

EDUCATION

- **Bachelor of Science in Computer Science, University of Texas at Austin, Class of 2021**
 - **Current Courses:** Operating Systems, Computational Semantics, Linear Algebra, Accounting.
 - **Past Courses:** Data Structures, Computer Architecture, Autonomous Intelligent Robots, Discrete Math, Multivariable Calculus, Probability/Statistics, Entrepreneurship.
 - **Current GPA:** 3.92 (University Honors List), **Computer Science GPA:** 4.0
- **Plano East Senior High School, International Baccalaureate Program, Class of 2017**

EMPLOYMENT HISTORY

Software Development Intern, Bentley Systems (2018)

- Worked on the Analytical Insights team to develop a data analytics service for design/structural engineering teams.
- Wrote unit tests with the Moq framework, restructured an OData API, abstracted communication with a Mongo database, updated frontend of a web app (AngularJS), and implemented a Redis cache for computations.

Intern, Regal Research and Manufacturing, Richardson, TX (2016)

- Worked in the Electrical/Mechanical Assembly, Welding/Soldering, and Machine Programming Departments.
- Used AutoCAD and Mastercam software to design/produce CNC machined parts for aircraft and medical devices.

Website Developer, Travel King International, Richardson, TX (2015)

- Designed and coded a business website to help with marketing and international flight booking.

SKILLS

- Experience with Java, C, C++, C# and .NET apps, Swift, Python, JavaScript/Typescript (Angular), HTML/CSS, OData RESTful APIs, and unit testing with Moq.

PROJECTS

- **GDC Robot Navigation:** a front end web interface for the BWIBots to provide building navigation for visitors.
- **Official UT MAD App/Website:** for coordinating Mobile App Development student org information/registration.
- **Evil Hangman:** developed a game of hangman with a computer AI actively working against the player.
- **Traduzco:** a simple Java transpiler that allows code to be written in Spanish and translates keywords to English.
- **App4Tht:** a networking site to crowdsource collaboration by finding apps or developers to create new apps.
- **ParkIt:** an Android app that shows a live feed parking diagram of exact spots available in large-scale parking lots.
- **Tesseract (in progress):** a Rubik's cube timer iOS app that tracks progress and provides targeted algorithm training.
- **TabSolute (in progress):** a web app that helps guitarists write tab and transpose music to different keys.

ACTIVITIES

Mobile App Development – Officer/iOS Instructor (2018-present) – Teaching iOS classes for UT Austin students.

Freshman Research Initiative (2018) – Autonomous Intelligent Robots (Dr. Justin Hart, Learning Agents Research Group).

Bold Idea – Mentor (2015-2017) - Mentored elementary/middle school students in basic coding skills at UT Dallas.

HONORS & AWARDS

IncubateX National Hackathon (2016) – Received “Best of Solera Award” for the App4Tht project.

Beal Bank Dallas Regional Science and Engineering Fair

- 2017 - 2nd Place, 2018 – 3rd Place/Rockwell Collins Award for “Invisibot: Utilizing Omnidirectional Cameras as a Method of Camouflage for Military Ground-Based Robots.”

National Merit Finalist/Winner (Scholarship) and National AP Scholar

National Spanish Exam – 99th Percentile, **Pan-American International Student Forum** – Multiple gold medals (1st).