

2021
Horn 2

The Harmony Games

**An interactive and educational work
for narrator and orchestra**

Yaniv Segal

The Harmony Games

INTRODUCTION

Yaniv Segal

Brisk (♩=144)

3 Glock. **7** *fp* *ff*

10 *4* *10-13* *fp* *f* *15* *17* *2* *17-18* Vc.

N: "... is an exhilarating experience!"

21 *p* *3* *22-24* *25* *p poco a poco cresc.*

29 *f* *3*

35 *3* *dim.*

41 *42* *3* *6* *42-44* *45-50* *55* *2* *55-56* *pp*

57 *2* *2* *58-59* *60-61* *N: "Wondrous Woodwinds"* *64* *5* *66-70* *"Brilliant Brass"*

72 *mf* *77* *2* *79-80* *82* *2* *82-83*

BATTLE

84 88 92

84-87 Bsn. *p* *f*

93 96 6 96-101

p *f* *p* *sfz*

104 106 110 114 115 2 115-116

104-105

13 130 130 Bsn. Tpt.

117-129

134 136 136 *f* *ff* fl. or shake

140 144 3 145-147

p *p* *sfz*

148 152 2 150-151 *f* *f*

156 159 con sord. *f* dim.

162 163 168 5 168-172

p via sord.

The Harmony Games

174 **Meno mosso** (♩=108)

177

Timp. senza sord.

p

183

187

191 **Habanera**

f

188-189 191-206

208 **Dance Party** (♩=144)

N: "... Parade music year."

218 **March** (♩=120)

208-216

p *mf* *f*

222

224

229 **Pastoral** (♩=108)

235 **Rain**

N: "... a rainy number."

S. Dr.

"...blew everyone away"

229-234

236 **Tornado** (♩=144)

air through the instrument

241

N: "... a special theme"

p *< sfz* *< sfz* *< sfz* *p* *< sfz >*

256 **Tick-tock** (♩=120)

N: "... started talking at once"

243 "MATHEMUSICA!" speak huh? 245-254 Vamp Woodblock

accel.

(speak/whisper through mouthpiece)

p

Faster (♩=144)

259 **Vamp** **260 Brisk (♩=144)** **263**

W-bl. Vc. *p*

264 **269** N: "Let the Harmony Games Begin!"

2 266-267

STRINGS

271 Brisk (♩=144) **275** N: "... the strings vibrate and create sound."

277 Flowing (♩=144) **281** 3

281-283 *p*

288 4 12 **305**

288-291 293-304 Db.

309 **312**

p

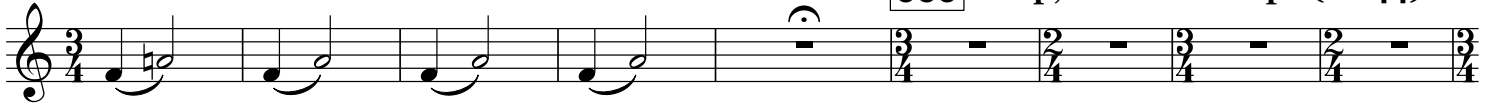
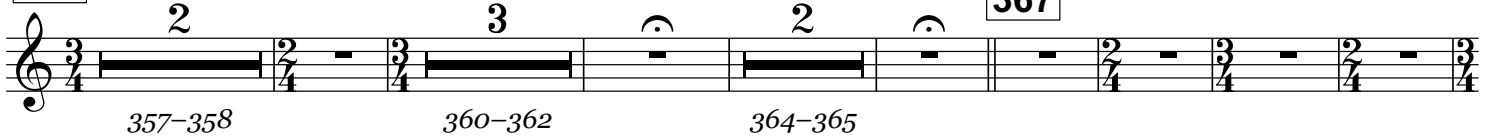
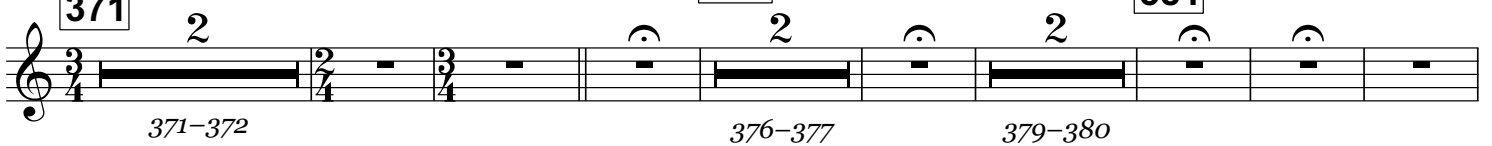
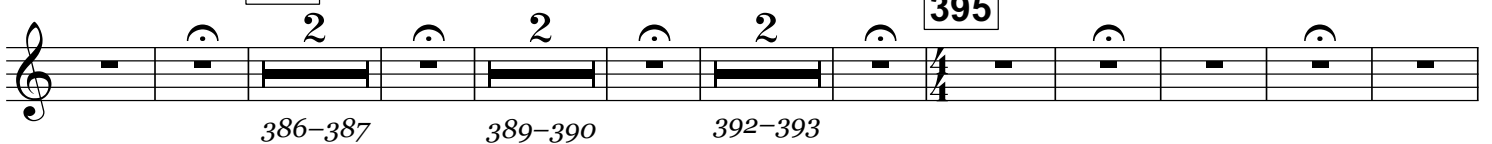
318 **326** 3

326-328

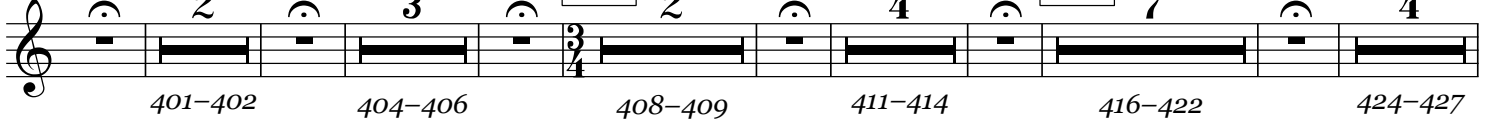
329 **333** Vln. 1

344

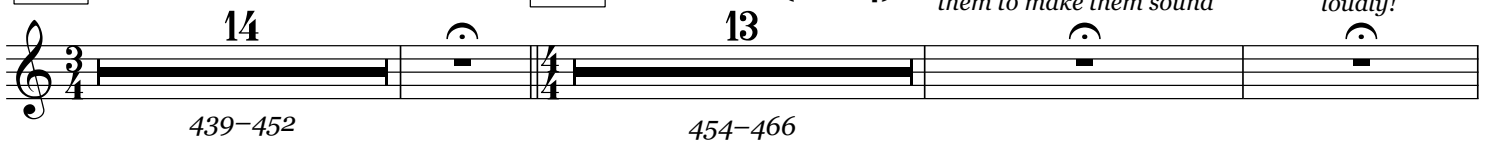
3 338-340 Db. *p*

348**353** Harp, L'istesso tempo (♩=144)**357****367****371****376** Lively (♩=144)**381****386****395**

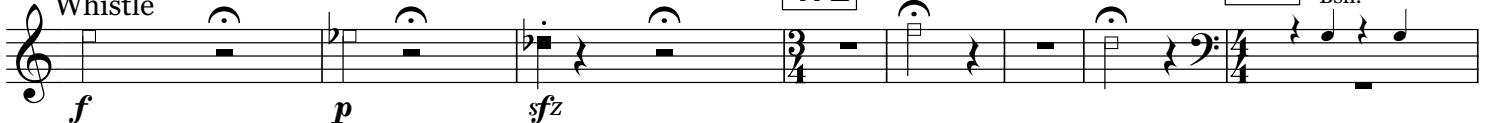
400

408**416**

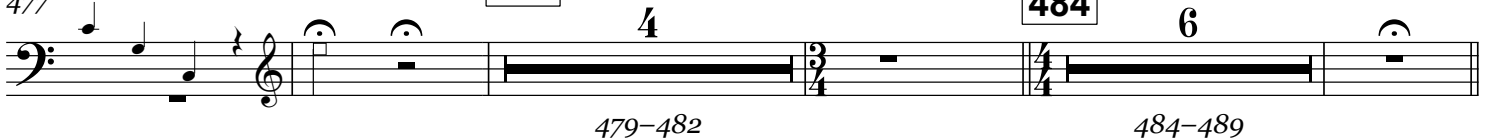
428

433**435****WINDS****439** Strings Finale (♩=144)**454** Whimsical (♩=104)*"N: 'We blow air through them to make them sound'"**"... whistle loudly!"***469***"... soft whistle"**"... really short one!"**"... everyone ready?"***472****476**

Bsn.



477

479 Aviary (♩=104)**484**

491 Sprightly (♩=160) **497** Clarinet **498** Bassoon **499** Oboe "tuning" **500** Flute

6

491-496

501 Sprightly (♩=160) **510** Regal (♩=80) **517** 6

7 6 6

501-507 510-515 517-522

524 6 **531** 6 **538** Tpt. **540** 5 Timp.

524-529 531-536 540-544

546 **549** **553** 9 **562** Winds Finale poco agitato (♩=88) Cl.

pp *mf* 553-561

564 **568** **572** *f*

573 **578** *fp*

580 2 **587** Ominous (♩=104) *f*

581-582

586 N: "We are COOL composers!" **587** Ominous (♩=104) con sord. *p*

BRASS

593 N: "... a fabulous fanfare!" **Fanfare** (♩=120) senza sord. *f*

598 **599**

645 Comfortably ($\text{♩} = 108$) *N: "... has a meter of 2 beats."* **652**

645-650 *f* *mf*

657 **660** **662** 4 662-665

666 *f* *mf*

676 Faster ($\text{♩} = 120$) **680**

675 Perc. *f* *mf*

683 **688** *N: "... the music will sound very different."*

690 Lilting ($\text{♩} = 54$) **693**

mf

697 **699** **701** 4 **705** 701-704 *f*

708 *mf*

716 Faster ($\text{♩} = 58$) **720** 4 716-719 *f*

723



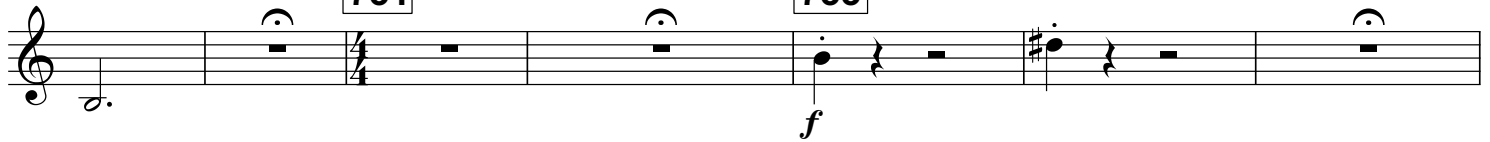
729

N: "Can you
play in five?"

731

"Let's take some
notes."

733

"Repeat each
note twice."

736

"And three times."

739

"... four times..."

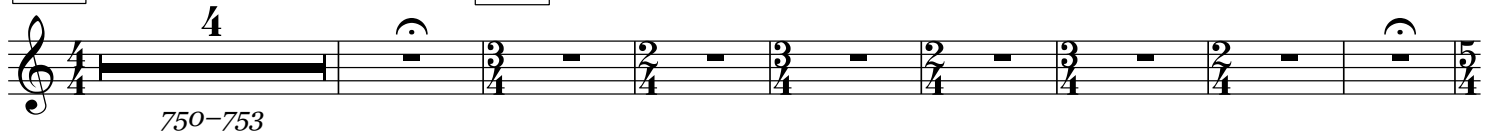


742

N: "...looked like they were
about to cry."

750 Somber (♩=80)

755 Hopeful (♩=160)



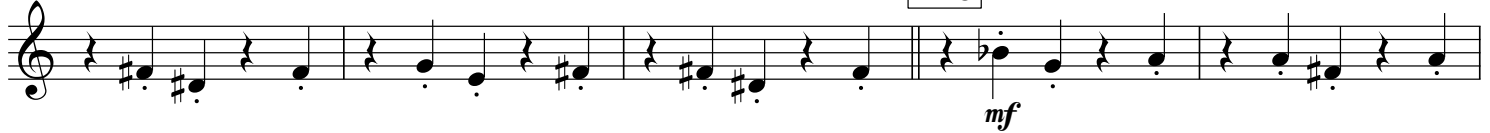
762 Brass Finale (♩=160)

764



767

770



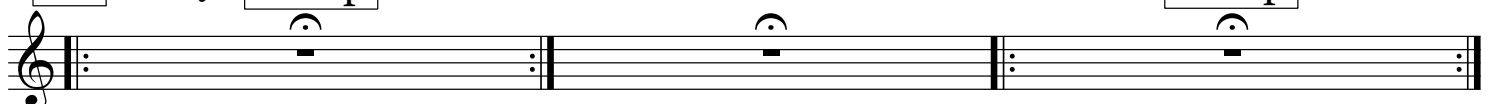
772



778 Freely

Vamp

Vamp



PERCUSSION

781 In tempo (♩=144) **787** A little slower (♩=108)

782-785 787-788 790-791 793-795

797 In tempo (♩=144) **810** Chillin' (♩=108) **820**

797-808 810-811 813-818 820-825

826 Vc. **829** con sord. *p*

833 **837** finger snaps

841 via sord. **845** Dramatic

851 Grouping (♩=80) **853** (3+3) **859** (2+2+2)

853-857 859-863

865 Percussion Finale (3+3, 2+2+2) **871** Hp.

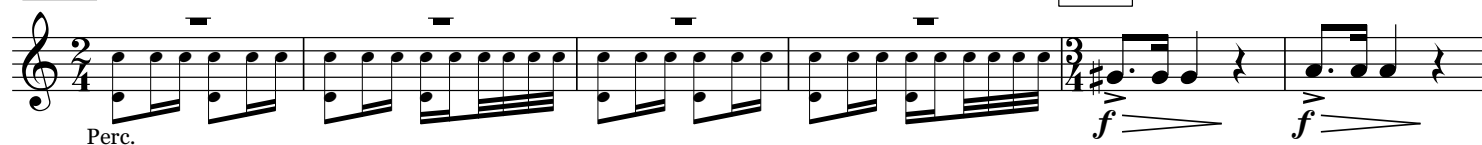
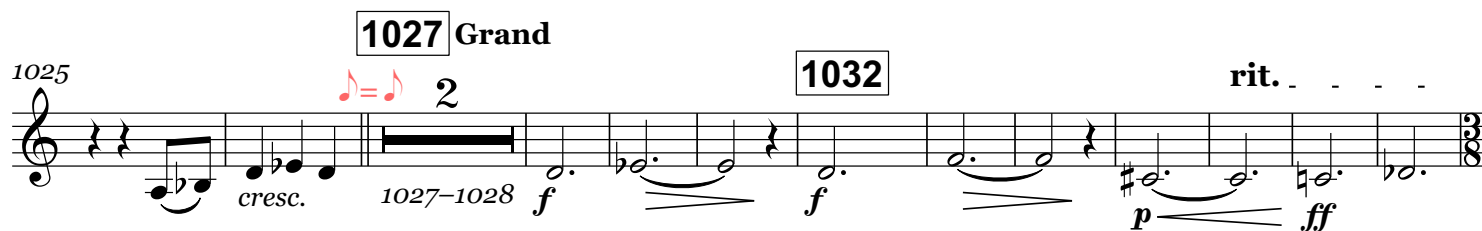
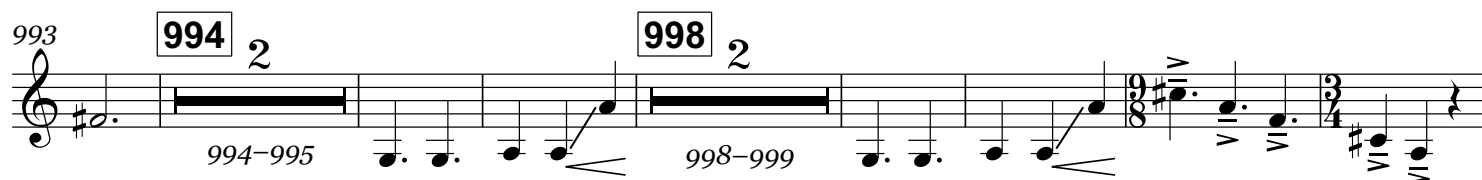
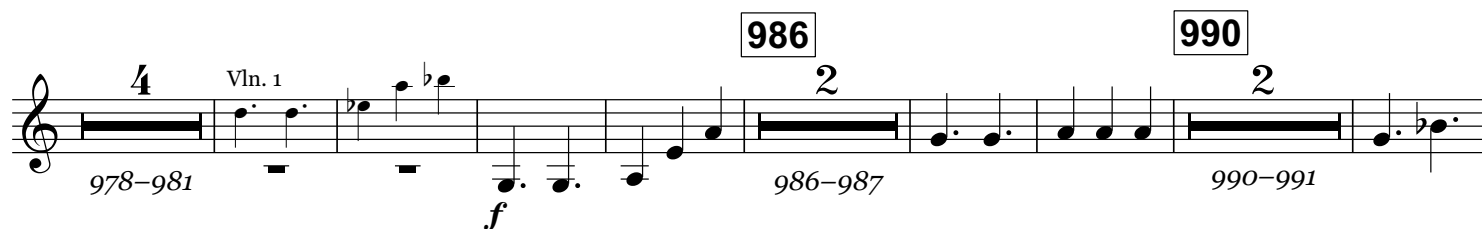
869-870

875 senza sord. *f*

874

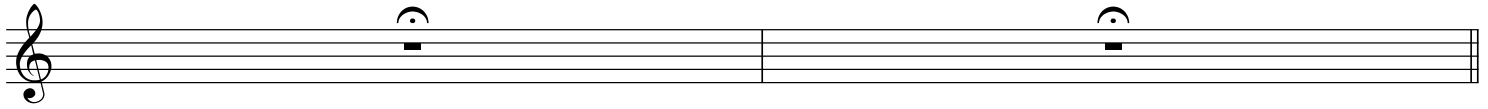
952 958

A musical score for the song 'The Rose Tree'. The score is written on a single staff with a treble clef. The key signature has one sharp (F#), and the time signature is 2/4. The music begins with a piano (p) dynamic marking. The melody consists of eighth and quarter notes, with some notes beamed together. There are two measures of rests, each marked with a red equals sign (=). The score ends with a double bar line and a repeat sign. The measure numbers 952 and 958 are indicated above the staff.

965 March (♩=120)**977** Fast (♩=180)
(3+3, 2+2+2)**1039** A tempo (♩=180)

Guided Q & A

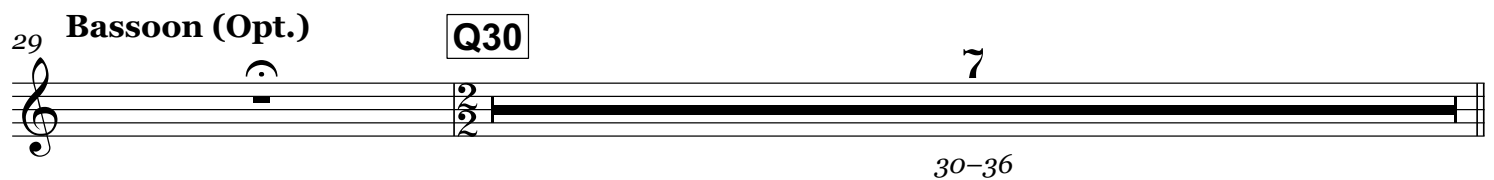
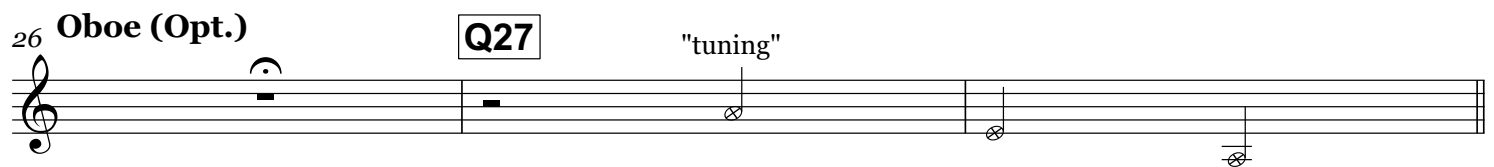
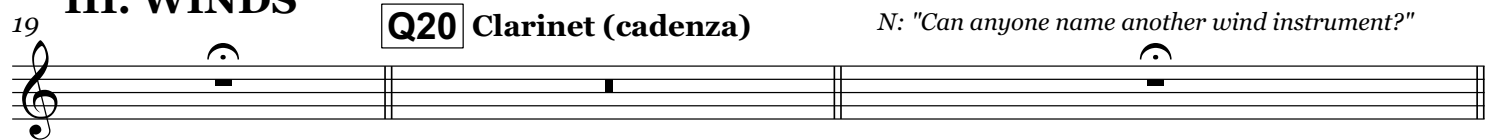
I. INTRO



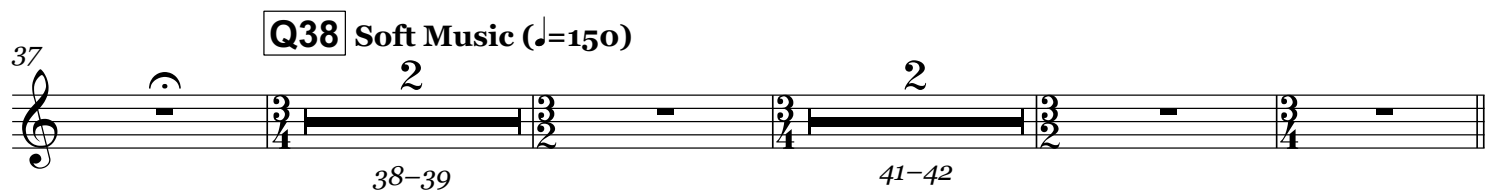
II. STRINGS



III. WINDS



IV. DYNAMICS

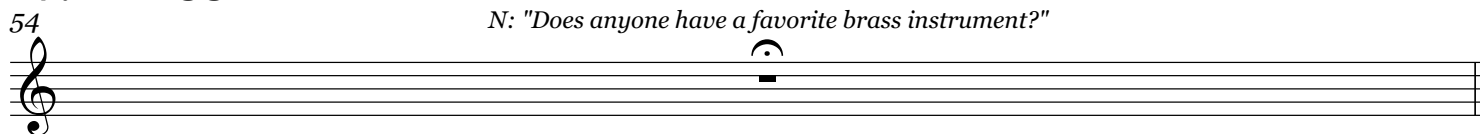


N: "... but with the whole orchestra playing!"

Q46 Loud Music



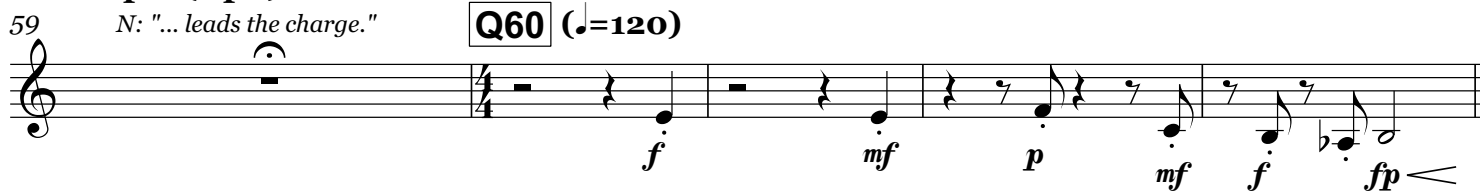
V. BRASS



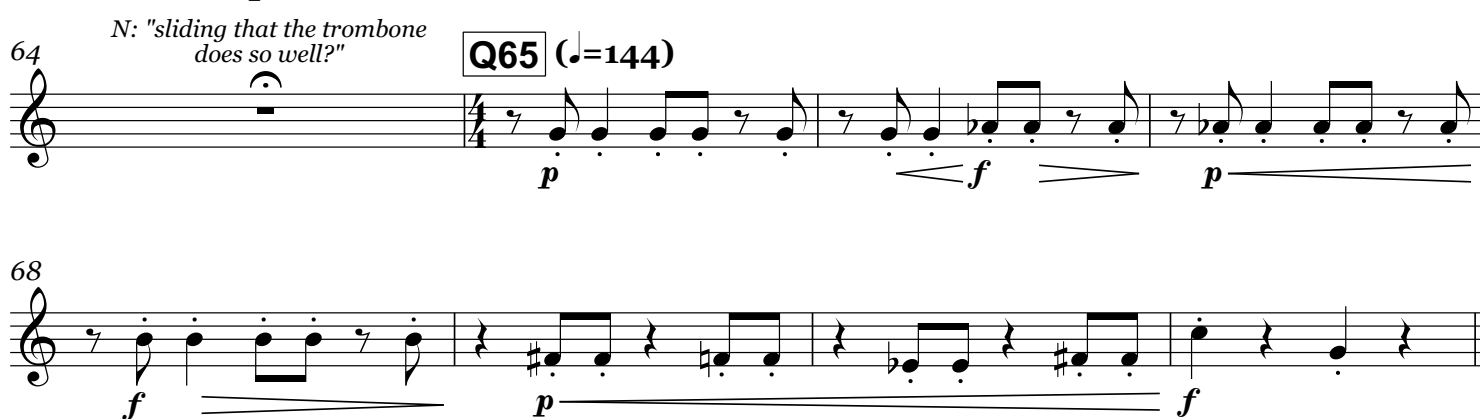
Horns (Opt.)



Trumpet (Opt.)



Trombone (Opt.)



Tuba (Opt.)



VI. PERCUSSION

78 **Q79** (Tambourine) (Guero) 2 (Drums) 2

81-82 84-85

86 N: "... how these beats were grouped?" **Q87** (♩.=80) Timp. *f*

92 **Q93**

VII. TEMPO

98 N: "... exciting battle music at the beginning of our story? It went like this." **Q99** Brisk (♩.=144) Timp. *f*

102

107 N: "What happens if we play that same music very slowly?" **Q108** Lugubrious (♩.=72) *f*

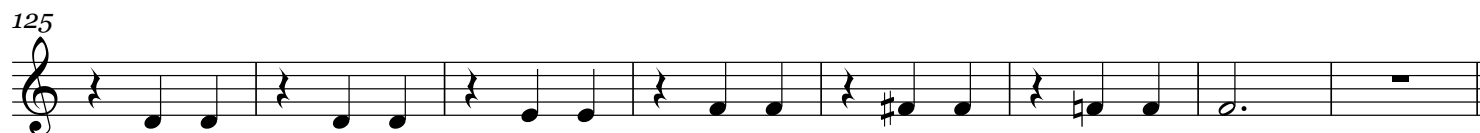
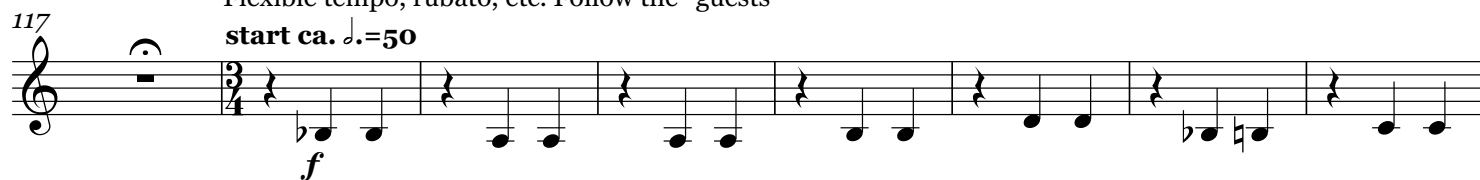
111 N: "What did that sound like?"

VIII. "GUESTS" CONDUCTING

Q118

Flexible tempo, rubato, etc. Follow the "guests"

start ca. ♩.=50



IX. OUTRO

 N: "back to you,
HOST"

Q134

 "... you never know what you will
discover at the Symphony!"

Q135

Fast (♩=180)


Q140
