# Artificial Neural Networks: Introduction

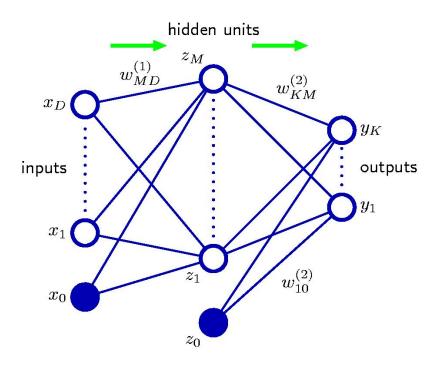
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# **Topics**

#### 1. Introduction

- 1. As an extension of linear models
- 2. Feed-forward Network Functions
- 3. Weight-space symmetries
- 2. Autonomous Vehicle Navigation Example
- 3. When to use ANNs

### A Neural Network



Can be viewed as a generalization of linear models

$$y_k(\mathbf{x}, \mathbf{w}) = \sigma \left( \sum_{j=1}^{M} w_{kj}^{(2)} h \left( \sum_{i=1}^{D} w_{ji}^{(1)} x_i + w_{j0}^{(1)} \right) + w_{k0}^{(2)} \right)$$
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# Linear Models

 Linear Models for Regression and Classification have form

$$y(\boldsymbol{x}, \boldsymbol{w}) = f\left(\sum_{j=1}^{M} w_{j} \boldsymbol{\phi}_{j}(\boldsymbol{x})\right)$$

where x is a D-dimensional vector

 $\phi_i(x)$  are fixed nonlinear *basis* functions

e.g., Gaussian, sigmoid or powers of x

For Regression *f* is identity function

Linear Regression

For Classification f is a nonlinear activation Generalized Linear Regression

• If f is sigmoid it is called *logistic regression*  $f(a) = \frac{1}{1 + e^{-a}}$ 

# Extending Linear Models

Linear models have limited applicability

$$y(\boldsymbol{x}, \boldsymbol{w}) = f\left(\sum_{j=1}^{M} w_{j} \phi_{j}(\boldsymbol{x})\right)$$

- Due to curse of dimensionality
  - E.g., no of polynomial coeffts needed, finding means of Gaussians
- Extend scope by adapting basis functions  $\phi_i$  to data
  - Become useful in large scale problems
- Both SVMs and Neural Networks address this limitation
  - SVM
    - Varying number of basis functions M
      - centered on training data points
    - Select subset of these during training
  - Neural Network
    - Number of basis functions M fixed in advance
      - But the  $\phi_i$  have their own parameters  $\{w_{ii}\}$
    - Adapt all parameter values during training

$$y_k(\boldsymbol{x}, \boldsymbol{w}) = \sigma \left( \sum_{j=1}^{M} w_{kj}^{(2)} h \left( \sum_{i=1}^{D} w_{ji}^{(1)} x_i + w_{j0}^{(1)} \right) + w_{k0}^{(2)} \right)$$

# SVM versus Neural Networks

#### SVM

- Involves non-linear optimization
- Objective function is convex
  - Leads to straightforward optimization, e.g., single minimum
- Number of basis functions is much smaller than number of training points
  - Often large and increases with size of training set
- RVM results in sparser models
  - Produces probabilistic outputs at expense of non-convex optimization

#### Neural Network

- Fixed number of basis functions, parametric forms
  - Multilayer perceptron uses layers of logistic regression models
  - Also involves non-convex optimization during training (many minima)
  - At expense of training, get a more compact and faster model

# Origin of Neural Networks

- To find information processing models of biological systems
- Term covers wide range of models
  - Exaggerated claims of biological plausibility
- Biological realism imposes unnecessary constraints
- Neural networks are efficient models for machine learning
  - Particularly multilayer perceptrons
- Network parameters are obtained in maximum likelihood framework
  - A nonlinear optimization problem
  - Requires evaluatiing derivative of log-likelihood function wrt network parameters
    - Done efficiently using error back propagation

# Feed Forward Network Functions

A neural network can also be represented similar to linear models but basis functions are generalized

$$y(\boldsymbol{x}, \boldsymbol{w}) = f\left(\sum_{j=1}^{M} w_{j} \phi_{j}(\boldsymbol{x})\right)$$

#### activation function

For regression: identity

function

For classification: a non-

linear function e.g., sigmoid

Coefficients  $w_j$  adjusted during training

There can be several activation functions

### **Basis functions**

 $\phi_j(x)$  a nonlinear function of a linear combination of D inputs

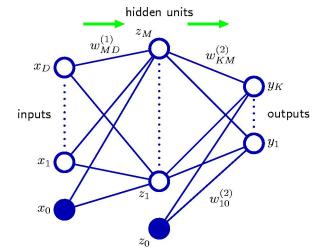
its parameters are adjusted during training

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### First Layer: Basis Functions

- D input variables  $x_1, ..., x_D$
- M linear combinations in the form

$$a_{j} = \sum_{i=1}^{D} w_{ji}^{(1)} x_{i} + w_{j0}^{(1)}$$
 where  $j = 1,..,M$ 



- Superscript (1) indicates parameters are in first layer of network
- Parameters  $w_{ii}$  are referred to as weights
- Parameters  $w_{j0}$  are biases, with  $x_0=1$
- Quantities  $a_j$  are known as *activations* (which are input to activation functions)
- No of hidden units M can be regarded as no. of basis functions
  - Where each basis function has parameters which can be adjusted

### First Layer: Basis Functions

• Each activation  $a_j$  is transformed using differentiable nonlinear activation functions

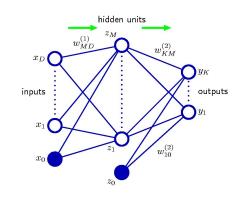
$$z_j = h(a_j)$$

- The  $z_j$  correspond to outputs of basis functions  $\phi_j(x)$ 
  - or first layer of network or <u>hidden units</u>
- Nonlinear functions h
- Two examples of activation functions
  - 1. Logistic sigmoid

$$\sigma(a) = \frac{1}{1 + e^{-a}}$$

2. Hyperbolic tangent

$$\tanh(a) = \frac{e^{a} - e^{-a}}{e^{a} + e^{-a}}$$



### tanh is a rescaled sigmoid function

The logistic sigmoid function is

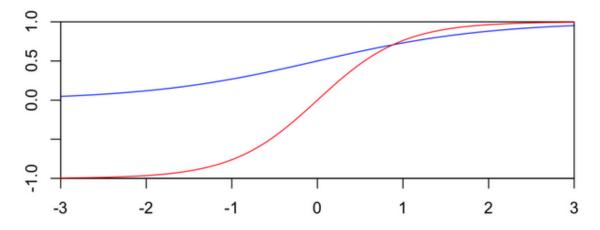
$$\sigma(a) = \frac{1}{1 + e^{-a}}$$

- The outputs range from 0 to 1 and are often interpreted as probabilities
- Tanh is a rescaling of logistic sigmoid, such that outputs range from -1 to 1. There is horizontal stretching as well.
  - It leads to the standard definition  $|\tanh(a) = 2\sigma(2a) 1|$

$$\tanh(a) = 2\sigma(2a) - 1$$

$$\tanh(a) = \frac{e^{a} - e^{-a}}{e^{a} + e^{-a}}$$

- The (-1,+1) output range is more convenient for neural networks.
- The two functions are plotted below: blue is the logistic and red is tanh



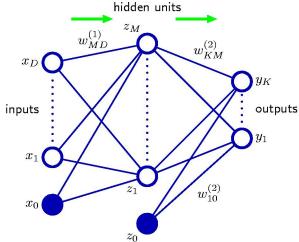
### Second Layer: Activations

• Values  $z_j$  are again linearly combined to give output unit activations

$$a_k = \sum_{i=1}^{M} w_{ki}^{(2)} x_i + w_{k0}^{(2)}$$
 where  $k = 1,..,K$ 

Where K is the total number of outputs

• Output unit activations are transformed by using appropriate activation function to give network outputs  $y_k$ 



# Choice of output activation

- Standard regression problems
  - identity function

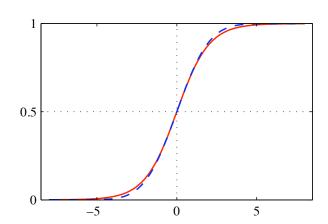
$$y_k = a_k$$

- For binary classification
  - logistic sigmoid function

$$y_k = \sigma (a_k)$$

- For multiclass problems
  - a softmax activation function

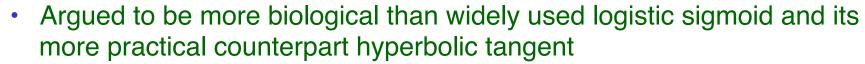
$$\frac{\exp(a_{_k})}{\sum_{_j}\exp(a_{_j})}$$



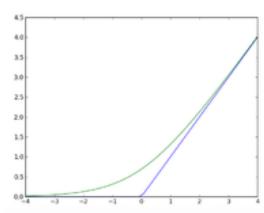
Note that logistic sigmoid also involves an exponential making it a special case of softmax

### Activation function: Rectifier Linear Unit (ReLU)

- $f(x) = \max(0, x)$
- Where x is input to activation function
  - This is a ramp function

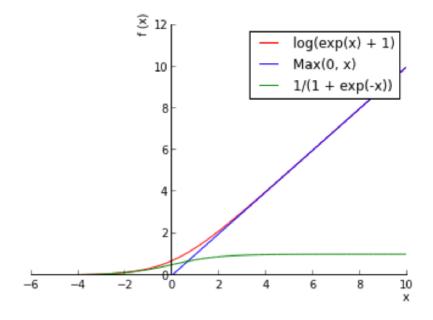


- Popular activation function in 2015 for deep neural networks since function does not quickly saturate (leading to vanishing gradients)
- Smooth approximation is  $f(x) = \ln (1 + e^x)$  called the *softplus*
- Derivative of softplus is  $f'(x)=e^x/(e^x+1)=1/(1+e^{-x})$  i.e., logistic sigmoid
- Can be extended to include Gaussian noise



### Comparison of ReLU and Sigmoid

- Sigmoid has gradient vanishing problem as we increase or decrease x
- Plots of softplus, hardmax (Max) and sigmoid:



# Overall Network Function

Combining stages of the overall function with sigmoidal output

$$y_k(\boldsymbol{x}, \boldsymbol{w}) = \sigma \left( \sum_{j=1}^{M} w_{kj}^{(2)} h \left( \sum_{i=1}^{D} w_{ji}^{(1)} x_i + w_{j0}^{(1)} \right) + w_{k0}^{(2)} \right)$$

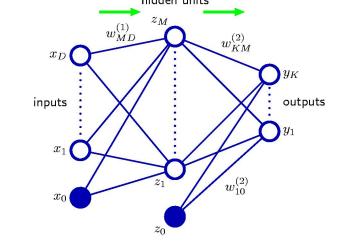
- Where w is the set of all weights and bias parameters
- Thus a neural network is simply
  - a set of nonlinear functions from input variables  $\{x_{\rm i}\}$  to output variables  $\{y_{\rm k}\}$
  - controlled by vector w of adjustable parameters
- Note presence of both σ and h functions

# **Forward Propagation**

Bias parameters can be absorbed into weight parameters by

defining a new input variable  $x_0$ 

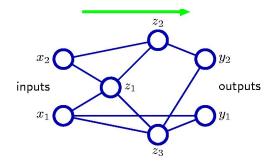
$$y_k(\boldsymbol{x}, \boldsymbol{w}) = \sigma \left( \sum_{j=1}^{M} w_{kj}^{(2)} h \left( \sum_{i=1}^{D} w_{ji}^{(1)} x_i \right) \right)$$



- Process of evaluation is forward propagation through network
- Multilayer perceptron is a misnomer
  - since only continuous sigmoidal functions are used

# Feed Forward Topology

Network can be sparse with not all connections being present



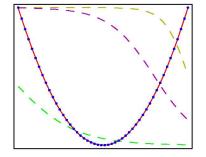
- More complex network diagrams
- But restricted to feed forward architecture
  - No closed cycles ensures outputs are deterministic functions of inputs
- Each hidden or output unit computes a function given by

$$z_{_k} = h \left( \sum_{j} w_{_{kj}} z_{_j} \right)$$

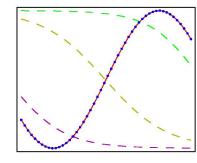
### Examples of Neural Network Models of Regression

- Two-layer network with three hidden units
- Three hidden units collaborate to approximate the final function
- Dashed lines show outputs of hidden units
- 50 data points (blue dots) from each of four functions (over [-1,1])

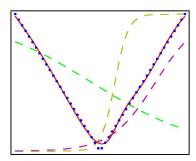
$$f(x) = x^2$$



$$f(x) = \sin(x)$$

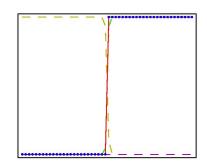


$$f(x) = |x|$$



$$f(x) = H(x)$$

Heaviside Step Function



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### Example of Two-class Classification

#### **Neural Network:**

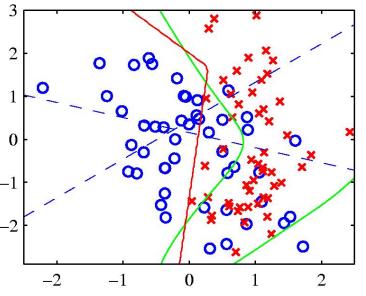
Two inputs, two hidden units with  $tan\ h$  activation functions And single output with sigmoid activation

#### Red line:

decision boundary y=0.5 for network

### Dashed blue lines:

contours for z=0.5 of two hidden units \_2



#### Green line:

optimal decision boundary from distributions used to generate the data

### Weight-Space Symmetries

- There are multiple distinct choices for the weight vector  $oldsymbol{w}$ 
  - All give rise to the same mapping function from inputs to outputs
- Easily shown in fully connected network
  - M hidden units having anh activation function change sign of all weights and bias feeding to particular hidden node
  - Since  $\tanh(-a) = -\tanh(a)$  this change can be compensated the changing sign of all weights leading out of that hidden unit

For *M* hidden units *M* such *sign-flip* symmetries

Thus any given weight vector will be one of  $2^M$  equivalent weight vectors. Since the values of all weights and bias of a node can be interchanged for M hidden units there are M! equivalent weight vectors

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- Network has overall weight space symmetry factor of  $M!2^M$
- No practical consequence other than in Bayesian neural networks

### Applications of ANNs

 Most effective learning method known for learning to interpret complex-real world data

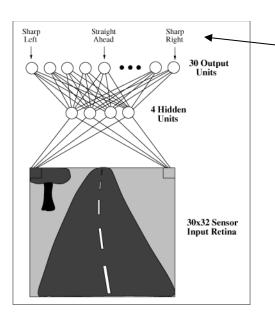
- Backpropagation Algorithm
  - Learning to recognize handwritten characters
  - Learning to recognize spoken words
  - Learning to recognize faces

### **Neural Network Representations**

 Autonomous Vehicle is an example of a system that uses an ANN to steer an vehicle on a public high way

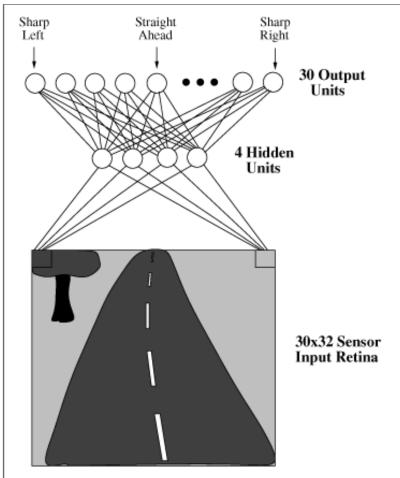
Input: 30 x 32 grid of pixel intensities





Output:
Direction in which vehicle is steered

### **ANN** for Steering



Each hidden unit has 960 inputs and produces 4 outputs connected to 30 output units

Each output unit corresponds to a steering direction

# Learned Weights

Weights of inputs to one of four hidden units, white is positive, black is negative; size indicates wt magnitude

Sharp Straight Sharp Right

Ahead Right

30 Output Units

4 Hidden Units

30x32 Sensor Input Retina

Weights from hidden unit to 30 output units. This hidden unit prefers left turn

4 x 32 per row

30 rows

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### Appropriate Problems for Neural Network Learning

- Well suited for complex sensor data such as from cameras and microphones
- Also applicable to problems where symbolic representations are used, as in decision tree learning
  - Decision trees and ANNs produce results of comparable accuracy
- Backpropagation is most commonly used for ANN learning

### When to use ANNs

- Instances represented by attribute-value pairs
- Vector of predefined features
  - Pixel values (as in ALVINN)
  - Input attributes can be highly correlated or independent
  - Real values
- Target function output may be discrete-valued, real-valued, or a vector of several real- or discrete-valued attributes
  - ALVINN output is a vector of 30 attributes, each corresponding to a recommendation on steering direction
  - Value of each output is a real number between 0 and 1, corresponding to confidence in steering direction
  - Can train a single neural network to output both steering command and acceleration, by concatenating these two output predictions

### When to use ANNs (2)

- The training examples may contain errors
  - robust to noise
- Long training times are acceptable
- Fast evaluation of the learning target function may be required
- The ability of humans to understand the learning target function is not important