

## Learning Objectives

By the end of this worksheet, you will:

- Analyse the worst-case running time of an algorithm.
- Find, with proof, an input family for a given algorithm that has a specified asymptotic running time.

1. **Substring matching.** Here is an algorithm which takes two strings and determines whether the first string is a substring of the second.<sup>1</sup>

```

1 def substring(s1: str, s2: str) -> bool:
2     for i in range(len(s2) - len(s1)):          # Loop 1
3         # Check whether s1 == s2[i..i+len(s1)-1]
4         match = True
5         for j in range(len(s1)):                # Loop 2
6             # If the current corresponding characters don't match, stop the inner loop.
7             if s1[j] != s2[i + j]:
8                 match = False
9                 break
10
11         # If a match has been found, stop and return True.
12         if match:
13             return True
14
15     return False

```

- (a) Assume that both strings are non-empty, and that the length of the second string is equal to the square of the length of the first string.<sup>2</sup>

Let  $n$  represent the length of `s1` (and so the length of `s2` is  $n^2$ ). Find a good asymptotic upper bound on the worst-case running time of `substring` in terms of  $n$ .

### Solution

For a fixed iteration of Loop 1: Loop 2 takes *at most*  $n$  iterations ( $j = 0, 1, \dots, n-1$ ), and each iteration takes constant time. So the total number of steps for Loop 2 is  $n$ .

Loop 1 runs for *at most*  $n^2 - n$  iterations ( $i = 0, 1, \dots, n^2 - 1$ ), and each iteration takes *at most*  $n + 1$  steps (counting 1 for the constant-time operations in Loop 1's body). So then the total cost of Loop 1 is *at most*  $(n^2 - n)(n + 1)$ .

So then since the last statement, `return False`, takes *at most* 1 step (it may or may not execute), the total running time is *at most*  $(n^2 - n)(n + 1) + 1$  steps, which is  $\mathcal{O}(n^3)$ .

<sup>1</sup>In Python, this would correspond to the `in` operation, e.g., `'oof' in 'proofs are fun'`.

<sup>2</sup>The algorithm certainly works even if the input string lengths don't satisfy this requirement, we add it here to simplify some of the analysis.

- (b) Find, with proof, an input family whose running time matches the upper bound you found in part (a).

**Hint:** you can pick  $s1$  to be a string of length  $n$  that just repeats the same character  $n$  times.

**Solution**

This input family is rather tricky to describe and analyse properly. Let  $n \in \mathbb{Z}^+$ , and let  $s1$  be the string of length  $n$  that only contains the character 'a', and let  $s2$  be the string of length  $n^2$  defined as:

$$s2[i] = \begin{cases} b, & \text{if } n \mid i + 1 \\ a, & \text{otherwise} \end{cases}$$

For example, when  $n = 4$ , we have

$$s1 = aaaa \text{ and } s2 = aaabaaabaaabaaab$$

Intuitively, since  $s1$  and  $s2$  are so similar, the inner loop has to run for many iterations until it finds a mismatch.

We leave the analysis of the running time of **substring** on this input family as an exercise, with one hint: the outer loop will run  $n^2 - n$  times in total; rather than trying to sum up over all of these iterations, break it up into  $n$  groups of  $n$  consecutive iterations. You should find that the running time of the first  $n$  iterations (from  $i = 0$  to  $n - 1$ ) is more straightforward to analyse, and each subsequent group of  $n$  iterations has the same cost.