





AVINOAM NERENBERG

web developer
Washington, DC

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 (508) 212-7279

EDUCATION

George Washington University

B.A. in Computer Science
Minor in Creative Writing
Minor in Philosophy
Graduated May 19th, 2018

SKILLS

Development

JavaScript (multiple flavors), PHP, SQL, HTML, CSS,
Java, C, Assembly, Git

Software

RHEL7, WordPress, Microsoft Office Professional,
Eclipse, Cloud9, MailChimp, Hootsuite, Google
Analytics, Quorum, Squarespace, Blogger, Plivo

LEADERSHIP

The GW Ax – Executive Board
Hackital – Executive Board
GWU Ultimate Team – Organizer

EXPERIENCE

Woodberry Associates. Web Developer.

January, 2017 – Present | Washington, DC

Reconstructed various proprietary sites to increase backend homogeneity, editorial accessibility, and traffic retention rates. Integrated with various CMS; including WordPress, Squarespace, and Expression Engine.

Inkoo. Marketing Intern.

September, 2016 – December, 2016 | Barcelona, ES

Developed online presence of Inkoo's proprietary brand and LEAN manufacturing branch. Maintained corporate WordPress site. www.togrowlean.com.

Hackital. Web Developer & Sponsorship Liaison.

April, 2016 – Present | Washington, DC

Cofounded annual Foggy Bottom intercity student hackathon. Assisted in brand development, website design, and promotion. Recruited sponsors for first and second installments. Orchestrated the hackathon. www.hackital.io.

The GW Ax. Web Developer.

September, 2015 – September, 2017 | Washington, DC

Built The GW Ax's web presence. Developed the publication pipeline. Used social media manager tools to push articles onto Facebook, Twitter, and Google+. www.thegwax.org.

Budbot. UI & Backend Developer.

April, 2016 – August, 2016 | Washington, DC

Developed text bot UI. Assisted in website design. Consulted i71 lawyer in anticipation of product launch. www.budbot.co.

Digital Media Academy. Instructor.

June, 2016 – August, 2016 | Washington, DC

Organized and orchestrated tech-oriented educational programs for children and young adults (seven through sixteen years). Taught concepts across multiple languages and software – examples include video game modding and basic OOP.