

Spatially-Coupled LDGM/LDPC codes for Write-Once Memories

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Write-Once Memory

- In flash memory, changing a cell from 1 to 0 is easy. 0 to 1 requires rewriting whole block
- Write-once memory(WOM) models such storage system
- Given n memory units with some given state $\{0, 1\}^n$, store a message $\in \{1, 2, \dots, 2^{nR}\}$
- $0 \rightarrow 1$ is allowed. $1 \rightarrow 0$ is forbidden
- Referred to as rate- R WOM code

Capacity Region

- In 1985, Heegard gave the capacity for t -write system with no read or write errors.
- For the 2-write system it is

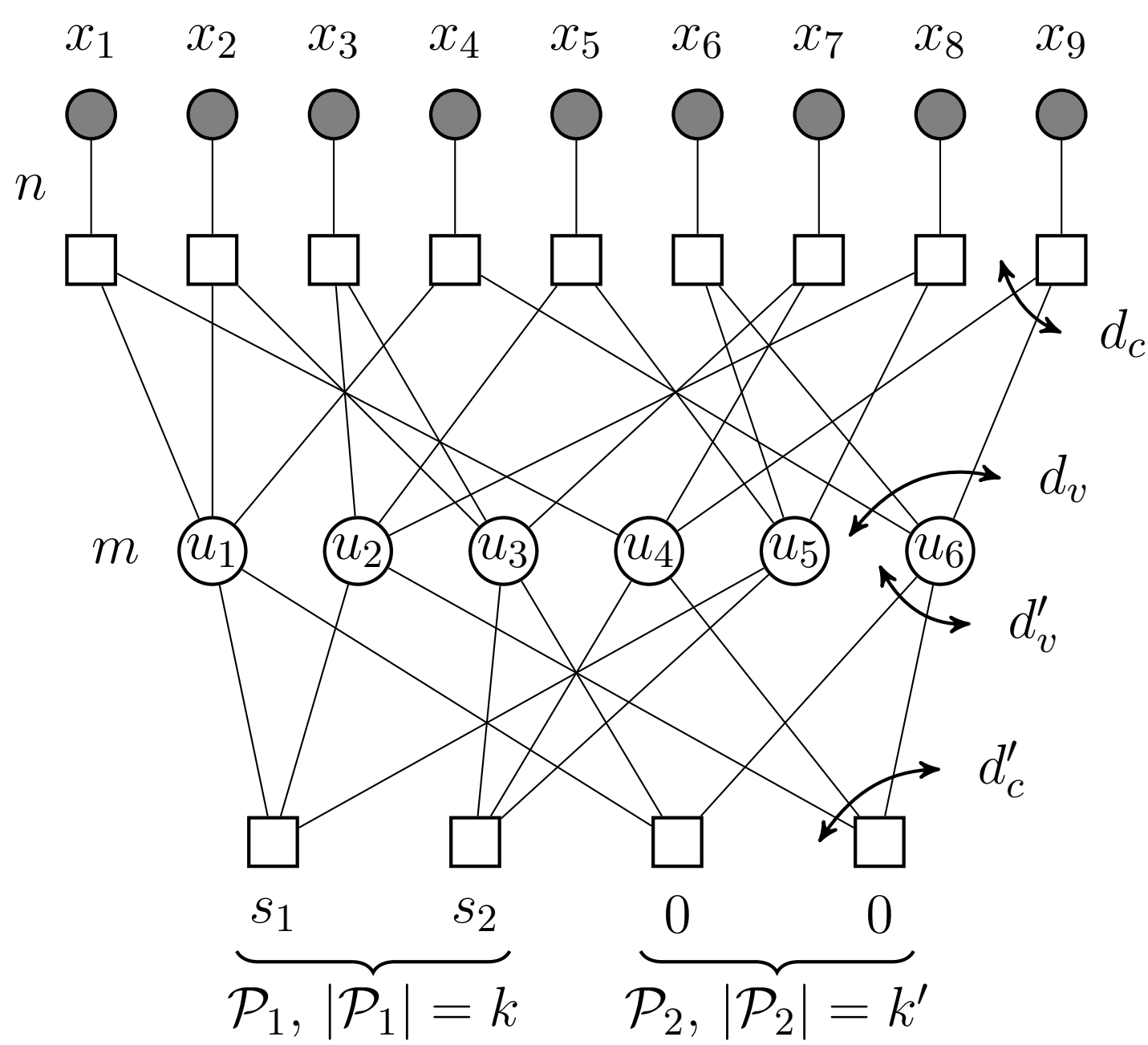
$$\left\{ (R_1, R_2) \mid 0 \leq R_1 < h(\delta), 0 \leq R_2 < 1 - \delta \right\}$$
- WOM with read errors - Message is decoded from a noisy version of the stored vector $Y = X + \text{Ber}(p)$.
- Capacity region is not known.

Main Result

- Objective is to construct low complexity encoding and decoding schemes that achieve the capacity region of WOM system.
- Focus mainly on 2-write WOM system
 - We achieve the capacity of the 2-write noiseless WOM system.
 - For WOM system with read errors, achievable rate region is

$$R_1 < h(\delta) - h(p), \quad R_2 < 1 - \delta - h(p).$$
- Extension to multi-write WOM system seems possible with BPGD.

Compound LDGM/LDPC Codes



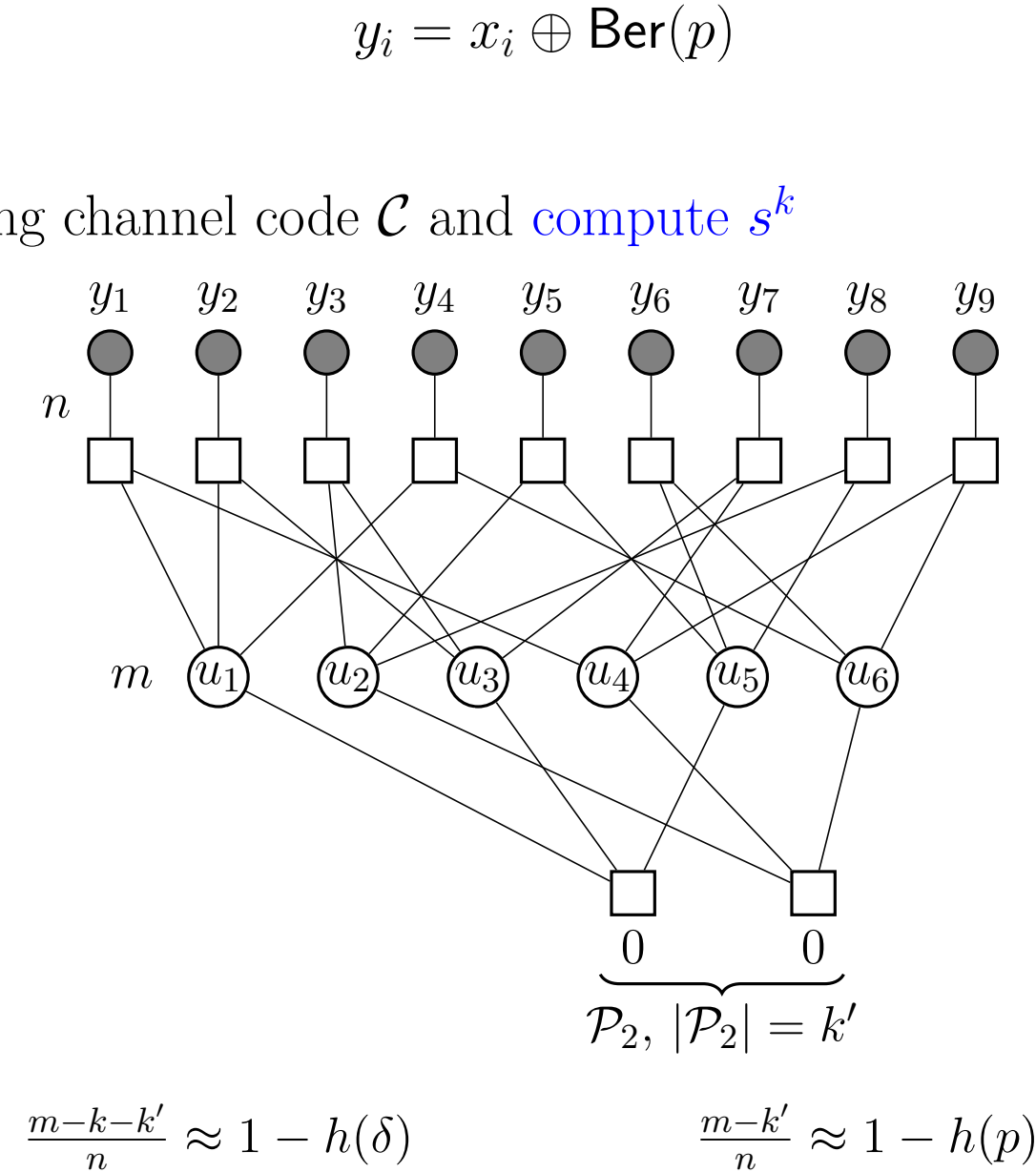
- $(n, m - k - k')$ code .
- Message constraints

$$u_1 \oplus u_2 \oplus u_5 = s_1, \quad u_1 \oplus u_3 \oplus u_6 = 0$$
- Codeword (x_1, \dots, x_9) :

$$x_1 = u_1 \oplus u_4, \quad x_2 = u_1 \oplus u_3 \dots$$
- Parametrized by s^k : $\mathcal{C}(s^k)$
- A natural coset decomposition: $\mathcal{C} = \bigcup_{s^k \in \{0,1\}^k} \mathcal{C}(s^k)$
- “Good” source code under **optimal encoding**
 - \exists a code of rate $R = 1 - h(\delta) + \varepsilon$
 - Encodes $\text{Ber}(\frac{1}{2})$ source with an average Hamming **distortion at most δ**
- “Good” channel code under **optimal decoding**
 - \exists a code of rate $R = 1 - h(p) - \varepsilon$
 - When used for channel coding on $\text{BSC}(p)$, message est. with **error probability at most ε**

Coding scheme for 2-write: First write

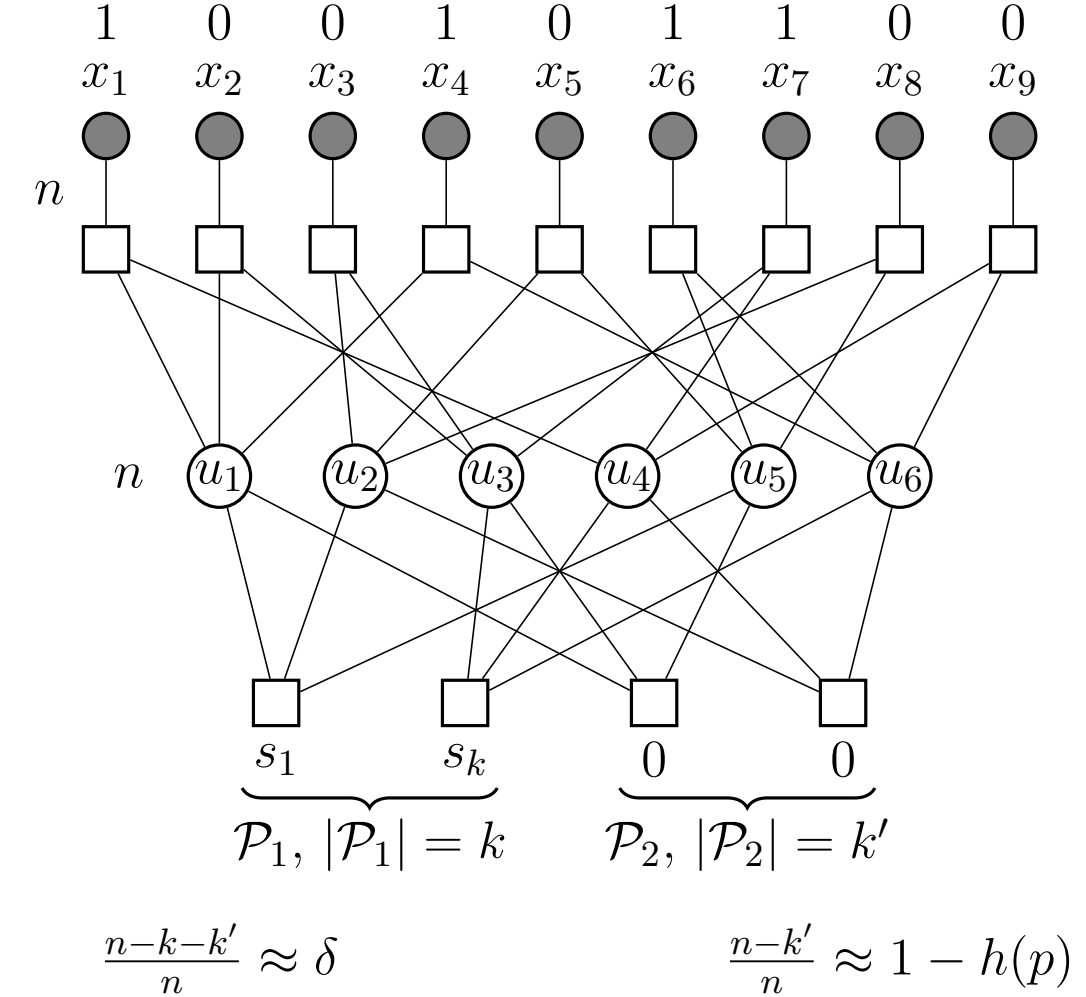
- With message s^k , encode 0^n to x^n (Distortion $\approx \delta$). Store x^n
- Decoder has



- $R_1 = \frac{k}{n} \approx h(\delta) - h(p)$

Coding scheme for 2-write: Second write

- Need to find a **consistent** codeword in $\mathcal{C}(s^k)$



- Closely related to **Binary Erasure Quantization (BEQ)** (refer block below)
- To map to BEQ problem, change 0's to *
- With message s^k , encode seq. to $\mathcal{C}(s^k)$
- Decoder has

$$y_i = x_i \oplus \text{Ber}(p)$$

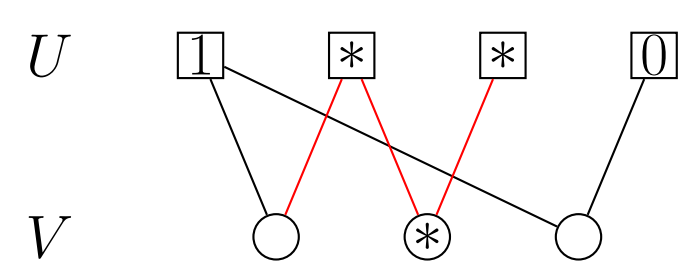
- Decode x^n** using channel code \mathcal{C} and **compute s^k**
- $R_2 = \frac{k}{n} \approx 1 - \delta - h(p)$

Binary Erasure Quantization

- Quantize a sequence in $\{0, 1, *\}^n$ to $x^n \in \mathcal{C} \subset \{0, 1\}^n$
 - 0's and 1's should **match exactly**
 - *'s can be changed to **either 0 or 1**
- BEQ is the dual of decoding on binary erasure channel
 - Martinian and Yedidia'03
 - Can quan. all seq. with erasure pattern $e^n \in \{0, 1\}^n$ to \mathcal{C}

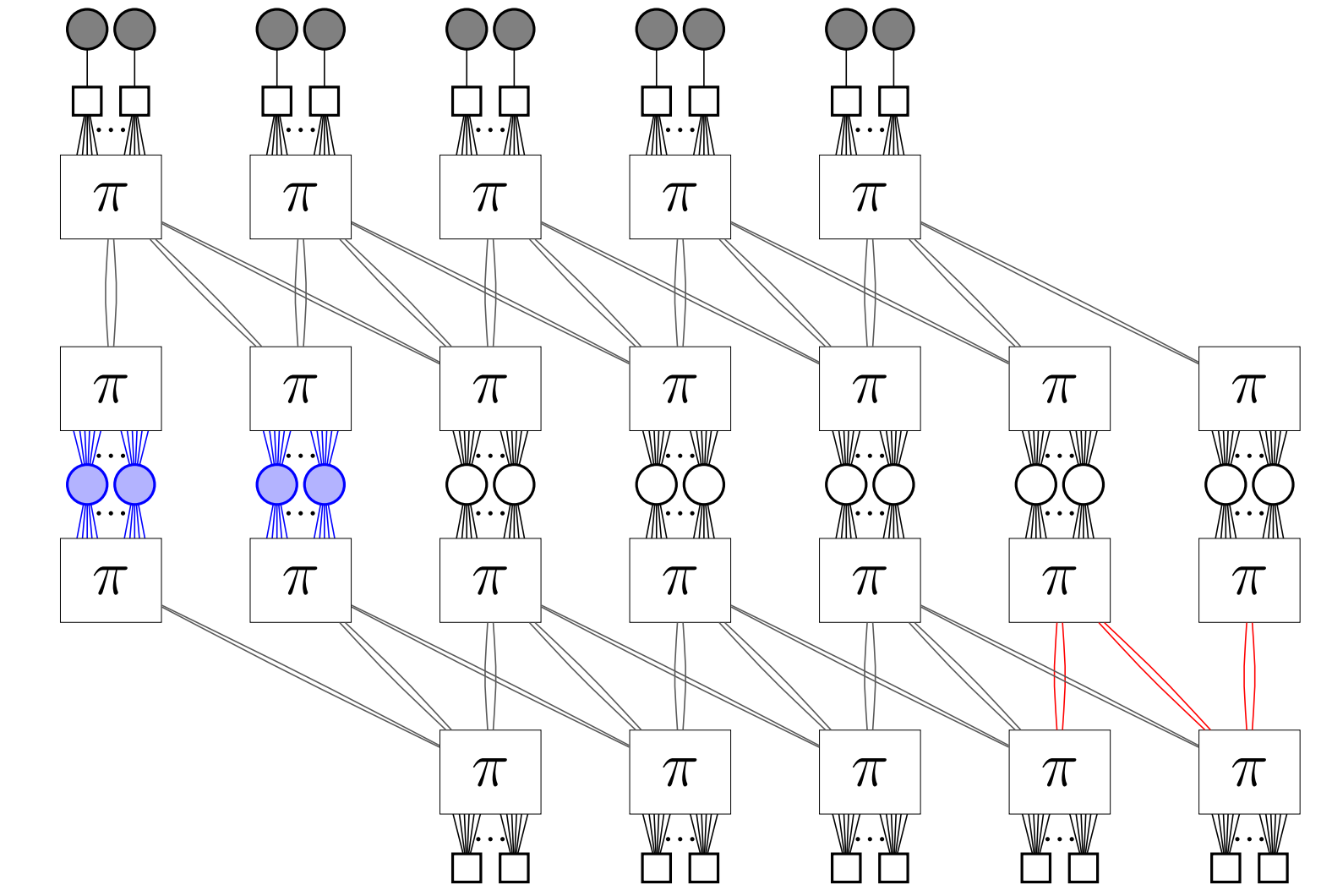
$$\begin{array}{c} \updownarrow \\ \text{Chan. dec. for } \mathcal{C}^\perp \text{ can correct all vectors with eras. } 1^n \oplus e^n \end{array}$$
- Choose a good (dual) code $\mathcal{C}(s^k)$

Iterative Erasure Quantization Algorithm



- Peeling type encoder**
 - while** \exists non-erasures in V **do**
 - if** \exists non-erased $u \in U$ such that only one of its neighbors $v \in V$ is not erased **then**
 - Pair (u, v) .
 - Erase u and v .
 - else**
 - FAIL.
 - break.**
 - end if**
 - end while**

Spatially-Coupled Compound Codes



Numerical Results

- Noiseless WOM
 - $\delta^* = 1 - R$ is the threshold
 - $L = 30$, Single system length ≈ 30000

LDGM/LDPC (d_v, d_c, d'_v, d'_c)	δ^*	δ $w = 2$	δ $w = 3$	δ $w = 4$
(4, 4, 3, 6)	0.500	0.461	0.491	0.492
(4, 4, 4, 6)	0.333	0.278	0.323	0.325
(4, 4, 5, 6)	0.167	0.086	0.155	0.159
(5, 5, 3, 6)	0.500	0.436	0.488	0.491
(5, 5, 4, 6)	0.333	0.260	0.320	0.324
(5, 5, 5, 6)	0.167	0.079	0.154	0.159

- WOM with Read Errors
 - δ^* and p^* are the achievable thresholds
 - $L = 30$, Single system length ≈ 30000

LDGM/LDPC (d_v, d_c, d'_v, d'_c)	w	(δ^*, p^*)	(δ, p)
(3, 3, 4, 6)	3	(0.333, 0.0615)	(0.321, 0.0585)
(3, 3, 4, 8)	3	(0.500, 0.0417)	(0.490, 0.0387)
(3, 3, 6, 8)	4	(0.250, 0.0724)	(0.239, 0.0684)
(4, 4, 4, 6)	4	(0.333, 0.0615)	(0.324, 0.0585)
(4, 4, 4, 8)	4	(0.500, 0.0417)	(0.492, 0.0387)
(4, 4, 6, 8)	4	(0.250, 0.0724)	(0.241, 0.0694)

Conclusion

- Spatially-coupled compound codes achieve the capacity of 2-write systems
- Coupling structure** is crucial
 - to achieve optimum thresholds under practical schemes
 - also for the encoding to succeed
- Will BPGD work for **multi-write systems**?

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