

CS 491L Progress Report 5 (04/02/2023)

Instructions: *Each team member should enter their activities performed for the capstone project in the last two weeks, as well as their expected activities for the next two weeks, along with anything holding them up on completing their activities. These should be discussed by the team and their advisor(s) during the weekly/biweekly meetings, and the advisor(s) should sign and date the sheet indicating a correct assessment of the team's progress. Students need to upload a signed and scanned version to Canvas.. Progress reports uploaded to Canvas without a signature and score for progress will receive a 0 for progress.*

Team/Project Name: Domino Squad, Project Domino (Code Name)

Team Member #1: Avik Shenoy (Team Leader)

What I did since last progress report:

I finished the maps and environments (for the most part, they still lack some polish and refinement).

Link to GitHub repo: https://github.com/avikshenoy/Edmund_And_Eliza

It does not have all those required folders the professor wanted yet but it will have those in the future.

Anything holding me up on my last progress report's expected activities:

Nothing is holding me up.

What I plan to do before the next progress report:

The last few things to take care of are:

- Audio
- Cutscenes
- Key Items (the means for the player to progress through game)

After these features are implemented, we'll polish everything up and the game will be good to go.

Here are some in-game, work-in-progress screenshots of “Edmund And Eliza”:

The Village:

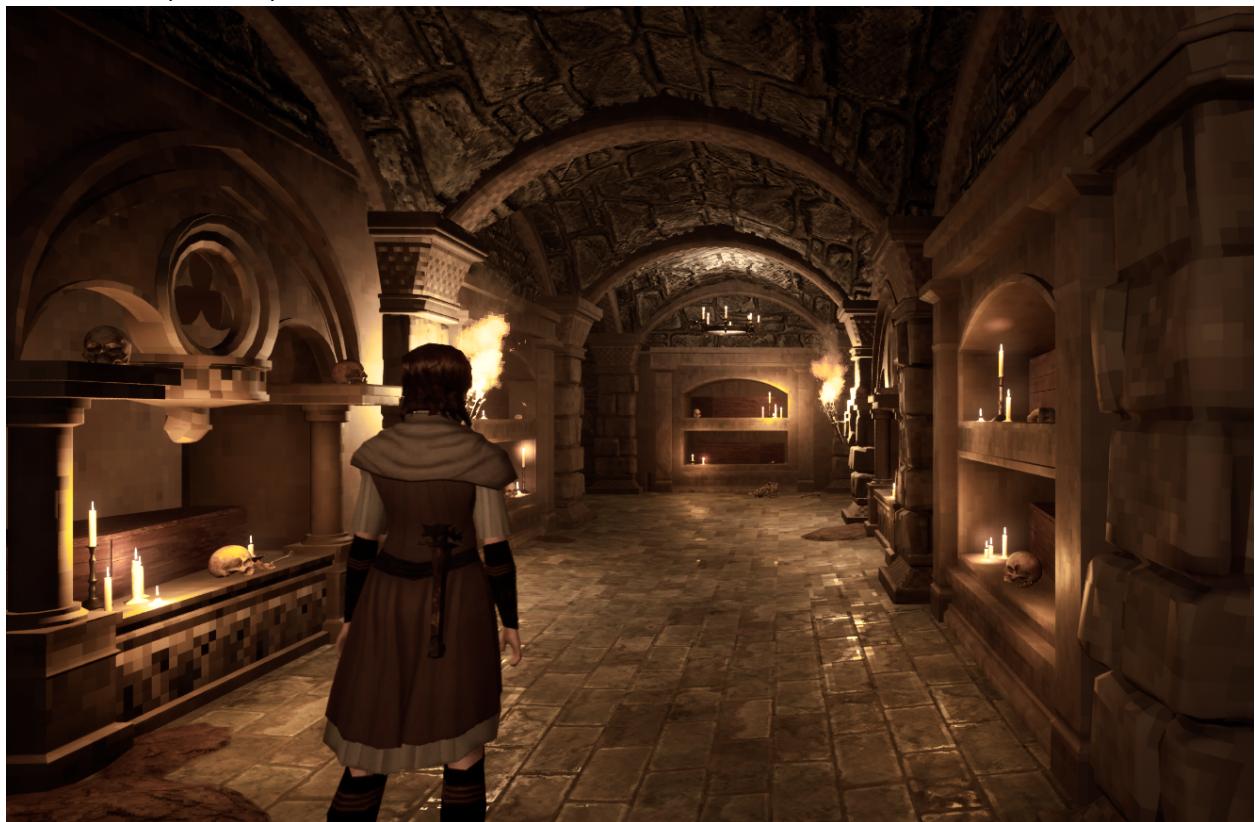


The Forest:





The Castle (Interior):



Team Member #2: Thanh Tran

What I did since last progress report:

Since my last progress report, the team has moved from perforce to github.

Anything holding me up on my last progress report's expected activities:

I've been having a lot of trouble with my other classes as well as my work and there were deadlines and so I wasn't able to follow up with the switch to github.

What I plan to do before the next progress report:

I plan on trying to connect to the github repo of the project.

Team Member #3: Amir Roochi

What I did since last progress report:

Since my last progress report I was busy with other projects that I am currently working on.

Anything holding me up on my last progress report's expected activities:

No

What I plan to do before the next progress report:

I am planning to meet with team members, and spend more time on this project.

Team Member #4: Brendan Beagin

What I did since last progress report:

- Since the last progress report, I worked on new gameplay systems.

Anything holding me up on my last progress report's expected activities:

- The limiting factor halting progress is still time.

What I plan to do before the next progress report:

- Before the next progress report, I plan to work on new gameplay systems in the game, such as a fixed camera angle perspective

Team Member #5: Daniel Sarkisian

What I did since last progress report: I worked on new components for the characters.

Anything holding me up on my last progress report's expected activities:
No.

What I plan to do before the next progress report:
I plan to further improve the AI in the game.

Date: 02/19/2023

Team Progress (0 -- 3): _____

- 0 -- no progress has been made by the team*
- 1 -- insufficient progress has been made for the team to complete their capstone*
- 2 -- sufficient progress has been made for the team to complete their capstone*
- 3 -- excellent progress has been made by the team*

Report Quality (0 -- 3): _____

- 0 -- missing or empty report*
- 1 -- report briefly written with incomplete sentences, lacking descriptions of work*
- 2 -- well written report with sufficient description of work performed since last progress report*
- 3 -- excellently written report with detailed description of each team members progress*