

# The Harmony Games

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## INTRODUCTION

**Brisk** (♩=144)

3 Glock.

7 Piccolo

*fp* *ff*

10 4

N: "... is an exhilarating experience!"

15

17 2

*p* *f* Vc.

21 3 25

cresc.

29

35

*f*

to Fl. 4 42 3 45 6

N: "Shimmering Strings"

2 2

64 Flute

67

*mf* *f*

## BATTLE

72 4 77 2 82 2 84 4

88

92 2

*f* Bsn.

Ob.

3 98 *f* *sfz* *sfz*

104 2

110 114 Cl.

118 12 130 10 2 144 Fl. 1

*sfz* > Cl.

2 *f*

152 *f*

159 14 *p* *ff*

## The Harmony Games

174 *Meno mosso* (♩=108)

3 2 3 183 4

187 Fl. 1 3 *p*

**191 Habanera** 16 **208 Dance Party (♩=144)** 9 **218 March (♩=120)** 10 *N: "a beautiful sunshiny melody."*

**229 Pastoral (♩=108)** *p* *to Picc.*

**235 Rain** *N: "... a rainy number."* *S. Dr. .* *"...blew everyone away"* **236 Tornado (♩=144)** *Picc.* *f*

*to Fl.*

**241** *N: "... a special theme"* *"MATHEMUSICA!"* **245 Stealthy (♩=72)** *spoken: huh?* *Cl.*

*Flute* **249** *p*

**256 Tick-tock (♩=120)** *accel.* *N: "... started talking at once"* *(random high notes/rhythms)* **Vamp** *Woodblock* *p*

*Faster (♩=144)* **Vamp** *W.B.*

**260** Brisk (♩=144)

**263**

**269**

Timp.

## STRINGS

**271** Brisk (♩=144)

**277** Flowing (♩=144)

Vln. 1

**281**

**284**

Cl.

*p*

**288**

**305**

Db.

**312**

**318**

*p*

*3*

**326**

**333** Vln. 1

**344**

Vln. 1

*mp*

348

353 Harp, L'istesso tempo (♩=144) 364

367 376 Lively (♩=144)

386 395

404 408

416 424 435

439 Strings Finale (♩=144) 445

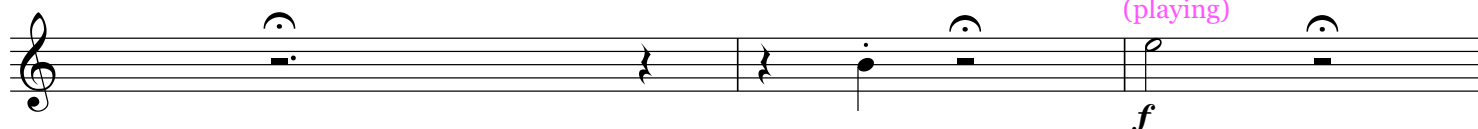
**WINDS****454** Whimsical (♩=104)**459****463**

"N: "Wonderful"

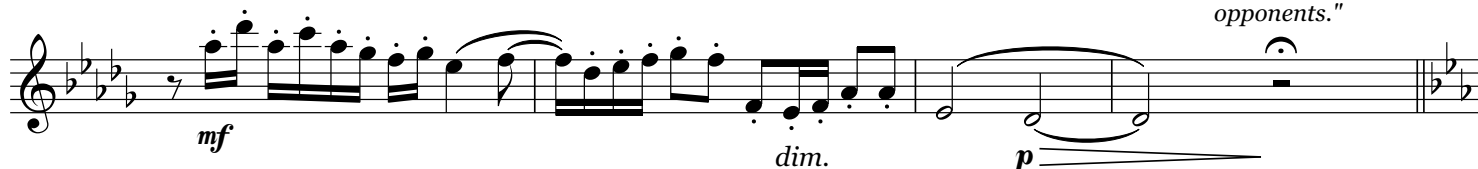
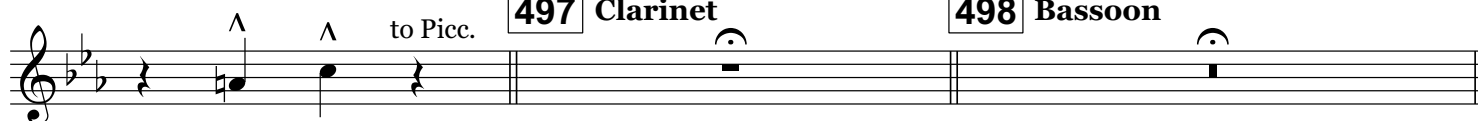
"Whimsical"

"Wacky"

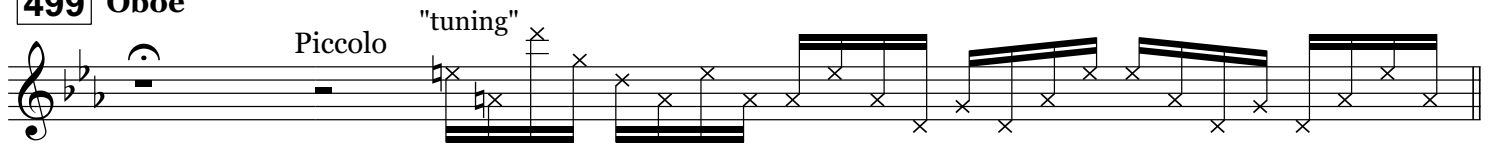
"Woodwinds"

**467**"N: "We blow air through  
them to make them sound""... whistle  
loudly!"**469**"... soft  
whistle""N: "... really  
short one!""... everyone  
ready?"**472****476**N: "... honorary woodwind  
family members!"**479** Aviary (♩=104)

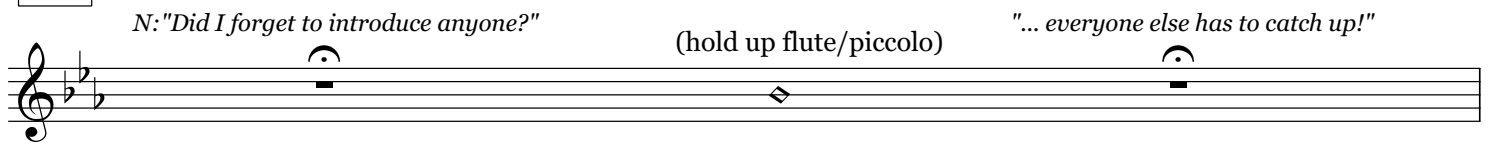
flz.

**484**N: "We fly circles  
around our  
opponents."**491** Sprightly (♩=160)**497** Clarinet**498** Bassoon

**499 Oboe**



**500 Flute**



**501 Sprightly (♩=160)**



**508**



**510 Regal (♩=80)**



**517**



**524**

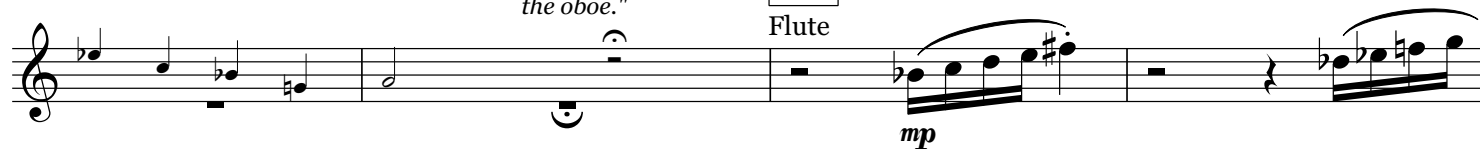


## Flute 2 / Piccolo

N: "... even faster than  
the oboe."

531

Flute



mp



540

(♩=80)

538



10

Tpt.

553



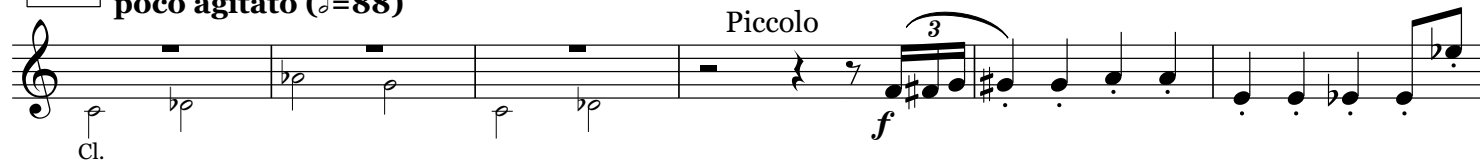
p

to Picc.

6

562

**Winds Finale**  
**poco agitato** (♩=88)



cl.

Piccolo

f

568



3

572



flz.

ff

578

582



3

3

3

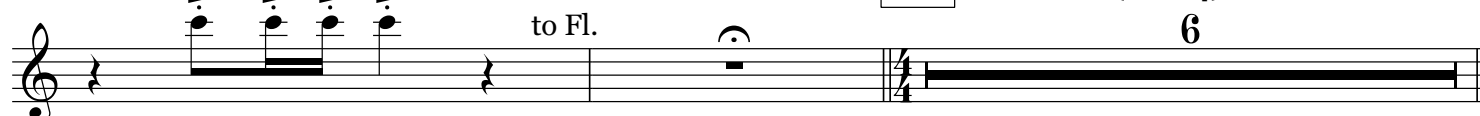
3

3

587

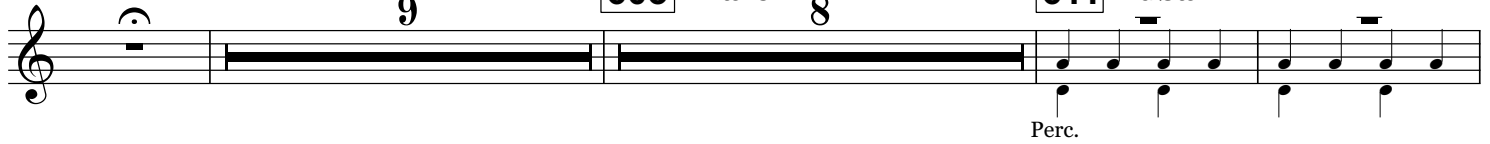
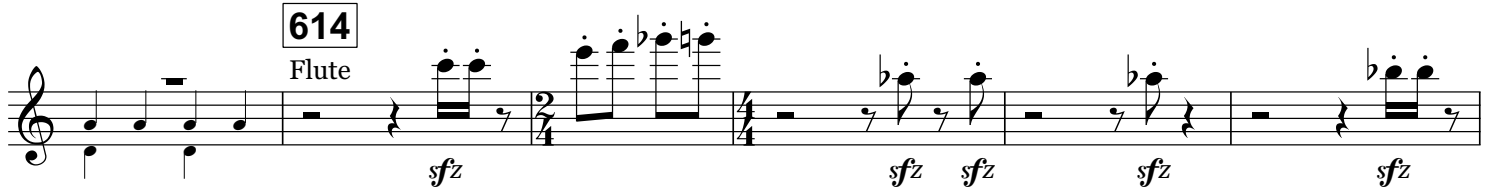
**Ominous** (♩=104)

6

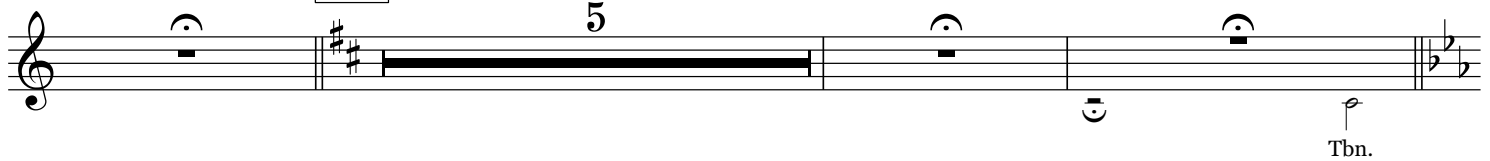
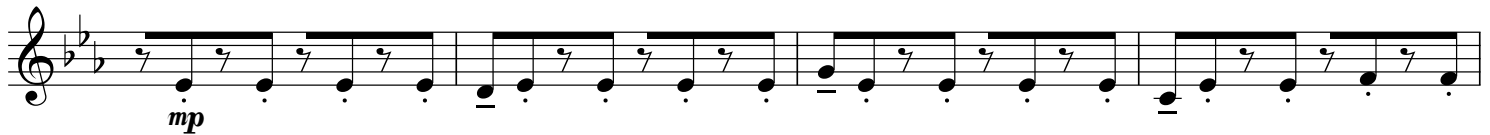


to Fl.



**BRASS****593****Fanfare** (♩=120)  
9**603****March** 8**611****Tuba****614****Flute****620****Horns**

5

*N: "... they just slide and clown around."***627****Trombone, Silly** (♩=144)**638****Trumpet** (♩=120)

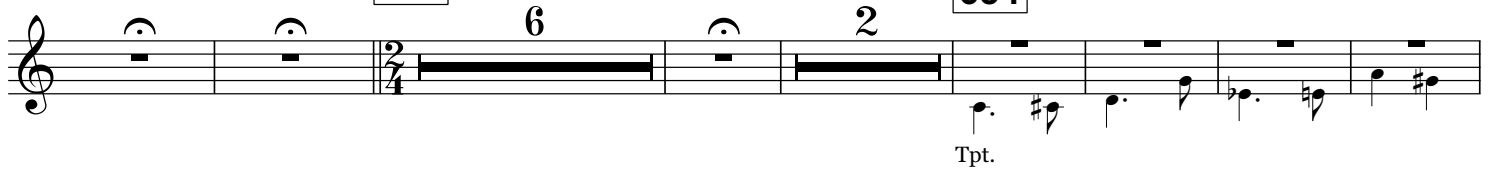
4

**645****Comfortably** (♩=108)

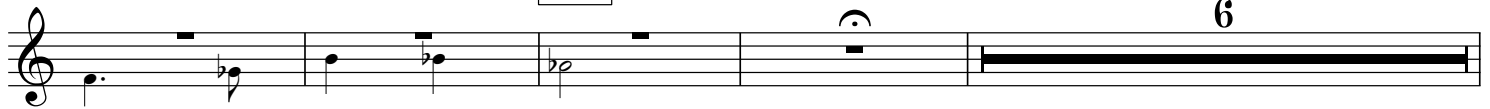
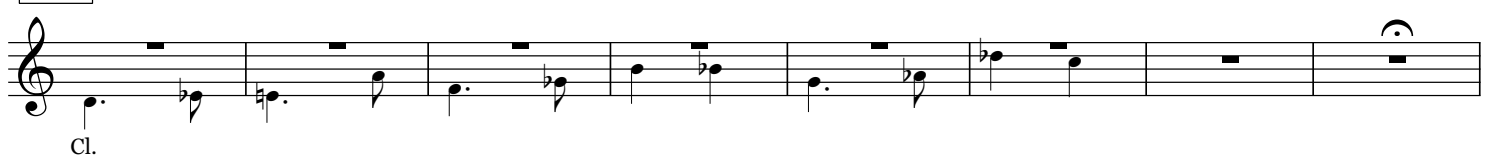
6

**654**

2

**660**

6

**668**

**676** Faster (♩=120)

Perc.

680

Bsn.

**682**

688

*mf*

**690** Liltng (♩=54)

3

Bsn.

699

**701**

7

708

Tpt.

**716** Faster (♩=58)

4

Hn.

723

*mf*

731

2

**736**

2

2

742

7

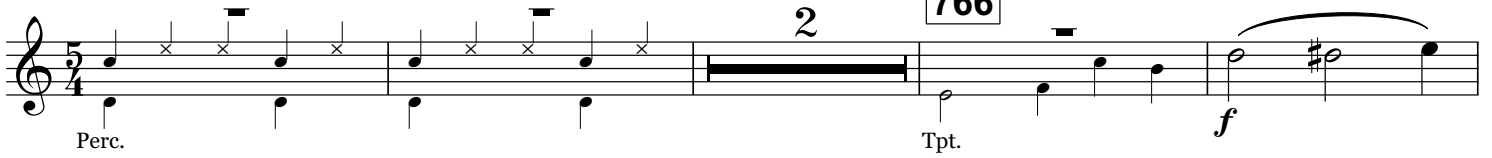
**750** Sombor (♩=80)

Cl.

**755 Hopeful** (♩=160)



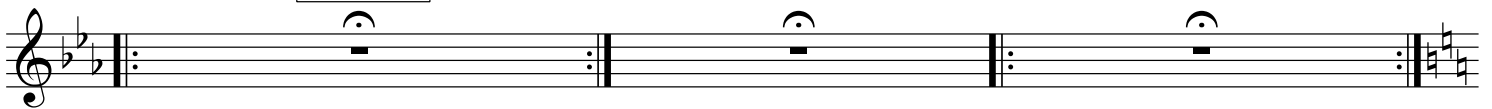
**762 Brass Finale** (♩=160)



**778 Freely**

Vamp

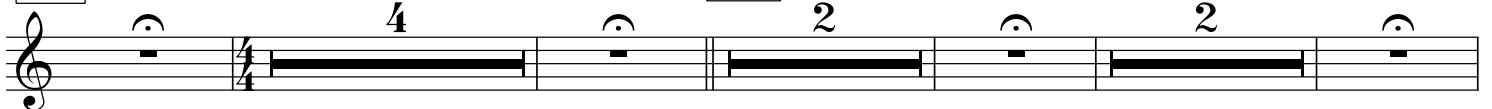
Vamp



**PERCUSSION**

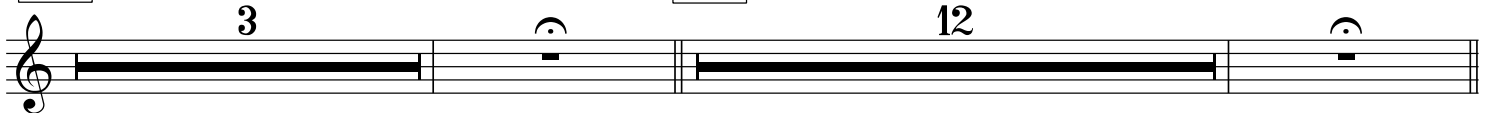
**781 In tempo** (♩=144)

**787 A little slower** (♩=108)



**793**

**797 In tempo** (♩=144)



**810 Chillin'** (♩=108)



**815**

**820**



**826** **829**

Vc. Tpt.

**833** finger snapping

**837**

**841** *mf* *sfz*

**845** Dramatic

**851** Grouping (♩.=80) **853** (3+3) **859** (2+2+2)

**865** Percussion Finale (3+3, 2+2+2) 12

Timp.

**881** Tpt. 2

**887** *f* flz.

The musical score is written for Flute 2 / Piccolo. It begins with measure 826, which has a rest for the Violoncello (Vc.) and a note for the Trumpet (Tpt.). Measure 829 has a rest for the Trumpet. Measure 833 features a melody in the Flute 2 / Piccolo part with a dynamic marking of *mf* and a performance instruction of 'finger snapping'. Measure 837 continues the melody. Measure 841 has a melody with dynamic markings of *mf* and *sfz*. Measure 845 is marked 'Dramatic' and features a melody with a final double bar line. Measure 851 is marked 'Grouping (♩.=80)' and features a melody with a final double bar line. Measure 853 is marked '(3+3)' and features a melody with a final double bar line. Measure 859 is marked '(2+2+2)' and features a melody with a final double bar line. Measure 865 is marked 'Percussion Finale (3+3, 2+2+2)' and features a melody with a final double bar line. Measure 881 has a melody with a dynamic marking of *f* and a performance instruction of 'flz.'. Measure 887 continues the melody with a dynamic marking of *f*.

893 *flz.* N: "It was too late." 896 *f*

899 *p* *f*

903 N: "... won the Harmony Games?"

905 N: "Strings?" "Woodwinds?" "Brass?" "Percussion?" "cheering"

906 N: "And the winner is..." "... rulers of the land." (that family cheers again) "The winning family got up to make a speech."

## FINALE

### 908 Moderato assai (♩=60)

Perc. 3 3 3 3 3 3 5 3

920 Vln. 1 3

929 Spirited (♩=180) *mp* Perc.

933 *f*

939 *rf*

946 (3+3, 2+2+2)

Timp.

952 *p*

958

965 March (♩=120)

Perc.

969 *f*

to Picc.

*ff*

**977** Fast (♩=180)  
(3+3, 2+2+2)

**986** Piccolo

**990**

**994** 4

**998** *f*

**1005** 3

**1009**

**1013** *p*

**1017** *f*

**1023** *ff*

**1027** Grand (♩=♩)  
2

*cresc.*

**1032** *f*

*rit.*

*p*

**1039** A tempo (♩=180)

*ff*

Tpt.

Vln. 1

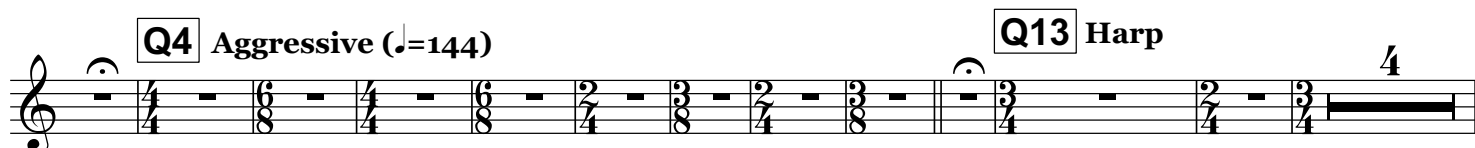
The musical score is written for Flute 2 / Piccolo. It begins with measure 977, marked 'Fast (♩=180)' with a tempo of 180 beats per minute. The key signature has two flats. Measures 986, 990, 994, 998, 1005, 1009, 1013, 1017, 1023, 1027, 1032, and 1039 are marked with rehearsal numbers. The score includes various musical notations such as rests, notes, trills, and dynamic markings (f, ff, p, cresc.). It also features rehearsal marks and tempo changes (Fast, A tempo). The score is divided into systems, with some measures spanning across systems. The final measure is 1039, marked 'A tempo (♩=180)'.

# Guided Q & A

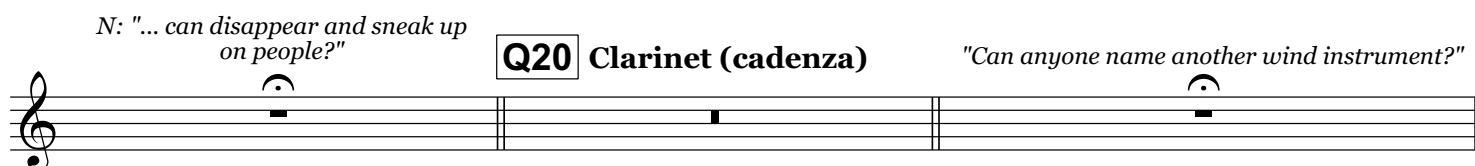
## I. INTRO



## II. STRINGS



## III. WINDS



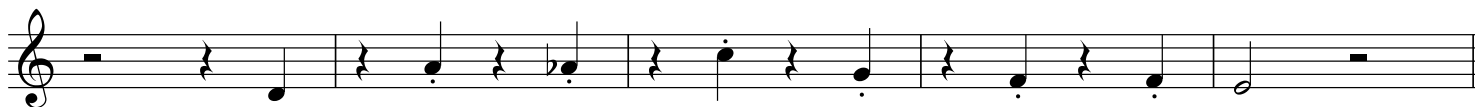
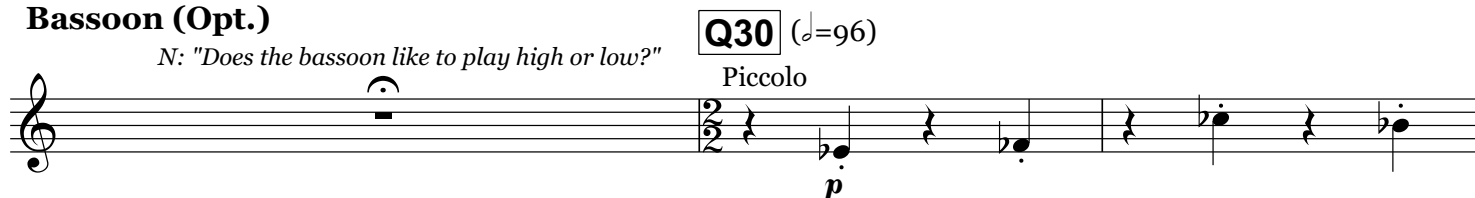
### Flute (Opt.)



### Oboe (Opt.)



### Bassoon (Opt.)





## IV. DYNAMICS

**Q38** Soft Music (♩=150)

Vln. 1

**Q46** Loud Music

*N: "... but with the whole orchestra playing!"*

Piccolo

*f*

to Fl.

## V. BRASS

*N: "Does anyone have a favorite brass instrument?"*

**Horns (Opt.)**

**Q56**

3

**Trumpet (Opt.)**

**Q60**

4

**Trombone (Opt.)**

**Q65**

7

**Tuba (Opt.)**

*N: "Does the tuba play high or low?"*

**Q73** (♩=120)

Flute

*sfz*

## VI. PERCUSSION

**Q79** (Tambourine) (Guero) 2 (Drums) 2

**Q87** (♩.=80) Timp. **Q93** Flute *f*

## VII. TEMPO

N: "... exciting battle music at the beginning of our story? It went like this."

**Q99** Brisk (♩.=144) Timp. Flute *f*

N: "What happens if we play that same music very slowly?"

**Q108** Lugubrious (♩.=72) Flute *f*

# VIII. "GUESTS" CONDUCTING

**Q117**

Flexible tempo, rubato, etc. Follow the "guests"

start ca. ♩ = 50

Flute

Ob.

*f*

to Picc.

# IX. OUTRO

N: "back to you, HOST"

**Q133**

"... you never know what you will discover  
at the Symphony!"

**Q134** Fast (♩ = 180)

Timp.

Piccolo

*f*

**Q139**

*f*

Tpt.

Vln. 1

*ff*