# Machine Learning Basics: Building a Machine Learning Algorithm

Sargur N. Srihari srihari@cedar.buffalo.edu

## **Topics**

- 1. Learning Algorithms
- 2. Capacity, Overfitting and Underfitting
- 3. Hyperparameters and Validation Sets
- 4. Estimators, Bias and Variance
- 5. Maximum Likelihood Estimation
- 6. Bayesian Statistics
- 7. Supervised Learning Algorithms
- 8. Unsupervised Learning Algorithms
- 9. Stochastic Gradient Descent
- 10. Building a Machine Learning Algorithm
- 11. Challenges Motivating Deep Learning

#### Recipe for Machine Learning

- All Machine Learning algorithms are instances of a recipe:
  - 1. Specification of a dataset
    - In Linear regression X and y
  - 2. A cost function  $J(\boldsymbol{w}, \boldsymbol{b}) = -E_{x, y \sim \widehat{p}_{data}} \log p_{\text{model}}(y \mid \boldsymbol{x})$
  - 3. An optimization procedure
    - In linear regression: normal equations
  - 4. A model  $p_{\text{model}}(y \mid \boldsymbol{x}) = N(y; \boldsymbol{x}^T \boldsymbol{w} + \boldsymbol{b}, 1)$
- Example of building a linear regression algorithm is shown next

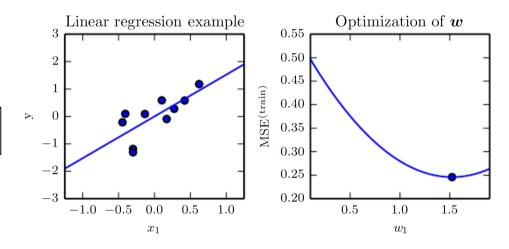
### Ex: Linear Regression Algorithm

- 1. Data set : X and y
- 2. Cost function:

$$\left|J(\boldsymbol{w}, \boldsymbol{b}) = -E_{\boldsymbol{x}, \boldsymbol{y} \sim \widehat{p}_{data}} \log p_{\text{model}}(\boldsymbol{y} \mid \boldsymbol{x})\right|$$

3. Model specification:

$$\boxed{p_{\text{model}}(y \mid \boldsymbol{x}) = N(y; \boldsymbol{x}^{T}\boldsymbol{w} + \boldsymbol{b}, 1)}$$



- 4. Optimization algorithm: solving for where the cost is zero using the normal equations
- We can replace any of these components mostly independently from the others and obtain a variety of algorithms

4

#### Recipe for Cost Function

- 1. Cost function typically has a term that causes learning to perform statistical estimation
  - Most common cost: negative log-likelihood
    - Minimizing the cost maximizes the likelihood
- 2. Cost function may include additional terms
  - E.g., we can add weight decay to get

$$\boxed{J(\boldsymbol{w}, \boldsymbol{b}) = \lambda \left\| \boldsymbol{w} \right\|_{2}^{2} - E_{\boldsymbol{x}, \boldsymbol{y} \sim \widehat{\boldsymbol{p}}_{data}} \log p_{\text{model}}(\boldsymbol{y} \mid \boldsymbol{x})}$$

- which still allows closed-form optimization
- If we change model to be nonlinear most cost functions cannot be optimized in closed-form
  - Requires numerical optimization: gradient descent

### Recipe for unsupervised learning

- Same recipe for both supervised and unsupervised learning
- Data set contains only X
- Cost and model needed
  - Ex: we can obtain the first PCA vector by specifying loss

$$\left| J(\boldsymbol{w}) = E_{\boldsymbol{x} \sim \hat{p}_{data}} \left| \left| \boldsymbol{x} - r(\boldsymbol{x}; \boldsymbol{w}) \right| \right|_{2}^{2} \right|$$

• While model is defined to have w with norm one and reconstructed function  $r(x)=w^Txw$ 

#### Recipe explains all ML algorithms

- Most machine learning algorithms make use of this recipe
- Some models such as decision trees and kmeans require special case optimizers
  - Because their cost functions have flat regions, gradient-based optimization is inappropriate
- Recipe helps to see different algorithms as part of a taxonomy of methods for doing related tasks

#### Intractable Cost

- Sometimes the cost function cannot be evaluated due to computational reasons
- In these cases we can still minimize it using iterative numerical optimization
  - As long as we have some way of approximating the gradient