The Harmony Games

An interactive and educational work for narrator and orchestra

Yaniv Segal

The Harmony Games



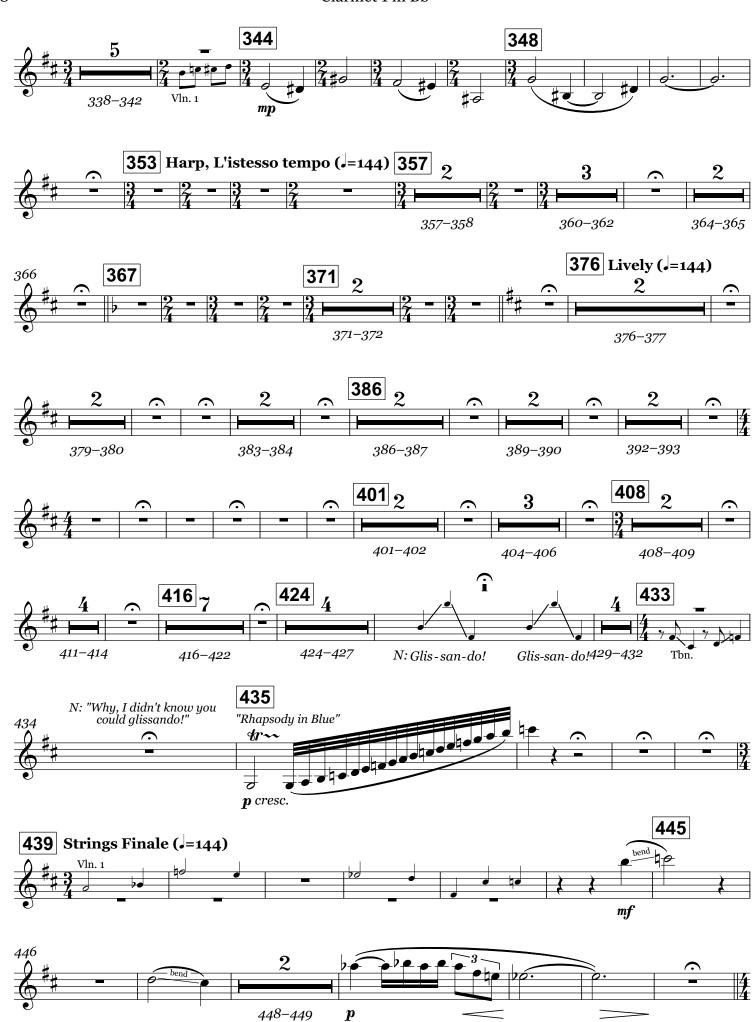




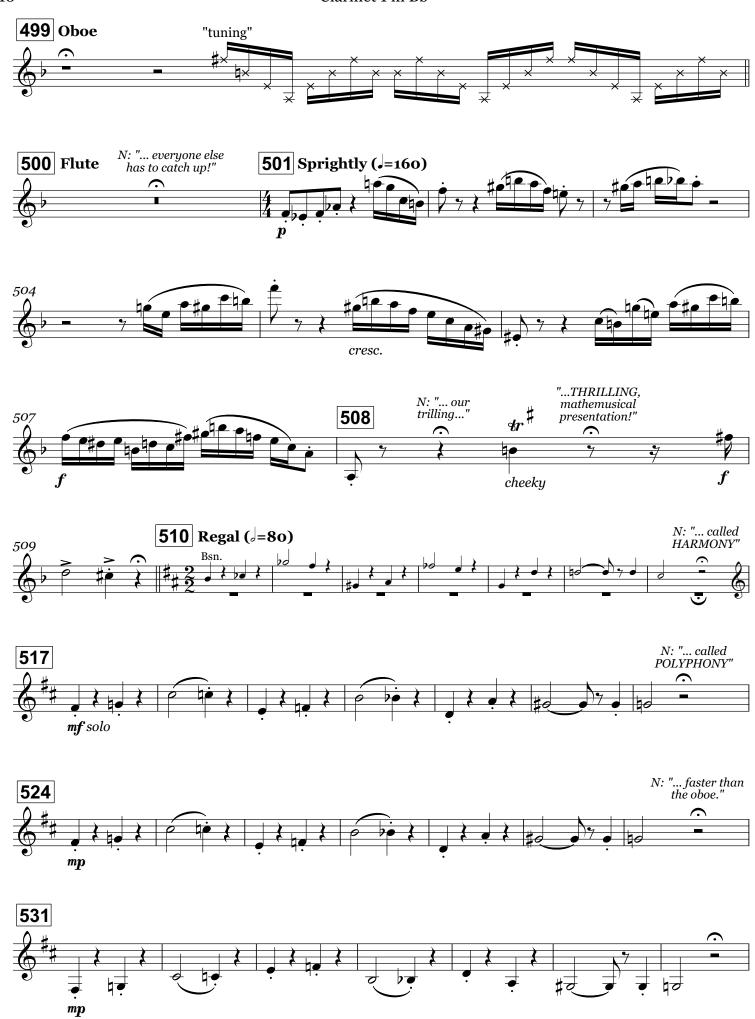














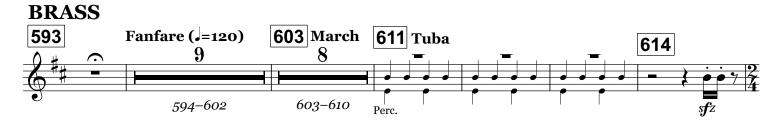












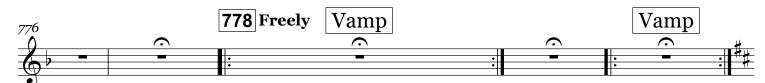




690-692







PERCUSSION



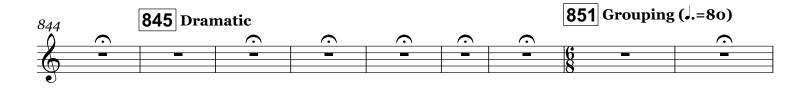




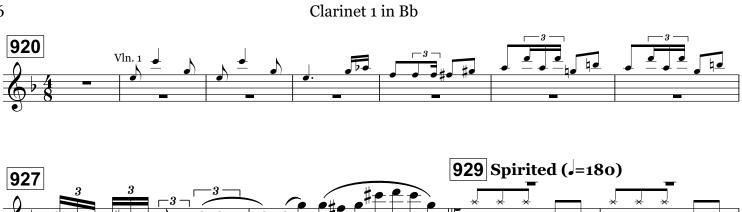










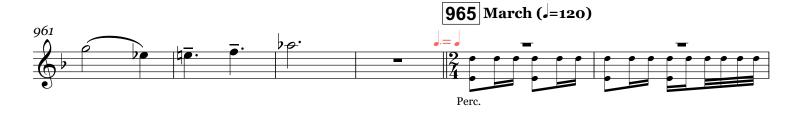










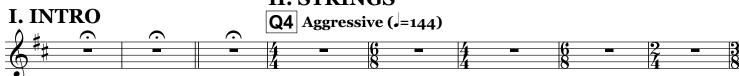




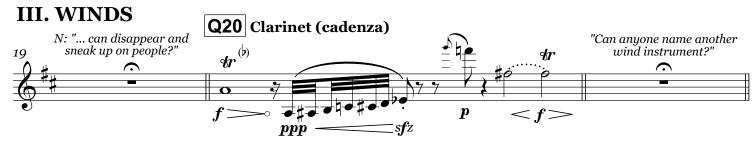




Guided Q & A II. STRINGS



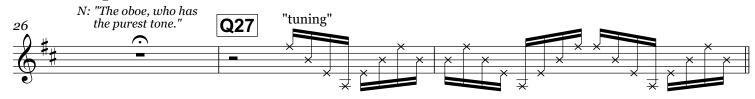


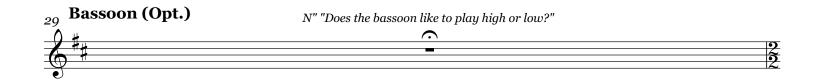


Flute (Opt.)



Oboe (Opt.)







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IV. DYNAMICS

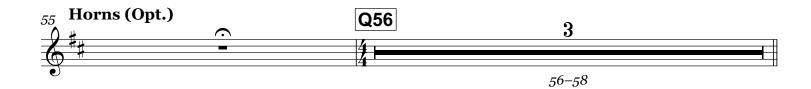


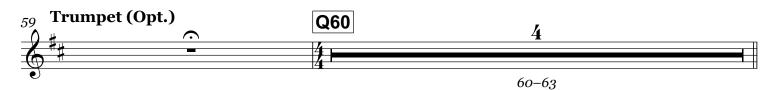




V. BRASS







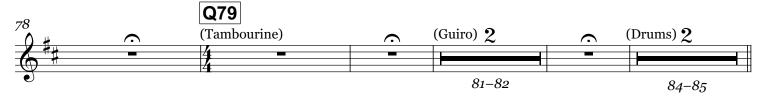
Trombone (Opt.)



Tuba (Opt.)

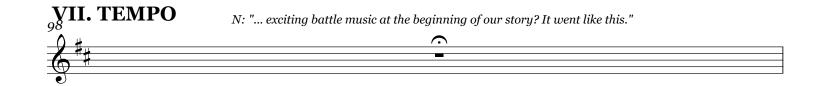


VI. PERCUSSION

















VIII. "GUESTS" CONDUCTING

Q118



IX. OUTRO

