

Week 08 2
CSC209 Fall 2023

Dr. Demetres (dee) Kostas

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Announcements

- midterm marks and distribution
 - have been released
 - please have a look
- The drop deadline is Nov. 6th
 - A1 might be back
 - * midterm distribution is
 - a better judge
 - perhaps with a higher avg.

Remarks

- if you believe there was an error
 - there are always a few
- email the course address
 - include Utorid and student #
 - explain the error
- you can also come talk to me now
 - or during office hours

Pipes

- a method of inter-process
 - communication
 - * beyond return codes...
- Uni-directional buffers
 - bytes go in one end
 - bytes available on other side
 - * reading while empty: *waits*
 - * writing while full: *waits*

We use the system call pipe

- and we manage *file descriptors*
 - for the writing (in) end
 - and reading (out) end
 - *given to us by the system call*
- more primitive system calls
 - `read` and `write`
 - are used with raw file descriptors

Let's try writing some code

pipe.pdf

Why pipes versus other IPC?

- largely because they underlie
 - the redirection of byte streams
- one thing pipes *excel* at
 - is interconnection of stream buffers
 - to build more complex flows
 - * *assignment 3 in a nutshell*

- consider, how is it that the shell
 - can do something like this:
 - `ls -l | grep keyword`

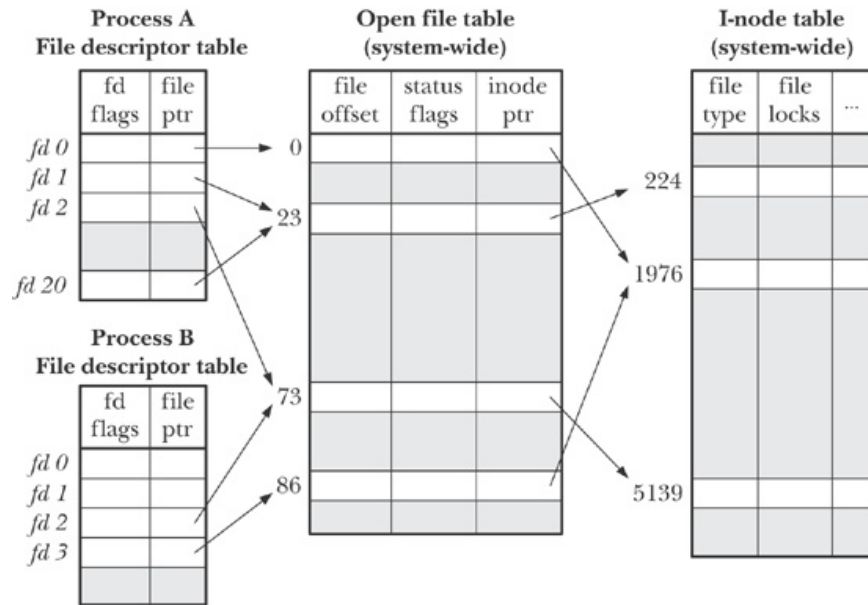
We can ask this more generally...

- you'd like to leverage existing
 - programs into a multi-process app
- can you do this?
 - e.g. use `ls` in your app?
- You could:
 - `fork()`
 - `exec("ls", ...)` in the child
 - but... then what?
 - * check the status code?

Duplicating file descriptors (dup2)

- you could, set stdout for the `ls` process
 - to be the **write end for a pipe**
 - with a read end that the
 - * original parent can access
- you have to parse all the output
 - but this gives us what we want

First, file descriptors again



- Kerrisk 2010 – Figure 5-2

What does `int dup(int oldfd, int newfd);` do?

- it doesn't change the numbers
 - the fd's
- it changes the pointer
 - to point to another file
 - **or** system-level abstraction
 - * i.e. a pipe!

What does `int dup(int oldfd, int newfd);` do?

- `newfd` now points to
 - the same thing that `oldfd` does
 - *a new fd for the existing old*
- additionally, the return value

- will be the `newfd` number
- or `-1` on error

Our example as snippet

```
int pipes[2];
pipe(pipes);

if (fork() > 0){ // parent
    close(pipes[1]); // write end
    char buffer[100];
    read(pipes[0], buffer, 100);
    printf("%s", buffer);
    close(pipes[0]);
} else { // child
    close(pipes[0]);
    dup2(pipes[1], STDOUT_FILENO);
    execlp("ls", "ls", "-l", NULL);
}
```

Closing unused fds

- you should do this
 - as soon as you know you don't
* need an fd
- basically, if not
 - the resources for this object
 - are never free'd!
- in this sense it is memory leak!

Let's write some code

`dup2.pdf`