

CS 491L Progress Report 3 (03/19/2023)

Instructions: *Each team member should enter their activities performed for the capstone project in the last two weeks, as well as their expected activities for the next two weeks, along with anything holding them up on completing their activities. These should be discussed by the team and their advisor(s) during the weekly/biweekly meetings, and the advisor(s) should sign and date the sheet indicating a correct assessment of the team's progress. Students need to upload a signed and scanned version to Canvas.. Progress reports uploaded to Canvas without a signature and score for progress will receive a 0 for progress.*

Team/Project Name: Domino Squad, Project Domino (Code Name)

Team Member #1: Avik Shenoy (Team Leader)

What I did since last progress report:

I'm currently working on the map and environment for the game. Everything is coming along very nicely. I also set up a GitHub Repo for the project. While it will not be updated at this time, since version control is being handled in Perforce, I will update it in the future. The game also has a new title, "Edmund And Eliza".

Link to GitHub repo: https://github.com/avikshenoy/Edmund_And_Eliza

It does not have all those required folders the professor wanted yet but it will have those in the future.

Anything holding me up on my last progress report's expected activities:

Nothing is holding me up.

What I plan to do before the next progress report:

I plan to continue working on the map and other gameplay systems. Hopefully all the map and environment stuff will be finished by the end of March. April will be spent polishing up the gameplay and working on other last minute systems.

Here are some in-game, work-in-progress screenshots of "Edmund And Eliza":





Team Member #2: Thanh Tran**What I did since last progress report:**

Since my last progress report, I've been working on mainly the peer review. I've been going over the issues that we've found and documenting it.

Anything holding me up on my last progress report's expected activities:

Nothing.

What I plan to do before the next progress report:

I plan on trying to get back on track with the project.

Team Member #3: Amir Roochi**What I did since last progress report:**

Since my last progress report I was busy with other projects that I am currently working on.

Anything holding me up on my last progress report's expected activities:

No

What I plan to do before the next progress report:

I am planning to meet with team members, and spend more time on this project.

Team Member #4: Brendan Beagin**What I did since last progress report:**

- Since the last progress report, I worked on new gameplay systems.

Anything holding me up on my last progress report's expected activities:

- The limiting factor halting progress is still time.

What I plan to do before the next progress report:

- Before the next progress report, I plan to work on new gameplay systems in the game, such as a fixed camera angle perspective

Team Member #5: Daniel Sarkisian

What I did since last progress report: I worked on new components for the characters.

Anything holding me up on my last progress report's expected activities:
No.

What I plan to do before the next progress report:
I plan to further improve the AI in the game.

Date: 02/19/2023

Team Progress (0 -- 3): _____

- 0 -- no progress has been made by the team*
- 1 -- insufficient progress has been made for the team to complete their capstone*
- 2 -- sufficient progress has been made for the team to complete their capstone*
- 3 -- excellent progress has been made by the team*

Report Quality (0 -- 3): _____

- 0 -- missing or empty report*
- 1 -- report briefly written with incomplete sentences, lacking descriptions of work*
- 2 -- well written report with sufficient description of work performed since last progress report*
- 3 -- excellently written report with detailed description of each team members progress*