#### UNIVERSITY OF TORONTO

Faculty of Arts and Science

## Midterm 1 CSC148H1F – L0101 (Horton)

October 21, 2016 (**50 min.**)

Examination Aids: Provided aid sheet (back page, detachable!)

## Name:

## Student Number:

### Please read the following guidelines carefully!

- Please write your name on the front and back of the exam.
- This examination has 4 questions. There are a total of 8 pages, DOUBLE-SIDED.
- You may always write helper functions/methods unless explicitly asked not to.

Take a deep breath.

This is your chance to show us

How much you've learned.

We WANT to give you the credit

That you've earned.

A number does not define you.

Good luck!

- 1. The following questions test your understanding of the terminology and concepts from the course. You may answer in either point form or full sentences; you do not need to write much to get full marks!
  - (a) [2 marks] Suppose we are designing a class called Club for keeping track of the members of a club. We plan to have a private attribute that is a list of the members' email addresses. Write the portion of the docstring for class Club that describes this attribute (you can choose its name).

\_members: A list of email addresses of members in this club.

(b) [1 mark] Suppose the Club class will also have a method called sign\_up which is called when a new member joins the club, and will add their name to the front of the list of members. Assuming that we are committed to using a list of email addresses, what simple change to the class will make the sign\_up method run faster?

#### I dunno

- (c) [1 mark] Name a class from Assignment 1 that was abstract (approximate name is fine):
- (d) [1 mark] What is the one thing that client code should never do with an abstract class?

#### access its methods

(e) [2 marks] Sometimes a class is so abstract that it has no attributes and no method bodies. What do we gain by defining such a seemingly useless class?

#### Inheritance and polymorphism

(f) [2 marks] Suppose we have a Queue class (a regular queue, not a priority queue), and it includes this method:

```
def num_items(self):
    count = 0
    while not self.is_empty():
        temp = self.dequeue()
        count += 1
        self.enqueue(temp)
    return count
```

Explain why the loop in this method is an infinite loop.

If the queue is not empty, this method will always enqueue the most recently dequeued item, thereby satisfying the loop condition every time it runs.

(g) [1 mark] Suppose we fix method num\_items. But rather than the usual way of calling a method, such as q.num\_items(), we want to be able to call it as len(q). How must we change the method to make this possible?

```
def __len__(self):
return q.num_items
```

- 2. [4 marks] We want to create a subclass of Queue called DoubleQueue, which has the following differences:
  - It has a new attribute is\_special, which is a function that takes an object and returns a boolean value. This attribute is initialized from a parameter to the \_\_init\_\_ method.
  - When enqueueing a new item into a DoubleQueue, its is\_special attribute is first called on the item. If this returns True the item is goes into the DoubleQueue twice, otherwise it goes in once as usual.

Here is a Python interactive session that demonstrates the usage of DoubleQueue.

```
>>> def loud_word(s):
...     return s in ['crash', 'bang', 'bellow', 'holler', 'honk']
...
>>> q = DoubleQueue(loud_word)
>>> q.enqueue('quiet')
>>> q.enqueue('honk')
>>> q.enqueue()
'youiet'
>>> q.dequeue()
'honk'
>>> q.dequeue()
'honk'
>>> q.dequeue()
'peaceful'
```

In the space below, show how to override the relevant Queue methods in the DoubleQueue class. You *must* properly call superclass methods when appropriate.

```
class DoubleQueue(Queue):
    def __init__(self, is_special):
        Queue.__init__(self,)
        self.is_special = is_special
        self.items = []

    def enqueue(self, item):
        if item in self.is_special:
        self.items.append(item)
        self.items.append(item)
```

(You don't need any further space to answer this question.)

#### 3. [9 marks]

You are responsible for designing a class to keep track, for each value in a set of values, the number of times it occurs. (This is called a "frequency distribution".) Here is an example of how we want to use it:

```
>>> d = Distribution('Grades for Lab 3', ['A', 'B', 'C', 'D', 'F'])
>>> d.add_occurrence('A')
>>> d.add_occurrence('B')
>>> d.add_occurrence('B')
>>> d.add_occurrence('B')
>>> d.add_occurrence('B')
>>> d.add_occurrence('B')
>>> d.num_occurrences('D')
0
>>> d.num_occurrences('B')
3
>>> d.num_occurrences('A')
```

Below and on the next page, we have a very incomplete class design for this class. You have four tasks:

- In the class docstring fill in all the **attributes** of the **Distribution** class. You may choose any reasonable way to store the necessary data. Make all attributes private.
- Implement the \_\_init\_\_ method. A method docstring is not necessary.
- Implement method add\_occurrence. It's up to you to decide what happens when this method is called on an item that is was not in the list provided when the Distribution was constructed.
- Complete the docstring for add\_occurrence.

Ensure that the code above would run, assuming we defined the additional method num\_occurences.

```
class Distribution:
```

```
"""A frequency distribution.
=== Attributes ===
# TODO: YOUR ATTRIBUTES GO HERE.
```

\_dist: A dictionary with keys from the set of values, and values of the number of times that value appears. \_name: This frequency distribution's name.

```
_dist: Dict[str, int]
_name: str
```

```
# TODO: Implement method __init__ here.
# Remember that a docstring is not necessary.
 def __init__(self, name: str, items: list) -> None:
      self._name = name
      self.\_dist = \{\}
       for item in items:
          self._dist[item] = 0
def add_occurrence(self, value):
    Record that <value> occurred once / once more.
    TODO: Complete the docstring so that it describes the method's behaviour
    in all circumstances.
    Otype self: Distribution
    Otype value: object
    Ortype: None
    # TODO: implement this method.
     if value in self._dist:
         self._dist[value] += 1
```

- 4. For this question, you should refer to the documentation of the LinkedList class found on the aid sheet. You may use all attributes of the LinkedList and \_Node classes, as well as their constructors. You may also access the \_\_str\_\_ method for LinkedList, but no other methods.
  - (a) [3 marks] Suppose we have done this:

```
>>> linky = LinkedList([6, 12, 18, 24, 30])
```

Fill in the gaps below to show the the value of each Python expression. If an expression raises an error, explain why.

>>> type(linky.next.next.item)

AttributeError: 'linky' has no attribute 'next'

>>> linky.next.next.item

AttributeError: 'linky' has no attribute 'next'

>>> type(linky.item.next)

AttributeError: LinkedList object has no attribute 'item'

>>> linky.item.next

AttributeError: LinkedList object has no attribute 'item'

>>> type(linky.\_first.next.item)

int

>>> linky.\_first.next.item

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(b) [1 mark] In the gap below, write a one-line snippet of code to remove the first node in the linked list and ensure the output shown.

```
>>> linky = LinkedList([5, 8, 2, 9, 3])
```

>>> print(linky)

>>> linky.\_first = linky.\_first.next

# YOUR WORK GOES ON THIS LINE

>>> print(linky)

(c) [1 mark] Why does the time required to insert at the front of a linked list **not** grow in proportion to the length of the list?

Indeed a constant time function such as insert doesn't grow in proportion to the length of the list because the LinkedList object accesses the first value of the list and doesn't need to iterate over the length of the list.

Use this page for rough work. If you want work on this page to be marked, please indicate this clearly at the location of the original question.

# Name:

	Q1	Q2	Q3	Q4	Total
Grade					
Out Of	10	4	9	5	28