

Yaniv Segal

# The Harmony Games



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## INTRODUCTION

Brisk (♩=144)

3 Glock. *fp* *ff*

10 4 10-13 *fp* *f* 15 17 2 17-18 Vc.

21 3 25 2 29 *p* 22-24 *p* 26-27 *mf cresc.* *f*

35

42 3 6 55 2 40-41 42-44 45-50 55-56

64 N: "Wondrous Woodwinds"

67 4 72 N: "Brilliant Brass" *mf*

67-70

## Horn III in F

77 82

2 2

79-80 82-83

84 BATTLE 88 92

4

84-87

Bsn.

*f*

96 104 106

6 2

96-101 104-105

110 114 115

2

115-116

16 133 136

117-132

Hn. 2

*f* *ff*

fl. or shake

140 144

3

145-147

*f* *mf* *sfz* *f*

152

2

150-151

*f*

159

14

159-172

# The Harmony Games

**174** Meno mosso (♩=108) **177** **183**

3

174-176 Hn. 1 *f*

**187** **191** Habanera **16**

2

188-189 191-206

**208** Dance Party (♩=144) **218** March (♩=120)

9

208-216 *p* *mf* *f*

N: "... Parade music year."

**224** **229** Pastoral (♩=108) **6**

229-234

**235** Rain **236** Tornado (♩=144)

N: "... a rainy number." S. Dr. "...blew everyone away" air through the instrument

*p* < *sfz* < *sfz* < *sfz*

**241** **245** Stealthy (♩=72) **10**

N: "... a special theme" N: "MATHEMUSICA!" (spoken) huh?

*p* < *sfz* > 245-254

**256** Tick-tock (♩=120) **accel.**

N: "... started talking at once" (speak/whisper through mouthpiece)

Vamp

Woodblock *p*

**Faster** (♩=144)

Vamp

W-bl.

**260** Brisk (♩=144)

Vc.

**263**

*p*

266-269

**STRINGS****271** Brisk (♩=144)

**275**

N: "... the strings vibrate and create sound."

**277** Flowing (♩=144)

**281**

11

*p*

281-291

12

**305**

293-304

Db.

**312**

*p*

**318**

**326**

3

326-328

**333** Vln. 1

3

338-340

Db.

**344**

*p*

**348**

**353** Harp, L'istesso tempo (♩=144)

**357**

2

3

357-358

360-362

363 3 367 371 2

363-365 371-372

376 Lively (♩=144) 2 381 2 386 2

376-377 379-380 383-384 386-387 389-390

392 2 399 2 3

392-393 401-402 404-406

408 2 4 416 7 424 4 4 433

408-409 411-414 416-422 424-427 429-432

435 439 Strings Finale (♩=144) 14

435-452

## WINDS

454 Whimsical (♩=104) 13 467 "N: 'We blow air through them to make them sound'"

454-466

469 N: "... whistle loudly!" Whistle "... soft whistle" "... really short one!" "... everyone ready?"

f p sfz

472 476 Bsn.

479 Aviary (♩=104) 4 484 6 491 Sprightly (♩=160) 6

479-482 484-489 491-496

**497 Clarinet** **498 Bassoon** **499 Oboe** "tuning"

**500 Flute** *N: "... everyone else has to catch up!"* **501 Sprightly** ( $\text{♩}=160$ )

501-507

**510 Regal** ( $\text{♩}=80$ ) **517** **524** **531**

510-515 517-522 524-529 531-536

**538** **540** **545** Timp.

540-544

**549** **553** **562 Winds Finale** *poco agitato* ( $\text{♩}=88$ )

549-553 553-561 562-565 Bsn.

**568** **572** *f*

**578** *fp*

**587 Ominous** ( $\text{♩}=104$ )

581-582 587-592

# BRASS

**593** *N: "... a fabulous fanfare!"* **Fanfare** ( $\text{♩}=120$ )



[illegible]

**611** Tuba

3

*N: "... heroic horns hunger for hunting!"*

611-613

*sfz* *sfz* *sfz* *sfz* *sfz*

[illegible]

625

627 Trombone, Silly (♩=144)

10

N: "... leads the charge."

627-636

**638** Trumpet (♩=120)

*f* *mf* *p* *mf* *f* *fp*

642

N: "... buzz our lips on our mouthpieces."

"... brass players when you grow up."

ord.

"... but what is a beat?"

mouthpiece only

*f* schmaltsy

**645** Comfortably (♩=108) N: "... has a meter of 2 beats." **652**

6

645-650

Hn. 1

*f*

**662** **666** **4** **662-665** **f** **mf**

**676** **Faster (♩=120)** Perc.

**682** **f soli** Tba.

**690** **Lilting (♩=54)** Hn. 2 **693** **f**

**699** **701** **4** **701-704**

**705** **708** **f** **mf** **3** **3** **3**

**716** **Faster (♩=58)** **3** **716-718**

**720** **723** **f** **mf**

**729**

N: "Can you play in five?" **731** "Let's take some notes." **733** "Repeat each note twice." **736** "And three times."

733-734 736-737

**739** N: "...four times..." **742**

739-740 *mf*

N: "...looked like they were about to cry." **750** Somber (♩=80)

750-753

**755** Hopeful (♩=160) **762** Brass Finale (♩=160)

Perc.

**766** **770**

764-765 *f* *mf*

**778** Freely Vamp Vamp

## PERCUSSION

**781** In tempo (♩=144) **787** A little slower (♩=108)

782-785 787-788 790-791 793-795

## Horn III in F

**797** In tempo (♩=144) **810** Chillin' (♩=108) **820**

12 2 6 6

797-808 810-811 813-818 820-825

**826** Vc. **829** finger snaps (2)

**833** (3) (4) (5) (6) (7) (8)

(9) (10) (11) (12) **841** (13)

(14) (15) **845** Dramatic

**851** Grouping (♩=80) **853** (3+3) **859** (2+2+2)

5 5

853-857 859-863

**865** Percussion Finale (3+3, 2+2+2) **871**

Timp. 2 Hp.

869-870

**879-880**

*f* 2

**885-886** *mf*

2

4 **893** *N: "It was too late."* **896** (3+3)

889-892

*fp*

(2+2+2) **899** (3+3, 2+2+2)

*p* *f*


903

*N: "... won the Harmony Games?"*

The musical notation shows a single measure on a five-line staff. It begins with a treble clef. The note is a half note (indicated by a '2' below the stem) with a flat (b) and a natural sign (n) above it, resulting in a B-natural. The note is positioned on the second line of the staff. A vertical bar line is placed at the end of the measure.

906

N: "And the winner is..."



"... rulers of the land." (that family cheers again)  
 "The winning family got up to make a speech."

## FINALE

**908** Moderato assai (♩=60)

S. Dr.

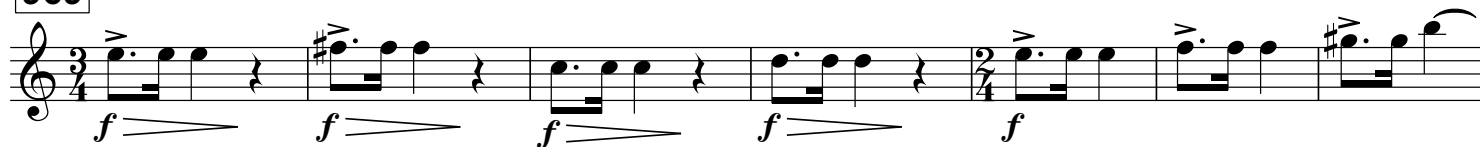
910-914 916-919 920-928

**929 Spirited** (♩=180)

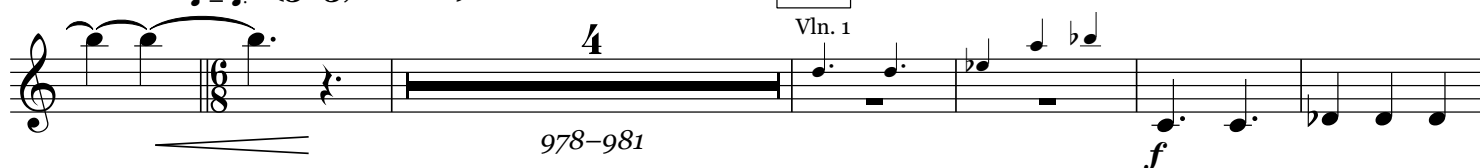
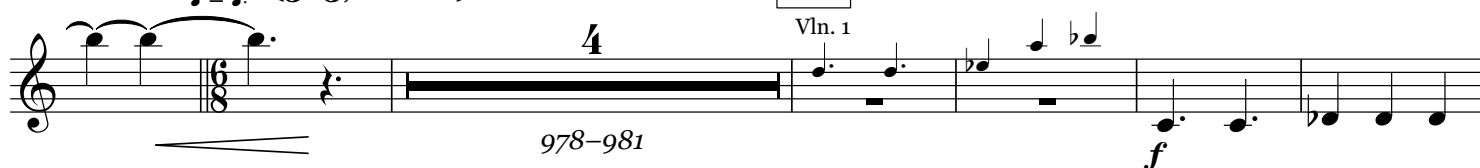
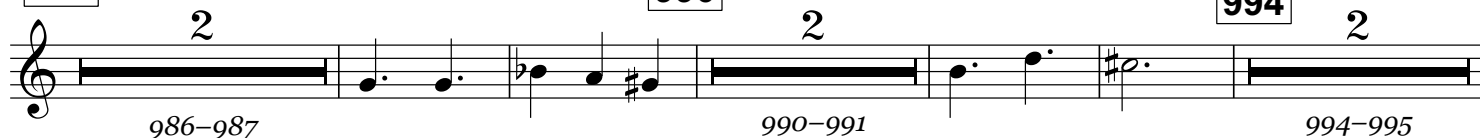
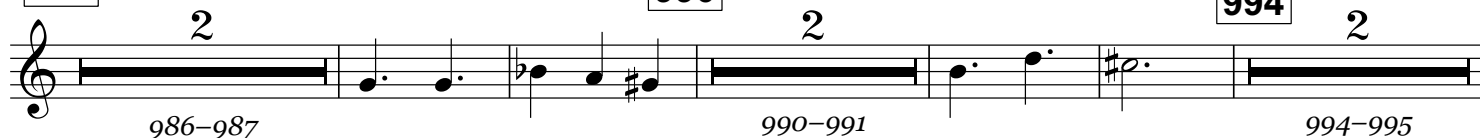
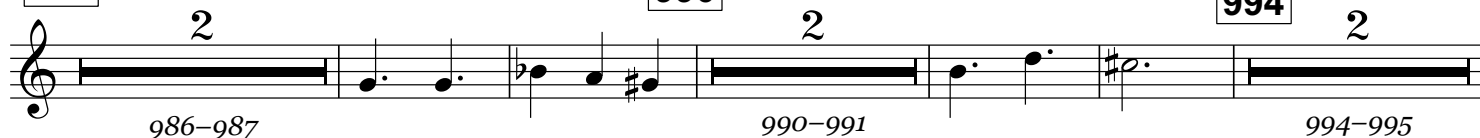
**946** (3+3, 2+2+2)

The musical score is written on a grand staff with a treble and bass clef. The first section, '929 Spirited', is in 5/8 time and consists of a single measure with a whole note, marked with a tempo of ♩=180. The second section, '946', is in 3/4 time and consists of six measures. The first measure of the second section is marked 'Timp.' and contains a whole note. The subsequent measures contain eighth notes. The score is labeled '929-944' at the bottom.

[illegible]

**965** March (♩=120)**969****977** Fast (♩=180)

♩ = ♩ (3+3, 2+2+2)

**982****986****990****994****998****1005** (3+3, 2+2+2)**1013****1017****1023****1027** Grand (♩=80)**1032**

1036 rit.

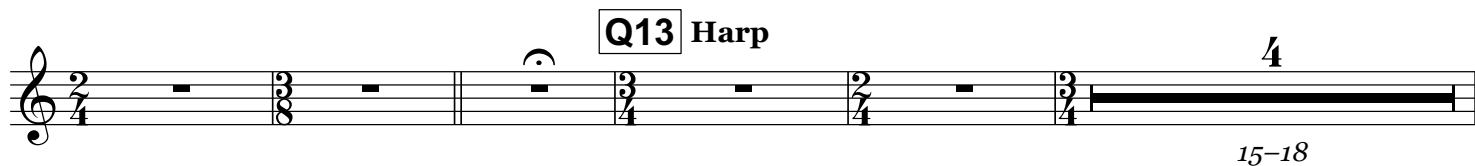
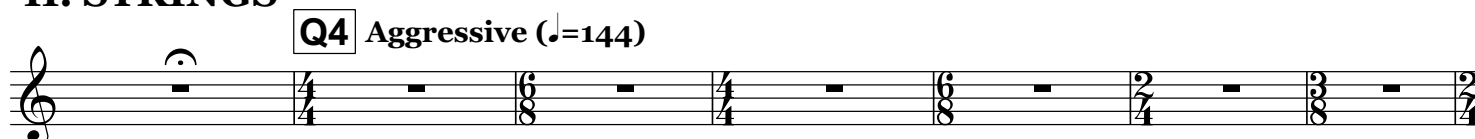
**1039** A tempo (♩=180)

# Guided Q & A

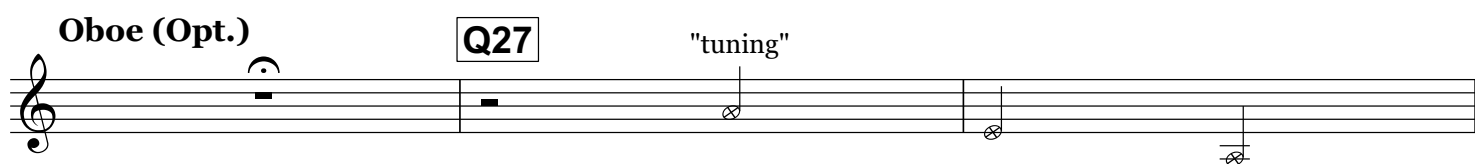
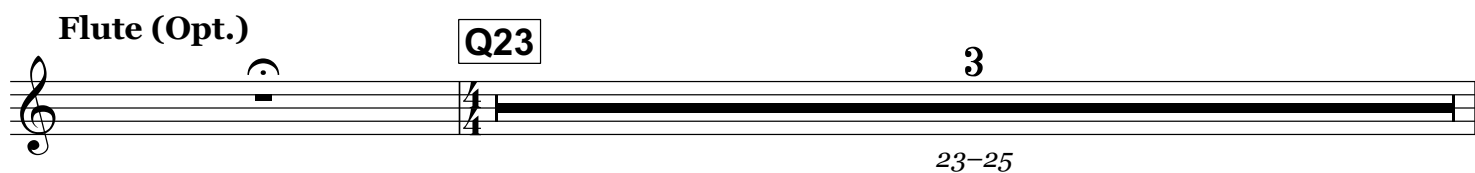
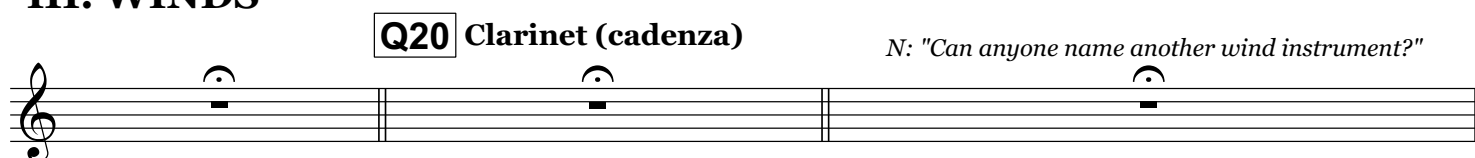
## I. INTRO



## II. STRINGS



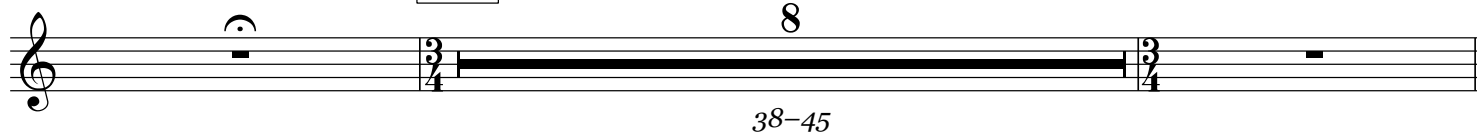
## III. WINDS



## IV. DYNAMICS

Q38 Soft Music (♩=150)

8



38-45

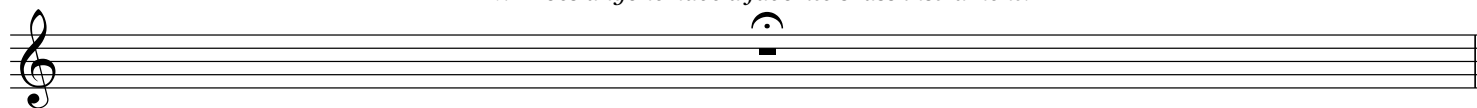
N: "... but with the whole orchestra playing!"

Q48 Loud Music

*f*

## V. BRASS

N: "Does anyone have a favorite brass instrument?"



## Horns (Opt.)

N: "... heroic hunting horns."

Q60 (♩=120)

*f*

## Trumpet (Opt.)

N: "... leads the charge."

Q64 (♩=120)

*f**mf**p**mf**f**fp*

## Trombone (Opt.)

N: "sliding that the trombone does so well?"

Q69 (♩=144)

*p**p**f*

## Tuba (Opt.)

N: "Does the tuba play high or low?"

Q77 (♩=120)

*sfz**sfz**sfz**sfz*



## VI. PERCUSSION

**Q83** (Tambourine) (Guero) 2 (Drums) 2

85-86 88-89

**Q91** (♩.=80) (3+3, 2+2+2)

N: "... how these beats were grouped?"

Timp.

*f*

**Q97**

## VII. TEMPO

N: "... exciting battle music at the beginning of our story? It went like this."

**Q103** Brisk (♩.=144)

Timp.

*f*

N: "What happens if we play that same music very slowly?"

**Q112** Lugubrious (♩.=72)

*f*

N: "What did that sound like?"

## VIII. "GUESTS" CONDUCTING

**Q122**

start ca. ♩.=50

Flexible tempo, rubato, etc. Follow the "guests"

## IX. OUTRO

 N: "back to you,  
HOST"

**Q138**

 "... you never know what you will  
discover at the Symphony!"

**Q139**

Fast (♩=180)

**Q144** (3+3, 2+2+2)