

LIQUID GALAXY PROJECT : MY VIEWS

After working on Liquid Galaxy Project, I feel there is going to be a change in the way I see things. Previously, I had no idea what was possible with this. As I got deeper into it, I realised that it is trying to show us something...Something we haven't seen...Something that is breathtaking...A view that is worth looking at...And of course, leading us towards a better future.

When I saw the word Liquid Galaxy, I was as fascinated as anyone would be (after all, it is such a cool name!). My fascination rose after I saw what it could do. The best part of it is IT IS OPEN SOURCE. Moreover, the intention of the creators to introduce it to the next generation of coders and letting them explore the Liquid galaxy is amazing.

In my opinion, Liquid Galaxy platform gives a panoramic experience of the beautiful world, which turns out to be the best of its kind. Combined with the 3D technology, it is going to govern the future. Its setup can be as simple as involving a few laptops/tablets accompanied with the use of Google Earth to having huge screens set up that can produce a massive 3D picturesque view. In this, the concept of synchronisation of different apps and the ability to adjust the angular view of the 3D environment is properly put to use to produce the Liquid Galaxy as we see it today. It is compatible in various platforms such as Linux, MacOS and Windows thus being pretty flexible.

What caught my attention was the fact that the tasks involving the Liquid Galaxy Project were quite challenging and interesting. What makes it even more interesting is that there is a lot of new stuff to learn. My focus had initially been on the tasks related to Points Of Interests. I'm glad I managed to learn it with the help of the mentors. I have successfully managed to complete most of the tasks related to it. This involved a lot of work in Google Earth and I noticed something peculiar. A major part of the country that I live in has very less number of 3D buildings compared to other countries. But I encountered a task that made me extremely happy. Liquid Galaxy has asked us to create a 3D building in our city that hasn't been scanned by Google. And this is exactly why I've started to love LG. It makes us think, work and become more creative. I'm planning on concentrating on the tasks involving Dronecoria too as I found it to be a productive social task that is going to change our planet to the better. I

again feel rejoiced about this collaboration as it is going to carry out a noble task.

Some of the ideas that I have in mind are:

A similar version of the Liquid Galaxy involving smaller devices (smartphones) can be put up so that it can be accessible to even more people.

This concept can be used in control rooms with huge screens to achieve higher efficiency in tracking fugitives or for the safety of people.

A research towards a completely closed screening can be done where viewers can experience a 360 degree 3D view.

It can be used in hospitals to get a clearer image of the patient's condition. It can also be used as a medium to teach students as it is more appealing.

I feel extremely blessed to have such dedicated mentors who are ready to teach what we exactly need to do to get our tasks approved. They also make sure that there is a learning process involved in GCI. A big thanks😊