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# README: AI, Lab-4

## Planning

We provide a python script (p1.py) containing implementations for breadth-first forward search, A-Star forward search and goal stack planners. Actions are encoded in a way which makes modification easy.

### **How to execute:**

python p1.py **p.txt**

Here, the text in bold refers to a filename with a blocks world problem instance as per the input format described in the problem description.

The output will be written to p\_out.txt. In general, for input filename name.ext, the output will be written to name\_out.ext. A three-letter extension is preferred.

Additional documentation is present (in HTML format) inside the documentation folder.

### **Discussion on A-Star heuristic:**

To calculate a heuristic value for a state, the heuristic computation algorithm relaxing the problem and solves an easier version of the problem. The heuristic computation algorithm performs a breadth-first forward search with relaxation in the following two ways:

- 1) Delete lists are ignored when a state is expanded. Hence, monotonic progress is made towards the goal state.
- 2) When a state is expanded, all possible actions are applied at once, together. This helps to control the branching factor which otherwise, if only technique (1) was used, may result in the creation of extremely large number of states.

### **Performance of breadth-first forward search and A-Star forward search:**

We compare the performance of breadth-first forward search and A-Star forward search on two planning problems. The two instances are given in files 1.txt and 2.txt in the “tests” folders of breadth-first forward search and A-Star forward search respectively.

We now compare the performance of these search techniques on some example instances of the blocks world.

In the instance with four blocks, the output of the two planners was:

#### **Breadth-first forward search**

```
.....  
Planner: f  
Time: 12.2996609211  
Plan length: 10  
Nodes expanded: 11704  
Output written to: "fw test cases/1_out.txt"  
.....
```

#### **A-Star forward search**

```
.....  
Planner: a  
Time: 1.28997302055  
Plan length: 10  
Nodes expanded: 177  
Output written to: "astar test cases/1_out.txt"  
.....
```

In the instance with four blocks, A-Star forward search performs significantly faster and expands just 1 percent of the number of states expanded by breadth-first forward search.

In the instance with five blocks, the output of the two planners was:

#### **Breadth-first forward search**

```
.....  
Planner: f  
Time: 268.371711016  
Plan length: 14
```

```
Nodes expanded: 155008
Output written to: "fw test cases/2_out.txt"
.....
```

### **A-Star forward search**

```
.....
Planner: a
Time: 23.2167520523
Plan length: 14
Nodes expanded: 1508
Output written to: "astar test cases/2_out.txt"
.....
```

In the instance with five blocks, too, A-Star forward search performs significantly faster and expands just 1 percent of the number of states expanded by breadth-first forward search.

In the two cases mentioned above, both techniques give plans of the same length. The results of A-Star forward search may vary each time the program is run because of the nature of heuristic. Over many runs, it was observed the the above run is representative of the overall performance of A-Star forward search, and the resultant plans are different but have the same length.

The test case with 12 blocks could not be computed on by A-Star forward search or breadth-first forward search in a reasonable span of time.

### **Performance of goal-stack planner:**

TODO