

Multilevel Lattices based on Spatially Coupled LDPC codes with Applications

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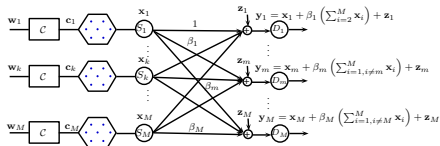
Lattices and Lattice Codes

- Efficient structures for packing, covering, channel coding & quantization
- Single user Gaussian channel - Erez and Zamir
- Coding with side information - Wyner-Ziv and Costa, Zamir, Erez and Shamai
- Secrecy - He and Yener
- Dirty multiple access channel - Philosof, Khisti, Erez and Zamir

“Lattices are everywhere” by Ram Zamir

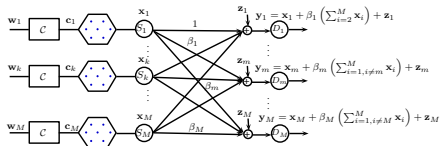
New perspectives for dealing with interference:

- Interference alignment - Sridharan, Jafarian, Vishwanath and Jafar



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- Compute-and-forward - Nazer & Gastpar
- Physical layer network coding - Wilson et al, Nam et al



Lattices and Lattice Codes

- Above schemes are all based on good lattice codes.
- *Poltyrev*-good lattices are at the core of such lattice coding schemes

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Motivating questions

- These results are all based on Construction-A.
- Is this construction fundamental to good lattices?
- Can we work with just binary codes under practical decoding schemes?

Main Results in this Talk

Codes over \mathbb{F}_2 and BP decoding suffice

- Recall Forney et al's result - based on nested random binary linear codes
- Propose capacity-achieving nested SC LDPC ensemble
- Construct lattices using Construction-D, based on the above ensemble
- Show existence of sequence of lattices that are *Poltyrev*-good under BP

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Applications

- As an application, propose [Symmetric Interference Channel](#)
- Can be applied to other problems which adopt Construction A lattices

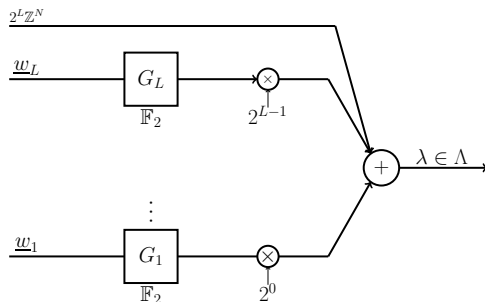
Construction D with L levels

- Barnes and Sloane '83, Forney, Chung and Trott '00, Yan, Ling, Wu ' 13
- Choose $G_1 \subseteq \dots \subseteq G_L$ where G_l is a gen matrix of code \mathcal{C}_l over \mathbb{F}_2 .

$$G = \left[\begin{array}{c|c|c} \begin{matrix} \dots & g_{1n} & \dots \\ \vdots & \vdots & \vdots \\ \dots & g_{1n} & \dots \end{matrix} & \begin{matrix} \vdots \\ \vdots \\ \vdots \end{matrix} & \begin{matrix} \vdots \\ \vdots \\ \vdots \end{matrix} \\ \hline \begin{matrix} \dots & \vdots & \dots \\ \vdots & \vdots & \vdots \\ \dots & \vdots & \dots \end{matrix} & \begin{matrix} \vdots \\ \vdots \\ \vdots \end{matrix} & \begin{matrix} \vdots \\ \vdots \\ \vdots \end{matrix} \\ \hline \begin{matrix} \dots & g_{Ln} & \dots \\ \vdots & \vdots & \vdots \\ \dots & g_{Ln} & \dots \end{matrix} & \begin{matrix} \vdots \\ \vdots \\ \vdots \end{matrix} & \begin{matrix} \vdots \\ \vdots \\ \vdots \end{matrix} \end{array} \right] \left. \vphantom{\begin{matrix} \dots & g_{1n} & \dots \\ \vdots & \vdots & \vdots \\ \dots & g_{1n} & \dots \end{matrix}} \right\} G_L$$

Construction D with L levels

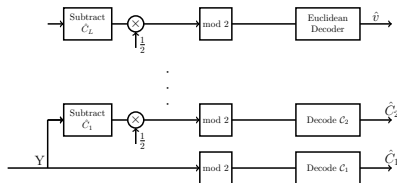
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- Choose $G_1 \subseteq \dots \subseteq G_L$ where G_l is a gen matrix of code \mathcal{C}_l over \mathbb{F}_2 .
- $\underline{\lambda} = \underline{w}_1 \mathbf{G}_1 + 2\underline{w}_2 \mathbf{G}_2 \dots + 2^{L-1} \underline{w}_{L-1} \mathbf{G}_{L-1} + 2^L \mathbb{Z}^N \in \Lambda$



$$\left\{ \begin{bmatrix} \dots & g_{1n} & \dots \\ \vdots & \vdots & \vdots \\ \dots & g_{ln} & \dots \\ \vdots & \vdots & \vdots \\ \dots & g_{Ln} & \dots \\ \vdots & \vdots & \vdots \end{bmatrix} \right\}_{G_l}$$

Multi-Level Decoding(Successive Decoding)

- $\underline{y} = \boxed{\underline{w}_1 \mathbf{G}_1 + 2\underline{w}_2 \mathbf{G}_2 \dots + 2^{L-1} \underline{w}_{L-1} \mathbf{G}_{L-1} + 2^L \mathbb{Z}^N} + \underline{n}$
- $\underline{y} \bmod 2 = [\underline{w}_1 \mathbf{G}_1 + \underline{n}] \bmod 2 = \underline{w}_1 \odot \mathbf{G}_1 + \boxed{\underline{n} \bmod 2}$
- Decode \underline{w}_1 , reconstruct $\underline{w}_1 \mathbf{G}_1$ and subtract from \underline{y}



Theorem 1 (Forney, Trott & Chung)

There exists a sequence of Construction D lattices based on $\mathcal{C}_1 \subseteq \mathcal{C}_2 \dots \subseteq \mathcal{C}_L$ such that the VNR $\rightarrow 1$ and the $Pr(\lambda, \sigma^2) \rightarrow 0$.

- Take L large enough.
- It's sufficient that \mathcal{C}_i at each level is capacity achieving for the mod-2 AWGN channel.

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Objective:

- Capacity achieving nested code constructions, preferably under BP decoding.

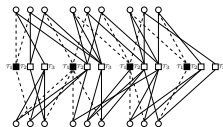
Proposed Nested Spatially-Coupled LDPC Ensemble

- 1 Begin with a (d_v^1, d_c) SC LDPC code. For ex, $(d_v^1 = 3, d_c = 6, L = 3, w = 2)$.
- 2 Group check nodes into type \mathcal{T}_k , $k \in \{1, \dots, d_v^1\}$



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- 4 Results in a super-code that is a (d_v^2, d_c) SC LDPC code.



Lattice Design based on the proposed Nested SC LDPC ensemble

- 1 For a given σ , compute the capacity of the mod-2 AWGN channel at each level:

$$\underline{y}_i = \underline{w}_i \mathbf{G}_i + \frac{1}{2^{i-1}} \underline{n} \mod 2 = \underline{w}_i \odot \mathbf{G}_i + \boxed{\frac{1}{2^{i-1}} \underline{n} \mod 2}$$

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Lemma 2

Given nested binary linear codes $\mathcal{C}_1 \subseteq \mathcal{C}_2 \subseteq \dots \subseteq \mathcal{C}_r$ there exists nested generator matrices for these codes.

Proposed Ensemble is Capacity achieving

Theorem 3

Each code ensemble in the proposed nested Spatially-Coupled LDPC ensemble is capacity achieving.

Proof.

- Show that the mod 2 AWGN channel is BMS.
- Each derived protograph has the same spatially coupled structure.
- The proof follows from Kudekar & Urbanke, Kumar & Pfister's results.



Proposed Lattices are Poltyrev-Good

Theorem 4

There exists a sequence of SC LDPC lattices with $VNR(\Lambda, \sigma^2) \rightarrow 1$ for which, under multistage BP decoding, $\mathbb{E} [P(\lambda, \sigma^2)] \rightarrow 0$ as $w, L, M \rightarrow \infty$.

Proof.

- The proposed nested ensemble achieve capacity.
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- Binary codes and more importantly practical BP decoding suffices.
- Practically we observe that two levels of coding gets you lattices very close to Poltyrev limit.

Design Example of Poltyrev-Good Lattice

A target block error probability of 10^{-4} in the uncoded level gives $\sigma_L = 0.08$

- ① Capacities for the mod 2 AWGN channel for respective levels:

	Level L-1	Level L-2	Level L-3
σ_{eff}	0.16	0.32	0.64
Cap	0.99	0.57	0.02
(14,30) (3,30)	0.9	0.533	0

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- Fix $L=3$ and use $(3, 30)$, $(14, 30)$ nested SC LDPC codes.

(d_c, d_v^1, d_v^2)	(L, w)	$P(\mathbb{Z}_4, \sigma^2)$	σ_{max}	VNR	VNR _{rate-loss}
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(60, 26, 3)	(72, 12)	5×10^{-10}	0.3200	0.482dB	0.927dB
(60, 27, 3)	(64, 9)	5×10^{-10}	0.3203	0.57dB	0.951dB

Alternate Nested SC LDPC ensemble

- Derive a lower rate code by “splitting the checks”
- Consider a $(3, 8)$ code

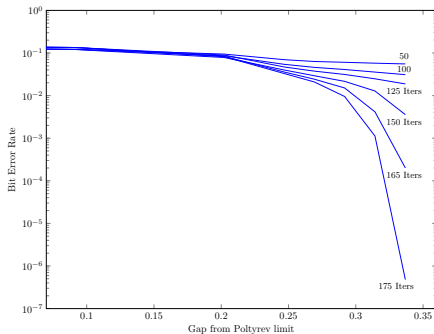


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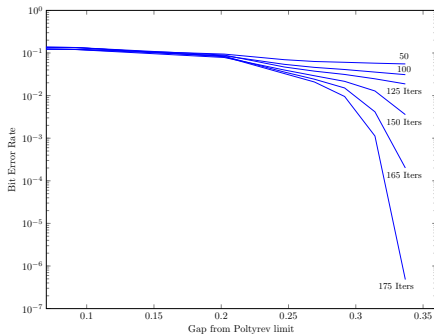
- Derive a lower rate code by “splitting the checks”
- Consider a $(3, 8)$ code
- Split each check into “two” checks to derive a $(3, 4)$ sub-code
- Easy to prove that resulting code is from the $(3, 4)$ SC LDPC ensemble



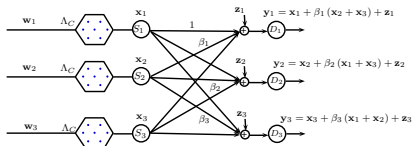
Simulation Results



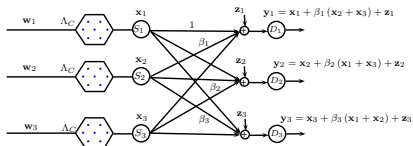
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3-User Symmetric Interference Channel



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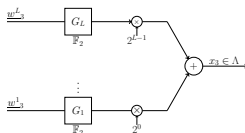
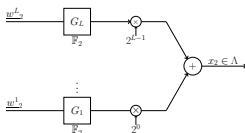
Symmetric Interference Channel - Decoding Sums

Interference at Destination 1:

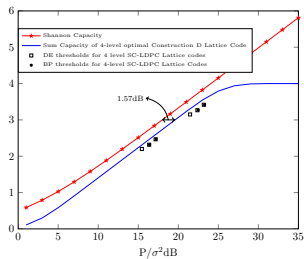
$$\begin{aligned}\mathbf{x}_2 + \mathbf{x}_3 &= (\underline{w}_2^1 + \underline{w}_3^1)\mathbf{G}_1 + 2(\underline{w}_2^2 + \underline{w}_3^2)\mathbf{G}_2 + 4\mathbf{k}_{23} \\ &= (\underline{w}_2^1 \oplus \underline{w}_3^1)\mathbf{G}_1 + 2(\underline{c}_{23}^1 \oplus \underline{w}_2^2 \oplus \underline{w}_3^2)\mathbf{G}_2 + 4(\underline{c}_{23}^2 + \mathbf{k}_{23})\mathbf{Z}\end{aligned}$$

where the carry overs are

$$\begin{aligned}\underline{c}_{23}^1 &= 0.5 (\underline{w}_1^1 + \underline{w}_1^2 - \underline{w}_1^1 \oplus \underline{w}_1^2), \\ \underline{c}_{23}^2 &= 0.5 (\underline{c}_{23}^1 + \underline{w}_2^1 + \underline{w}_2^2 - \underline{c}_{23}^1 \oplus \underline{w}_2^1 \oplus \underline{w}_2^2)\end{aligned}$$



Achievable Information Rates



Concluding Remarks

- Multilevel constructions - efficient ways to decode integer combinations
- Need capacity achieving nested codes
- Multilevel construction is provably good under message passing decoding

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- Need capacity achieving nested codes
- Multilevel construction is provably good under message passing decoding
- Coding schemes based on Binary LDPC codes and iterative decoding suffice