

2021
Percussion 1

The Harmony Games

**An interactive and educational work
for narrator and orchestra**

Yaniv Segal

The Harmony Games

INTRODUCTION

Brisk (♩=144)

Yaniv Segal

Drum Set

N: "... led by conductor NAME"

3 Glockenspiel

fp *sfz* *f*

N: "thrilled to be with you today."

7

10 Drum Set

N: "an exhilarating experience!"

15 Sus. Cym. *p* *l.v.* *f*

17 Drum Set *p*

21 4

25 4

poco a poco cresc.

29 *f*

35

42 4 *dim.* *pp*

45 3 Vln. 1 Triangle

45-47

55 Vln. 1 64

67 72 Tpt.

Ob.

77 Glock. Cymbal sponge 82 Drum Set

f *f* *p*

BATTLE

84 88

f

92 96 3 Fl.

96-98

104 104

p *f*

106 choke choke 110

f

115 2 118-119

f

130

136

144

147

152

159

168

132-133

139-140

145-146

160-167

pp

f

p

Hn.

Ob.

Cl. (8va)

sponge

The Harmony Games

174

183

188

174-176

177-178

179-181

183-186

188-189

p

Cl. (8va)

191 Habanera

Vc.  **Guero**  **195** 4 8

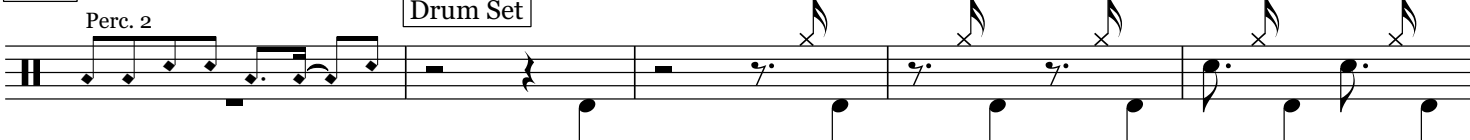
mf

201

N: "...reveled and rejoiced
in victory!"

 12

208 Dance Party (♩=144)

Perc. 2 **Drum Set**  *f*

213

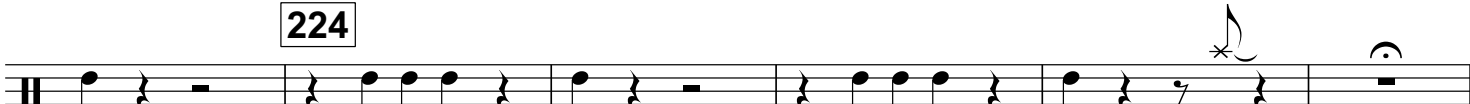


N: "the parade music year."

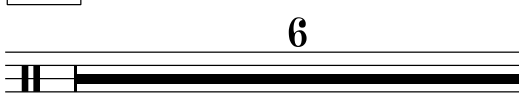
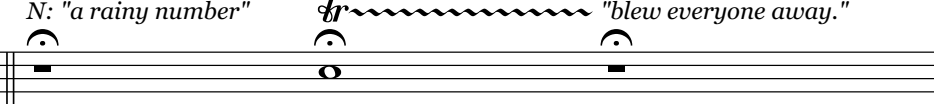
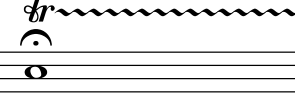
218 March (♩=120)

 *p*

224

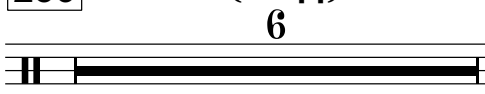
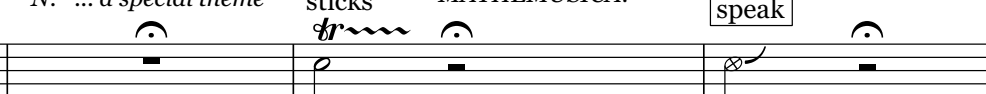
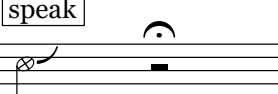


229 Pastoral (♩=108)

 6 **235 Rain**  brushes *p*  N: "a rainy number" "blew everyone away."

229-234

236 Tornado (♩=144)

 6 N: "... a special theme" sticks "MATHEMUSICA!" **241**  speak  huh?

236-241

245**Stealthy** (♩=72)

 8 N: "On your mark, get set, go!"  Cl.  247-254

256 Tick-tock (♩=120)

N: "... everyone started talking at once."

N: "... piece of mathematical music to win!"

Vamp

W-bl. **Vamp** **accel.** **Faster (♩=144)** **Vamp**

mf

260 Brisk (♩=144)

Triangle **Glock.**

mp *p*

262-264

269

N: "Let the Harmony Games Begin!"

"First up will be the Strings Family"

STRINGS**271 Brisk (♩=144)**

(Glock.)

f

277-279

277 Flowing (♩=144)

281 **312** Vln. 2

281-291 293-311

326 Vln. 1 **Drum set**

317-323 326-327

333 **344**

338-342

348 **353** Harp, L'istesso tempo (♩=144)

348-351 357-358 360-362

363 **367** **371**

364-365 371-372

376 Lively ($\text{♩}=144$)

381

386

376-377 379-380 383-384 386-387

395

401

389-390 392-393 401-402

404

408 Vln. 1

411

404-406

416

424 Glock.

f

N: Glis - san - do N: Glis - san - do

429

433 Tbn.

429-432

435

Cl.

437

Timp.

439 Strings Finale ($\text{♩}=144$)

Mark Tree

pp

442-443

Slide Whistle

gliss.

N: "... applause for the strings?"

WINDS

454 Whimsical ($\text{♩}=104$)

Tri.

459

p

456-458

p

463 4 467 "N: "We blow air through them to make them sound"

463-466

469 "... whistle loudly!" Glock. "... soft whistle" "... really short one!" "... everyone ready?"

f *p*

472 476 2 479 Aviary (♩=104) 4

476-477 479-482

484 6 491 Sprightly (♩=160) 497 Clarinet 498 Bassoon 499 Oboe

484-489 491-496

500 Flute N: "... everyone else has to catch up!" 501 Sprightly (♩=160) Brushes

pp

508 + 510 Regal (♩=80) 517 6 524 6

510-515 517-522 524-529

531 6 538 540

531-536 Db.

545 Tambourine hit 549 12

Timp. *pp* 549-560 Cl.

562 Winds Finale
poco agitato (♩=88)

shake

mf hit

568

shake

f

578 2

Cymbal
sponge

582 4

587 Ominous (♩=104) 6

578-579 *p* 582-585 587-592

BRASS

593 Fanfare (♩=120)

Tpt.

596 Drum set

p

599 4

603 March

599-602 *mf*

611 Tuba

p

614

620 Horns 5

625

620-624

627 Trombone, Silly ($\text{♩}=144$) **638 Trumpet** ($\text{♩}=120$) *N: "... brass players when you grow up."* *"But what is a beat?"*

627-636 638-641

645 Comfortably ($\text{♩}=108$) *N: "... has a meter of 2 beats."*

pp

652 *N: "Can I have some beats please?"* **662** stick clicks

652-660 667-674

N: "... a little faster this time." **676 Faster** ($\text{♩}=120$) **680**

681-688

690 Liltng ($\text{♩}=54$) *N: "Excellent, now with the music!"*

690-692 697-699 Hn.

701 **705** *N: "Here we go again!"*

706-714

716 Faster ($\text{♩}=58$) **720**

721-722

723 Glock. **729**

mf

731 **736** **739** **742**

733-734 736-737 739-740 742-748

750 Somber (♩=80) **755** Hopeful (♩=160) N: "... music in FIVE!
Ready, Go!"

4 Vln. 1

750-753

762 Brass Finale (♩=160) **766** **770**

(Dr-set) 4 8

mf

N: "... helping each other in a competition." N: "What else could go wrong?"

778 Freely Vamp Bowed Cymbal Vamp

f

PERCUSSION

N: "We are the Percussion family!" In tempo (♩=144)

781 Guiro + Hi-hat

f 3

N: "... shake the tambourine" N: "... time for a victory dance."

787 A little slower (♩=108) Tambourine

shake hit

790 Guiro **793** 3

793-795

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797 In tempo (♩=144)

801 Drum Set

Timp.

f

N: "... listen to this musical phrase"

810 Chillin' (♩=108)

Glock. solo

813 2

815

813-814

820 2 swung

820-821

826 2

827-828

829 Drum Set

833 4

837 8

841 12

845 Dramatic

sponge

N: "...start with six repeated notes"

sfz

Vln. 1

pp

851 Grouping (♩=80)

853 (3+3)

"...3+3 sound like?"

mf

mf

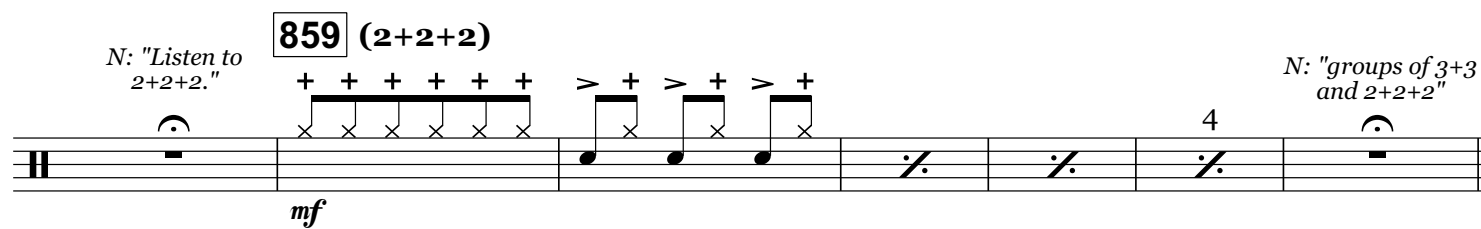
4

859 (2+2+2)

N: "Listen to 2+2+2."

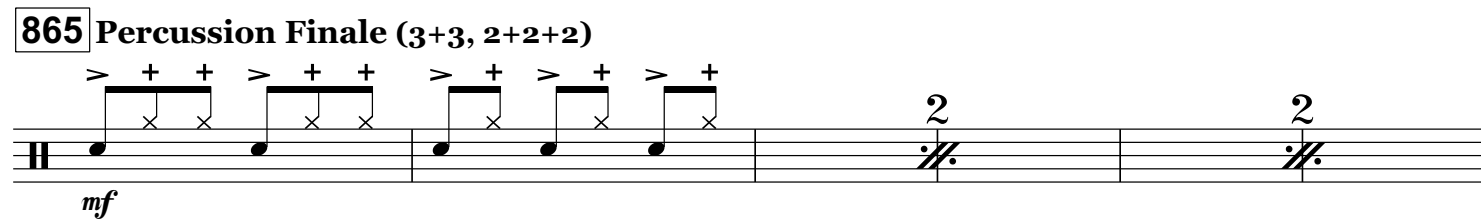
N: "groups of 3+3 and 2+2+2"

mf

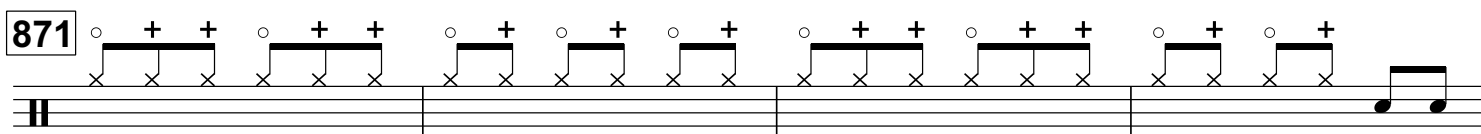


865 Percussion Finale (3+3, 2+2+2)

mf



871



875

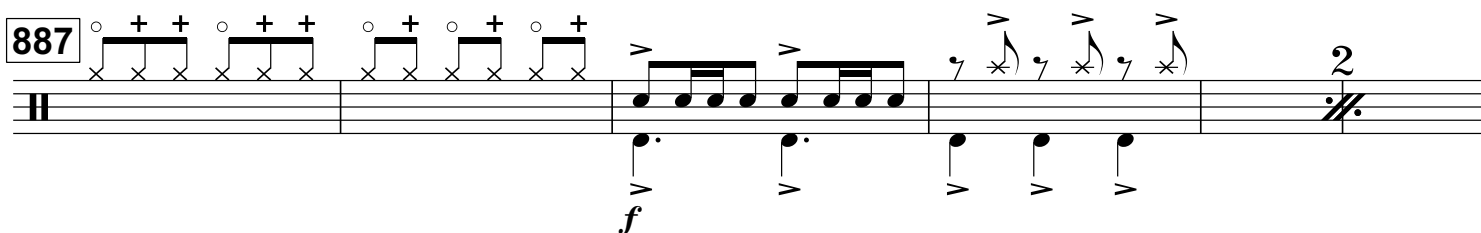


881



887

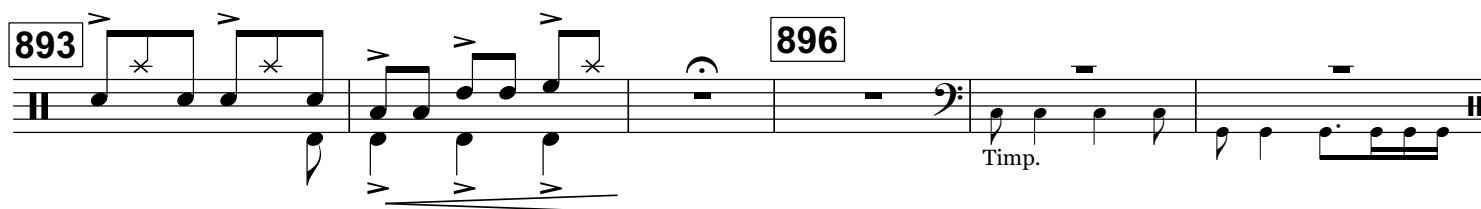
f



893

896

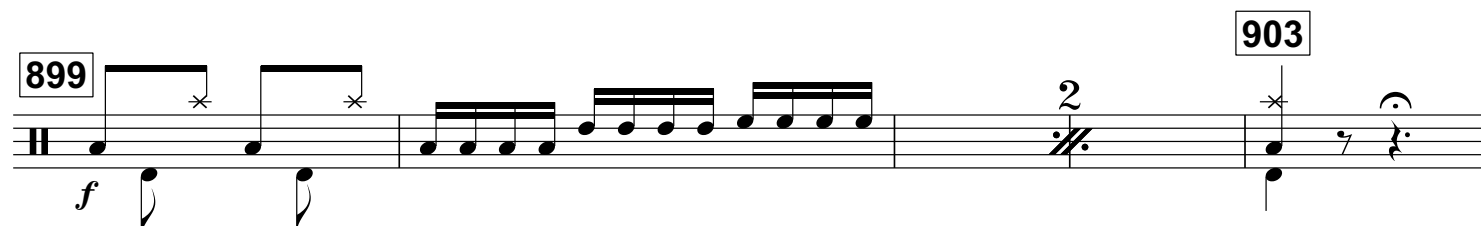
Timp.



899

f

903



N: "Who won the Harmony Games?"

905 "Strings?" "Woodwinds?" "Brass?" "Percussion?"

cheer!

906 N: "And the winner is..."

fp sfz

"... rulers of the land." (that family cheers again)
"The winning family got up to make a speech."

FINALE

908 Moderato assai (♩=60)

"Ravel"

pp

914

920

927

929 Spirited (♩=180)

933 **939**

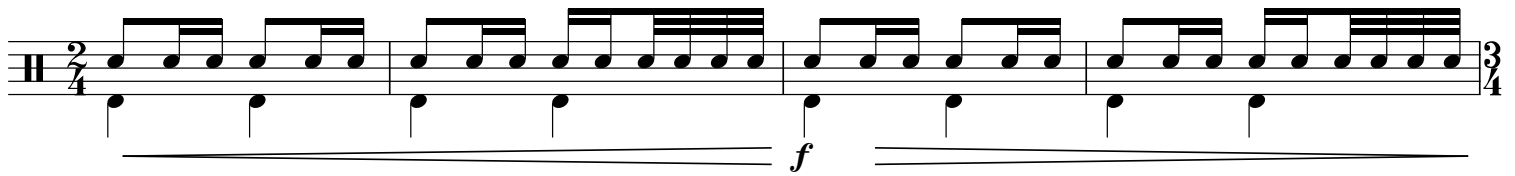
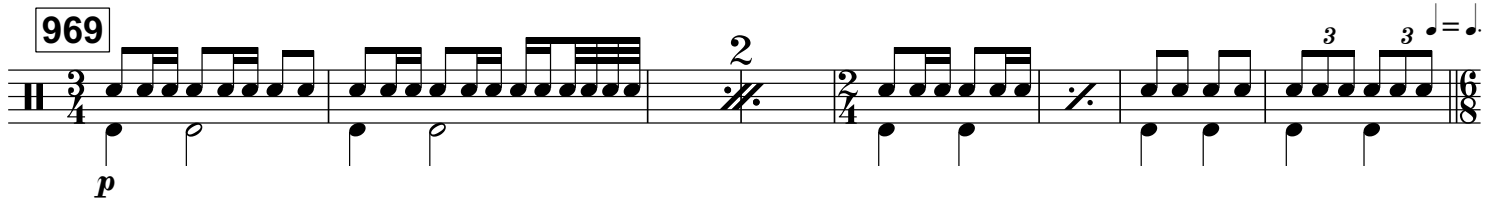
f

946 (3+3, 2+2+2)

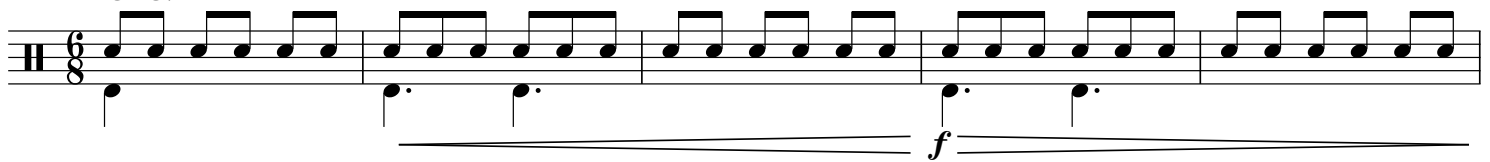
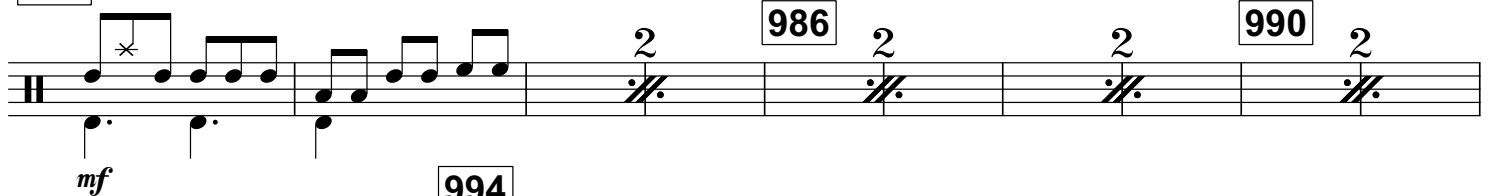
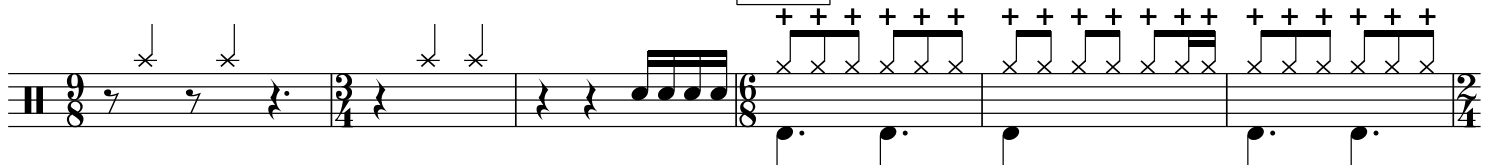
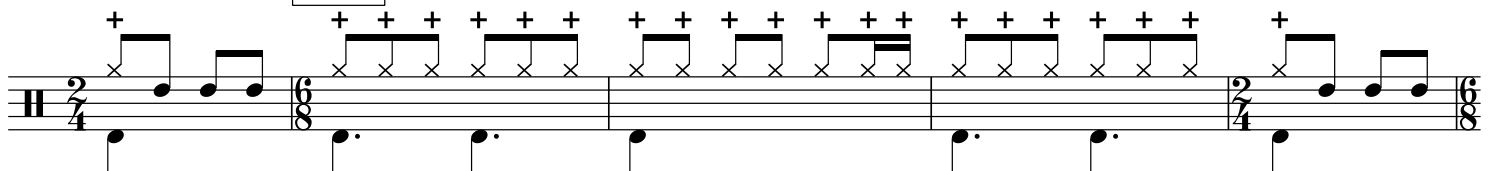
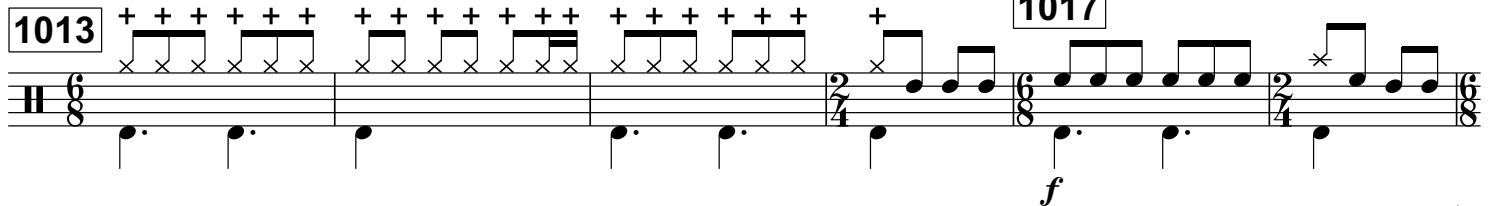
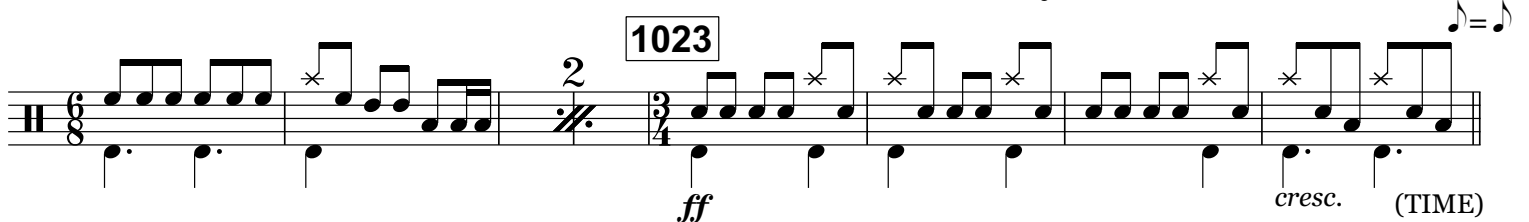
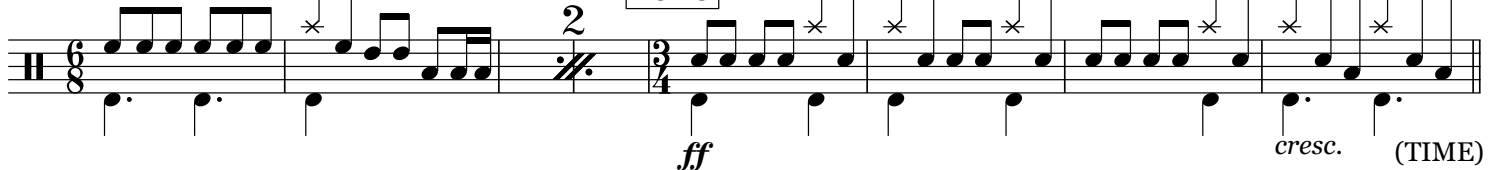
f fp

952 **958**

p

965 March (♩=120)**969****977** Fast (♩=180)

(3+3, 2+2+2)

**982****994****1005****1009****1013****1017****1023**

cresc. (TIME)

1027 Grand 8 **rit.**

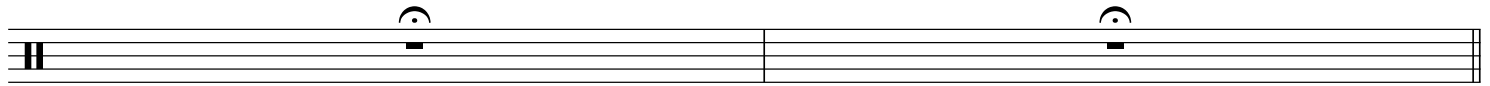
1027-1034 Timp.

1039 A tempo (♩=180)

ff

Guided Q & A

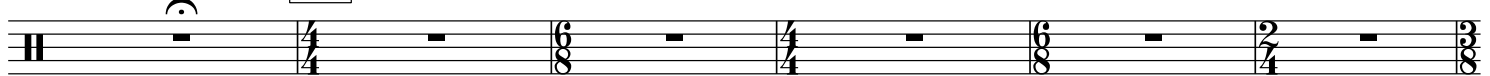
I. INTRO



II. STRINGS

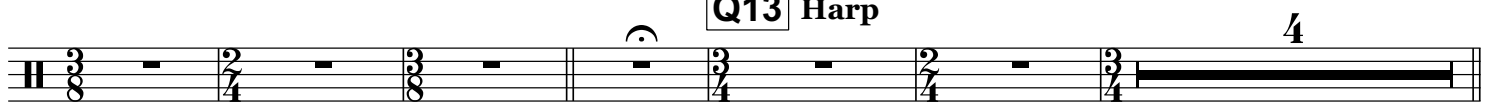
Q4

Aggressive (♩=144)



Q13

Harp



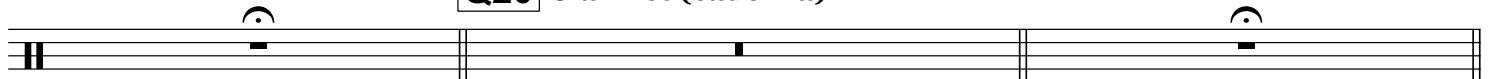
15-18

III. WINDS

Q20

Clarinet (cadenza)

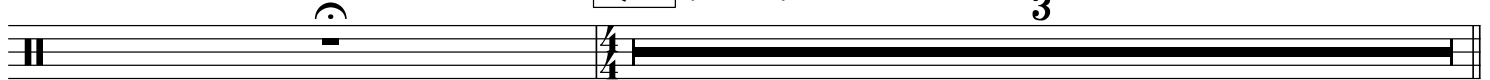
N: "Can anyone name another wind instrument?"



Flute (Opt.)

Q23

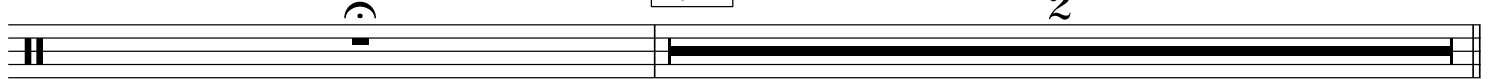
(♩=160)



23-25

Oboe (Opt.)

Q27

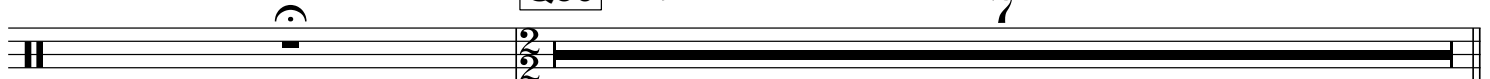


27-28

Bassoon (Opt.)

Q30

(♩=96)

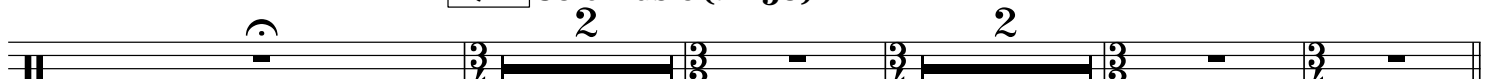


30-36

IV. DYNAMICS

Q38

Soft Music (♩=150)

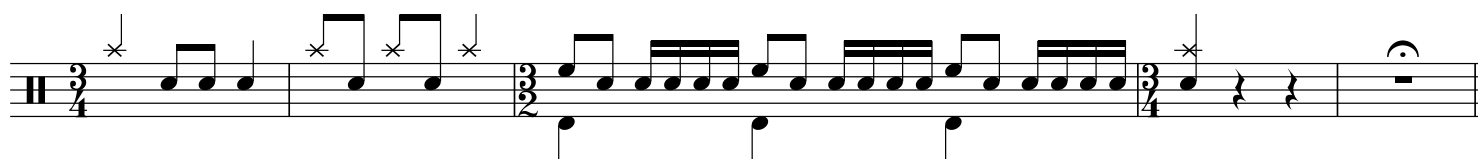
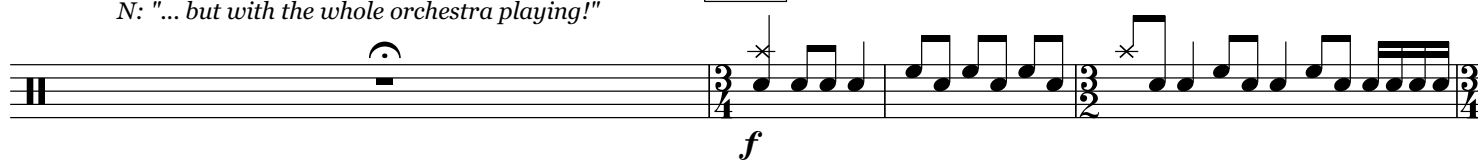


38-39

41-42

N: "... but with the whole orchestra playing!"

Q46 Loud Music



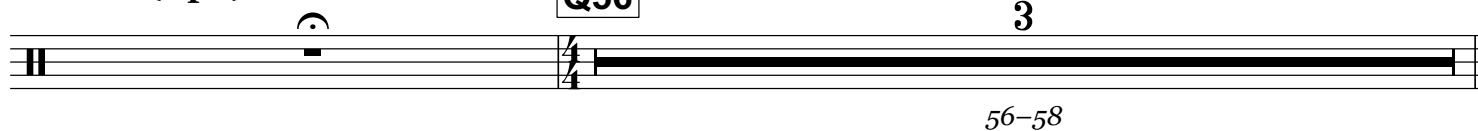
V. BRASS

N: "Can anyone name their favorite brass instrument?"



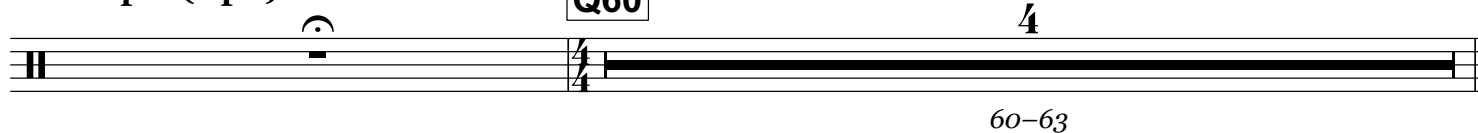
Horns (Opt.)

Q56



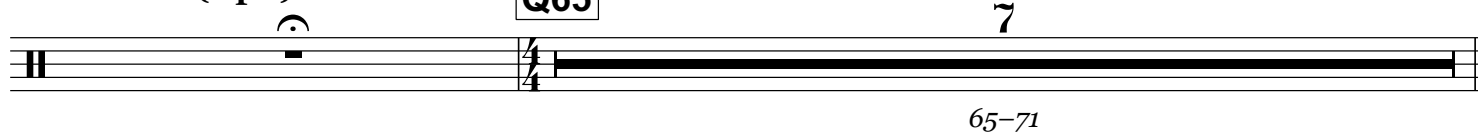
Trumpet (Opt.)

Q60



Trombone (Opt.)

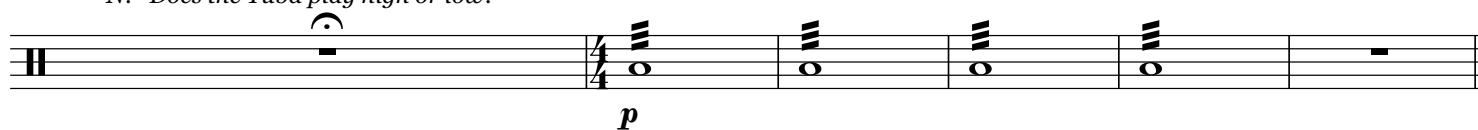
Q65



Tuba (Opt.)

N: "Does the Tuba play high or low?"

Q73 (♩=120)



VI. PERCUSSION

Q79

N: "...shake" **Tambourine** "...scrape" **Guiro** "or strike!" **Drum Set**

f

Q87 (♩.=80)

N: "How were those beats grouped?"

Q93

The musical score for Q93 is written on a grand staff with two staves. The top staff features five groups of sixteenth-note chords, each marked with a 'v' and a '+' sign. The bottom staff begins with a forte 'f' dynamic and contains five eighth notes, followed by a double bar line with a repeat sign and a '2' above it. The piece concludes with a quarter note, a quarter rest, and a final quarter note.

VII. TEMPO

N: "...exciting battle music? It went like this:"

Q99 Brisk ($\text{♩}=144$)

The musical score is written on a single staff. It begins with a treble clef and a key signature of one sharp (F#). The time signature changes from 4/4 to 3/4. The tempo is marked as "Brisk" with a quarter note equal to 144 beats per minute. The score includes various musical notation elements such as notes, rests, and dynamic markings.

The first system of the musical score for 'The Rose Tree' consists of two staves. The top staff is a treble clef with a key signature of one sharp (F#). It begins with a C4 quarter note, followed by a half rest, a quarter rest, and a quarter note G4. The bottom staff is a bass clef with a key signature of one sharp (F#). It begins with a C3 half note, followed by a half rest, a quarter rest, and a quarter note G3. The system concludes with a double bar line.

N: "same music very slowly?"

Q108 Lugubrious (♩=72)

The musical score is written on a single staff. It begins with a treble clef and a key signature of one flat (B-flat). The tempo is marked 'Lugubrious' with a quarter note equal to 72 beats per minute. The score is divided into four measures. The first measure contains a whole note chord consisting of a B-flat and a D. The second measure contains a whole note chord consisting of a B-flat and a D. The third measure contains a whole note chord consisting of a B-flat and a D. The fourth measure contains a whole note chord consisting of a B-flat and a D. The score ends with a double bar line.

The first system of the musical score consists of two staves. The top staff is a treble clef with a key signature of one sharp (F#). It begins with a whole rest, followed by a quarter rest, and then a quarter note G4. Above the staff, there are two plus signs (+) and a cross symbol (x) above the quarter note G4. The bottom staff is a bass clef with a key signature of one sharp (F#). It begins with a whole rest, followed by a quarter rest, and then a quarter note G2. Above the staff, there are two plus signs (+) and a cross symbol (x) above the quarter note G2. The system ends with a double bar line.

VIII. "GUESTS" CONDUCTING

Q118

Flexible tempo, rubato, etc. Follow the "guests"
start ca. ♩.=50

f

trm

IX. OUTRO

N: "back to you,
HOST"

Q134

"... you never know what you will
discover at the Symphony!"

Q135

Fast (♩.=180)

p

Timp.

Q140

f

ff