The Harmony Games

An interactive and educational work for narrator and orchestra

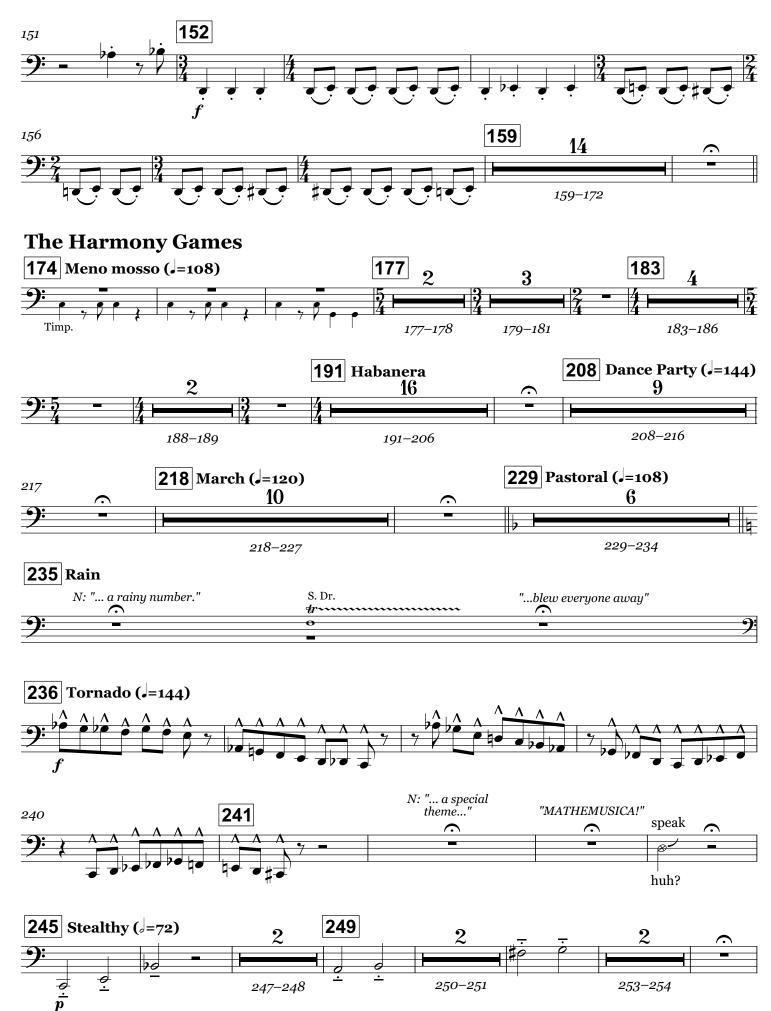
Yaniv Segal

The Harmony Games





Bassoon 2 5

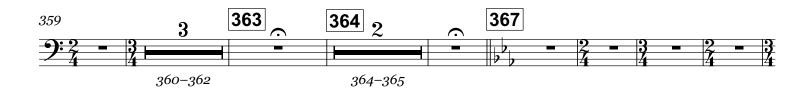




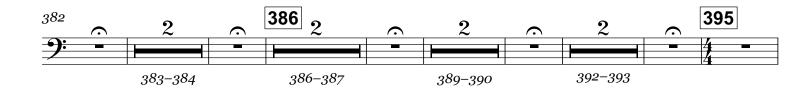
Bassoon 2 7

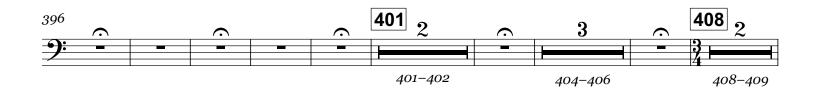


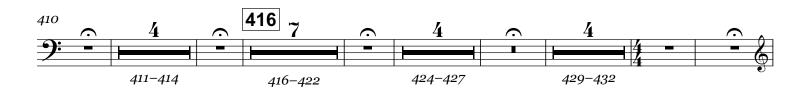


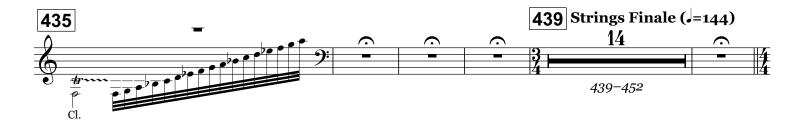










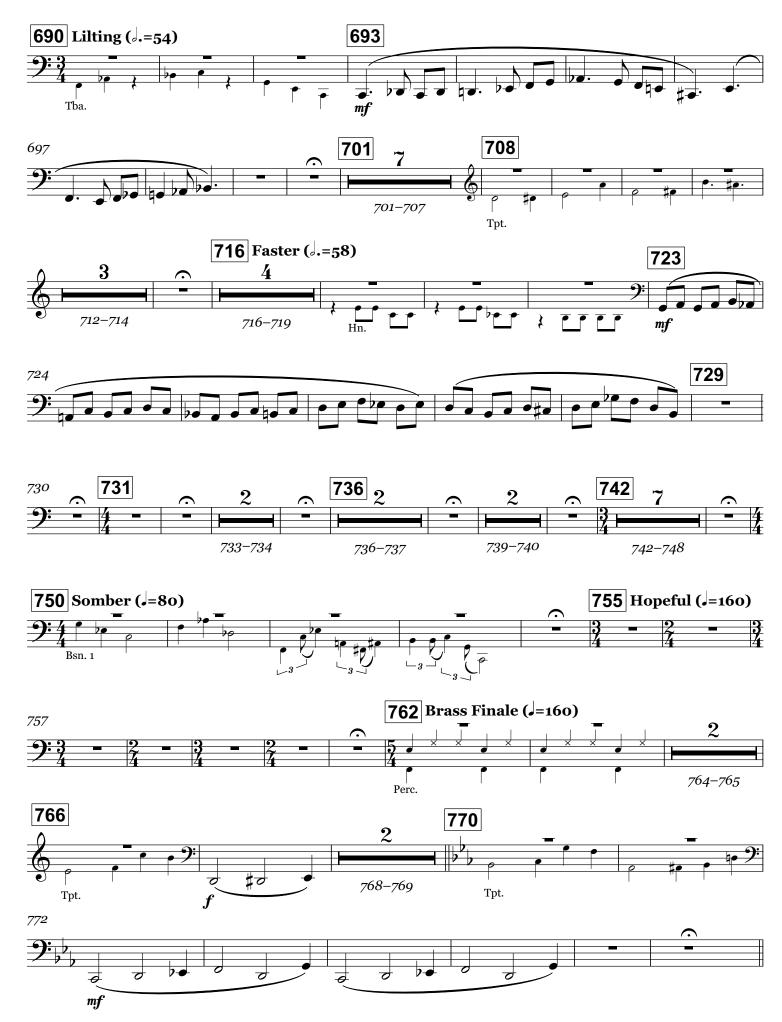


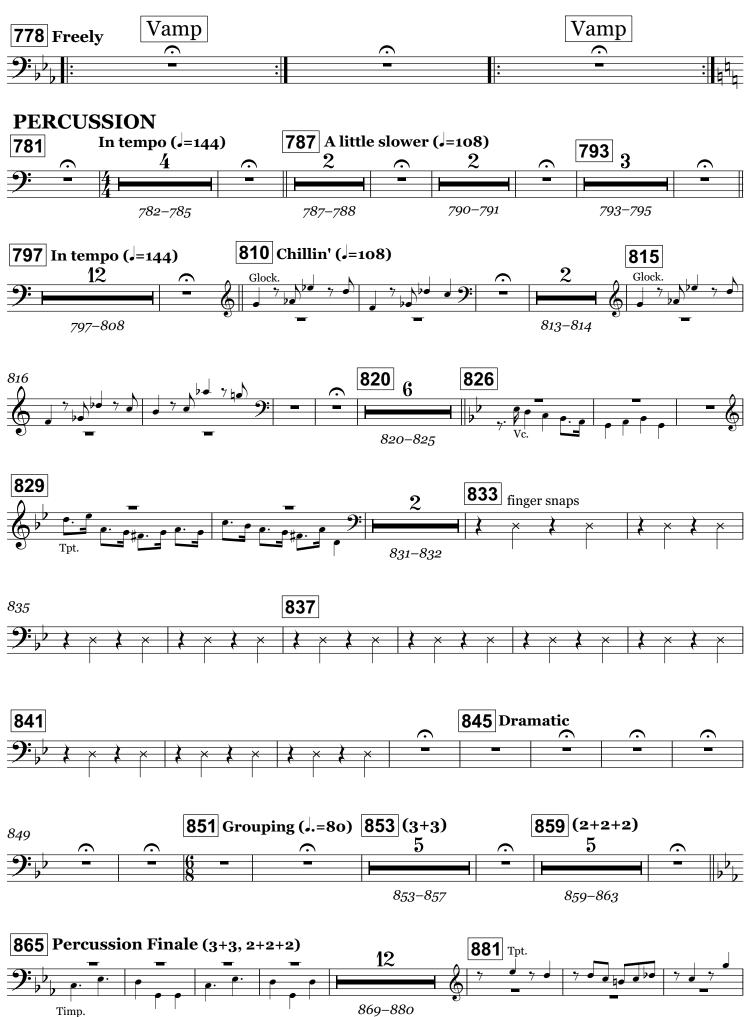


Bassoon 2 9







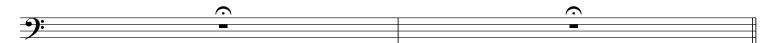


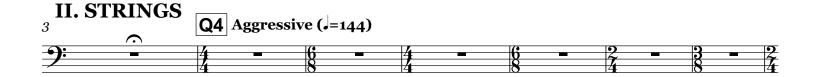


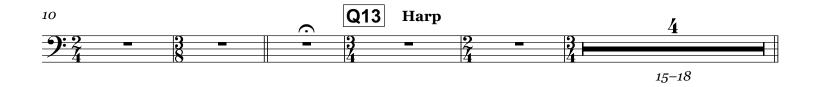


Guided Q & A

I. INTRO







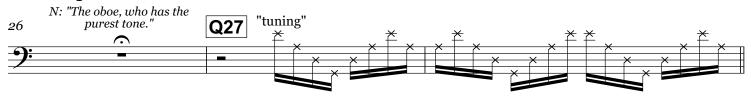
III. WINDS



Flute (Opt.)



Oboe (Opt.)



Bassoon (Opt.)

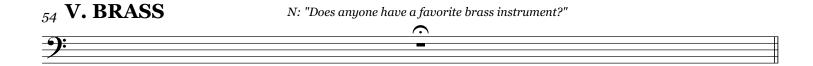


IV. DYNAMICS











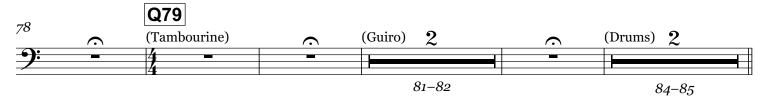


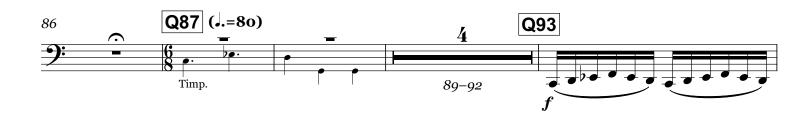


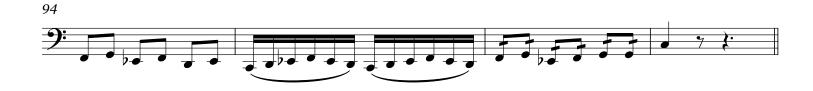
Tuba (Opt.)



VI. PERCUSSION

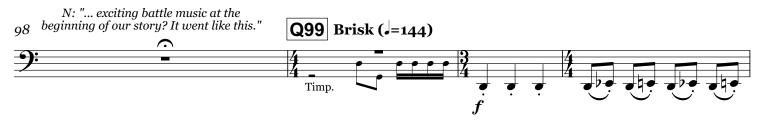






VII. TEMPO

112









VIII. "GUESTS" CONDUCTING



