

Yaniv Segal

The Harmony Games

The Harmony Games

Yaniv Segal

INTRODUCTION

Brisk (♩=144)

3 Glock.

7

fp *ff*

10 4 15 17 2

10-13 *p* *f* 17-18

19 Vc. 21 3 25

p 22-24 *p poco a poco cresc.*

27 29 *f*

35 4 42 3 45 6

38-41 42-44 45-50

53 N: "Shimmering Strings" 55 2 2 2 "Wondrous Woodwinds"

55-56 58-59 60-61

64 *mf* 67 *f*

72 4 77 2 82 2

72-75 79-80 82-83

BATTLE

84 88

84-87

Bsn.

92 96 98 Ob.

93-94 96-97

f

101 sfz sfz sfz sfz

104 106

110 114 115

Cl.

sfz > 118 12 118-129

130 144

Cl.

7 134-140

Tpt.

p

2 146-147 f

151 152

f

156 159

p $\text{p} \text{---} \text{ff}$ f

3 160-162

163 168

mf

5 168-172

The Harmony Games

174 Meno mosso ($\text{♩}=108$)

3 2 3

174-176 177-178 179-181

183

Tpt. 3

185

187

3

p

191 Habanera 16 208 Dance Party ($\text{♩}=144$) 9 218 March ($\text{♩}=120$) 10

191-206 208-216 218-227

228 N: "a beautiful sunshiny melody." **229** Pastoral ($\text{♩}=108$)

p

235 Rain

N: "... a rainy number." S. Dr. "...blew everyone away"

236 Tornado ($\text{♩}=144$)

f

238

241 N: "... a special theme"

243 N: "MATHEMUSICA!" **245** Stealthy ($\text{♩}=72$)

Speak huh? Cl. *p*

256 Tick-tock (♩=120)

N: "... started talking at once"

249

Vamp

Woodblock

accel.

(random high notes/rhythms)

257

p

Vamp

Faster (♩=144)

260 Brisk (♩=144)

258

Vamp

W-bl.

261

263

p

269

266-267

STRINGS

271 Brisk (♩=144)

275

277 Flowing (♩=144)

281

Vln. 1

281-283

284

Cl.

p

288-291

293-304

305

308

312

Db.

p

318

315

WINDS

454 Whimsical (♩=104)

5 Perc. 3 3 3 3

454-458

463 "N: "Wonderful"

"Whimsical" "Wacky" "Woodwinds"

mf

467 "N: "We blow air through them to make them sound"

"... whistle loudly!" **469** "... soft whistle" "... really short one!" "... everyone ready?"

f p sfz

472

mf

476

N: "... honorary woodwind family members!"

479 Aviary (♩=104)

478

mf

483

484

p mf

488

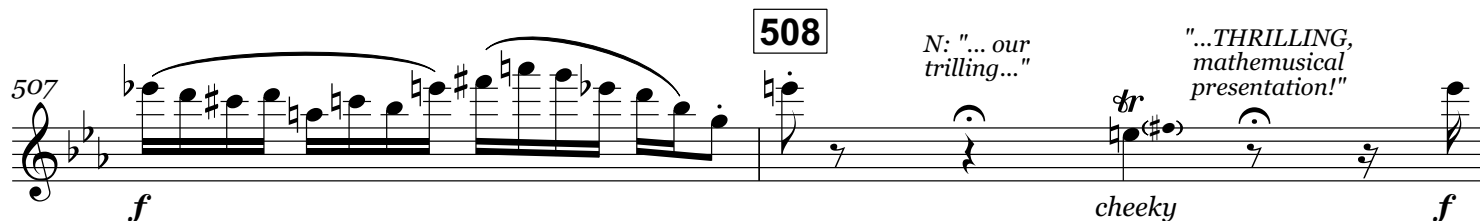
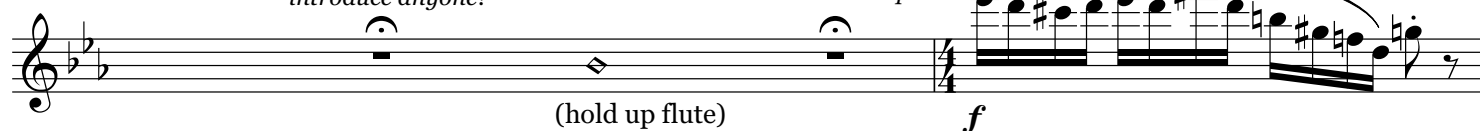
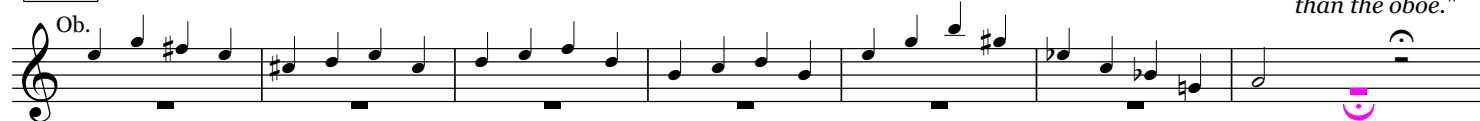
"N: "We fly circles around our opponents." **491 Sprightly** (♩=160)

dim. p f p

493

flz. cresc. f ord.

497 Clarinet**498 Bassoon****499 Oboe** "tuning"

501 Sprightly (♩=160)**500 Flute**N: "Did I forget to
introduce anyone?""... everyone else
has to catch up!"**517****524**N: "... even faster
than the oboe."**531**

540 10 Tpt. **553** *p*
540-549

562 Winds Finale poco agitato (♩=88) *f* 3
556-561 Cl.

568 *f* 3

572 *ff* 3

578 4 **582** 3 3 3 3
578-581

583 3 3 3 3 3

N: "We are COOL composers!" **587** Ominous (♩=104) *p* 3 3
586 Cl.

BRASS

593 Fanfare (♩=120) 9 **603** March 8 **611** Tuba
594-602 603-610 Perc.

614 *sfz* *sfz* *sfz* *sfz*

620 Horns *N: "... they just slide and clown around."* **627 Trombone, Silly** (♩=144)

620-624 *mp* Tbn.

629

633

638 Trumpet (♩=120) **645 Comfortably** (♩=108) **652**

638-641 645-650 652-653 Tpt.

656 **662** 6 **668**

662-667 Cl.

673 **676 Faster** (♩=120) **680**

Perc. Bsn.

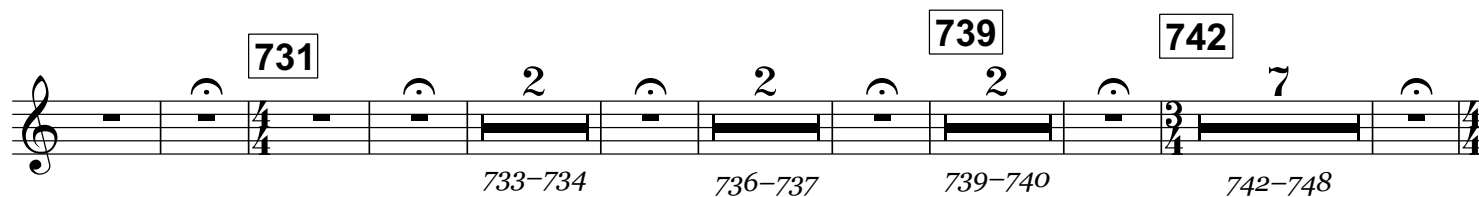
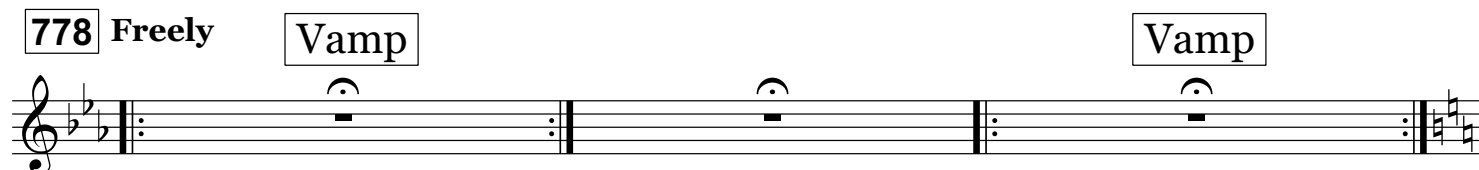
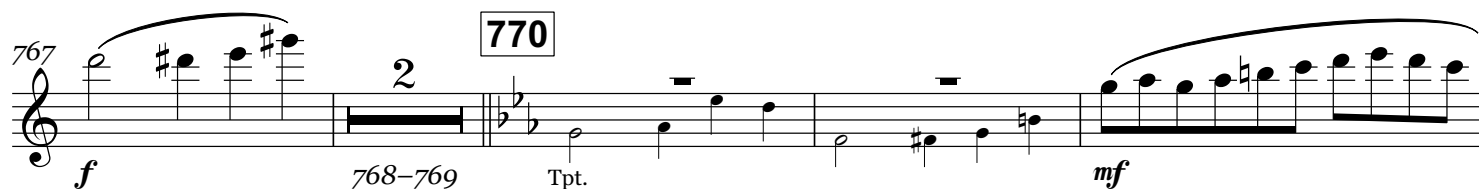
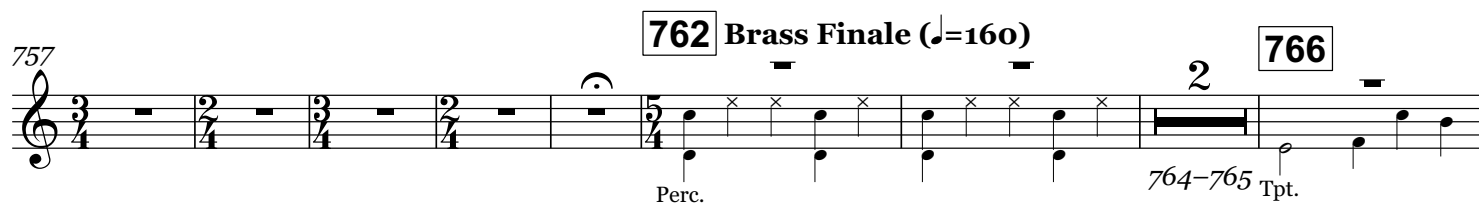
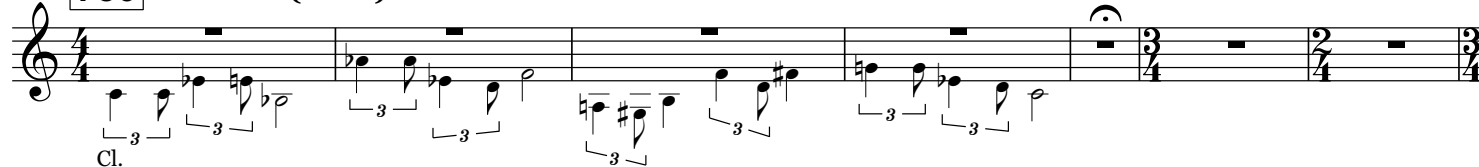
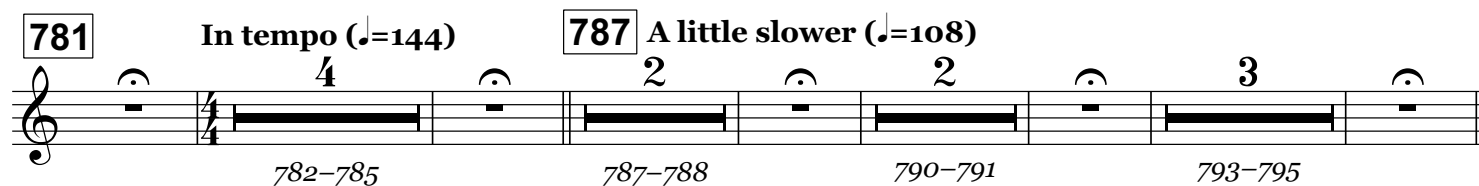
682 *mf* **688** **690 Liltng** (♩=54) 3

690-692

Bsn.

701 7 **708**

701-707 Tpt.

716 Faster (♩=58)**750** Somber (♩=80)**PERCUSSION**

797 In tempo (♩=144) **810** Chillin' (♩=108)

12 2

797-808 Glock. 813-814

815 **826**

Glock. 6 Vc.

820-825

829

Tpt. *mf*

833 Cl. 3 **837**

p

841

2 *mf* *sfz*

839-840

845 Dramatic **851** Grouping (♩=80)

853 (3+3) **859** (2+2+2) **865** Percussion Finale (3+3, 2+2+2)

5 5 Timp.

853-857 859-863

881 Tpt.

12 2

869-880 885-886

887 *f* flz. ord.

893 *f* flz. ord. *p* N: "It was too late."

899 *f*

903 N: "... won the Harmony Games?" N: "Strings?" "Woodwinds?" "Brass?" "Percussion?" "cheering"

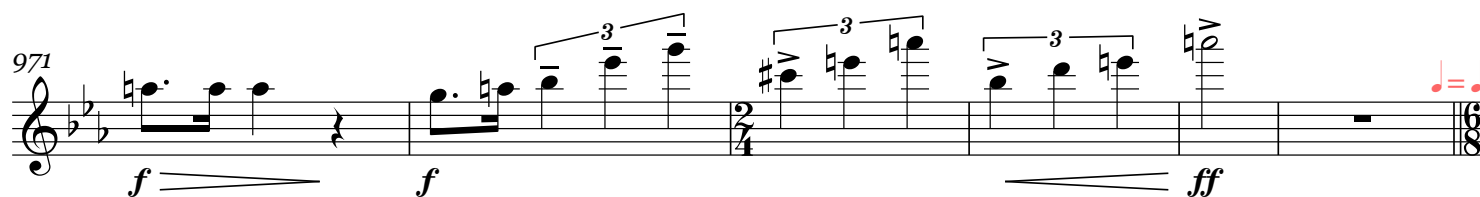
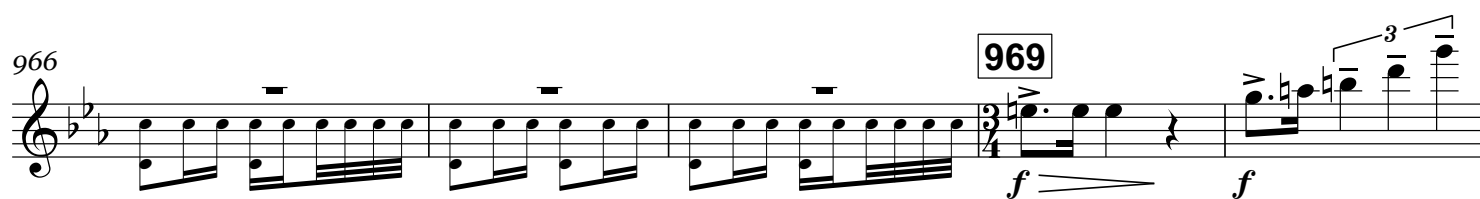
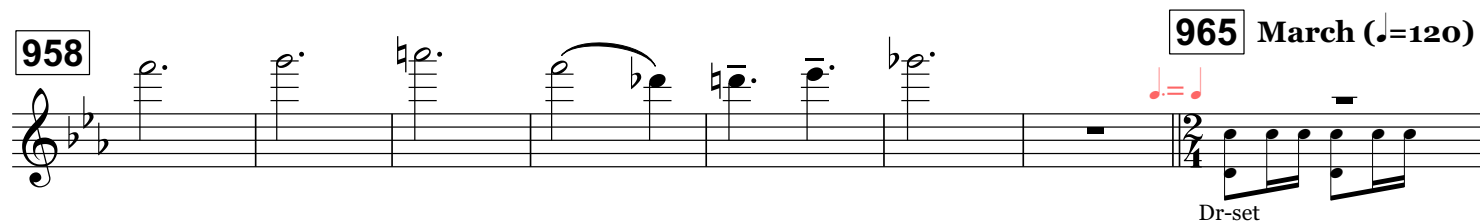
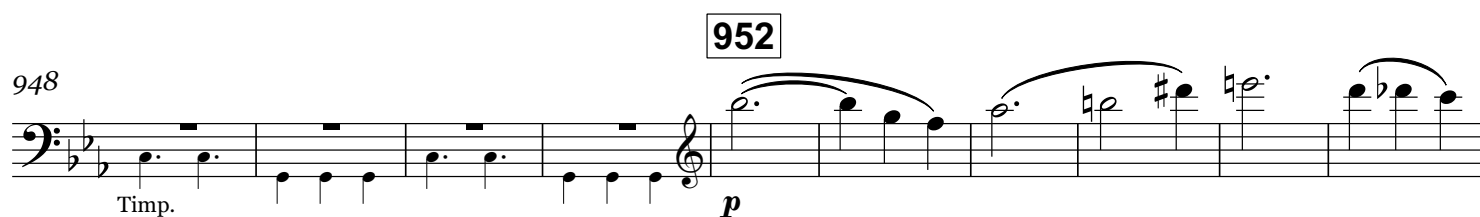
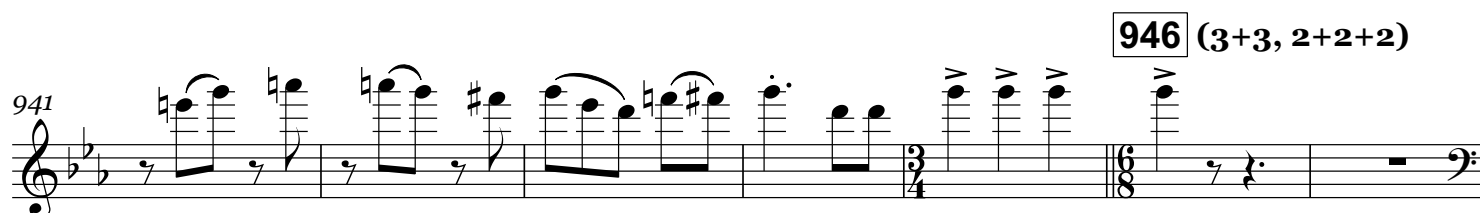
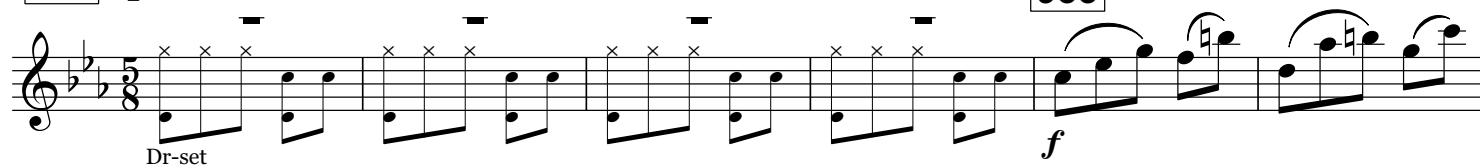
906 N: "And the winner is..." "... rulers of the land." (that family cheers again) "The winning family got up to make a speech."

FINALE

908 Moderato assai (♩=60) Perc. 3 3 3 3 3 3 5 910-914

920 Vln. 1 3 916-918

925 927 *p*

929 Spirited (♩=180)**977 Fast** (♩=180)
(3+3, 2+2+2)

Violin 1

994 998

4

994-997 *f*

The musical score consists of two staves. The first staff, labeled '1001', is in 9/8 time and features a melody with a trill on the second measure. The second staff, labeled '1005', is in 6/8 time and features a melody with a trill on the second measure. The score is written in a key with one flat (B-flat) and includes various musical notations such as notes, rests, and trills.

1009 Vln. 1 1013

p

1023 *tr* *ff* *cresc.* 1027 *Grand* 2 *f* 1027-1028

1032 **f** *rit.* **p** **ff** 1039 **A tempo** (♩=180)

The musical score for 'The Rose Tree' is written on a single staff. It begins at measure 1032 with a treble clef, a key signature of one flat (B-flat), and a 3/4 time signature. The music starts with a forte (**f**) dynamic and features a series of eighth notes, some beamed together, and a half note. A crescendo hairpin leads to a piano (**p**) dynamic at measure 1039. The tempo is marked *rit.* (ritardando) with a dashed line. The music continues with a series of eighth notes and a half note. A decrescendo hairpin leads to a fortissimo (**ff**) dynamic at measure 1042. The tempo is marked **A tempo** (return to the original tempo) with a note indicating 180 beats per minute (♩=180). The music continues with a series of eighth notes and a half note. The score ends at measure 1045 with a double bar line.

1041

The musical score for '1041' is written in treble clef and consists of four measures with changing time signatures: 3/8, 2/4, 6/8, and 2/4. The notes are as follows:

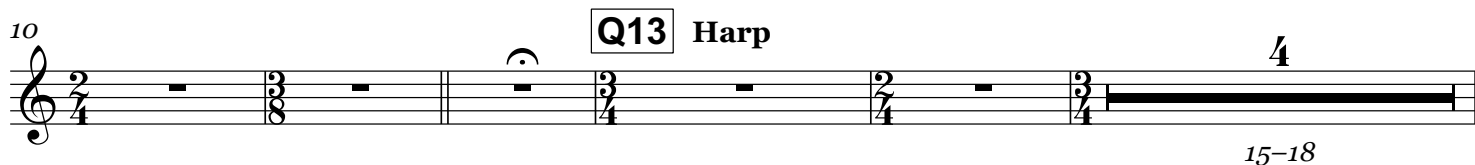
- Measure 1 (3/8): B-flat, A, G#.
- Measure 2 (2/4): A quarter rest, followed by a half note chord of G# and A, with a fermata over the A.
- Measure 3 (6/8): B-flat, A, G# (half note), F# (quarter note), G (quarter note), and a quarter rest.
- Measure 4 (2/4): A half note chord of G# and A, followed by a half note chord of F# and G, and a quarter rest.

Guided Q & A

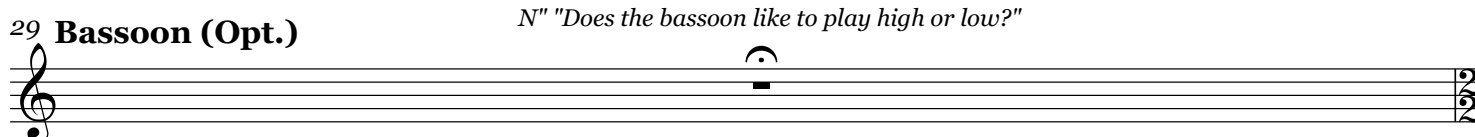
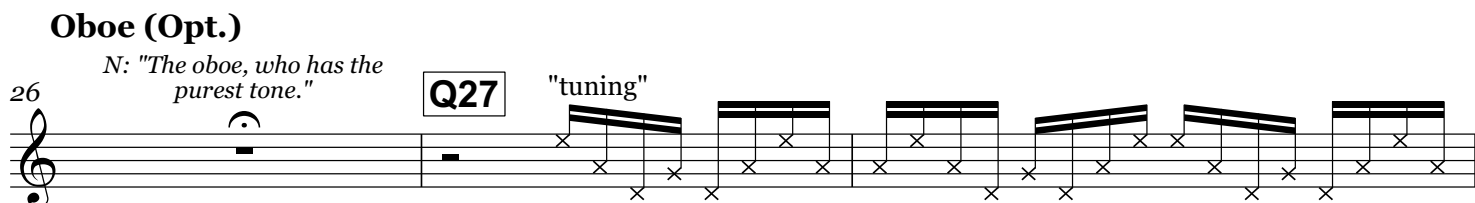
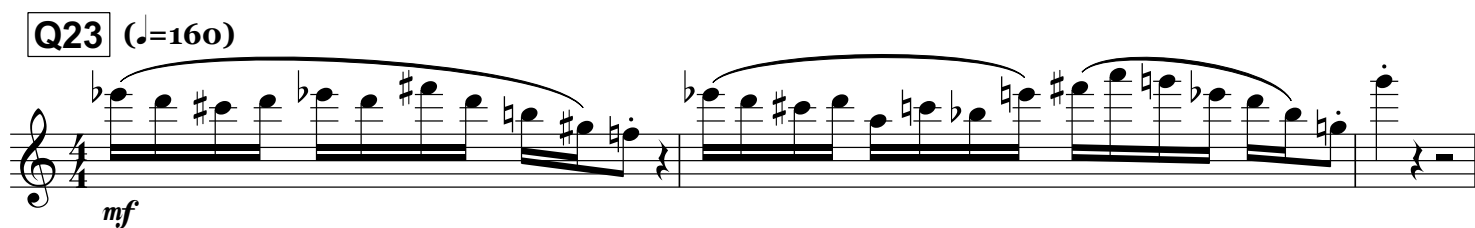
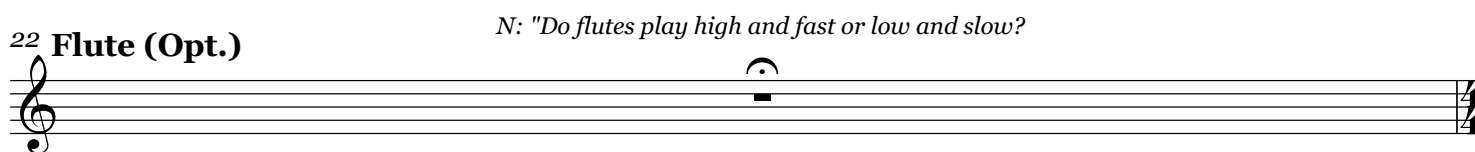
I. INTRO



II. STRINGS



III. WINDS



Q30 ($\text{♩}=96$)

p

IV. DYNAMICS

Q38 Soft Music ($\text{♩}=150$)

Vln. 1

41-42

45

N: "... but with the whole orchestra playing!"

Q46 Loud Music

f

49

V. BRASS

54

N: "Does anyone have a favorite brass instrument?"

Horns (Opt.)

55

Q56

56-58

Trumpet (Opt.)

59

Q60

60-63

Trombone (Opt.)

64

N: "sliding that the trombone does so well?"

Q65 ($\text{♩}=144$)

p

69-71

Tuba (Opt.)

N: "Does the tuba play high or low?"

Q73 (♩=120)

72

sfz sfz sfz sfz

VI. PERCUSSION**Q79**

78

(Tambourine) (Guiro) 2 (Drums) 2

81-82 84-85

Q87 (♩=80)

86

Timp. 89-92 *f*

Q93

94

VII. TEMPO

N: "... exciting battle music at the beginning of our story? It went like this."

Q99 Brisk (♩=144)

98

Timp. *f*

N: "What happens if we play that same music very slowly?"

103

p ff

Q108 Lugubrious (♩=72)

f

112

p *ff*

N: "What did that sound like?"

VIII. "GUESTS" CONDUCTING

Q118

Flexible tempo, rubato, etc. Follow the "guests"

start ca. ♩=50

117

Ob. *f*

125

IX. OUTRO

N: "back to you, HOST"

Q134

"... you never know what you will discover at the Symphony!"

Q135 Fast (♩=180)

133

Temp. *f*

Q140

139

f

2

145-146 *ff*