

# Recursion wrap-up

CSC148, Introduction to Computer Science

Diane Horton, Sadia Sharmin, & Jonathan Calver



# Believing in recursion

- How can we just *assume* the recursive call works? What if it doesn't?
- Let's examine the justification for our confidence.

[illegible]

# Reasoning about correctness

- Let  $P(n) =$   
*“For any nested list  $obj$  of depth  $n$ ,  
 $nested\_sum(obj)$  returns, and  
returns the sum of the numbers in  $\langle obj \rangle$ .”*
- We want to know that  $\forall n \geq 0, P(n)$ .

# Tracing from the smallest case up

- For `nested_sum`, we traced the function and concluded that:
  - $P(0)$  is true.
  - $P(1)$  is true **as long as**  $P(0)$  is true.
  - $P(2)$  is true **as long as**  $P(0)$  and  $P(1)$  are true.  
... and we could have continued on to show that ...
  - $P(3)$  is true **as long as**  $P(0)$ ,  $P(1)$ , and  $P(2)$  are true.
  - And  $P(4)$ ,  $P(5)$ , ...
- Crucially, we did not trace the “as long as” parts.
- (We had already convinced ourselves of them.)

# Reasoning more formally

- If we show these two things:
  - $P(0)$  is true.
  - $\forall k \geq 0$  ,
    - $P(k+1)$  is true as long as  $P(0), \dots P(k)$  are all true.
- ... we can conclude that:
  - $\forall n \geq 0, P(n).$

# Base case(s) in the code

- There must be at least one base case.
- There may be more than one.
- Any call to a recursive method must ultimately reach a base case.
  - Otherwise, we have “infinite” recursion.
  - It can’t actually continue indefinitely, because each recursive call needs a stack frame, and we will stop due to running out of memory.
- In order to reach a base case:
  - The problem size must decrease on every recursive call.
  - Recursive calls must ultimately “connect” with a base case.

# Examples of infinite recursion



# Variations

- Some methods have one recursive call.
- Others have more than one.
- For some methods, the size of the problem is reduced by 1 on each recursive call.
- For others, it is reduced by half.
- Regardless, the problem size must be reduced.

Which option is right depends on the problem.

# Example: recursion on a list

Options Include:

Problem size when we recurse	Base case
Depth reduces by 1	Depth 0
Length reduces by 1	Length 1
Length reduces by half	Length either 0 or 1

# Structural recursion

- Sometimes our data had a recursive structure.  
A nested list is a list of **nested lists** or just a number.
- Our code's structure mirrored this.  
Return \_\_\_\_\_ if we have a list of **nested lists**  
or return \_\_\_\_\_ if we have just a number.
- We call this “structural recursion”.

# Recursion isn't always structural

- Often we recurse over a recursive structure.
- Sometimes we *build* a recursive structure as we recurse.
- But sometimes we do neither.

# Example

```
def buyable(n: int) -> bool:
    """Return whether one can buy exactly <n>
    McNuggets.
```

McNuggets come in packs of 4, 6, or 25. It is considered possible to buy exactly 0 McNuggets.

```
Precondition: n >= 0
"""
```

# Communicate via parameters & return

- Each time we call a recursive method:
  - Everything it needs should be sent through parameters
  - Everything it must report back should come through parameters
- Don't attempt to work around this protocol by using local variables.
  - Each call has its own stack frame with its own instance of the local variables.
  - So nothing can accumulate in them across calls.

# Helper methods

- Sometimes, a method's interface doesn't "have enough" to support the recursion.
- A helper can have an additional parameter.  
Example: The helper for Tree's `__str__` method
  - Adds a parameter for indent
- A helper can have an additional return value.  
Example: The helper for Tree's `average` method
  - Returns a tuple with total and number

# Debugging recursive code

- Write test cases that match the code structure:
  - One test case for each base case
  - One test case for the / for each recursive case
- Run the base case tests first.
- If they work, run the recursive test case(s).  
Watch for:
  - Not “connecting” to the base cases properly.
  - Incorrect logic in the code that isn’t doing the recursion.
- Can identify and fix the bug without stepping into the recursive calls.



# Recursion vs iteration

- Any problem we can solve with iteration can be solved with just recursion.
  - Some languages have *nothing but* recursion!
- Any problem we can solve with recursion can be solved with just iteration.
  - Recursion doesn't add “expressive power”
- But some problems have simple, elegant recursive solutions, and only complex non-recursive solutions.
  - Try writing tree traversal with no recursion, *not even through helpers*.

# Tips for writing recursive functions

- Think lazy.
  - What smaller instance(s) of the same problem can I ask someone to solve for me?
  - When the problem is so small that even lazy you can do it, write the code directly.
- Mind your own business.
  - When you make a recursive call, don't concern yourself with how it solves the problem!
  - And don't concern yourself with what *your* caller is going to do with your result.
- Analyze the cases before writing any code.