Neural Network Training

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Topics in Network Training

0. Neural network parameters

- Probabilistic problem formulation
- Specifying the activation and error functions for
 - Regression
 - Binary classification
 - Multi-class classification
- 1. Parameter optimization
- 2. Local quadratic approximation
- 3. Use of gradient optimization
- 4. Gradient descent optimization

Neural Network parameters

 Linear models for regression and classification can be represented as

$$y(\boldsymbol{x}, \boldsymbol{w}) = f \left(\sum_{j=1}^{M} w_j \boldsymbol{\phi}_j(\boldsymbol{x}) \right)$$

- which are linear combinations of basis functions $\phi_i(x)$
- In a neural network the basis functions $\phi_j(x)$ depend on parameters

During training allow these parameters to be adjusted along with the coefficients w_i

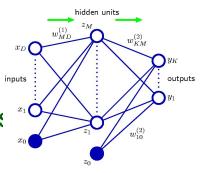
Specifying Error Function for Network Training

- Neural networks perform a transformation
 - vector x of input variables to vector y of output variables
 - For sigmoid activation function

$$y_k(\boldsymbol{x}, \boldsymbol{w}) = \sigma \left(\sum_{j=1}^M w_{kj}^{(2)} h \left(\sum_{i=1}^D w_{ji}^{(1)} x_i \right) \right)$$

$$D \text{ input variables}$$

$$M \text{ hidden units}$$



- Where vector w consists of all weight and bias parameters
- To determine w, simple analogy with curve fitting
 - minimize sum-of-squared errors function
 - Given set of input vectors $\{x_n\}$, n=1,...,N and target vectors $\{t_n\}$ minimize the error function

$$E(oldsymbol{w}) = rac{1}{2} \sum_{n=1}^{N} \mid\mid oldsymbol{y}(oldsymbol{x}_n, oldsymbol{w}) - oldsymbol{t}_n \mid\mid^2$$

N training vectors

- We can provide a more general view of network training
 - by first giving a probabilistic interpretation to the network outputs
 - We have seen many advantages of providing probabilistic predictions
 - It will also provide a clearer motivation for choice of output nonlinearity and choice of error function

Probabilistic View of Network: Activation f, Error E

$$y_k(\boldsymbol{x}, \boldsymbol{w}) = f \left(\sum_{j=1}^M w_{kj}^{(2)} h \left(\sum_{i=1}^D w_{ji}^{(1)} x_i \right) \right)$$

1. Regression

- *f* : identity
- t: Gaussian, with mean y(x, w), precision β
- E: Maximum Likelihood (sum of squares)

$$y(x, w) = \sum_{j=1}^{M} w_j^{(2)} h \left(\sum_{i=1}^{D} w_{ji}^{(1)} x_i \right)$$

$$E(\boldsymbol{w}) = \frac{1}{2} \sum_{n=1}^{N} ||\boldsymbol{y}(\boldsymbol{x}_{n}, \boldsymbol{w}) - \boldsymbol{t}_{n}||^{2}$$

2. Binary Classification

- f: Logistic sigmoid
- t: Bernoulli (0,1). With mean $\sigma(w^Tx)$
- E: Maximum likelihood (cross-entropy)

$$y(\boldsymbol{x}, \boldsymbol{w}) = \sigma \left(\sum_{j=1}^{M} w_j^{(2)} h \left(\sum_{i=1}^{D} w_{ji}^{(1)} x_i \right) \right)$$

$$E(\boldsymbol{w}) = -\sum_{n=1}^{N} \left\{ t_{n} \ln y_{n} + (1 - t_{n}) \ln(1 - y_{n}) \right\}$$

3. Multiclass(K binary classifications)

- E: MLE-Bernoulli

$$\left| \boldsymbol{y}_{k}(\boldsymbol{x}, \boldsymbol{w}) = \sigma \left(\sum_{j=1}^{M} w_{kj}^{(2)} h \left(\sum_{i=1}^{D} w_{ji}^{(1)} \boldsymbol{x}_{i} \right) \right) \right|$$

f: Logistic sigmoid

E: MI F-Bernoulli

$$y_k(x, w) = \sigma \left(\sum_{j=1}^{M} w_{kj}^{(2)} h \left(\sum_{i=1}^{D} w_{ji}^{(1)} x_i \right) \right) \left[E(w) = -\sum_{n=1}^{N} \sum_{k=1}^{K} \left\{ t_{nk} \ln y_{nk} + (1 - t_{nk}) \ln(1 - y_{nk}) \right\} \right]$$

4. Standard Multiclass

- t: multinoulli *f:* Softmax
- E: Cross-entropy error function

$$y_k(\boldsymbol{x}, \boldsymbol{w}) = \frac{\exp(a_k(\boldsymbol{x}, \boldsymbol{w}))}{\sum_{j} \exp(a_j(\boldsymbol{x}, \boldsymbol{w}))}$$

$$E(\boldsymbol{w}) = -\sum_{n=1}^{N} \sum_{k=1}^{K} t_{kn} \ln y_k(\boldsymbol{x}_n, \boldsymbol{w})$$

1. Probabilistic Error Function for Regression

- Output is a single target variable t that can take any real value
- Assuming t is Gaussian distributed with an x-dependent mean $p(t \mid x, w) = N(t \mid y(x, w), \beta^{-1})$
- Likelihood function

$$p(\mathrm{t} \mid oldsymbol{x}, oldsymbol{w}, eta) = \prod^{N} \ N(t_{_{n}} \mid y(oldsymbol{x}_{_{\mathrm{n}}}, oldsymbol{w}), eta^{-1})$$

Taking negative logarithm, we get the error function

$$\boxed{\frac{\beta}{2}\sum_{n=1}^{N}\left\{y(\boldsymbol{x}_{\!{}^{n}},\boldsymbol{w})-t_{\!{}^{n}}\right\}^{2}-\frac{N}{2}\ln\beta+\frac{N}{2}\ln(2\pi)}$$

- which is minimized to learn parameters w and β
- This maximum likelihood approach is considered first
 - The Bayesian treatment is considered later

Probabilistic Error Function for Regression

Maximizing likelihood is same as minimizing sum-of-squares

$$E(\boldsymbol{w}) = \frac{1}{2} \sum_{n=1}^{N} \left\{ \boldsymbol{y}(\boldsymbol{x}_{n}, \boldsymbol{w}) - \boldsymbol{t}_{n} \right\}^{2}$$

- In neural network literature minimizing error is used
- Note that we have discarded additive and multiplicative constants
- The nonlinearity of the network function $y(x_n, w)$ causes the error function E(w) to be non-convex
 - So in practice local minima is found
- Solution $w_{
 m ML}$ is found using iterative optimization

$$\boldsymbol{w}^{(\tau+1)} = \boldsymbol{w}^{(\tau)} + \Delta \boldsymbol{w}^{(\tau)}$$

- Gradient descent is discussed more fully later in this lecture
 - Section on Parameter Optimization
 - The gradient is determined efficiently using back-propagation

Determining Noise Parameter B

Having found w_{ML} the value of β_{ML} can also be found by minimizing the negative log-likelihood to give

$$\frac{1}{\boldsymbol{\beta}_{ML}} = \frac{1}{N} \sum_{n=1}^{N} \left\{ y(\boldsymbol{x}_{n}, \boldsymbol{w}_{ML}) - t_{n} \right\}^{2}$$

- This can be evaluated once the iterative optimization required to find $oldsymbol{w}_{
 m ML}$ is completed
- If we have multiple target variables
 - assume that they are independent conditional on x and w with shared noise precision β , then conditional distribution on target is

$$p(\boldsymbol{t} \mid \boldsymbol{x}, \boldsymbol{w}) = N(\boldsymbol{t} \mid \boldsymbol{y}(\boldsymbol{x}, \boldsymbol{w}), \boldsymbol{\beta}^{-1}I)$$

The max likelihood weight are determined by the same: $\left| E(w) = \frac{1}{2} \sum_{i=1}^{N} \left\{ y(x_i, w) - t_i \right\}^2 \right|$

$$E(\boldsymbol{w}) = \frac{1}{2} \sum_{n=1}^{N} \left\{ \boldsymbol{y}(\boldsymbol{x}_{n}, \boldsymbol{w}) - \boldsymbol{t}_{n} \right\}^{2}$$

The noise precision is given by

$$\frac{1}{\beta_{ML}} = \frac{1}{NK} \sum_{n=1}^{N} \{ y(x_n, w_{ML}) - t_n \}^2$$

 $\frac{1}{\beta_{ML}} = \frac{1}{NK} \sum_{n=1}^{N} \left\{ y(x_n, w_{ML}) - t_n \right\}^2$ where K is the no of target variables Assumption of independence can be dropped with a slightly more complex optimization

Property useful for derivative computation

- There is a natural pairing between the error function (negative of the log-likelihood) and the output unit activation function
 - In linear regression with Gaussian noise, derivative wrt ${\bf \it w}$ of the contribution to the error function from a data point n
 - Error is y_n - $t_n \times \phi_n$
 - Output activation: $y_n = \mathbf{w}^T \mathbf{\phi}_n$ and activation function is identity
 - Logistic regression: sigmoid activation function and cross-entropy error
 - Multiclass logistic regression: softmax activation, multiclass cross entropy
- In the regression case, output is identity, so that $y_k = a_k$
- Corresponding sum-of-squares error has the property

 $\frac{\partial E}{\partial a_k} = y_k - t_k$

We shall make use of this in discussing backpropagation

2. Binary Classification

- Single target variable t where t=1 denotes C_1 and t=0 denotes C_2
- Consider network with single output whose activation function is logistic sigmoid

$$y = \sigma(a) = \frac{1}{1 + \exp(-a)}$$

- so that $0 \leq y(\boldsymbol{x}, \boldsymbol{w}) \leq 1$
- Interpret $y(\boldsymbol{x}, \boldsymbol{w})$ as conditional probability $p(C_1 | \boldsymbol{x})$
- Conditional distribution of targets given inputs is then a Bernoulli distribution

$$p(t \mid \boldsymbol{x}, \boldsymbol{w}) = y(\boldsymbol{x}, \boldsymbol{w})^t \{1 - y(\boldsymbol{x}, \boldsymbol{w})\}^{1-t}$$

Binary Classification Error Function

 If we consider a training set of independent observations, then the error function is negative log-likelihood which in this case is a Cross-Entropy error function

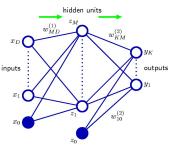
$$E(\boldsymbol{w}) = -\sum_{n=1}^{N} \left\{ t_n \ln y_n + (1 - t_n) \ln(1 - y_n) \right\}$$

- where y_n denotes $y(\boldsymbol{x}_n, \boldsymbol{w})$
- Note that there is no analog of the noise precision β since the target values are assumed to be labeled correctly
- Efficiency of cross-entropy
 - Using cross-entropy error function instead of sum of squares leads to faster training and improved generalization

2. K Separate Binary Classifications

- If we have K separate binary classifications to perform
 - Network has K outputs each with a logistic sigmoid activation function
 - Associated with each output is a binary class label $t_k \in \{0,1\}, k=1,...,K$

$$p(\mathbf{t} \mid \boldsymbol{x}, \boldsymbol{w}) = \prod_{k=1}^{K} y_k(\boldsymbol{x}, \boldsymbol{w})^{t_k} [1 - y_k(\boldsymbol{x}, \boldsymbol{w})]^{1 - t_k}$$



Taking negative logarithm of likelihood function gives

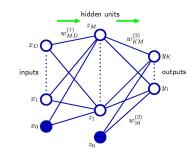
$$E(\boldsymbol{w}) = -\sum_{n=1}^{N} \sum_{k=1}^{K} \left\{ t_{nk} \ln y_{nk} + (1 - t_{nk}) \ln(1 - y_{nk}) \right\}$$

- where y_{nk} denotes $y_k(\boldsymbol{x_n,w})$
- Again the derivative of the error function wrt the activation function for a particular unit takes the form

$$\boxed{\frac{\partial E}{\partial a_{\boldsymbol{k}}} = \boldsymbol{y}_{\boldsymbol{k}} - \boldsymbol{t}_{\boldsymbol{k}}}$$

Comparison with K-class Linear Classification

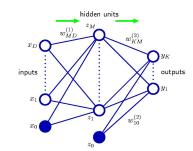
- If we are using a standard two-layer network
 - weight parameters in the first layer of the network are shared between the various outputs
- Whereas in a linear network each classification problem is solved independently
 - In multiclass linear regression we determine $m{w}_1,...,m{w}_K$
- The first layer of the network can be viewed as performing a nonlinear feature extraction and the sharing of features between the different outputs can save on computation and can also lead to improved generalization



3. Standard Multiclass Classification

- Each input assigned to one of K mutually exclusive classes
- One-hot vector coding (1-of-K coding scheme $t_k \in \{0,1\}$)
 - Network outputs are interpreted as $y_k(\mathbf{x}, \mathbf{w}) = p(t_k = 1 | \mathbf{x})$
 - Leads to following error function

$$E(\boldsymbol{w}) = -\sum_{n=1}^{N} \sum_{k=1}^{K} t_{kn} \ln y_k(\boldsymbol{x}_n, \boldsymbol{w})$$



- Following multiclass linear models $p(C_k | x) = y_k(x, w_k) = \frac{\exp(a_k)}{\sum \exp(a_j)}, \ a_k = w_k^T x$
 - Output unit activation function is given by softmax

$$y_k(\boldsymbol{x}, \boldsymbol{w}) = \frac{\exp(a_k(\boldsymbol{x}, \boldsymbol{w}))}{\sum_j \exp(a_j(\boldsymbol{x}, \boldsymbol{w}))}$$

- which satisfies $0 \le y_k \le 1$ and $\Sigma_k y_k = 1$
- Note: $y_k(x, w)$ are unchanged if some constant is added to all $a_k(x, w)$ causing error function to be constant for some directions in weight space
- This degeneracy is removed if a regularization term is added to the error
- Derivative of error function wrt activation for a particular output takes the form $\frac{\partial E}{\partial t} = u t$

Summary of Neural Network models, activations and error functions

 There is a natural choice of both output unit activation function and matching error function according to the type of problem being solved

1. Regression

We use linear outputs and a sum-of-squares error

2. Multiple independent binary classifications:

We use logistic sigmoid outputs and a cross-entropy error function

3. Multiclass classification:

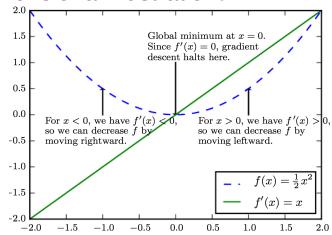
Softmax outputs with corresponding multiclass cross-entropy error

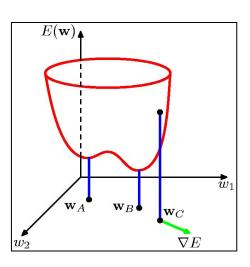
4. Classification problems involving only two classes:

 We can use a single logistic sigmoid output, or alternatively we can use a network with two outputs having a softmax output activation function

Parameter Optimization

- Task: Find w which minimizes the chosen error function E(w)
- Useful to have a geometrical picture of error function
 - E(w): surface sitting over weight space
 - $oldsymbol{w}_{ ext{A}}$.a local minimum
 - $w_{
 m B}$ global minimum
 - At point $w_{\rm C}$ local gradient is given by vector $\nabla E(w)$
 - It points in direction of greatest rate of increase of E(w)
 - Negative gradient points to rate of greatest decrease
 - One-dimensional illustration:





Definitions of Gradient and Hessian

First derivative of a scalar function E(w) with respect to a vector $\mathbf{w} = [w_1, w_2]^T$ is a vector called the *Gradient* of $E(\mathbf{w})$

$$\nabla E(\boldsymbol{w}) = \frac{d}{d\boldsymbol{w}} E(\boldsymbol{w}) = \begin{bmatrix} \frac{\partial E}{\partial w_1} \\ \frac{\partial E}{\partial w_2} \end{bmatrix}$$
 If there are M elements in the vector then Gradient is a M x 1 vector

• Second derivative of E(w) is a matrix called the *Hessian*

$$H = \nabla \nabla E(\boldsymbol{w}) = \frac{d^2}{d\boldsymbol{w}^2} E(\boldsymbol{w}) = \begin{bmatrix} \frac{\partial^2 E}{\partial w_1^2} & \frac{\partial^2 E}{\partial w_1 \partial w_2} \\ \frac{\partial^2 E}{\partial w_2 \partial w_1} & \frac{\partial^2 E}{\partial w_2^2} \end{bmatrix}$$
 Hessian is a matrix with M^2 elements

Finding w where E(w) is smallest

If we take a small step in weight space from w to $w+\delta w$ then the change in error is $\delta E \approx \delta w^T \nabla E(w)$

• where the vector $\nabla E(w)$ points in the direction of greatest rate of increase of the error function

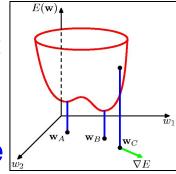
• Because E(w) is a smooth continuous function of w, its smallest value will occur at a point in weight space such that its gradient vanishes, so that $\nabla E(w) = 0$

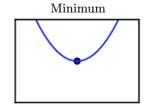


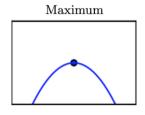
• Further classified into minima, maxima, and saddle points

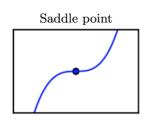


- But the error function typically has a highly nonlinear dependence on the weights and bias parameters and there will be many points where the gradient vanishes
 - ullet For any point $oldsymbol{w}$ that is a local minimum there will be other equivalent minima
 - For a two layer network with M hidden units, each point in weight space is a member of a family of $M!2^M$ equivalent points







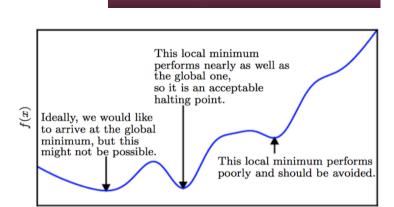


Complexity of Surface

- There will be typically:
 - Multiple inequivalent stationary points and
 - Multiple inequivalent minima



- Smallest value of E for any w
- Minima with higher E are local minima
- May not need global minimum
 - May not know if global minimum found
 - May need to compare several local minima



- \boldsymbol{x}
- Because there is no hope of finding analytical solution
 - to equation $\nabla E(\boldsymbol{w}) = 0$ we resort to numerical procedures

Iterative Numerical Procedures for Minima

- Most algorithms choose some initial $w^{(0)}$ for the weight vector
- Move through weight space in a succession of steps of the form

$$\boldsymbol{w}^{(\tau+1)} = \boldsymbol{w}^{(\tau)} + \Delta \boldsymbol{w}^{(\tau)}$$

where τ labels the iteration step

- ullet Different algorithms involve different choices for update $\Delta oldsymbol{w}^{(au)}$
- Many algorithms use gradient information
 - Therefore require that after each update:
 - the value of $\nabla E(\boldsymbol{w})$ is evaluated at the new weight vector $\boldsymbol{w}^{(\tau+1)}$
- To understand importance of gradient information
 - It is useful to consider Taylor's series expansion of error function
 - Leads to local quadratic approximation

Overview of Optimization methods

1 Local quadratic approximation

- We learn that evaluating E around minimum is $O(W^2)$
 - where W is dimensionality of w
 - And the task of finding the minimum is $O(W^3)$

2 Use of gradient information

- Complexity of locating minimum is reduced using gradient
 - Backpropagation method of evaluating gradient is O(W)
 - And the task of finding the minimum is $O(W^2)$

3 Gradient descent optimization

- Overview of first and second order (Newton) methods
- Batch vs On-line (minibatch, SGD)

1. Local Quadratic Optimization

- Taylor's Series

• Expansion of
$$f(x)$$
 at a :
$$f(a) + \frac{f'(a)}{1!}(x-a) + \frac{f''(a)}{2!}(x-a)^2 + \frac{f^{(3)}(a)}{3!}(x-a)^3 + \cdots$$

Expansion of E(w) at $\hat{\mathbf{w}}$ (with cubic and higher terms omitted):

$$E(\boldsymbol{w}) \cong E(\hat{\mathbf{w}}) + (\boldsymbol{w} - \hat{\mathbf{w}})^T \mathbf{b} + \frac{1}{2} (\boldsymbol{w} - \hat{\mathbf{w}})^T H(\boldsymbol{w} - \hat{\mathbf{w}})$$

- Where $b = \nabla E \mid_{w = \hat{w}}$ is the gradient of E evaluated at \hat{w} . It has W elements.
- H is the Hessian matrix $H = \nabla \nabla E$. H is a $W \times W$ matrix with elements:

$$\left(\mathbf{H}\right)_{ij} = \frac{\partial E}{\partial w_i \, \partial w_j}\bigg|_{\mathbf{w}=\mathbf{v}}$$

- Corresponding local approximation to the gradient
 - From equation for E(w) above is given by

$$\nabla E \simeq \boldsymbol{b} + H(\boldsymbol{w} - \hat{\boldsymbol{w}})$$

For points w that at sufficiently close to w^{-} these expressions will give reasonable approximations for the error and its gradient

1. Local Quadratic Optimization

- Consider local quadratic approximation around w^* , that is a minimum of the error function
- In this case there is no linear term because $\nabla E(w^*) = 0$

$$E(\boldsymbol{w}) \cong E(\boldsymbol{w}^*) + \frac{1}{2}(\boldsymbol{w} - \boldsymbol{w}^*)^T H(\boldsymbol{w} - \boldsymbol{w}^*)$$

- where H is evaluated at w^* and the linear term vanishes
- Let us interpret this geometrically
 - Consider eigen value equation for the Hessian matrix

$$Hu_i = \lambda_i u_i$$

where the eigen vectors u_i form a complete orthonormal set, so that:

$$u_i^T u_i = \delta_{ij}$$

• Expand $(w-w^*)$ as a linear combination the eigenvectors

$$\mathbf{w} - \mathbf{w}^* = \sum_i \alpha_i \mathbf{u}_i$$

- This can be regarded as a transformation of the coordinate system in which the origin is translated to the point w^* and the axes are rotated to align with the eigenvectors
 - Through the orthogonal matrix whose columns are the u_i

Neighborhood of a minimum w^* is quadratic

- $w-w^*$ is a coordinate transformation
 - Origin is translated to w^*
 - Axes rotated to align with eigenvectors of Hessian



$$E(\boldsymbol{w}) = E(\boldsymbol{w}^*) + \frac{1}{2} \sum_{i} \lambda_i \alpha_i^2$$

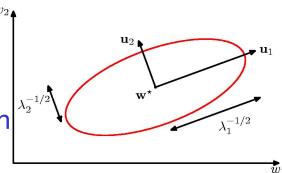
• Matrix $H = \nabla \nabla E$ is positive definite iff

$$v^T H v > 0$$
 for all v

• Since eigenvectors form a complete set then an arbitrary vector v can be written as $v = \sum c_i u_i$

$$\mathbf{v}^T H \mathbf{v} = \sum_{i} c_i^2 \lambda_i$$

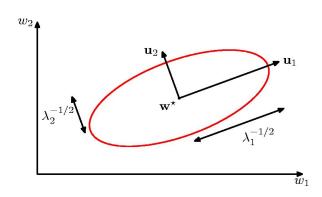
- And so H will be positive definite (or all its eigenvalues are positive).
- In the new coordinate system, whose basis vectors are given by the eigenvectors $\{u_i\}$, the contours of constant E are ellipses centered on the origin



Error Function Approximation by a Quadratic

In the neighborhood of a minimum w^* , the error function can be approximated by quadratic

$$E(\boldsymbol{w}) \cong E(\boldsymbol{w}^*) + \frac{1}{2} (\boldsymbol{w} - \boldsymbol{w}^*)^T H(\boldsymbol{w} - \boldsymbol{w}^*)$$



Contours of constant error are then ellipses

- Whose axes are aligned with the eigen vectors u_i of the Hessian H with
- lengths that are inversely proportional to square roots of eigenvectors λ_i

Condition for a point w^* to be a minimum

For a one-dimensional weight space, a stationary point w^* will be minimum if

$$\left. \frac{\partial^2 E}{\partial w^2} \right|_{w^*} > 0$$

- Corresponding result in D dimensions is that the Hessian matrix evaluated at w^* is positive definite
 - A matrix H is *positive definite* iff $v^THv > 0$ for all v

Complexity of Evaluating Error Minimum

The quadratic approximation to the error function is

$$E(\mathbf{w}) \cong E(\hat{\mathbf{w}}) + (\mathbf{w} - \hat{\mathbf{w}})^T \mathbf{b} + \frac{1}{2} (\mathbf{w} - \hat{\mathbf{w}})^T H(\mathbf{w} - \hat{\mathbf{w}})$$

where b is the gradient of E evaluated at $\hat{\mathbf{w}}$ or $\mathbf{b} = \nabla E \mid_{\mathbf{w} = \hat{\mathbf{w}}}$

- b is a vector of Welements
- H is the Hessian matrix $H = \nabla \nabla E$ with $W \times W$ elements
- Error surface is specified by b and H
 - They contain total of W(W+3)/2 independent elements
 - W is total number of adaptive parameters in network
- If we did not use gradient information to determine minimum but simply evaluated the error function for different settings of $m{w}$
 - Need to obtain $O(W^2)$ pieces of information, each requiring O(W) steps.
 - Computational effort needed is $O(W^3)$
 - In a $10 \times 10 \times 10$ network W=100+100=200 weights which means 8 million steps

2. Use of Gradient Information

- Without using gradient information
 - Computational effort needed to find minimum is $O(W^3)$
- Gradient of error function can be evaluated efficiently using back-propagation
 - By using error backpropagation minimum can be found in $O(W^2)$ steps
 - 4,000 steps for 10 x 10 x 10 network with 200 weights

3. Gradient Descent Optimization

- The simplest approach to using gradient information:
 - Take a small step in the direction of the negative gradient, so that

$$\boldsymbol{w}^{(\tau+1)} = \boldsymbol{w}^{(\tau)} - \eta \nabla E(\boldsymbol{w}^{(\tau)})$$

- Where $\eta > 0$ is known as the learning rate
- After each update, the gradient is re-evaluated for the new weight vector and the process is repeated
- Note that the error function is defined wrt a training set
- So each step requires the entire training set to be processed in order to evaluate $\nabla E(w)$
- Techniques that use the whole data set are called batch methods
 - At each step the weight vector is moved in the direction of the greatest rate of decrease of the error function
 - So this method is known as gradient descent or steepest descent
 - But this algorithm turns out to be a poor choice

More efficient gradient descent optimization

- Conjugate gradients and quasi Newton methods
 - They are much more robust and much faster than simple gradient descent
 - Unlike gradient descent the error function always decrease at each iteration unless the minimum has been reached
- To obtain a sufficiently good minimum it may be necessary to run a gradient based algorithm multiple times
 - Each time using a different randomly chosen starting point and comparing results on a validation set

Stochastic Gradient Descent (SGD)

- On-line version of gradient descent useful for large data sets
- Error functions based on maximum likelihood comprise a sum of terms, one for each data point

$$E(\boldsymbol{w}) = \sum_{n=1}^{N} E_n(\boldsymbol{w})$$

 SGD makes an update to the weight vector based on one data point at a point, so that

$$\boldsymbol{w}^{(\tau+1)} = \boldsymbol{w}^{(\tau)} - \eta \nabla E_n(\boldsymbol{w}^{(\tau)})$$

- This update is repeated by cycling through the data either in sequence or by selecting points at random with replacement
- Updates can also be based on minibatches of data points

Advantage of SGD over Batch methods

- Redundancy in the data is handled more efficiently
 - Consider an extreme example in which we take a data set and double its size by duplicating every data point
 - This simply multiplies the error function by a factor of 2 and so is equivalent to using the original error function
 - Batch methods will require double the computational effort to evaluate the batch error function
 - Whereas SGD will be unaffected
 - Because the same data point will not cause an update of w?
- SGD escapes from local minima
 - Since a stationary point wrt E for the whole data set will not be a stationary point for each data point individually

Summary of Network Training

- Neural network activation functions are related to error functions
- Parameter optimization can be viewed as minimizing error function in weight space
- At the minimum Hessian is positive definite
- Evaluating minimum without using gradient is $O(W^3)$
- Using gradient information is efficient $O(W^2)$