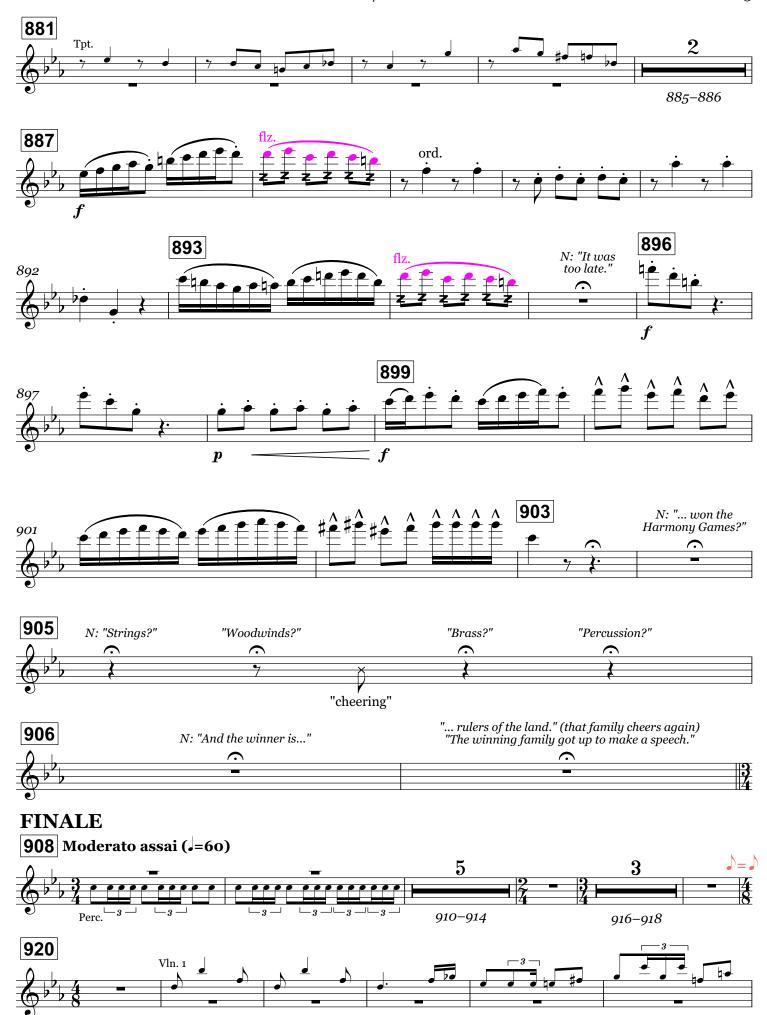
3

3







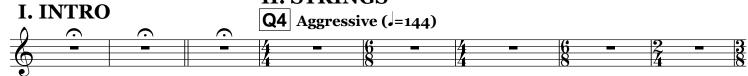


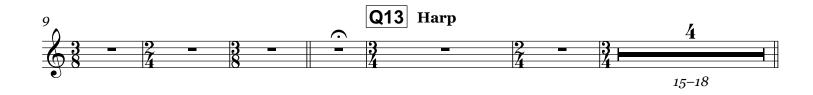




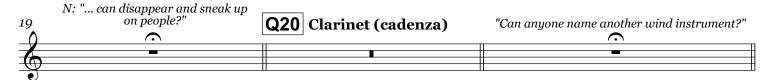
Guided Q & A

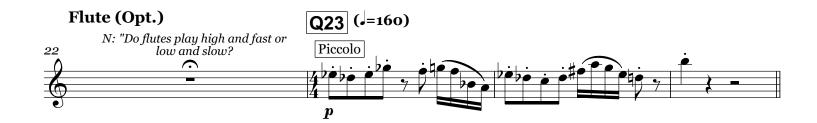
II. STRINGS

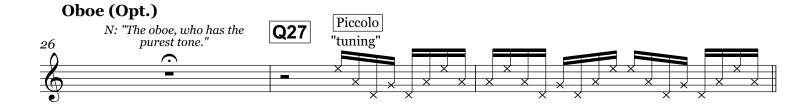




III. WINDS



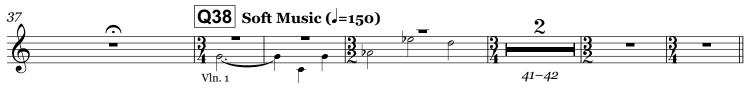










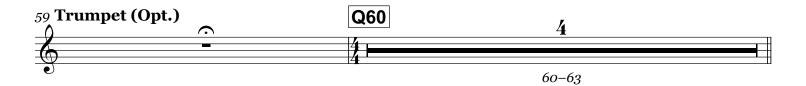


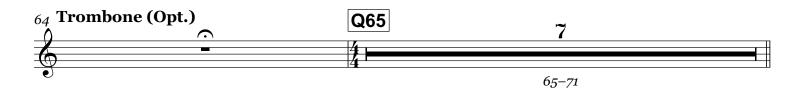






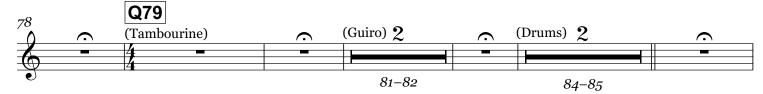


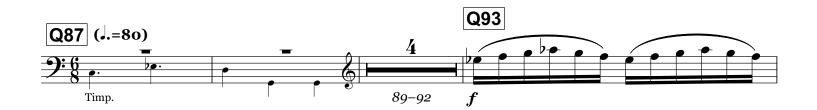






VI. PERCUSSION



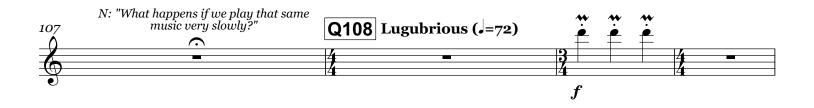




VII. TEMPO









VIII. "GUESTS" CONDUCTING

Q118

Flexible tempo, rubato, etc. Follow the "guests"







