EDUCATION

- Bachelor of Science in Computer Science, University of Texas at Austin, Class of 2021
 - o Current Courses: Operating Systems, Computational Semantics, Linear Algebra, Accounting.
 - Past Courses: Data Structures, Computer Architecture, Autonomous Intelligent Robots, Discrete Math, Multivariable Calculus, Probability/Statistics, Entrepreneurship.
 - o Current GPA: 3.92 (University Honors List), Computer Science GPA: 4.0
- Plano East Senior High School, International Baccalaureate Program, Class of 2017

EMPLOYMENT HISTORY

Software Development Intern, Bentley Systems (2018)

- Worked on the Analytical Insights team to develop a data analytics service for design/structural engineering teams.
- Raised code coverage from 65% to 84%, restructured an OData API, abstracted communication with a Mongo database, updated frontend of a web app (AngularJS), and implemented a Redis cache for computations.

Intern, Regal Research and Manufacturing, Richardson, TX (2016)

- Worked in the Electrical/Mechanical Assembly, Welding/Soldering, and Machine Programming Departments.
- Used AutoCAD and Mastercam software to design/produce CNC machined parts for aircraft and medical devices.

Website Developer, Travel King International, Richardson, TX (2015)

Designed and coded a business website to help with marketing and international flight booking.

SKILLS

Experience with Java, C, C++, C# and .NET apps, Swift, Python, JavaScript/Typescript (Angular), HTML/CSS,
 OData RESTful APIs, SQL, MongoDB, and unit testing with the Moq framework.

PROJECTS

- GDC Robot Navigation: a web interface/scraper for the BWIBots that provides building navigation for visitors.
- Official UT MAD App/Website: for coordinating Mobile App Development org information/registration.
- Evil Hangman: developed a game of hangman with a computer AI actively working against the player.
- Traduzco: a Java transpiler that allows code to be written in Spanish and translates keywords to English.
- App4Tht: a networking site to crowdsource collaboration by finding apps or developers to create new apps.
- ParkIt: an Android app that shows a live feed parking diagram of exact spots available in large-scale parking lots.
- Tesseract (in progress): a Rubik's cube timer iOS app that tracks progress and provides targeted algorithm training.
- Tabsolute (in progress): a web app that helps guitarists write tab and transpose music to different keys.

ACTIVITIES

Mobile App Development – Officer/iOS Instructor (2018-present) – Teaching iOS classes for UT Austin students.

Freshman Research Initiative (2018) – Autonomous Intelligent Robots (Dr. Justin Hart, Learning Agents Research Group).

Bold Idea – Mentor (2015-2017) - Mentored elementary/middle school students in basic coding skills at UT Dallas.

HONORS & AWARDS

IncubateX National Hackathon (2016) – Received "Best of Solera Award" for the App4Tht project.

Beal Bank Dallas Regional Science and Engineering Fair

• 2017 - 2nd Place, 2018 – 3rd Place/Rockwell Collins Award for "Invisibot: Utilizing Omnidirectional Cameras as a Method of Camouflage for Military Ground-Based Robots."

National Merit Finalist/Winner (Scholarship) and National AP Scholar

National Spanish Exam – 99th Percentile, Pan-American International Student Forum – Multiple gold medals (1st).