

# Angular services

**GFT INTERNAL TRAINING** 

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#### 1. services

- 2. dependency injection
- 3. service example
- 4. services with promises and observables
- 5. services benefits
- 6. injecting services
- 7. explicity injection
- 8. tree-shakeable services

## services

#### services

- Service: any value, function or feature that an app needs
- anything can be a service
- typically a class with a narrow, well-defined purpose as:
  - logging service
  - data service
  - message bus
  - tax calculator
  - application configuration



https://angular.io/guide/architecture#services

#### services in angular

- there is nothing specifically Angular about services
- Angular has no definition of a service
- there is no service base class, and no place to register a service
- yet services are fundamental to any Angular application
- components are usually big consumers of services



https://angular.io/guide/architecture#services

# dependency injection

### Dependency injection (DI)

- is an important application design pattern whereby one object supplies the dependencies of another object, where a dependency is an object that can be used. Finally, the dependency will be passed to a dependent object (the caller/client, the object that would need it)
- its main purpose is to decouple the both parts; in other words, that a change in one part would not imply a change in the other part

https://angular.io/guide/dependency-injection

#### **Angular DI**

- Angular has its own dependency injection framework
- if have a component that depends on a service, we have not create the service ourselves; instead, we will request it in the constructor, and Angular DI engine will provide it for us. Doing that, we can depend on interfaces rather tan concrete types

# services example



#### let's make a dice





#### 1) create service class

dice.service.ts

```
import { Injectable } from '@angular/core';
                                lets Angular know that a class can be
@Injectable()
                                used with the dependency injector
export class DiceService {
  constructor() { }
  throwDice(){
    return Math.floor(6*Math.random()+1);
```

## 2) add to providers

app.module.ts

```
@NgModule({
  declarations: [
    AppComponent,
    ConsumerDiceComponent
  imports: [
    BrowserModule
  providers: [ DiceService ],
  bootstrap: [AppComponent]
})
export class AppModule { }
```

this approach will work in any
Angular version, but since Angular
6 the best practice is to specify
the provider in the service class

configure Angular DI with the services it will instantiate on demand

## 3) use it in component

```
@Component({
  selector: 'app-consumer-dice',
  template: '<h1>consumerDice says: {{throwResult}}</h1>'
export class ConsumerDiceComponent implements OnInit {
  throwResult: number;
  constructor( private diceSrv: DiceService ) { }
                                                            angular DI will create a
                                                            property with the service
  ngOnInit() {
    this.throwResult = this.diceSrv.throwDice();
```

### 4) refactor

#### dice.service.ts

```
import { Injectable } from '@angular/core';
@Injectable({providedIn: 'root'})
export class DiceService {
  constructor() { }
  throwDice(){
    return Math.floor(6*Math.random()+1);
```

also delete DiceService reference from app.module.ts

### learn by doing

- create a service with two methods:
  - dameFrase() -> will return a random text in Spanish
  - getPhrase() -> will return a random text in English
- create a component that uses both methods

Muestra una frase del día

A buenas horas mangas verdes

Show a daily phrase

When the going gets tough, the tough get going

# services with promises and observables

#### promises and observables

- often a service involves asynchronous programing such as http requests to a remote server that could also fail
- in that case it's a good practice to return a promise or an observable

### learn by doing

create a component that will use the service showed in the next slide

Input your licence plate number: 22

Show me if i'm allowed to drive in the city center

Sorry NOT allowed to drive in the city center

Input your licence plate number: 23

Show me if i'm allowed to drive in the city center

Congratulations!!! allowed to drive in the city center

```
export class LicencePlateAuthorizationService {
 //these could be configured
  oddAllowed: boolean = true;
  evenAllowed: boolean = false;
  isAuthorized: boolean;
  authorize(numberPlate): Promise<string> {
    if (numberPlate%2==0){
     this.isAuthorized = this.evenAllowed;
    } else {
      this.isAuthorized = this.oddAllowed;
    if (this.isAuthorized) {
      return Promise.resolve("allowed to drive in the city center");
    } else {
      return Promise.reject("NOT allowed to drive in the city center");
   };
```

## services benefits

#### good practices

Organize logic into services has the following benefits:

- code organization
- legibility
- reusability
- testability

# injecting services

#### where a service can be provided

In the AppModule

At module level

At component level

- if multiple imported modules define the same provider, the last module wins
- dependencies are singletons within the scope of an injector

24

#### since Angular 9

#### New options for 'providedIn'

When you create an @Injectable service in Angular, you must choose where it should be added to the injector. In addition to the previous root and module options, you have two additional options.

- platform Specifying providedIn: 'platform' makes the service available in a special singleton platform injector that is shared by all applications on the page.
- any Provides a unique instance in every module (including lazy modules) that injects the token.

https://blog.angular.io/version-9-of-angular-now-available-project-ivy-has-arrived-23c97b63cfa3#1e11

### service at component level

```
@Component({
  selector: 'app-consumer-dice-component-level',
  template: '<h1>consumerDice component level says: {{throwResult}}</h1>',
 providers: [ DiceService ]
export class ConsumerDiceComponentLevelComponent implements OnInit {
  throwResult: number;
  constructor( private diceSrv: DiceService ) { }
  ngOnInit() {
    this.throwResult = this.diceSrv.throwDice();
```

## explicity injection

#### using injector explicity

```
@Component({
  selector: 'app-consumer-dice-injector',
  template: '<h1>consumerDice with explicit injector says: {{throwResult}}</h1>'
export class ConsumerDiceInjectorComponent implements OnInit {
  throwResult: number;
 diceSrv: DiceService;
  constructor( private injector: Injector) { }
  ngOnInit() {
    this.diceSrv = this.injector.get(DiceService);
    this.throwResult = this.diceSrv.throwDice();
```

# tree-shakeable services

#### Classic service-provider (since Angular 2)

```
AppModule > Module > Service
```

#### Treeshakable providers (since Angular 6)



It looks like this in code:

@Injectable({ provideIn: 'root'})

export class SimpleFlightCancellingService { [...] }

https://jaxenter.com/new-angular6-143995.html

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