6.7 DataLoader IMPORTANT PARAMETERS

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RE Avinash Yadav

The DataLoader class in PyTorch comes with several parameters that allow you to customize how data is loaded, batched, and pre-processed.

Some of the most commonly used and important parameters include:

√ 1. dataset (mandatory):

- The Dataset from which the DataLoader will pull data.
- Must be a subclass of *torch.utils.data.Dataset* that implements __getitem__ and __len__.

√ 2. batch_size:

- How many samples per batch to load.
- Default is 1.
- Larger batch sizes can speed up training on GPUs but require more memory.

√3. shuffle:

- If True, the DataLoader will shuffle the dataset indices each epoch.
- Helpful to avoid the model becoming too dependent on the order of samples.

√ 4. num_workers:

- The number of worker processes used to load data in parallel.
- Setting num_workers > 0 can speed up data loading by leveraging multiple CPU cores, especially if I/O or preprocessing is a bottleneck.

// 5. pin_memory:

 If True, the DataLoader will copy tensors into pinned (page-locked) memory before returning them. • This can improve GPU transfer speed and thus overall training throughput, particularly on CUDA systems.

√ 6. drop_last:

- If True, the DataLoader will drop the last incomplete batch if the total number of samples is not divisible by the batch size.
- Useful when exact batch sizes are required (for example, in some batch normalization scenarios).

7. collate_fn:

- A callable that processes a list of samples into a batch (the default simply stacks tensors).
- Custom *collate_fn* can handle variable-length sequences, perform custom batching logic, or handle complex data structures.

V 8. sampler:

- sampler defines the strategy for drawing samples (e.g., for handling imbalanced classes, or custom sampling strategies).
- batch_sampler works at the batch level, controlling how batches are formed.
- Typically, you don't need to specify these if you are using *batch_size* and shuffle.
- However, they provide lower-level control if you have advanced requirements.