

# Week 01-1

## CSC209 Fall 2023

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### Welcome back

- Week 1 (this week)
  - Class should have access now
    - \* quercus, Markus, PCRS
  - But Piazza isn't up yet
- I got some requests for quercus access
  - last class
  - but not many emails
    - \* please send an email with utorid, student #

### Lab 1

- You have a lab due on Friday
- Make sure to follow the instructions
  - on quercus
- Lab starter code is on MarkUs
  - quercus has help for access

## PCRS (prepare)

- There are videos
  - that will help for this lab
  - and for reviewing today and Thurs
  - they are not for marks
- Week 2's content
  - is available
  - and is **for credit**
  - due next Tuesday 10am

## Terminals, shells, systems

- we're still learning which is which
- the \*NIX systems
  - linux, MAC, Unix, FreeBSD, (not Windows)
  - Use a directory structure
    - \* like a tree with root '/'
  - files are stored in here
    - \* **everything is a file!**
    - \* files, devices, programs, directories

## A shell

- Is essentially a scripting language
- that allows you to easily execute **other** programs
  - run files
  - e.g. [user@machine path]\$ program\_name arg\_0 ... arg\_N
    - \* this is *in bash*
      - bourne again shell => BASH
    - \* other common shells are the same (to us)
      - so we just say shell

## Execution with a shell

- we find ourself somewhere in the system
  - a directory within the tree structure
    - \* “working directory”
  - `[user@machine-name /some/path]$`
    - \* `/some/path/` is where we find ourselves
- We execute programs
  - e.g. `cd`, `ls`, or maybe `python`

## Terminal

- *Every program* we execute
  - Three associated files (created by system)
    - \* `stdin`, `stdout`, `stderr`
      - (Standard Input, Output and Error)
- Our shell program is no different
- A terminal program
  - is a program that allows us
    - \* to type into `stdin` (nicely)
    - \* and view `stdout` and `stderr`

## Shell

- The shell allows us to
  - run other programs
    - \* with **command line** arguments
      - *arguments to the main function*
  - view *their* `stdout` and `stderr`
    - \* printing and errors
- and do more... as we will see

## So Terminals and shells?

- The terminal is a program that
  - allows us to interactively run a shell
    - \* a scripting language
      - designed to view/execute other programs
      - these programs navigate the system!
  - \* We will learn the scripting part
    - later in the course

## Built-in programs to learn

- for system management and usage
  - look these up using the `man` command
    - \* `cd`, `mkdir`, `ls`, `cp`, `mv`, `rm`
    - \* `cat`, `grep`, `head`, `tail`
- Note these are programs
  - that are “executable” files
  - somewhere (see `$PATH`) in the system

## Shell features

- Some important shell features
- We’ve seen how to execute
  - other programs
  - `$ prog_name arg0 ... argN`
    - \* we use `$` as short form for shell prompt
- Their stdout and stderr
  - is automatically printed
    - \* before the next `$`

## Shell stdin

- if the program is reading input
  - this means it will read from stdin
- In the shell
  - the first way this happens
  - is it just waits for you to type something!
    - \* reads what was typed

## Piping

- instead of typing in
- you can use the output of another program!
  - The | character connects the stdout
    - \* of the program (and arguments)
      - on the left
    - \* to the stdin of another program (+args)
      - on the right
- e.g. `$ ls -l | head -n 1`
  - what do you think this does?

## Piping

- the programs are run simultaneously
- and you can string more than two
  - just keep adding |
- In general \*NIX
  - programs do **one thing** *really well*
  - and we can glue them together
    - \* with tools like pipes
      - and more (later)

## Redirection (< and >)

- In bash, we can use regular files
  - as the destination for stdout
    - \* using `>`
    - \* e.g. `echo "Hello World" > hw.txt`
      - *create if `hw.txt` didn't exist*
  - or as stdin to a program
    - \* e.g. `head -n 1 < hw.txt`

## Globbering

- when *using the shell*
  - note this is **not when another program**
    - \* is running
- You can use some regex-like patterns
  - to match multiple items
- Inserting
  - `*` matches any number of characters
  - `?` matches any *one* character
  - use `[]` to list possible characters
    - \* `[a-z]`, `[1-5]`, or even `[a-xz]`

## C Programming

- Finally...
- Compiled language
  - compiled to machine code for specific devices

- *in a format readable by specific systems*
- Long history of development
  - has influenced many modern languages
- Rooted in the 'B' programming language
  - 1950's 1960's

## The C language

- first completed in 1972
- by 1978 it was an ANSI standard
- 1989 saw the C89 ammendment
- 1999 created the C99
  - **ISO standard**
  - and the version we will use in this course
- There were additional revisions in 2011 and 2018
  - but we will not discuss these

## Compiling

- we've said multiple times
  - C is *compiled*
- So who does the compiling?
  - another program
    - \* called `gcc`
    - \* The GNU C compiler

## Basic usage of gcc

- Open a terminal
  - (which starts a shell program)
- Then, gcc is a built-in program (like `ls` or `cd`)
  - so we just type `gcc`
- It will need arguments
  - using `$ gcc source_code.c`
    - \* this will compile the `source_code.c`
    - and produce an executable program!

## Additional arguments

- In this course
- We will keep some additional arguments
- We will add `-Wall`
  - to tell us *all possible warnings*
- We will use `-std=gnu99`
  - to use the C99 standard
- We will also use `-o <prog_name>`
  - to specify a specific program name
  - \* (replace `<prog_name>` as needed)

## So how would we compile?

- If we had a single source file
  - called `source_code.c`
- and wanted to call the resulting program
  - `super-python`
- We would type `gcc -Wall -std=gnu99 -o super-python source_code.c`