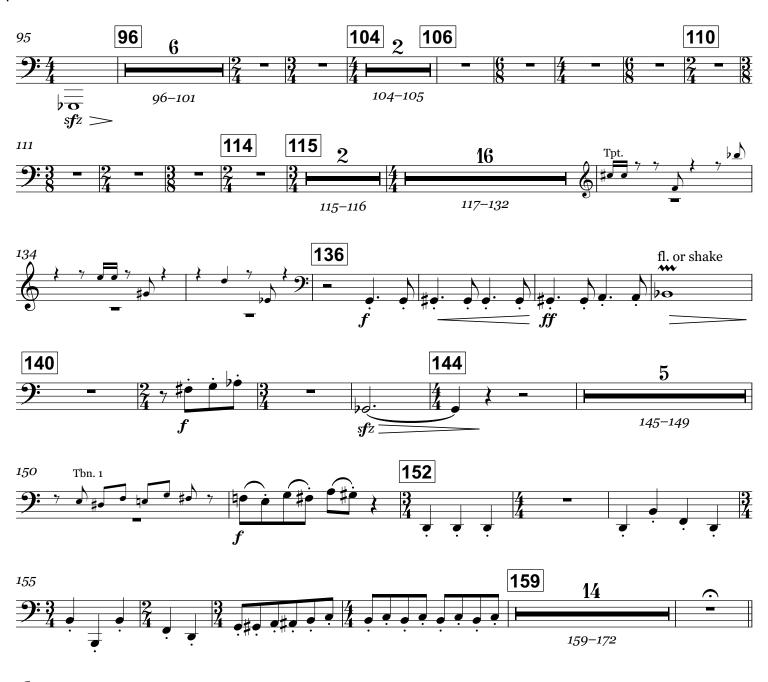
# The Harmony Games

An interactive and educational work for narrator and orchestra

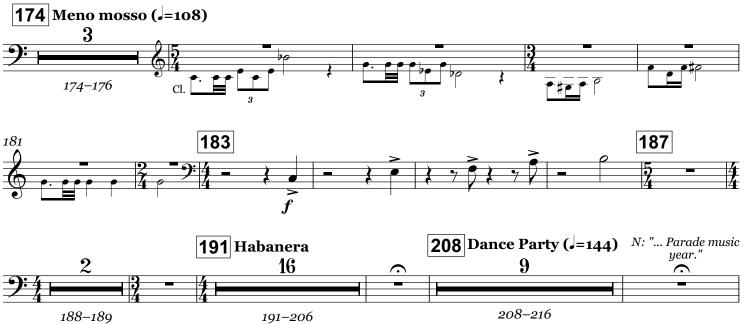
Yaniv Segal

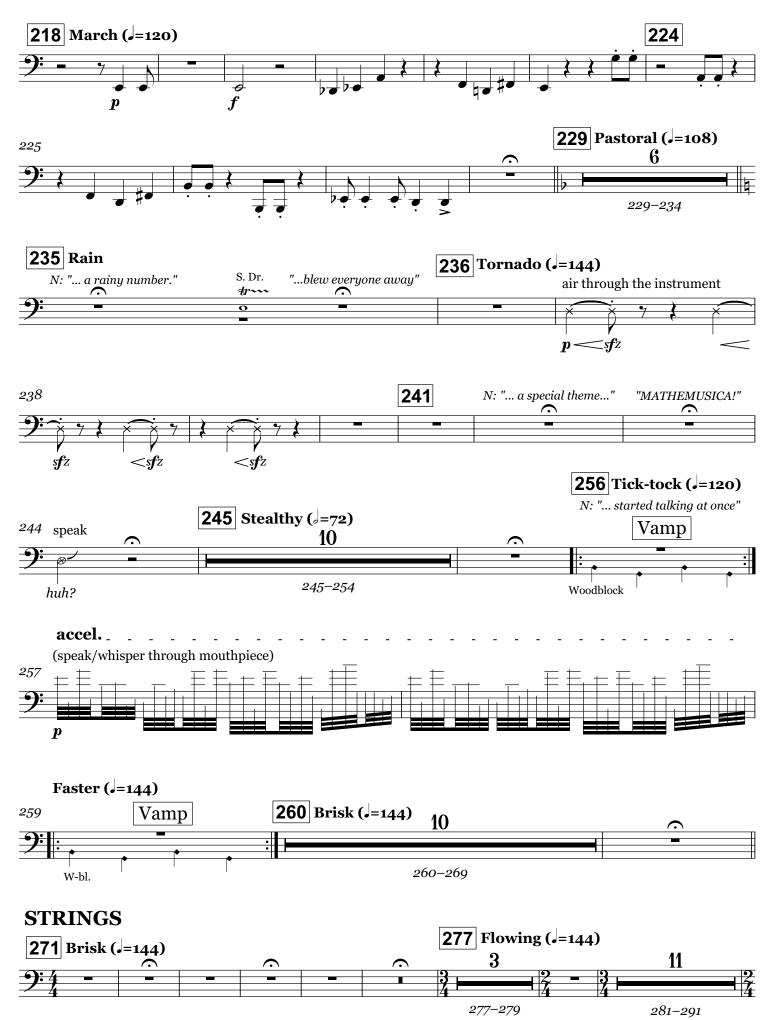
## The Harmony Games

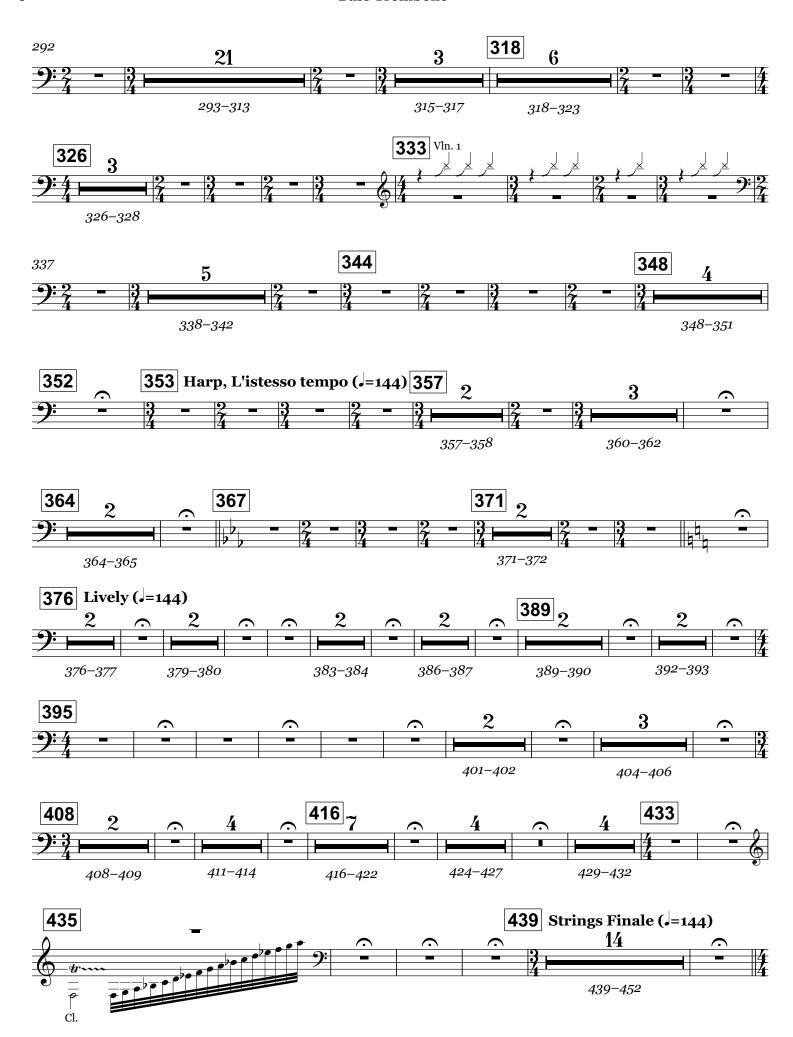




#### **The Harmony Games**



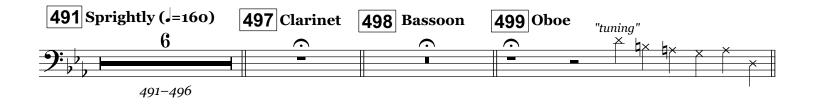




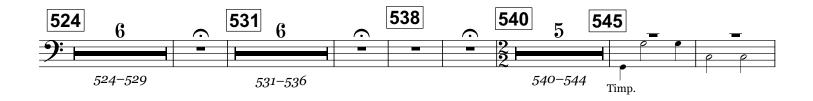








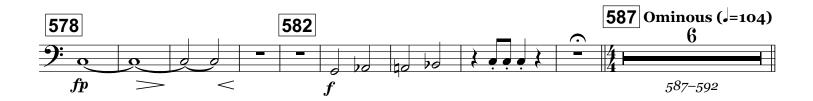






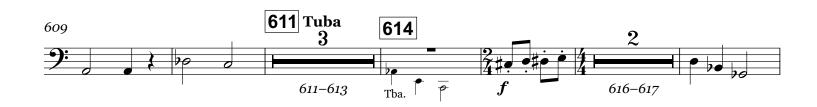




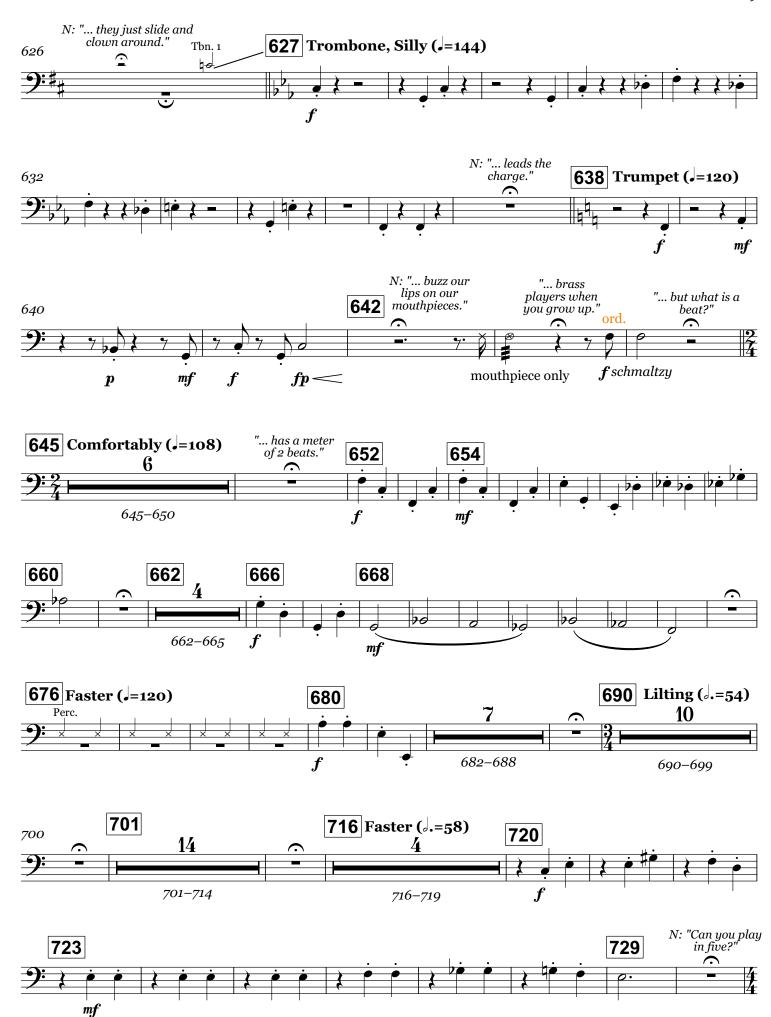




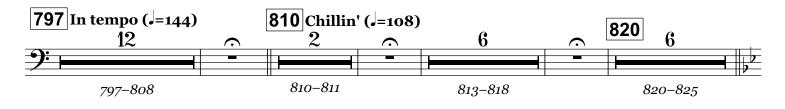








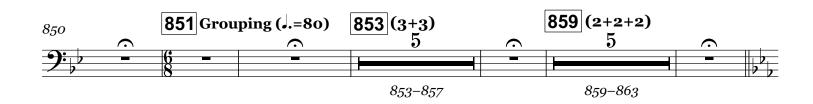


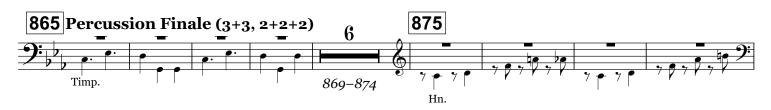






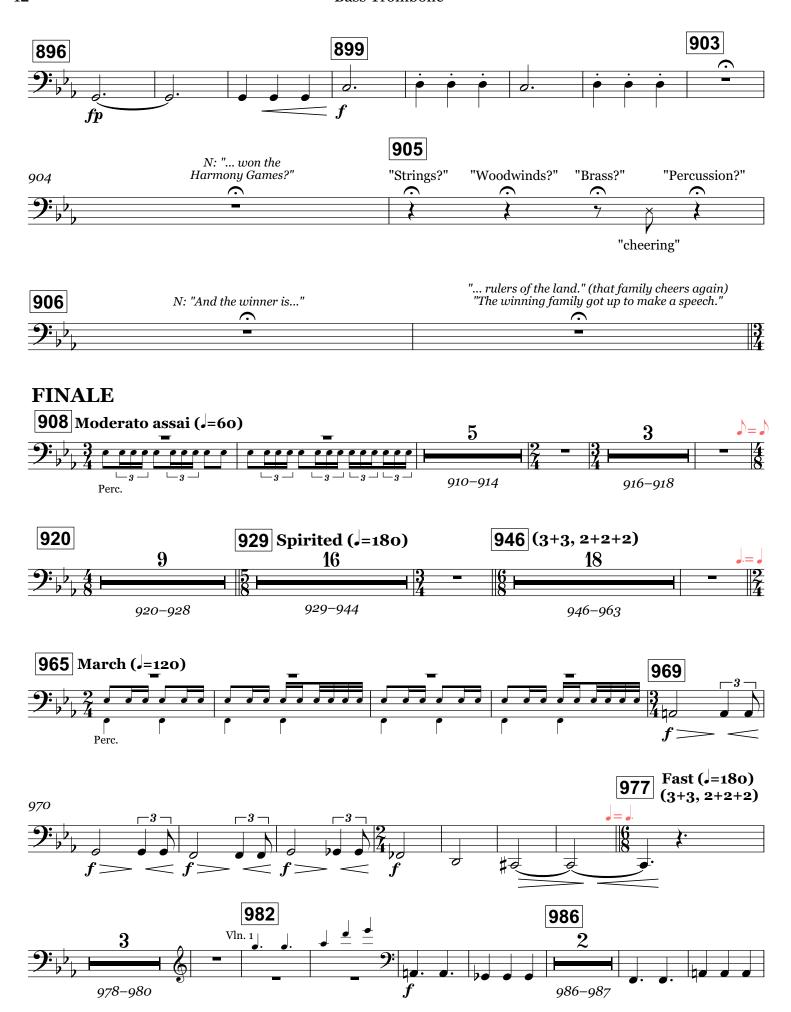




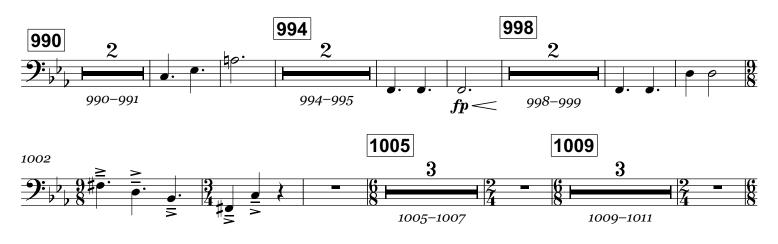


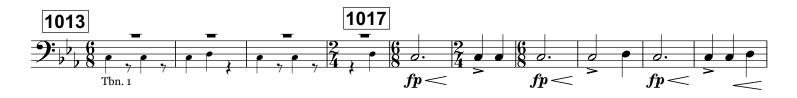


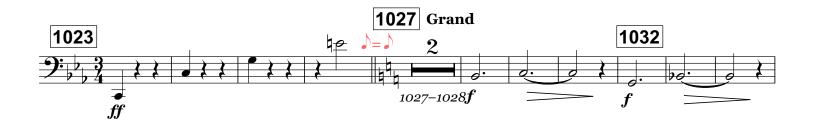




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### Guided Q & A

#### I. INTRO

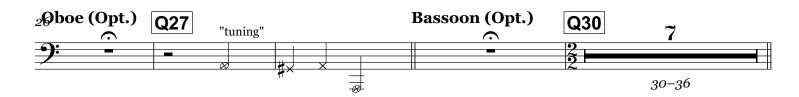






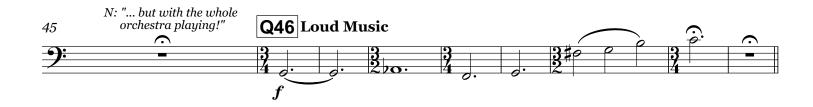
#### III. WINDS



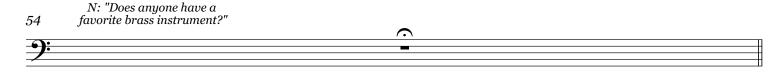


#### IV. DYNAMICS



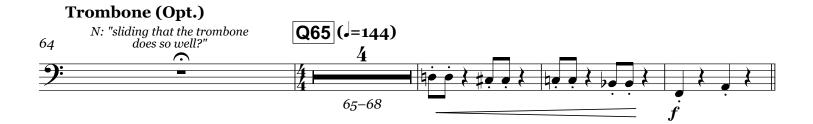


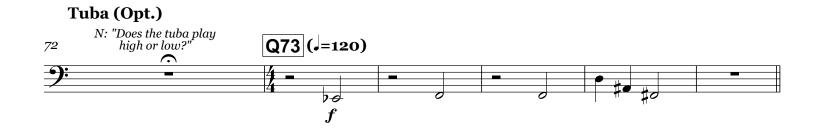
#### V. BRASS



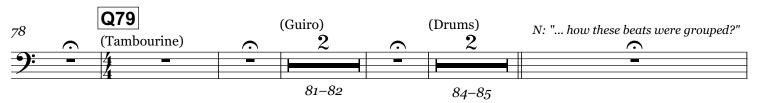






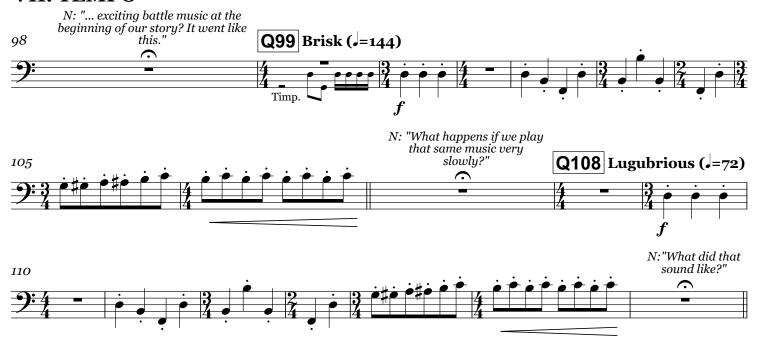


#### VI. PERCUSSION





#### VII. TEMPO



#### VIII. "GUESTS" CONDUCTING



Flexible tempo, rubato, etc. Follow the "guests"





#### IX. OUTRO

