The Harmony Games

An interactive and educational work for narrator and orchestra

Yaniv Segal

The Harmony Games

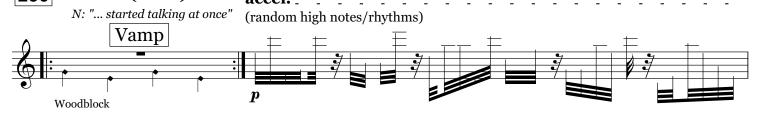








256 Tick-tock (=120) accel.



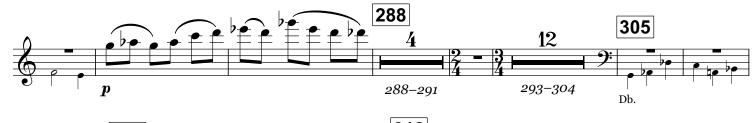
- - - - - - - - Faster (=144)





STRINGS





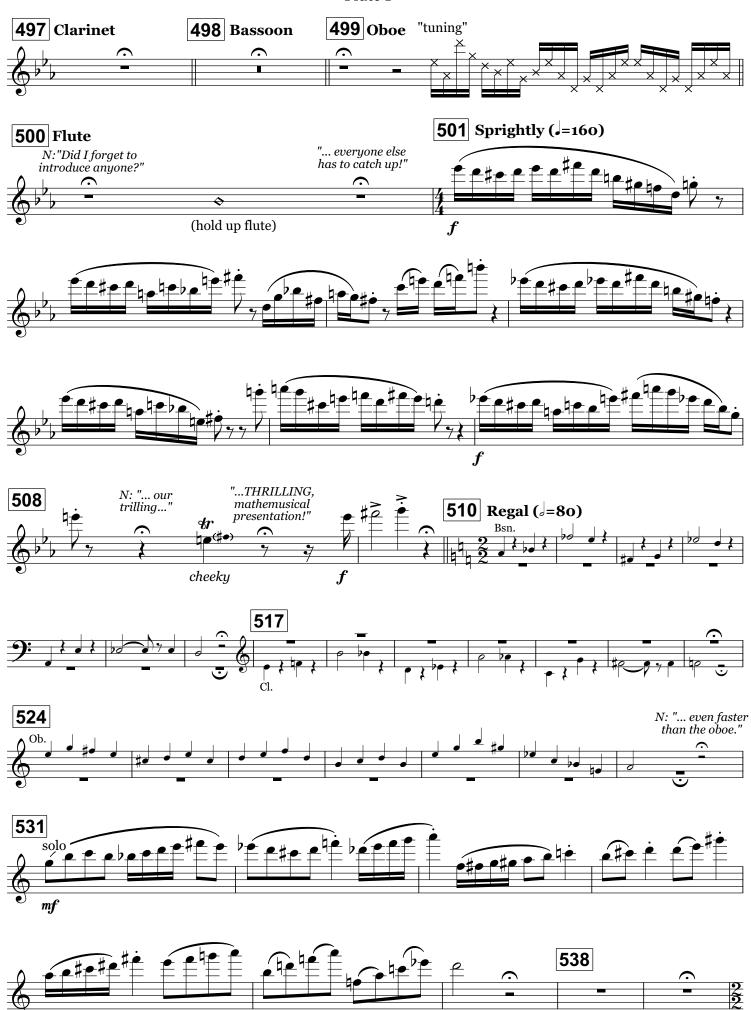


















869-880



885-886

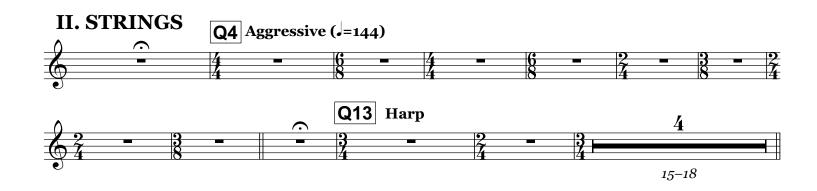






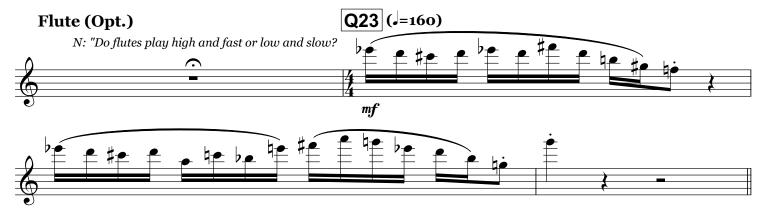
Guided Q & A





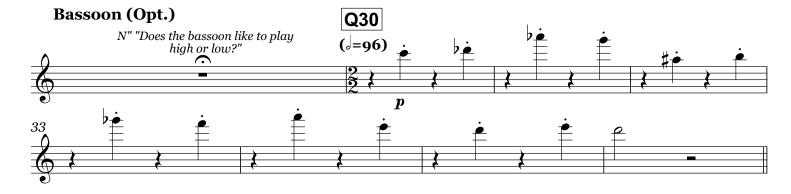
III. WINDS





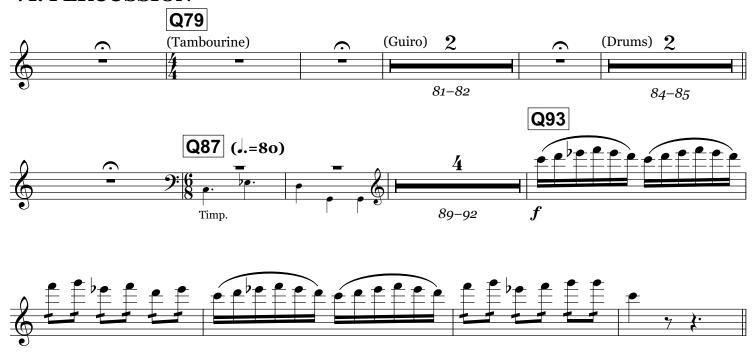
Oboe (Opt.)



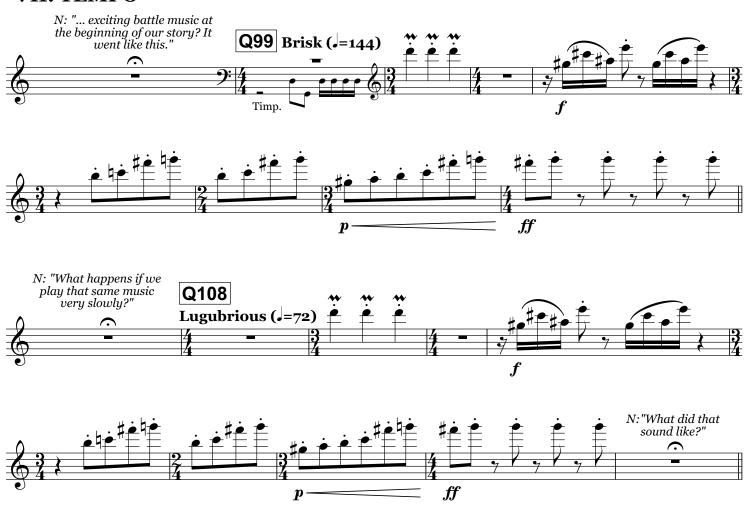




VI. PERCUSSION

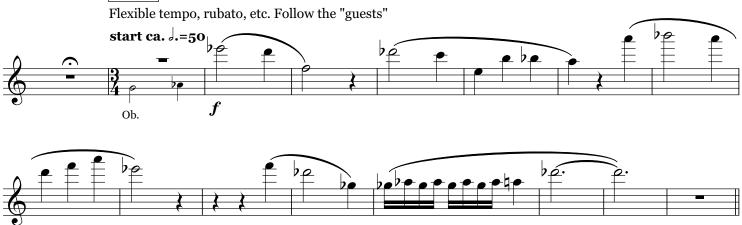


VII. TEMPO



VIII. "GUESTS" CONDUCTING

Q118



IX. OUTRO

