

# Object-oriented programming

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CSC148, INTRODUCTION TO COMPUTER SCIENCE

DIANE HORTON, JONATHAN CALVER, SADIA SHARMIN



# Key terms and phrases

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class

initializer

instance (of a class)

dot notation

instance attribute

self

method

# Accessing an instance attribute

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```
def whatever(self, x):
```

```
    y = expression
```

*vs*

```
    self.y = expression
```

*Must use self to get at instance attributes!*

## Re-assigning self

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```
def mutate(self, x):  
    self = NewObject(x)
```

*Re-assigning self doesn't mutate anything!*

# Composition of classes

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HOW DO WE DESIGN CODE IN WHICH DIFFERENT CLASSES  
INTERACT WITH EACH OTHER?



# Users are objects too

A Twitter user has an id, a biography, and tweets (among other things).



**A bear** @A\_single\_bear · Sep 10

I wish I knew how to bark. Maybe humans would yell at me less. I am a bear.



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1.7K

@A\_single\_bear

Hello, I am a bear.

# The start of a **User** class

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```
class User:
```

```
    """A Twitter user.
```

```
    === Attributes ===
```

```
    userid: the userid of this Twitter user.
```

```
    bio: the bio of this Twitter user.
```

```
    tweets: a list of the tweets that this user has made.
```

```
    """
```

```
    userid: str
```

```
    bio: str
```

```
    tweets: List[Tweet]
```

# User and Tweet

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## Composition

a relationship between two classes where instances of one class contain references to instances of the other

“has” relationship, e.g. “user has tweets”



# Representation invariants

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HOW DO WE DOCUMENT PROPERTIES THAT MUST BE TRUE FOR  
EVERY INSTANCE OF A GIVEN CLASS?



# Tweets can have at most 280 characters

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Every instance attribute has a *type annotation*, which restricts the kind of value this attribute can have.

But we often want to restrict attributes values even further; what do we call these restrictions, and how do we communicate them?

# Representation invariant

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A **representation invariant** is a property of the instance attributes that every instance of a class must satisfy.

## *Example*

- (in words) This tweet's content is at most 280 characters.
- (in code) `len(self.content) <= 280`

# Today: two questions about RIs

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1. Why should we care about representation invariants?
2. How do we enforce representation invariants?

# Representation invariants as assumptions

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A representation invariant is a property that every instance of a class must satisfy.

When given an instance of that class, we can *assume that every representation invariant is satisfied*.

# Representation invariants as assumptions

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```
class Tweet:  
    def like(self, n: int) -> None:  
        self.likes += n
```

`self` is an instance of `Tweet`, so we assume that all RIs are satisfied when this method is called.

The representation invariants of `Tweet` are ***preconditions for every `Tweet` method.***



# Representation invariants as responsibilities

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A representation invariant is a property that every instance of a class must satisfy.

When a method returns, we must *ensure that every representation invariant is satisfied*.

# Representation invariants as responsibilities

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```
class Tweet:
    def like(self, n: int) -> None:
        """Record the fact that this tweet
        received <n> likes."""
```

The method must ensure that, at the end, `self.likes >= 0`.

The representation invariants of Tweet are ***postconditions for every Tweet method***.



# Strategy 1: Preconditions

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Require client code to call methods with “good” inputs.  
Make no promises if it doesn’t.

Therefore, don’t need to check that preconditions are met.

## Strategy 2: Ignore “bad” inputs

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Accept a wide range of inputs, and if an input would cause a representation invariant to be violated, do nothing instead.

Also known as *failing silently*.

## Strategy 3: Fix “bad” inputs

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Accept a wide range of inputs, and if an input would cause a representation invariant to be violated, change it to a “reasonable” or default value before continuing with the rest of the function.

# Discuss the pros and cons of each

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**Strategy 1:** use preconditions

**Strategy 2:** ignore bad inputs

**Strategy 3:** fix bad inputs

# Why we write down the RIs

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The assumption part is handy, but is only legitimate if the responsibility part is fulfilled.

Writing down the Representation Invariants helps ensure:

- You remember these responsibilities
- Others on your team remember these responsibilities
- Now and a year from now when you/they are revising the code!



# The Zen of Python

*“Explicit is better than implicit.”*

# Privacy

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Instance attributes and methods can be marked as **private** by spelling their name with a leading underscore, e.g. `_content`.

Marking an attribute/method as private signals that client code should not access it.

# Privacy is about **communication**

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A private attribute/method could be...

- very complicated
- subject to several representation invariants
- changed (in name, type, or meaning) at any time



# Interface vs. Implementation

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