Game Design Document

Fill up the Following document

1. Write the title of your project.

1) Quiz game.

1. What is the goal of the game?

2)Answering all the question that is asked.

1. Write a brief story of your game?

3)The question will be asked one by one and you have to answer that

questions so that you could move to next level.

The person who will answer all the question will be the winner.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | The person who is answering the question . | He will answer the question which is asked. |
| 2 | - | - |
| 3 | - | - |
| 4 | - | - |
| 5 | - | - |
| 6 | - | - |
| 7 | - | - |
| 8 | - | - |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Computer.  (who will serve the question). | The computer will ask the question. |
| 2 | - | - |
| 3 | - | - |
| 4 | - | - |
| 5 | - | - |
| 6 | - | - |
| 7 | - | - |
| 8 | - | - |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

1. Work on **our** Idea.
2. Interesting Story.
3. Identify **the** key feature.
4. **Create a** attractive **Design.**