Sub-string/Pattern Matching in Sub-linear Time Using a Sparse Fourier Transform Approach

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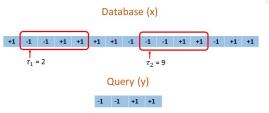
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Problem Statement

- Database/String: $\underline{x} = [x[0], x[1], \cdots, x[N-1]]$ (length N)
- Query/Substring: $\underline{y} = [y[0], y[1], \cdots, y[M-1]]$ (length $M = N^{\mu}$)
- Signal Model: x[i]'s are i.i.d r.v. from $\mathcal{A} = \{+1, -1\}$ (extensions possible)

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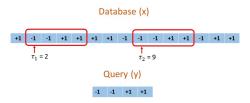


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Determine all the L locations $\tau = [\tau_1, \tau_2, \cdots \tau_L]$ with high probability where

- Exact Matching: y appears exactly in \underline{x}
 - $-y := x[\tau : \tau + M 1]$
 - 2 Approximate Matching: y is a noisy substring of \underline{x}
 - $y := \underline{x}[\tau : \tau + M 1] \odot \underline{b}$
 - \underline{b} is a noise sequence with $d_H(y,\underline{x}[\tau:\tau+M-1])\leq K$

Notations



Symbol	Meaning
N	Size of the string or database in symbols
$M = N^{\mu}$	Length of the query in symbols
$L = N^{\lambda}$	Number of matches
K	$\max_{\tau} d_H(\underline{x}[\tau:\tau+M-1],\underline{y})$
η	$\frac{K}{M}$
$G = N^{\gamma}$	Number of blocks
$\tilde{N} = N^{1-\gamma}$	Length of one block
$f_i = N^{\alpha}$	Length of smaller point IDFT at each branch
$g_i = N/f_i$	Sub-sampling parameter
В	Number of shifts also referred to as branches
d	Number of stages in the FFAST algorithm

Main Result

Theorem 1

Assume that a sketch of \underline{x} of size $O(\frac{N}{M}\log N)$ can be precomputed and stored. Then for the exact pattern matching and approximate pattern matching (with $K=\eta M,\ 0\leq \eta\leq 1/6$) problems, with the number of matches L scaling as $O(N^{\lambda})$, our algorithm has

- a sketching function for \underline{y} that computes $O(\frac{N}{M}\log N) = O(N^{1-\mu}\log N)$ samples
- a computational complexity of $O(\max(N^{1-\mu}\log^2 N, N^{\mu+\lambda}\log N))$
- a decoder that recovers all the L matching positions with a failure probability that approaches zero asymptotically

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Note

Particularly when L=O(1) or $L<\frac{N}{M}$ (i.e. $\lambda<1-\mu)$ our algorithm has a sub-linear time complexity.

Some Prior Work

Exact Matching

- Boyer and Moore 1977: First occurrence of the match (only au_1)
 - Average complexity $O(N^{1-\mu} \log N)$ (sublinear)
 - Worst case complexity $O(N \log N)$

Approximate Matching

- Chang and Marr 1994: Generalization of Boyer and Moore 1977
 - Average complexity $O(NK/M\log N)$ (sub-linear only when $K\ll M$)
- Andoni et al. 2013: $O(N/M^{0.359})$ (sub-linear even when K=O(M))
 - Combinatorial in nature

Sparse Fourier Transform Approach

- Hassanieh et al. 2012: Faster GPS receiver
 - Exploited sparsity in Correlation function R_{XY}
- Pawar and Ramchandran 2014: Robust Sparse Fourier Transform
 - Sparse Graph code Approach
 - Computational complexity : $O(N \log N)$

Motivation

• Cross-correlation (<u>r</u>):

$$r[m] = (\underline{x} * \underline{y})[m] \triangleq \sum_{i=0}^{M-1} x[m+i]y[i], \quad 0 \le m \le N-1$$

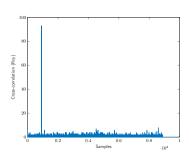
- Naive implementation: $O(MN) = O(N^{1+\mu})$ (super-linear complexity)
- Fourier Transform Approach: $O(N \log N)$ complexity

$$\underline{r} = \mathcal{F}_N^{-1} \{ \mathcal{F}_N \{ \underline{x} \} \odot \mathcal{F}_N \{ \underline{y}' \} \}, \quad \underline{y}' = \underline{y}^* [-n]$$

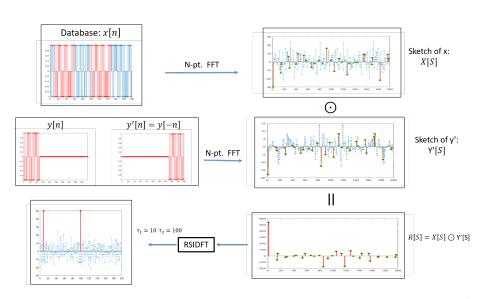
Key Observation

• r is Sparse with some noise.

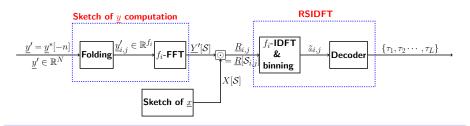
$$r[m] \ = \left\{ \begin{array}{cc} & M, & \text{if } m \in \mathcal{T} \\ & n_m, & m \in [N] - \mathcal{T} \end{array} \right.$$



Example



Sparse Fourier Transform Approach



$$\underline{\underline{r}} = \mathcal{F}_N^{-1} \left\{ \mathcal{F}_N \{ \underline{\underline{x}} \} \odot \ \mathcal{F}_N \{ \underline{\underline{y}}' \} \right\}$$

- 1. Sketch of \underline{x} : Assume $\underline{X}[l] = \mathcal{F}\{\underline{x}\}$ is precomputed at positions $l \in \mathcal{S}$.
- 2. Sketch of \underline{y} : Compute $\underline{Y}'[l] = \mathcal{F}\{\underline{y}'\}$ for $l \in \mathcal{S}$.
 - Only M non-zero values in \underline{y}' Efficient computation (folding and adding)
- 3. Sparse \mathcal{F}^{-1} :
 - Robust Sparse Inverse Fourier Transform (RSIDFT)
 - Efficient Implementation- sublinear time and sampling complexity

Robust Sparse Inverse Fourier Transform(RSIDFT)

Main Idea

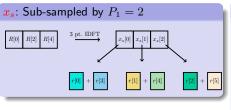
- Sub-sampling in frequency corresponds to aliasing in time
- Aliased coefficients ⇔ parity check constraints of GLDPC codes
- CRT guided sub-sampling induces a code good for Peeling decoder
- R-FFAST- proposed by Pawar and Ramchandran 2014

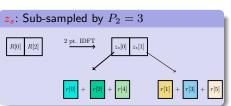
Key modifications

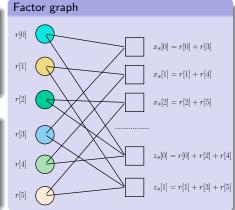
- Optimized for the induced noise model
- Correlation peak is always positive
- Take advantage in decoding algorithm sub-linear time complexity

Aliasing and Sparse Graph Codes



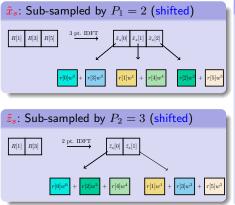


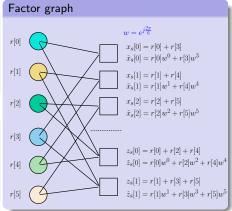




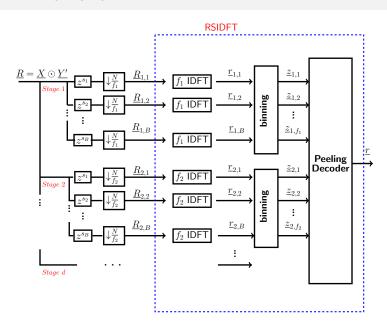
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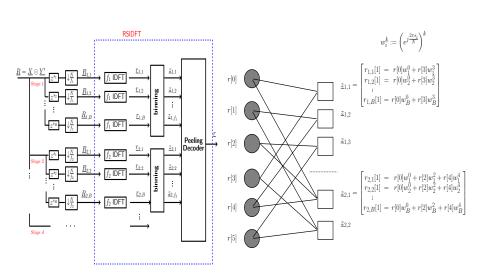




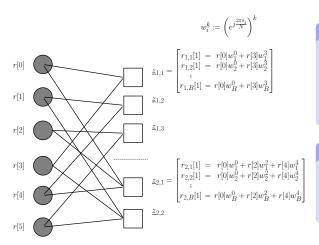
RSIDFT Framework



RSIDFT Framework



RSIDFT-Decoding (Peeling Decoder)



Observations:

$$\underline{z}_{i,k} = \begin{bmatrix} r_{i,1}[k] \\ r_{i,2}[k] \\ \vdots \\ r_{i,B}[k] \end{bmatrix}^T$$

Decoding- 3 steps

- Bin Classification
- Position Identification
- Peeling Process

Decoder

Bin Classification

- Classify each check-node Zero-ton / Single-ton / Multi-ton
- Threshold constraints on first observation $z_{i,k}[1] = z$
- Threshold varies with η
 - different for $exact(\eta = 0)$ and approximate matching

$$\widehat{\mathcal{H}}_{i,j} = \begin{cases} \mathcal{H}_z & z/M < \gamma_1 \\ \mathcal{H}_s & \gamma_1 < z/M < \gamma_2 \\ \mathcal{H}_d & \gamma_2 < z/M < \gamma_3 \\ \mathcal{H}_m & z/M > \gamma_3 \end{cases}$$

where
$$(\gamma_1,\gamma_2,\gamma_3)=(\frac{1-2\eta}{2},\frac{3-4\eta}{2},\frac{5-6\eta}{2})$$

Decoder

Position Identification

Observation:

$$\underline{z}_{i,k} = \begin{bmatrix} 1 & 1 & \dots & 1 \\ w^{ks_2} & w^{(k+f_i)s_2} & \dots & w^{(k+(g_i-1)f_i)s_2} \\ \vdots & \vdots & \ddots & \vdots \\ w^{ks_B} & w^{(k+f_i)s_B} & \dots & w^{(k+(g_i-1)f_i)s_B} \end{bmatrix} \times \begin{bmatrix} r[k+(0)f_i] \\ r[k+(1)f_i] \\ \vdots \\ r[k+(g_i-1)f_i] \end{bmatrix}$$

Column that gives maximum correlation with the observation

$$\hat{k} = \underset{k \in \{j+lf_i\}}{\operatorname{arg\,max}} \ \underline{z}_{i,j}^{\dagger} \mathbf{W}[:,l]$$

Decoder

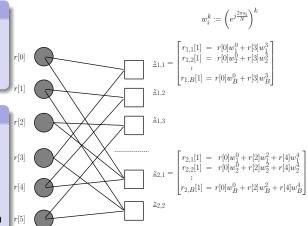
Peeling Process:

Exact Matching

 Remove a decoded variable node's contribution from all participating bin nodes

Approximate Matching

- Remove a decoded variable node's contribution only from neighboring single-tons and double-tons
- Avoid error propagation



Error Analysis

Error Events

- \mathcal{E}_1 -Bin Classification: Bin is wrongly classified
- \mathcal{E}_2 -Pos. Identification: Position of singleton is identified wrongly, given a singleton
- \mathcal{E}_3 -Peeling Process: Peeling process fails to recover the L significant correlation coefficients, given $\mathbb{P}(\mathcal{E}_1) = \mathbb{P}(\mathcal{E}_2) = 0$

Error Probability

$$\begin{split} \mathbb{P}(\mathcal{E}_{\mathsf{total}}) \leq & \mathbb{P}(\mathcal{E}_1) + \mathbb{P}(\mathcal{E}_2) + \mathbb{P}(\mathcal{E}_3) \\ \leq & 6e^{-\frac{N^{\mu+\alpha-1}(1-6\eta)^2}{16}} + 2e^{-N^{\mu+\alpha-1} c_1(\eta)} + e^{-c_3N^{c_4\alpha}} \\ \hline \mathbb{P}(\mathcal{E}_{\mathsf{total}}) \to 0 \ \ \text{if} \ \ \alpha > 1-\mu \end{split}$$

Complexity Analysis

Sample Complexity

Total # of samples required (S) = $O(dBN^{\alpha}) = O(N^{1-\mu} \log N)$

Computational Complexity

$$\underline{r} = \mathcal{F}_N^{-1} \left\{ \mathcal{F}_N \{ \underline{x} \} \odot \ \mathcal{F}_N \{ \underline{y}' \} \right\}$$

Sketch of Query:

$$C_{I} \ = \ dB \ (\underbrace{N^{\mu}}_{\mathsf{Folding}} + \ \underbrace{N^{\alpha} \ \log N^{\alpha}}_{\mathsf{Shorter} \ \mathsf{FFTs}}) = O(\max(N^{1-\mu} \log^2 N, N^{\mu} \log N))$$

• RSIDFT:

$$C_{II} = dB \left(\underbrace{O(N^{\alpha} \log N^{\alpha})}_{\text{Shorter IFFTs /block/stage}} + \underbrace{L \ N^{1-\alpha}}_{\text{Correlations}} \right) = O(\max(N^{1-\mu} \log^2 N, N^{\mu+\lambda} \log N))$$

$$C_{\mathsf{total}} = \max(C_{\mathsf{I}}, C_{\mathsf{II}}) = O(\max(N^{1-\mu}\log^2 N, N^{\mu+\lambda}\log N))$$

Simulation Results

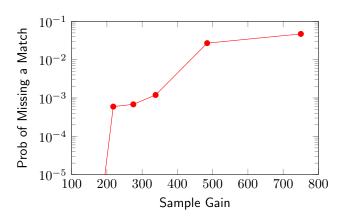


Figure: Plot of Probability of Missing a Match vs. Sample Gain for Exact Matching of a substring of length $M=10^5$ from a equiprobable binary $\{+1,-1\}$ sequence of length $N=10^{12}$, divided into $G=10^5$ blocks each of length $\tilde{N}=10^7$. The substring was simulated to repeat in $L=10^6$ locations uniformly at random.

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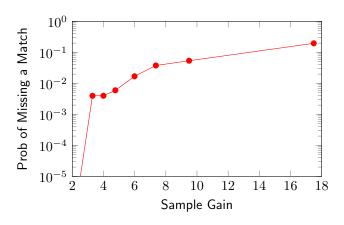


Figure: Plot of Probability of Missing a Match vs. Sample Gain for Exact Matching of a substring of length $M=10^3$ from a equiprobable binary $\{+1,-1\}$ sequence of length $N=10^{12}$, divided into $G=10^6$ blocks each of length $\tilde{N}=10^6$. The substring was simulated to repeat in $L=10^6$ locations uniformly at random.

Questions?



Thank you!