

Testing with purpose

HOW DO WE *IDENTIFY* PROBLEMS WITH OUR CODE?



Doctests: for understanding

```
def insert_after(lst: List[int], n1: int, n2: int) -> None:
    """After each occurrence of <n1> in <lst>, insert <n2>.
```

```
    >>> lst = [5, 1, 2, 1, 6]
    >>> insert_after(lst, 1, 99)
    >>> lst
    [5, 1, 99, 2, 1, 99, 6]
    """
```

Unit tests: for assessing “units” of code

“unit” = one function, usually

Unit tests are typically written in a separate file, enabling us to write a comprehensive set of tests without impacting readability of the code itself.


The key technical tools are:

- the *assertion* (Python: `assert`)

- the *test case* (Python: a function named `test_*`)

pytest: for automating unit testing

```
def test_simple() -> None:
    input_list = [5, 1, 2, 1, 6]
    insert_after(input_list, 1, 99)
    expected = [5, 1, 99, 2, 1, 99, 6]
    assert input_list == expected
```



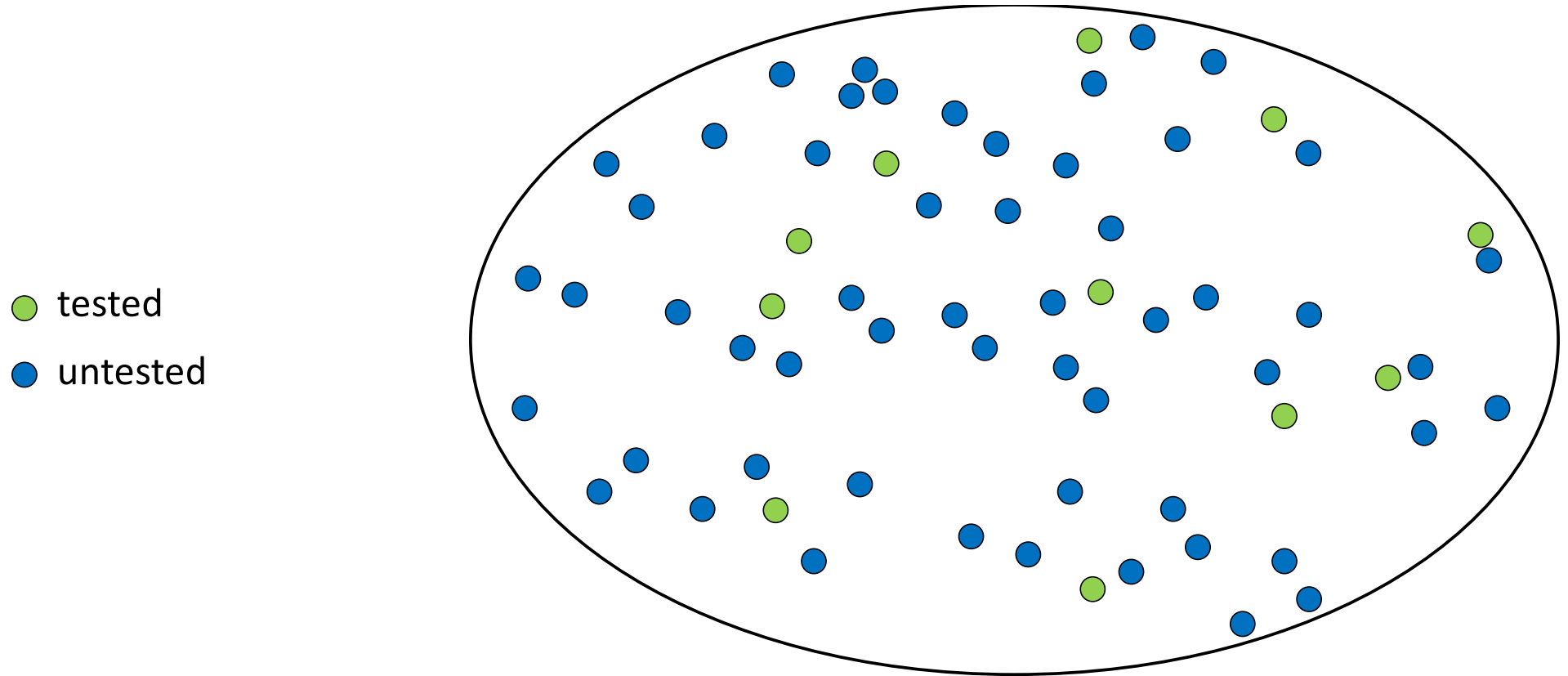
Choosing test cases

This is the hard part (and the interesting part).

You are making an argument to *yourself* and any other reader.

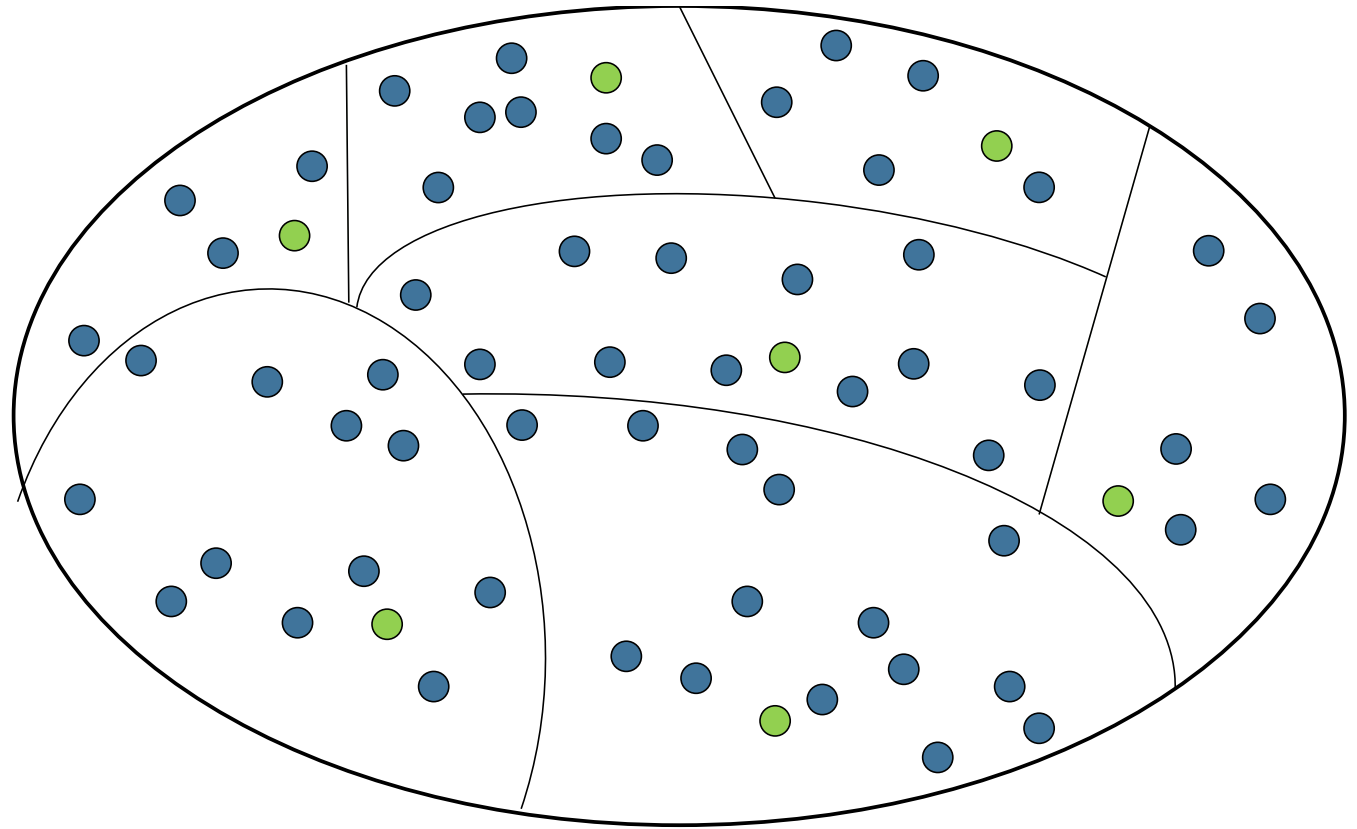
You want to conclude that the code works on any valid input.





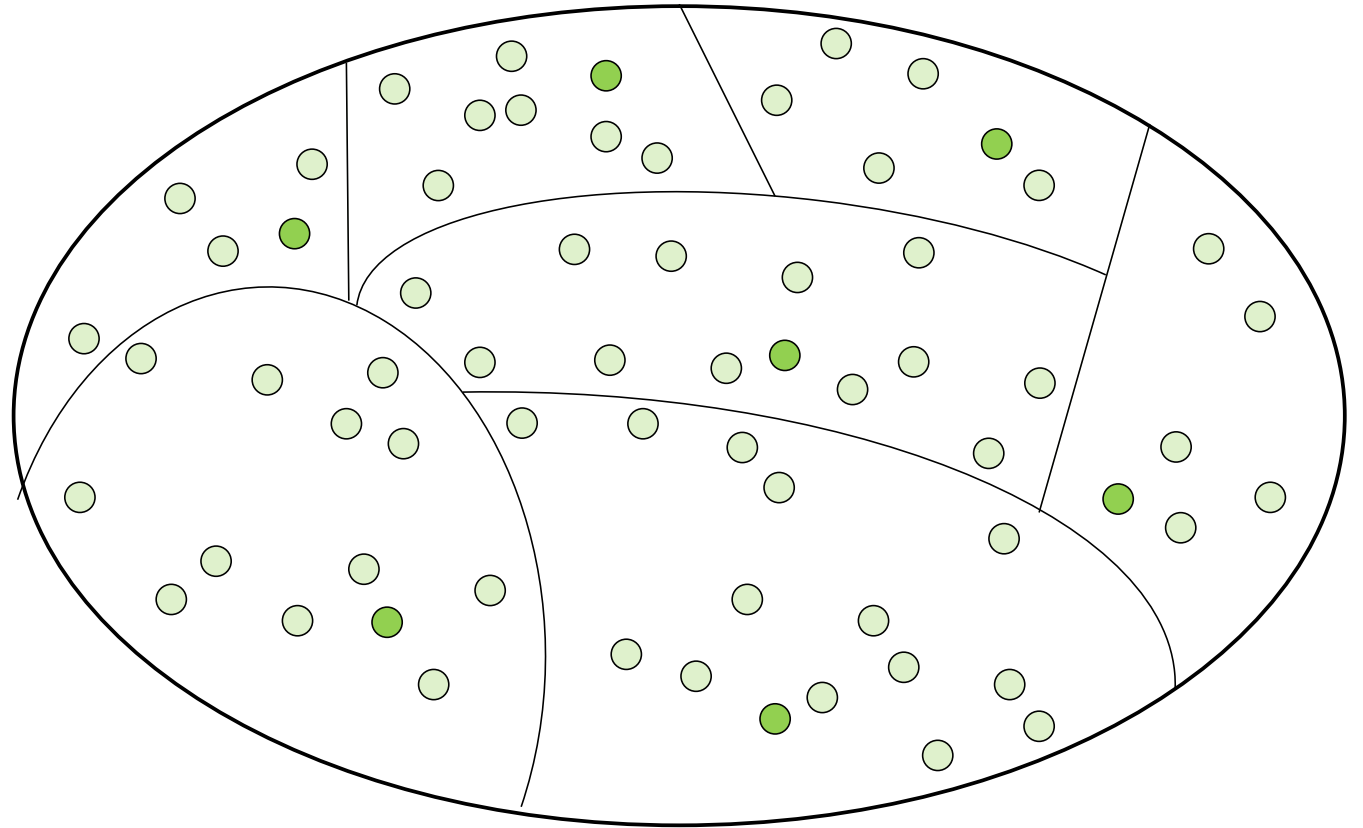
Choosing test cases randomly is futile.

● tested
● untested



Instead, divide cases into categories of “equivalent” inputs and test one of each.

- tested
- untested but reasonable to extrapolate



If well-chosen, it is reasonable to extrapolate.

Property tests

An alternate strategy rather than giving a specific input and expected output.

Suppose we are testing a function to find the max in a list.

	Instead of specifying this:	We specify this:
Input	[3, 62, 4, 53, 9]	A list of integers
Output	62	An element of the list, or None

Inputs (many!) are generated and tested automatically.



hypothesis: for property-based testing

Demonstration