EYSIP 2020 Weekly Report

Saturday, 17.05.2020

Cycle BOT using LQR

Team 1 (LQR)

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Important Points

- 1. We read a number of papers on reaction wheels and Cyclebot.
- 2. We got familiar with V-rep Software
- 3. Mathematical modeling of the Reaction Wheel Inverted pendulum was derived.
- 4. Some Test V-rep simulations were tested using Lua Script.
- 5. 3d model of the Reaction Wheel inverted pendulum was created on Fusion 360.
- 6. Understood the theory behind the placement of the reaction wheel on our robot.
- 7. A report on finding the moment of inertia a body in Fusion 360 was made.
- 8. 3d model of the Reaction Wheel inverted pendulum was created on V-Rep.
- 9. K- matrix of the system was found out using LQR code in Octave.
- 10. Lua Script for the working and balancing of the system was written and attempts were made to implement it.
- 11. The algorithm for the Stabilisation of inverted pendulum was updated.
- 12. Values of Q and R matrices were tuned to get stabilization of the Inverted pendulum simulation in V-rep.
- 13. A meeting was conducted with mentors to give the report and ask queries.
- 14. The model of reaction wheel inverted pendulum at a pivot point was created on V-rep.

- 15. The code to stabilize the V-rep model with LQR was created.
- 16. A meeting was conducted with mentors to give the report and ask queries.
- 17. Design for cycle bot was finalized on fusion 360.
- 18. Model of Cyclebot was made in V-rep
- 19. Research for path planning in V-rep was done.
- 20. Research for next week's work done.
- 21. The compilation of reports was done.

Relevant Links:

- Simulation of pivot inverted pendulum in V-Rep (Video) (V-Rep File).
- Design of Cyclebot(Video).
- <u>Simulation of Cyclebot in V-Rep</u>.
- Mathematical modeling of Reaction wheel based inverted pendulum.