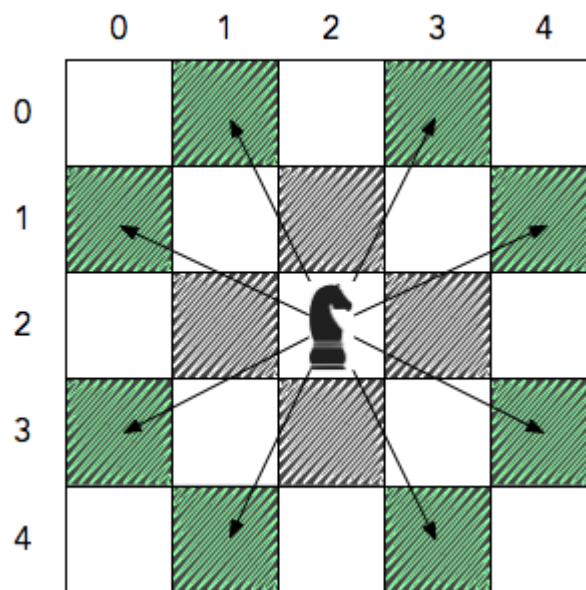


is a chess piece that moves in an L shape. We define the possible moves of  $\text{KnightL}(a, b)$  as any movement from some position  $(x_1, y_1)$  to some  $(x_2, y_2)$  satisfying either of the following:

- $x_2 = x_1 \pm a$  and  $y_2 = y_1 \pm b$ , or
- $x_2 = x_1 \pm b$  and  $y_2 = y_1 \pm a$

Note that  $(a, b)$  and  $(b, a)$  allow for the same exact set of movements. For example, the diagram below depicts the possible locations that  $\text{KnightL}(1, 2)$  or  $\text{KnightL}(2, 1)$  can move to from its current location at the center of a  $5 \times 5$  chessboard:



Observe that for each possible movement, the Knight moves **2** units in one direction (i.e., horizontal or vertical) and **1** unit in the perpendicular direction.

Given the value of  $n$  for an  $n \times n$  chessboard, answer the following question for each  $(a, b)$  pair where  $1 \leq a, b < n$ :

- What is the minimum number of moves it takes for  $\text{KnightL}(a, b)$  to get from position  $(0, 0)$  to position  $(n - 1, n - 1)$ ? If it's not possible for the Knight to reach that destination, the answer is -1 instead.

Then print the answer for each  $\text{KnightL}(a, b)$  according to the *Output Format* specified below.

### Input Format

A single integer denoting  $n$ .

### Constraints

- $5 \leq n \leq 25$

## Output Format

Print exactly  $n - 1$  lines of output in which each line  $i$  (where  $1 \leq i < n$ ) contains  $n - 1$  space-separated integers describing the minimum number of moves  $\text{KnightL}(i, j)$  must make for each respective  $j$  (where  $1 \leq j < n$ ). If some  $\text{KnightL}(i, j)$  cannot reach position  $(n - 1, n - 1)$ , print -1 instead.

For example, if  $n = 3$ , we organize the answers for all the  $(i, j)$  pairs in our output like this:

```
(1,1) (1,2)
(2,1) (2,2)
```

## Sample Input 0

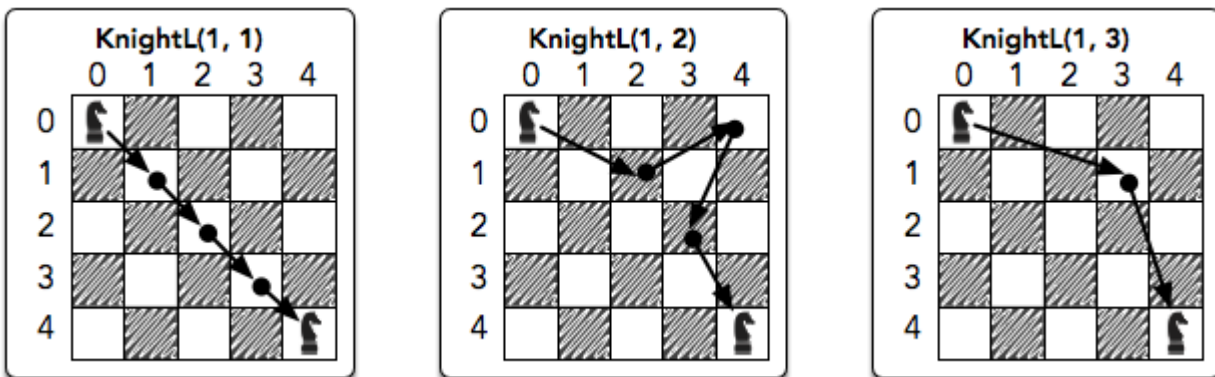
```
5
```

## Sample Output 0

```
4 4 2 8
4 2 4 4
2 4 -1 -1
8 4 -1 1
```

## Explanation 0

The diagram below depicts possible minimal paths for  $\text{KnightL}(1, 1)$ ,  $\text{KnightL}(1, 2)$ , and  $\text{KnightL}(1, 3)$ :



One minimal path for  $\text{KnightL}(1, 4)$  is:

```
(0,0) → (1,4) → (2,0) → (3,4) → (4,0) → (0,1) → (4,2) → (0,3) → (4,4)
```

We then print `4 4 2 8` as our first line of output because ***KnightL(1, 1)*** took **4** moves, ***KnightL(1, 2)*** took **4** moves, ***KnightL(1, 3)*** took **2** moves, and ***KnightL(1, 4)*** took **8** moves.

In some of the later rows of output, it's impossible for ***KnightL(i, j)*** to reach position **(4, 4)**. For example, ***KnightL(3, 3)*** can only move back and forth between **(0, 0)** and **(3, 3)** so it will never reach **(4, 4)**.