



**Tribhuvan University**  
**Institute of Science and Technology**  
**Himalaya College of Engineering**

A Final Report  
On  
**“Parking Solution using Automatic Number Plate  
Recognition.”**

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**Submitted to**

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*In partial fulfillment of the requirements for the bachelor's in computer science and  
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## Abstract

This project centers on the development of a comprehensive Parking Solution using Automatic Number Plate Recognition (ANPR) technology, integrating cutting-edge methodologies such as the YOLO (You Only Look Once) algorithm for efficient vehicle detection and Easy OCR for accurate character recognition. The integration of YOLO ensures real-time and precise identification of vehicles within parking areas, optimizing the overall system's responsiveness. Furthermore, Easy OCR facilitates swift and accurate extraction of alphanumeric characters from license plates, contributing to seamless identification and recording. The project aims to address the prevalent challenges in parking management by enhancing security, reducing manual intervention, and improving overall efficiency. By automating the license plate recognition process, the system is poised to expedite the parking experience for users, providing a streamlined and user-friendly solution. The implementation of such a technology-driven parking solution is anticipated to significantly reduce operational bottlenecks, enhance security measures, and contribute to the optimization of parking space utilization. This project aligns with the broader objective of leveraging advanced technologies to create innovative solutions for contemporary urban challenges, ultimately offering a reliable and efficient parking solution for diverse environments.

**Keywords:** *ANPR, easyocr, machine learning, vehicle detection, YOLO*

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## **List of Abbreviations**

|      |                                    |
|------|------------------------------------|
| ANPR | Automatic Number Plate Recognition |
| OCR  | Optical Character Recognition      |
| ROI  | Region of Interest                 |
| YOLO | You Only Look Once                 |

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# **Chapter 1: Introduction**

## **1.1. Introduction**

Parking Solution using Automatic Number Plate Recognition (ANPR) technology has surged in popularity in recent years due to its wide range of benefits for various applications like traffic management, intelligent parking, toll automation, and surveillance. ANPR is a technique designed to read vehicle number plates without human intervention using high speed image capture with supporting illumination, detection of characters within the images provided, verification of the character sequences as being those from a vehicle numberplate, and character recognition to convert the image to text, ending up with a set of metadata that identifies an image containing a vehicle numberplate and the associated decoded text of that plate.

Automatic Number Plate Recognition (ANPR) was first implemented in the 1990s and since then it has come a long way to become more efficient and cost effective. These features have enabled large scale implementation in law enforcement in several countries. However, Automatic Number Plate Recognition (ANPR) still faces some challenges. Vehicle owners have used a variety of techniques to evade Parking Solution using Automatic Number Plate Recognition (ANPR) systems and road-rule enforcement cameras in general. One method increases the reflective properties of the lettering and makes it more unlikely for the system to locate the plate or produce a high enough level of contrast to be able to read it. There are many difficulties that Parking Solution using Automatic Number Plate Recognition (ANPR) systems may face such as poor resolution, poor elimination conditions, blurry inputs, plate occlusion, different font size and variety of plate structures. Image acquisition is quite challenging from vehicles image due to the viewpoint change, when vehicle bodies and license plate have similar color, multi style plate formats and non-uniform outdoor illumination conditions.

In this project, we created a Parking Solution leveraging Automatic Number Plate Recognition (ANPR) that integrates YOLO for object detection and EasyOCR for Optical Character Recognition (OCR). As a vehicle approaches the entrance, a YOLO-equipped camera captures the license plate, and the identified region is processed by EasyOCR for character recognition. The recognized plate information is cross-referenced with a user database for authentication,



and if successful, the system allows the driver through. Vehicles with registered plates can automatically enter parking areas while non-registered vehicles will be charged extra at check in and check out. The exit process involves automatic plate recognition, billing based on parking duration, and the opening of the exit gate upon payment confirmation. This Parking Solution using Automatic Number Plate Recognition (ANPR) enhances efficiency, security, and user experience, offering seamless and convenient parking processes. Privacy measures, scalability, and integration with other systems are essential considerations for successful implementation.

## **1.2. Problem Definition**

Traditional parking systems face a great number of challenges that impede their efficiency and user satisfaction. Primarily, reliance on manual ticketing and entry processes results in slow and error-prone operations, leading to long queues, delays, and increased labor costs. Moreover, these systems often lack robust security measures, leaving them vulnerable to unauthorized access and misuse. The absence of efficient authentication measures can contribute to security breaches and instances of unauthorized parking. Manual billing processes are prone to inaccuracies, creating potential disputes and revenue loss for parking facility operators. Additionally, traditional systems may lack user-friendly features, such as mobile app integration or automated payment options, diminishing overall user convenience and satisfaction. Lastly, the environmental impact cannot be overlooked, as inefficient parking systems contribute to increased fuel consumption and emissions due to prolonged wait times, inefficient circulation within parking lots, and congestion around entry and exit points. The integration of modern technologies, in the solution incorporating Parking Solution using Automatic Number Plate Recognition (ANPR), YOLO, and EasyOCR, aims to address these challenges comprehensively by automating processes, enhancing security measures, and ultimately improving the overall user experience in parking facilities.

## **1.3. Objectives**

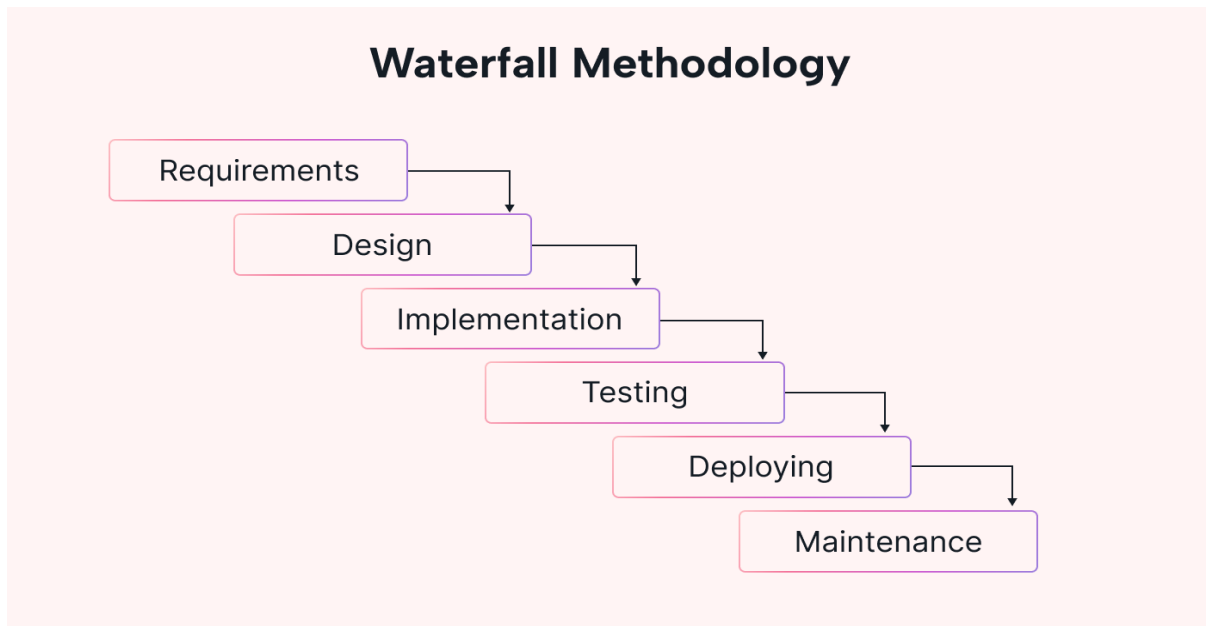
1. To utilize YOLO-algorithm for automatic license plate recognition of the uploaded video.
2. To introduce time-based pricing for registered vehicles during check-in and check-out.

## **1.4. Limitations**

The integration of advanced technologies like Parking Solution using Automatic Number Plate Recognition (ANPR) and YOLO in parking facilities can pose challenges, particularly for smaller establishments with budget constraints due to substantial upfront costs for hardware, software, and system integration. Despite the sophistication of YOLO and EasyOCR, there may be limitations in recognition accuracy, especially in adverse conditions like poor lighting or inclement weather. Additionally, the use of Automatic Number Plate Recognition (ANPR) raises privacy concerns, as it involves capturing and processing license plate information, necessitating strict compliance with privacy regulations and addressing public worries about data security. Furthermore, the system might have limited coverage for non-standard vehicles, such as motorcycles or those with unconventional plate placements, potentially excluding specific user categories.

The entrance process involves capturing vehicle video footage upon entry, utilizing the YOLO algorithm for identification and EasyOCR for character recognition of license plates. Subsequently, the recognized plate information undergoes authentication by cross-referencing with a user database. Registered vehicles are granted seamless access to parking areas, while non-registered ones are charged based on parking duration during both check-in and check-out. The user database is consistently managed, ensuring up-to-date information for existing registrations and accommodating new entries. At the exit, automatic plate recognition is employed for registered vehicles, with billing determined by parking duration for both registered and non-registered vehicles. The exit gate opens upon payment confirmation, streamlining the overall process.

## 1.5. Development Methodology



**Figure 1.1: Waterfall Model**

The Waterfall Model is a well-established software development methodology that progresses through distinct phases in a linear and sequential manner. It begins with Requirements Gathering, where stakeholders' needs and project scope are documented. This phase focuses on understanding end-users' expectations and defining the project's objectives. Next is System Design, where the system architecture and design are planned based on the gathered requirements. Design decisions regarding software components, databases, and interfaces are made during this phase. Implementation follows, during which the actual coding and development of the software take place according to the design specifications. After implementation, encompassing various types such as unit testing and acceptance testing to ensure the software meets the specified requirements and is free of defects. Deployment occurs once testing is successful, and the software is released to end-users after installation, configuration, and deployment activities are completed. Finally, the Maintenance phase involves ongoing updates, enhancements, and bug fixes to address issues and accommodate changing requirements after deployment. This sequential approach provides a structured framework for software development, but it can be inflexible to changes late in the process and requires thorough documentation at each stage.

## **1.6. Report Organization**

**Chapter 1** introduces the rising significance of Automatic Number Plate Recognition (ANPR) technology and proposes an advanced Parking Solution integrating YOLO and EasyOCR to address challenges in traditional parking systems, aiming to enhance efficiency, security, and user experience while acknowledging potential limitations and outlining specific objectives and scope.

**Chapter 2** reviews existing literature on ANPR systems, highlighting diverse approaches such as deep learning models, machine learning techniques, and surveys. Studies showcase methods like EasyOCR plate recognition with high accuracy, cost-efficient systems utilizing infrared cameras, and comprehensive surveys evaluating ANPR methodologies.

**Chapter 3** outlines the system analysis requirements for the created parking solution using ANPR, encompassing functional and non-functional aspects.

**Chapter 4** gives information about system design including database design and interface dialogue design and algorithms.

**Chapter 5** includes implementation and tools used.

**Chapter 6** includes the working of the project along with the task accomplished and tasks yet to be accomplished.

## Chapter 2: Literature Review

Several studies and work have been carried out earlier. In [1-2], a deep learning model is created to recognize the number plate using the Turkish dataset made by them. They used TensorFlow framework with the Keras deep learning library. They collected 34, 58 images of which the smearing algorithm is applied using a MATLAB program. 75% of the images were used for training, 25% for testing and 5% for validation. Since the images were taken from the real time background, they carried out several image processing techniques like median blur smoothening, Adaptive Gaussian thresholding and morphological transformations. After these preparations, the CNN model is trained using the images. The image features extracted from CNN are applied to LSTM network followed by the decryption algorithm. By this method, they achieved an overall accuracy of 96.36% for plates, 99.43% for numbers, 99.05% for letters and 99.31% for all the characters.

In [3], an automatic number plate recognition system using a machine learning approach is developed. They got the input from an Infrared camera followed by contrast enhancement and noise reduction as preprocessing steps. Then they localized the number plate in the image by finding out the Region of Interest (ROI). After that, contour tracing is applied to get the salient features of the image. Then Canny's edge detection is done to find out the edges of the characters in the number plate. Finally, segmentation is applied to separate the characters. The individual characters are recognized using pattern matching by Artificial Neural Networks (ANN). The whole system was developed using MATLAB software. The author describes this system as a cost efficient and accurate system.

A survey was carried out [4] on various methodologies used in implementing Automatic Number Plate Recognition (ANPR). The authors took nearly 78 reference papers and evaluated their accuracy results. The basic steps in ANPR include vehicle Image capture, number plate detection, Character segmentation and Character recognition. For number plate detection the factors such as plate size, plate location, plate background and screw must be considered. The maximum accuracy for plate detection was achieved by Canny's edge detection as per the survey. Character segmentation can be implemented using image binarization, CCA (Connected Component Analysis), vertical and horizontal projection which produces better results. It is followed by character recognition which is usually done by Artificial Neural

Networks, template matching or Optical Character Recognition (OCR) techniques. The maximum accuracy for Character recognition was achieved by tesseract OCR with 98.7% results.

In [5], a review based on Automatic Number Plate Recognition (ANPR) is carried out. The proposed system consists of a camera module, sensor, control unit, GSM, and an embedded server. It tries to block unauthorized vehicles by comparing the vehicle database saved already. The images captured from the camera are converted to gray scale and enhanced by adjusting the histogram. The edges are detected using Sobel's edge detection method. Then morphological image processing is done. After that, the segmentation is done on the edge detected image. Finally, the characters are recognized using a machine learning approach.

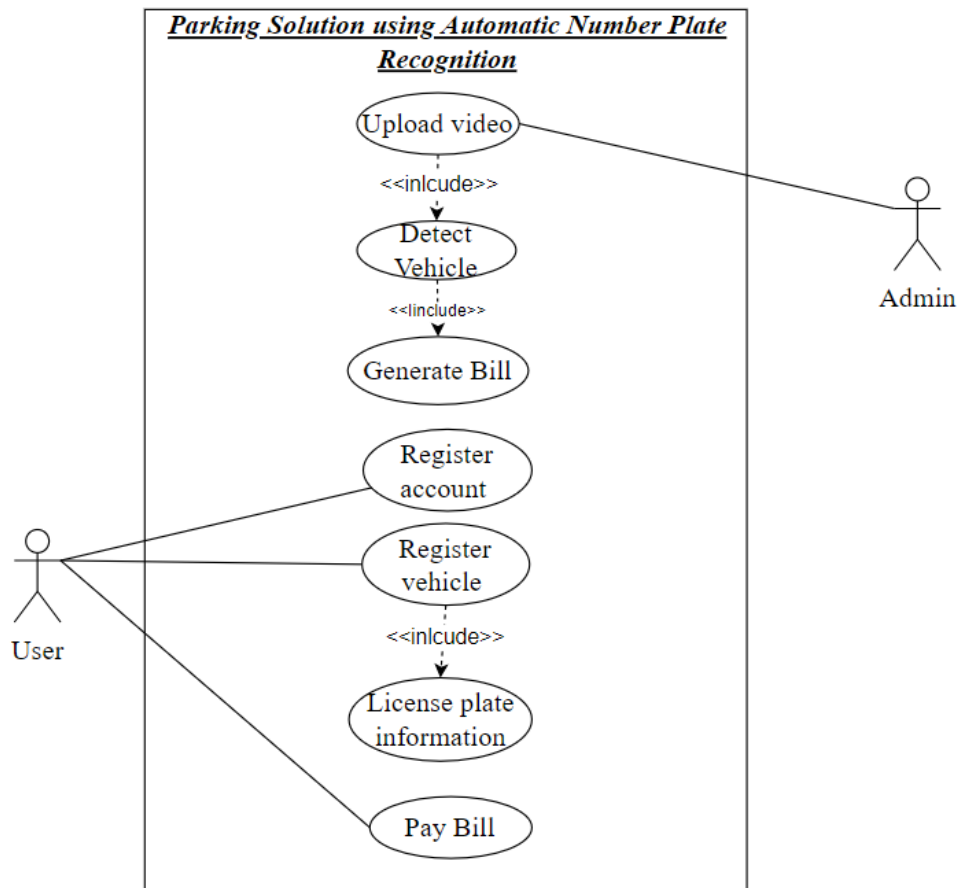
In [6], a plate recognition system using a deep learning approach is developed. They developed an OCR system with a customized dataset. The dataset was made artificially by taking some images from the internet and adding noises and backgrounds to those images. For background, SUN database and Stanford database are used. For number plate detection YOLO (You Only Look Once), an object detection framework is used. For character recognition, Convolutional Neural Network (CNN) is used. The output layer of the CNN consists of 7.62 neurons for 7 characters. 10-fold-cross validation is applied at the output to find the accuracy. The overall accuracy for the CNN plate detector is 98.5% and for the CNN character recognition is 96.8%. This OCR based system gives an overall system efficiency of 94%.

In [7], a number plate recognition system is created using Convolutional Neural Network. The images taken from a camera is preprocessed by converting the RGB image to gray scale, noise removal and binarization. Then the license plate is extracted by using Connected Component method depending upon the properties such as major axis length, minor axis length, area and bounding box etc., The characters in the extracted license plate is segmented using horizontal and vertical scanning. Finally, the characters are recognized using Convolutional neural network (CNN). The dataset used to train the CNN consists of 1000 images for each 36 characters. Out of 36,000 images, 30,000 samples are used as training data and 6000 for testing data. They used a descent algorithm to minimize cross-entropy with a learning rate of 0.5. The overall accuracy obtained was 97%.

## Chapter 3: System Analysis

### 3.1. Requirement analysis

#### 3.1.1. Functional requirements



**Figure 3.1: Use Case Diagram**

The system should facilitate user registration by allowing individuals to create an account. Users must be able to register their vehicles within the system. The registration process should detect and extract license plate information from the uploaded videos. Upon the successful detection of license plates, the system is responsible for generating bills to the user corresponding to the identified vehicles. Users should have the ability to access their generated bills within their accounts. The system must incorporate a secure payment gateway, allowing users to make payments online.

Admins are granted the privilege to upload videos containing moving vehicles for processing. These uploaded videos should be securely stored within the system and made accessible for processing. The system is responsible for generating bills to the admin corresponding to the identified vehicles.

### **3.1.2. Non-functional requirements**

The system is designed to function in real time, ensuring fast and precise results for vehicle detection, license plate recognition, and authentication. To maintain the integrity of user data, robust security measures will be implemented, preventing unauthorized access to the database. Additionally, the system prioritizes a seamless and user-friendly experience, catering to both registered and non-registered users. This approach aims to make the parking system easy to navigate and use, enhancing overall user satisfaction and engagement.

## **3.2. Feasibility Analysis**

### **3.2.1. Technical Feasibility**

The technical feasibility assessment involves evaluating the availability and compatibility of essential technologies, such as YOLO for object detection and EasyOCR for OCR, to ensure they meet the system's performance and accuracy requirements. Compatibility checks are also vital to guarantee the seamless integration of the parking solution using ANPR with existing parking management systems, databases, and other relevant technologies. Furthermore, it is imperative to verify that the system adheres to legal and regulatory requirements concerning data privacy, security, and other pertinent standards in the implementation region. This comprehensive evaluation ensures the technical viability of the parking solution using ANPR, meeting both performance expectations and regulatory compliance.

### **3.2.2. Economic Feasibility**

The economic feasibility of implementing the Parking Solution using Automatic Number Plate Recognition (ANPR) involves a comprehensive evaluation of both initial and ongoing costs in comparison to the anticipated benefits. This assessment includes calculating the expected return on investment over a specified period, factoring in elements such as reduced manpower requirements, increased revenue from non-registered vehicles, and potential scalability benefits. A crucial aspect of this process is the performance of a cost-benefit analysis to



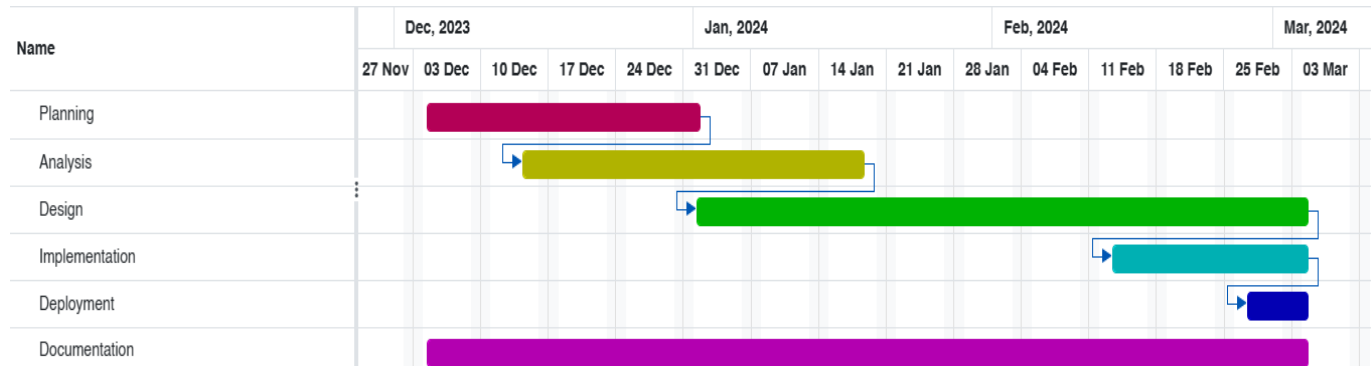
determine the project's financial viability. This analysis will provide insights into the economic sustainability of the parking solution using ANPR, helping stakeholders make informed decisions about its implementation.

### 3.2.3. Operational Feasibility

Addressing the training needs for staff is essential for the effective operation and maintenance of the system. A thorough evaluation of the system's scalability concerning the increasing number of users and vehicles is crucial to ensure it can handle growth seamlessly. Additionally, assessing the feasibility of maintaining and supporting the system over time is paramount for long-term success. This includes considerations for ongoing training, technical support, and adapting the system to evolving requirements. A comprehensive approach to these aspects will contribute to the system's sustained performance and responsiveness to changing demands.

### 3.2.4. Project Planning and Scheduling

The work breakdown and time in week as well as days required to complete the project is shown below:

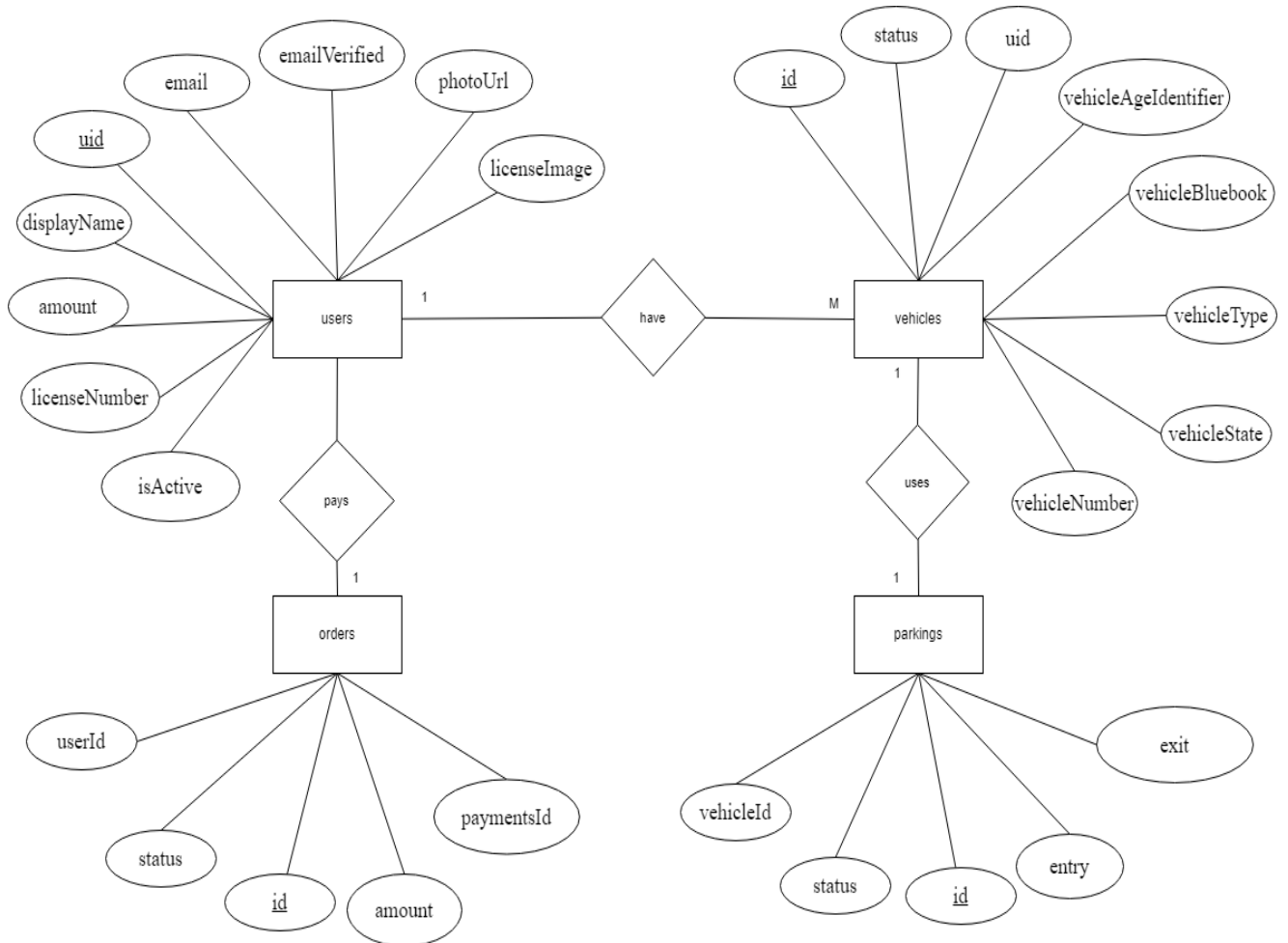


**Figure 2.2: Gantt Chart**

According to the timeline of our planned project, encompassing design, implementation, deployment, and documentation, is depicted in this diagram. Similarly, the Analysis phase was concluded 15 days after the completion of the planning phase. The design portion of the project is currently 95% complete, and documentation is almost finished with the overall project progress.

### 3.3.Analysis (Structure System)

#### 3.3.1. Data Modeling using ER diagram.

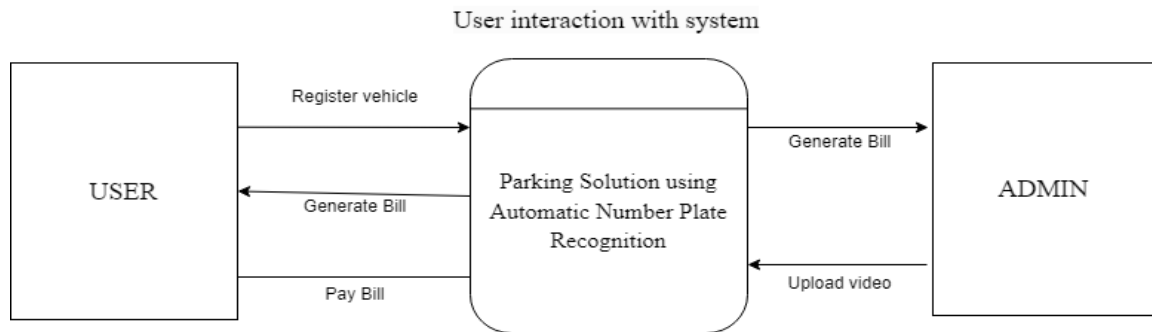


**Figure 3.3: ER Diagram**

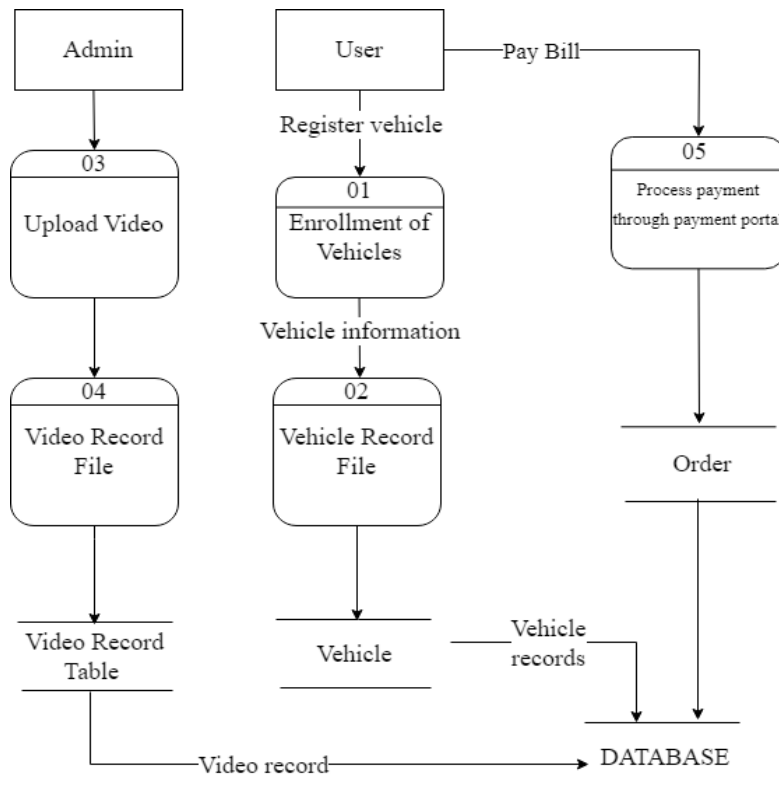
Figure 3.3 illustrates four entities: User, Vehicle, Order, and Parking, with associated attributes and relationships. Users can have multiple vehicles (one-to-many), and each vehicle has a one-to-one relationship with a license plate. Additionally, vehicles and registrations share a one-to-one connection.

#### 3.3.2. Process Modeling using DFD (Data Flow Diagram)

**DFD Level-0**



**Figure 3.4: Context Diagram**



**DFD Level-1**

**Figure 3.5: Level-1 Data-flow Diagram**

Figure 3.5 shows the process of collecting information about vehicles, to determine whether to grant permission to enter or leave. The process starts with collecting arrival information, which is then used to enroll the vehicle and create a vehicle record. The vehicle record is then used to check for restrictions and produce a summary report.

## Chapter 4: System Design

### 4.1. Design

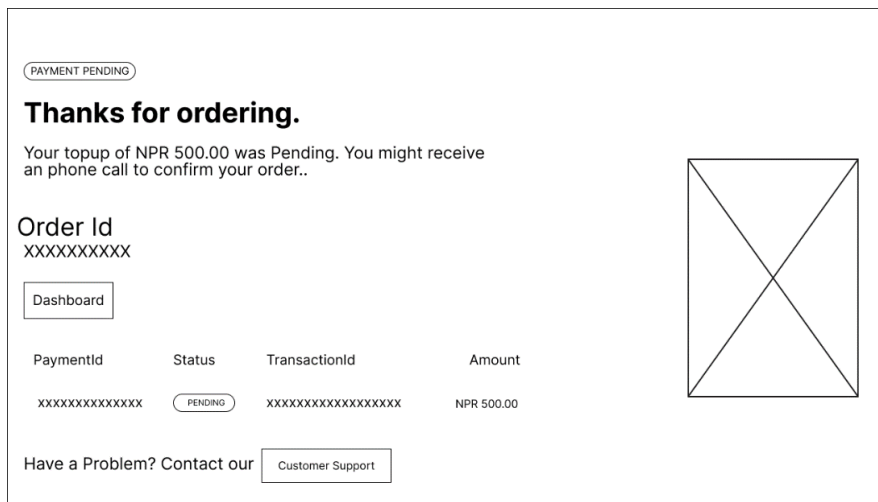
#### 4.1.1. Database Design



***Figure 4.1: Database Design***

In figure 4.1, the schema defines five tables: User, Vehicle, Parking, Balance, and Transaction. These tables are linked together by foreign key relationships.

#### 4.1.2. Forms and Report Design



PAYMENT PENDING

## Thanks for ordering.

Your topup of NPR 500.00 was Pending. You might receive an phone call to confirm your order..

Order Id  
XXXXXXXXXX

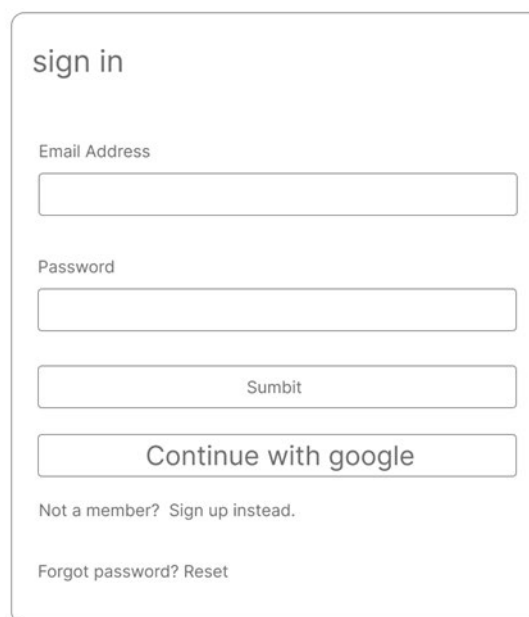
[Dashboard](#)

| PaymentId        | Status  | TransactionId        | Amount     |
|------------------|---------|----------------------|------------|
| XXXXXXXXXXXXXXXX | PENDING | XXXXXXXXXXXXXXXXXXXX | NPR 500.00 |

Have a Problem? Contact our [Customer Support](#)

**Figure 4.2: Wireframe of Payment Success Page**

Figure 4.2 shows the wireframe depicting the payment success page, users are promptly informed about the status of their transaction following an order placement. The page displays vital details including the order ID, payment ID, transaction status, and the amount paid. Users can easily see whether the payment is pending or completed, ensuring transparency and clarity throughout the transaction process. Additionally, the page offers an option to contact customer service in case of any issues or queries, thereby providing users with immediate assistance and support when needed.



sign in

Email Address

Password

[Sumbit](#)

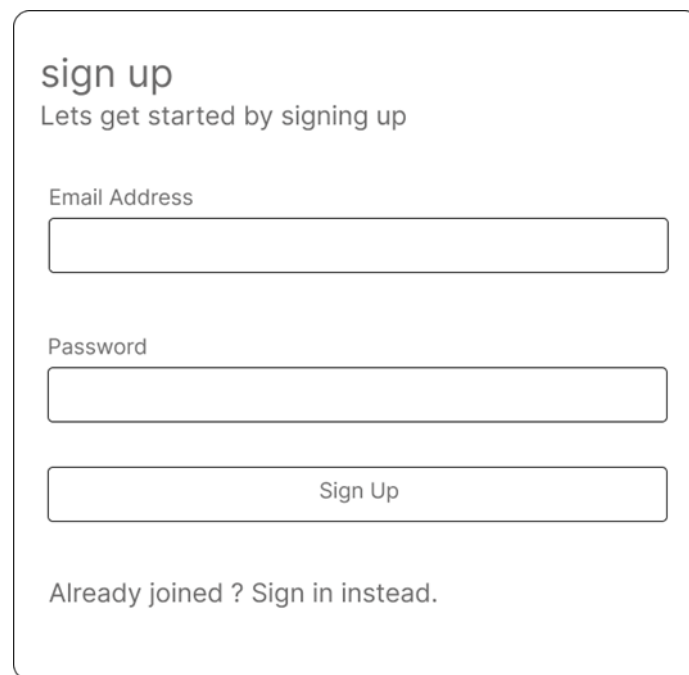
[Continue with google](#)

Not a member? [Sign up instead.](#)

Forgot password? [Reset](#)

**Figure 4.3: Wireframe of Sign In page**

Figure 4.3 shows the wireframe of the sign-in page, users encounter a straightforward interface facilitating platform access. The form requests users to input their email address and password for logging into the system. Alternatively, users are provided with the convenience of signing in through their Google account. For individuals who are not yet registered members, the option to sign up is prominently displayed. Furthermore, in the event of a forgotten password, users are offered the opportunity to initiate a password reset, ensuring a seamless and user-friendly sign-in experience.

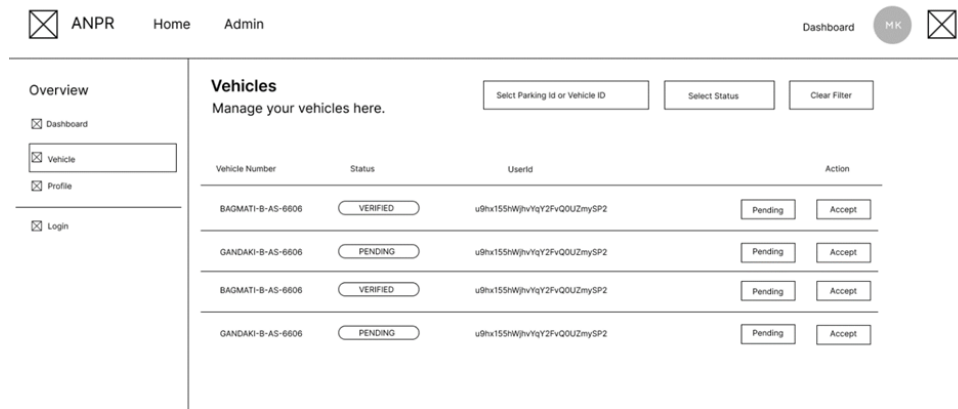


The wireframe shows a sign up form within a rounded rectangle. At the top, the text 'sign up' is in a bold, sans-serif font, followed by the subtitle 'Lets get started by signing up' in a smaller, regular font. Below this, there are two input fields: the first is labeled 'Email Address' and the second is labeled 'Password'. Both labels are in a small, regular font above their respective input boxes. Below the password field is a 'Sign Up' button with the text centered inside. At the bottom of the form, there is a link that says 'Already joined ? Sign in instead.'

**Figure 4.4: Wireframe of Sign Up page**

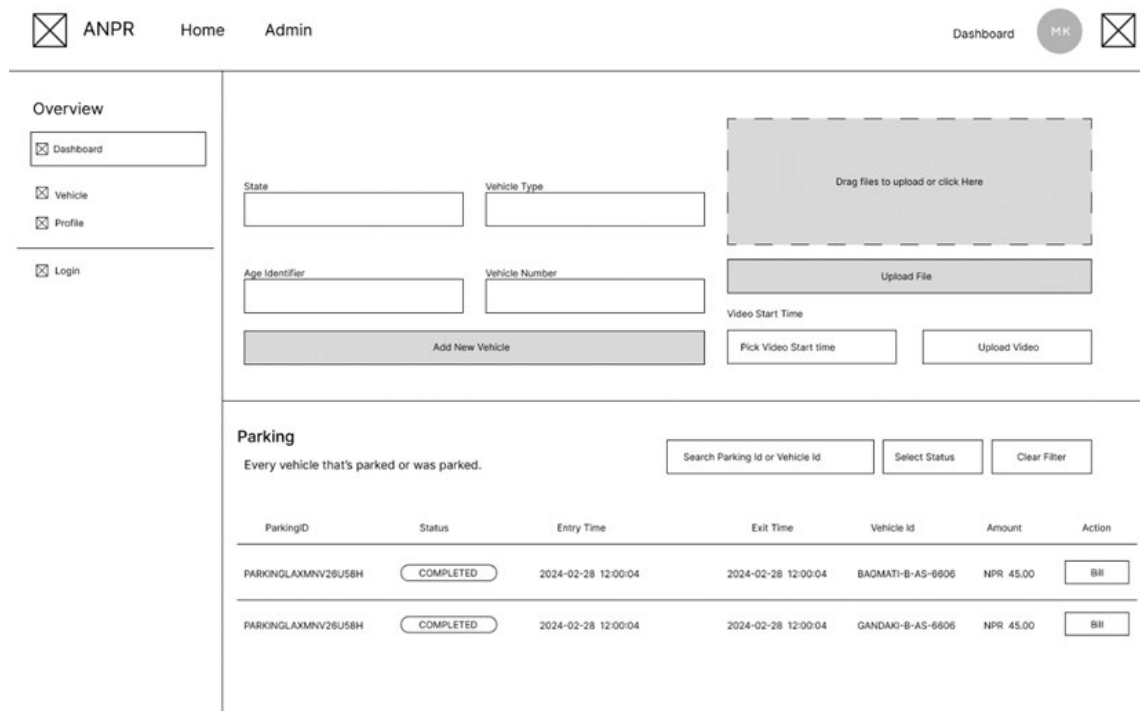
Figure 4.4 shows a wireframe that represents the signup page, users are presented with a simple form to register for the platform. The form prompts users to enter their email address and create a password. Upon completion of the form, users can proceed to sign up for the service, enabling them to access the platform's features and functionalities.

### 4.1.3. Interface and Dialogue Design



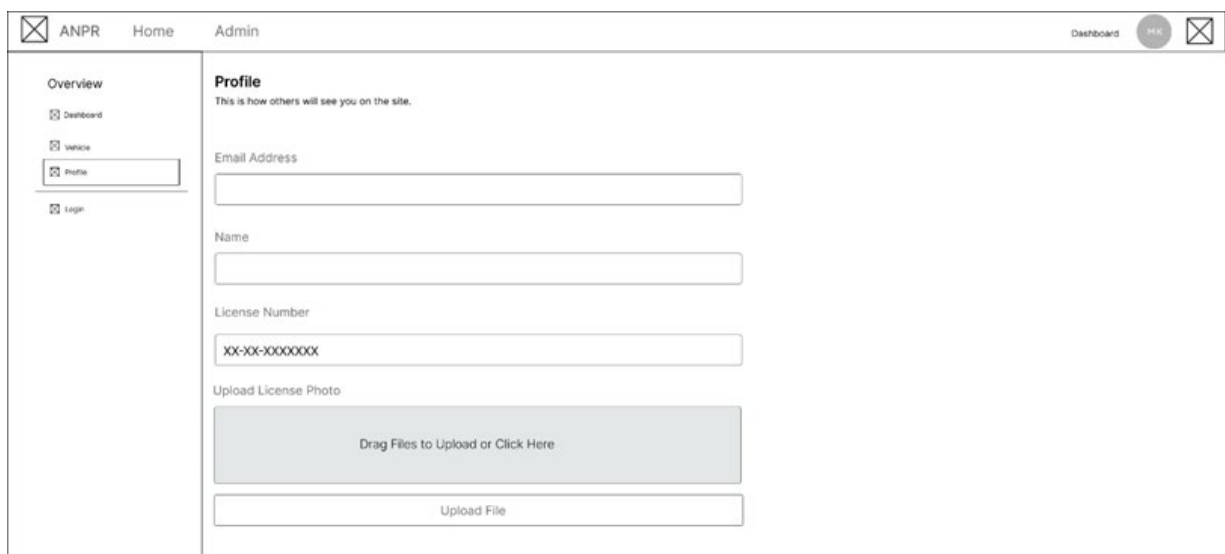
***Figure 4.5: Wireframe of Vehicle Management Page***

Figure 4.5 shows a wireframe model in which administrators are empowered to oversee vehicle management operations. This includes overseeing the list of vehicles entering the system, each accompanied by a unique user ID and status indication. Administrators are afforded the capability to take decisive actions, such as accepting or rejecting vehicles for inclusion within the database.



***Figure 4.6: Wireframe of Admin upload video page***

Figure 4.6 shows a wireframe model in which administrators possess the ability to upload videos capturing vehicle entry into the parking area, with the flexibility to select the precise start date and time. Additionally, administrators can manually input new vehicle entries. A comprehensive table format displays the status of vehicles parked within the premises, showcasing each vehicle's parking ID, status indicating whether it remains parked or has exited, entry time, exit time, vehicle ID, and corresponding user payment amount. Furthermore, the system generates a bill dialogue box for each transaction, ensuring clarity and transparency in financial transactions.

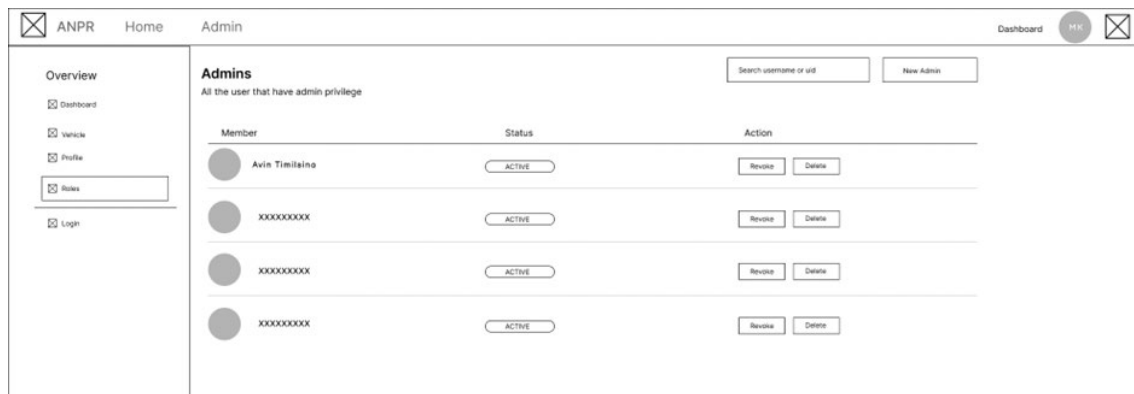


The wireframe depicts a user profile page. At the top, a navigation bar includes a logo, links for 'ANPR', 'Home', and 'Admin', a 'Dashboard' button, and a user profile icon. A left sidebar contains an 'Overview' section with links for 'Dashboard', 'Vehicle', 'Profile' (which is highlighted), and 'Login'. The main content area is titled 'Profile' and includes a subtitle 'This is how others will see you on the site.' Below this, there are input fields for 'Email Address', 'Name', and 'License Number' (which has a placeholder 'XX-XX-XXXXXX'). An 'Upload License Photo' section features a large gray box with the text 'Drag Files to Upload or Click Here' and an 'Upload File' button at the bottom.

**Figure 4.7: Wireframe of User profile page**

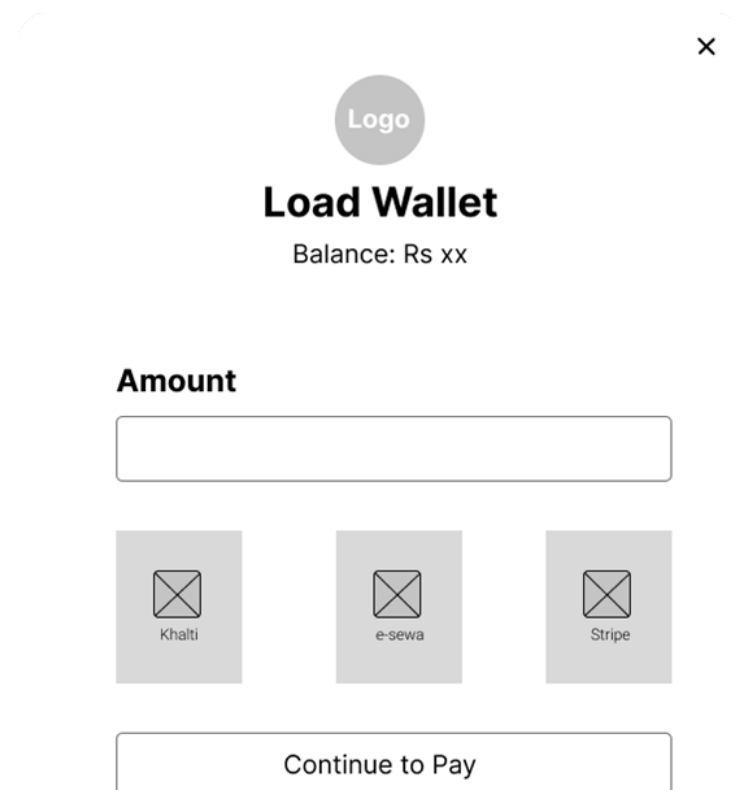
Figure 4.7 shows the wireframe depiction of the user profile page, users are provided with the functionality to personalize and manage their profile information. Users can input essential details such as their email address, name, license number, and include a license photo. This curated profile serves as a representation of the user within the platform, allowing others to view their information and identity with ease.





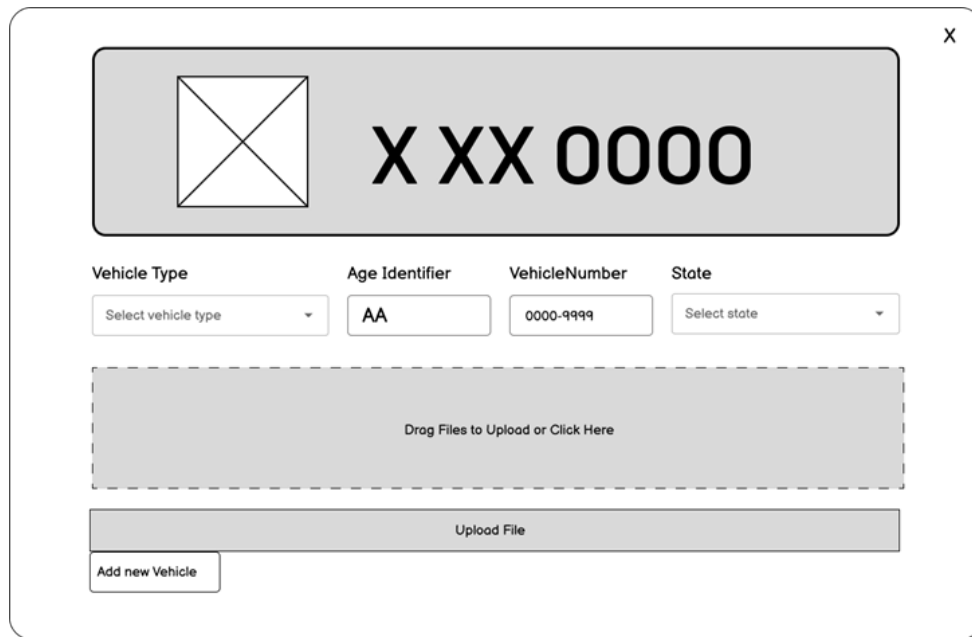
**Figure 3.8: Wireframe of Admin roles page**

Figure 4.8 shows admin page wireframe model, an interface is provided to display all users granted admin privileges. Each member's profile showcases their name alongside a status indicator, denoting their activity level, whether active or inactive. Administrators are equipped with actionable controls, enabling them to manage user privileges efficiently. These actions include options to revoke or delete admin privileges for specific members.



**Figure 4.9: Wireframe of load wallet model**

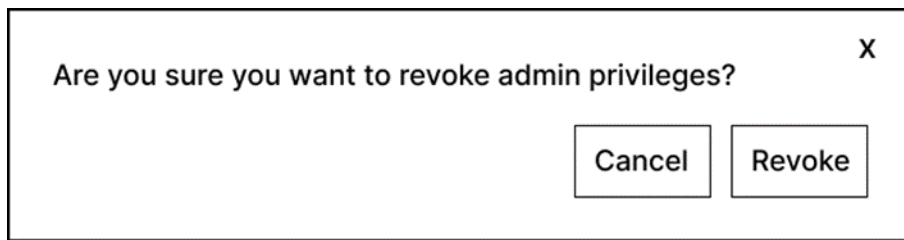
Figure 4.9 shows the wireframe for the load wallet page dialogue, users are provided with a seamless payment experience for topping up their wallet balance. Integration with trusted payment gateways such as Kalti, Esewa and Stripe enables users to conveniently add funds to their wallet, facilitating hassle-free payment for parking bills. Additionally, the dialogue displays the user's total balance, ensuring transparency and easy tracking of available funds for future transactions.



The wireframe shows a modal dialog box with a close button (X) in the top right corner. Inside the dialog, there is a header section with a placeholder image (a square with an 'X') and a text field containing 'X XX 0000'. Below this, there are four input fields: 'Vehicle Type' (a dropdown menu with 'Select vehicle type'), 'Age Identifier' (a text field with 'AA'), 'VehicleNumber' (a text field with '0000-9999'), and 'State' (a dropdown menu with 'Select state'). Below these fields is a large dashed rectangular area with the text 'Drag Files to Upload or Click Here'. Underneath this area is a solid rectangular button labeled 'Upload File'. At the bottom left of the dialog is a small button labeled 'Add new Vehicle'.

**Figure 4.10: Wireframe of Vehicle registration Dialogue**

Figure 4.10 shows the wireframe design of the vehicle registration dialogue, users are presented with a streamlined process for registering their vehicles. The dialogue prompts users to select their vehicle type and provide pertinent details such as a unique identifier, vehicle number, and the state of registration. Additionally, users are required to upload a photo of their license plate for verification purposes. Upon completion of these steps, users have the option to add the newly registered vehicle to their profile.



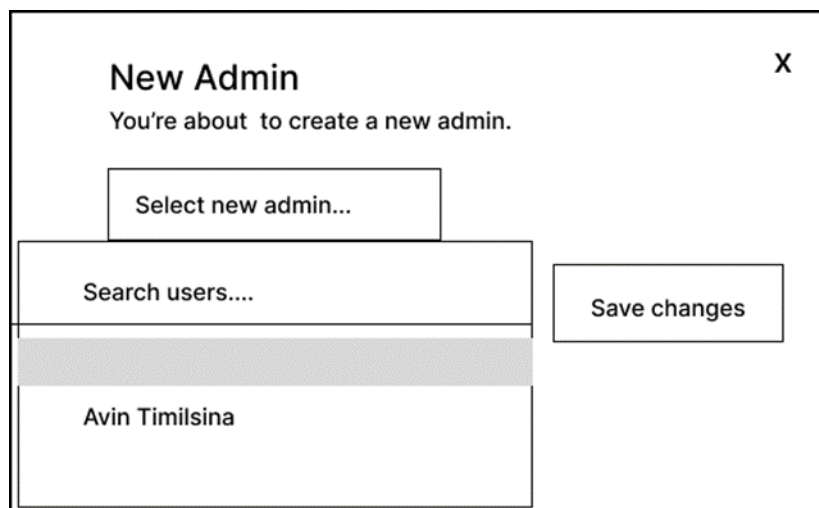
**Figure 4.11: Wireframe of Admin Privileges Dialogue**

Figure 4.11 shows the wireframe design of the admin privileges dialog box, The dialog box allows administrators to revoke admin privileges.



**Figure 4.12: Wireframe of Remove Admin Dialogue**

Figure 4.12 shows the wireframe design of the remove admin dialog box, the dialog box shows whether to remove the user from admin or not.



**Figure 4.13: Wireframe of Add new Admin Dialogue**

Figure 4.13 shows the wireframe design of the new admin dialog box. Administrators are presented with a user-friendly interface for adding additional administrators to the system. The dialog box allows administrators to select and designate new individuals for admin privileges.

## **4.2. Algorithm**

### **4.2.1. YOLO Algorithm**

YOLO, which stands for "You Only Look Once," is a popular object detection algorithm in computer vision and deep learning. The primary advantage of YOLO is its ability to perform real-time object detection with high accuracy. This object detection is done as a regression problem.

It is used to predict various classes and bounding boxes simultaneously. Most of the license plates have different background and foreground color. Need to train the model with YOLO custom weights to successfully complete the localization of the license plate. The recognition and localization of vehicle license plates is a critical task for an ANPR system.

#### **Working of YOLO Algorithm**

In the YOLO algorithm, the input image is divided into an  $n \times n$  grid, and each grid cell is responsible for predicting multiple bounding boxes (typically 5). This means that the total number of bounding boxes predicted by the algorithm is  $n \times n \times 5$ .

Each bounding box prediction includes the coordinates of the box's center ( $x, y$ ), width ( $w$ ), height ( $h$ ), and a confidence score. It gives a confidence score which shows how confident the algorithm is that the object to detect exists in the bounding box. The score doesn't tell the type of object but tells the confidence score if it is in that bounding box or not.

For example, there are  $13 \times 13$  grid cells, and each cell detects 5 bounding boxes so total bounding boxes becomes  $13 \times 13 \times 5$  which makes 845 bounding boxes. Now the beauty of the algorithm is that these total 845 boxes were predicted all at once as the name suggests "You Only Look Once".

The simultaneous prediction of all bounding boxes in a single pass through the network is a key characteristic of YOLO, and it contributes to the algorithm's efficiency and real-time processing capabilities. This contrasts with some other object detection approaches that involve multiple stages or steps in the detection process.

YOLO (You Only Look Once) is a popular object detection algorithm that operates on the principle of treating object detection as a regression problem. The basic idea behind YOLO is to divide the input image into a grid and predict bounding boxes and class probabilities directly from the entire image.

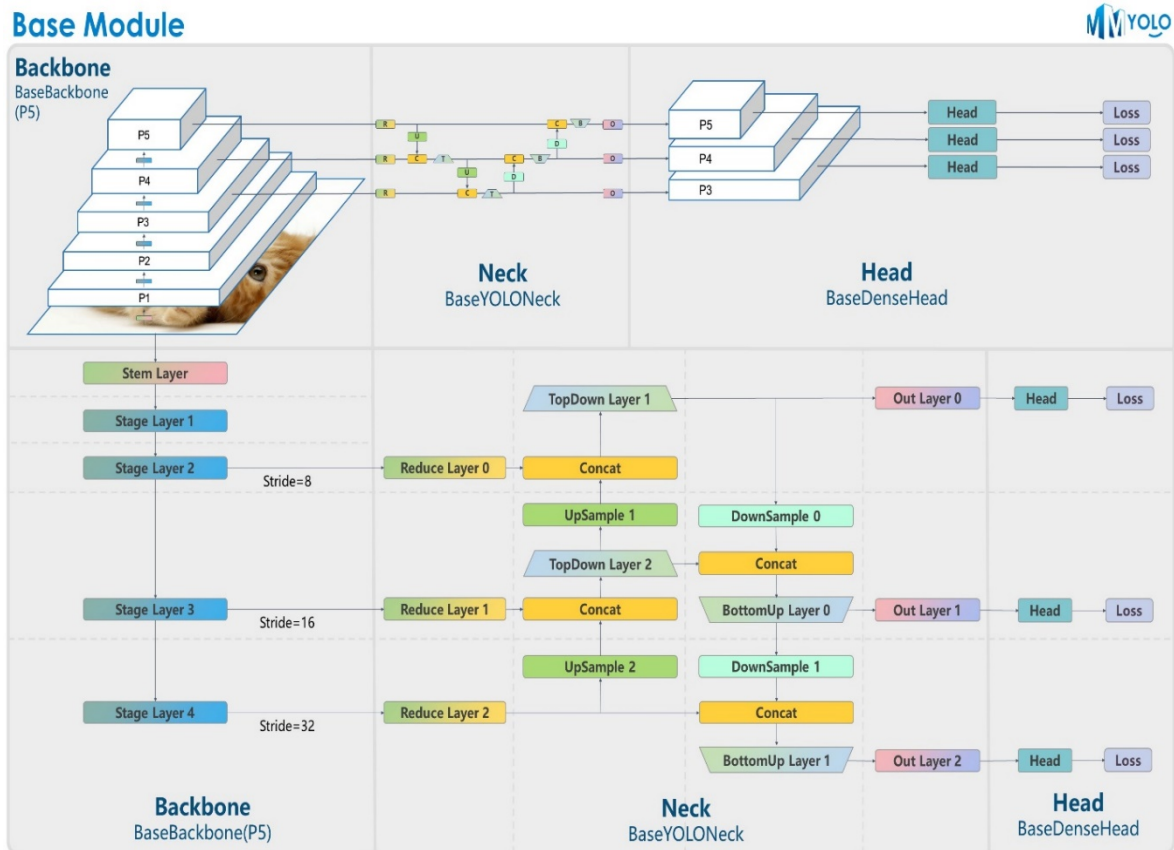
Here is a simplified mathematical representation of the YOLO loss function:

$$\begin{aligned} \text{Loss} = & \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left[ (x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2 + (\sqrt{w_i} - \sqrt{\hat{w}_i})^2 \right. \\ & \left. + (\sqrt{h_i} - \sqrt{\hat{h}_i})^2 \right] + \lambda_{\text{obj}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} (C_i - \hat{C}_i)^2 \\ & + \sum_{i=0}^{S^2} \mathbb{1}_i^{\text{obj}} \sum_{c=0}^C (p_i(c) - \hat{p}_i(c))^2 \end{aligned}$$

Here:

- $(\lambda_{\text{coord}})$  and  $(\lambda_{\text{obj}})$  are hyperparameters that control the importance of the different components of the loss.
- $(\mathbb{1}_{ij}^{\text{obj}})$  is an indicator function that equals 1 if object  $(j)$  is present in cell  $(i)$  and 0 otherwise.
- $((x_i, y_i, w_i, h_i, C_i))$  are the predicted bounding box coordinates and class probabilities for cell  $(i)$ .
- $((\hat{x}_i, \hat{y}_i, \hat{w}_i, \hat{h}_i, \hat{C}_i))$  are the ground truth bounding box coordinates and class probabilities.
- $(p_i(c))$  is the predicted probability of class  $(c)$  for cell  $(i)$ , and  $(\hat{p}_i(c))$  is the corresponding ground truth.

This loss function combines terms for bounding box coordinates, objectness, and class probabilities, and it is used during the training process to update the model parameters.



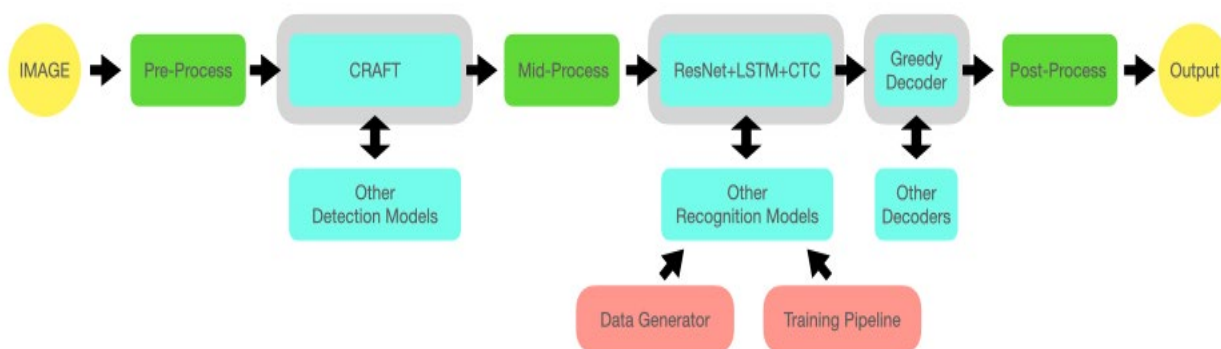
**Figure 4.14: Architecture Diagram of YOLO**

#### 4.2.2. EasyOCR

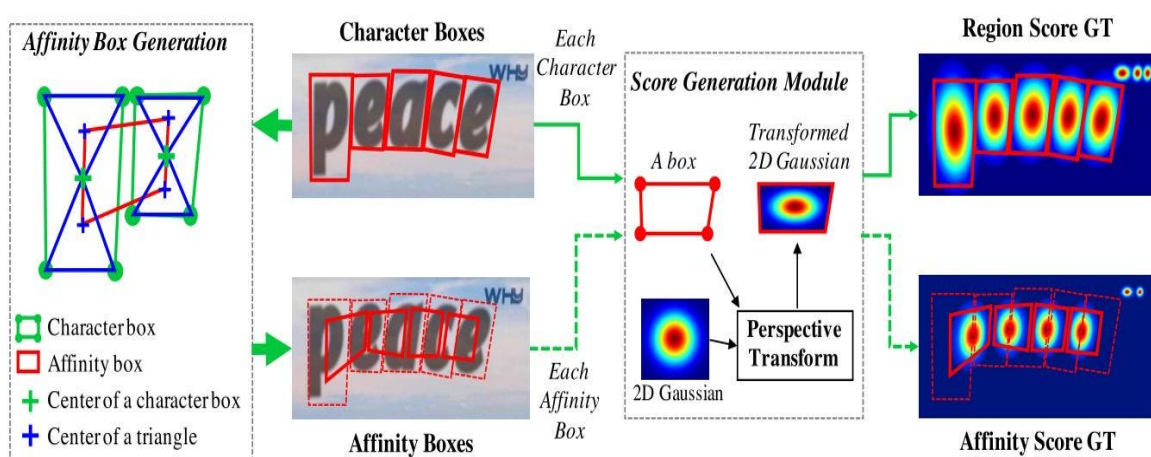
EasyOCR, a Python-based Optical Character Recognition (OCR) module, stands out for its flexibility and user-friendly design, making OCR implementation accessible even to those without a background in OCR or computer vision. This module proves valuable for tasks such as data entry automation and image analysis, enabling computers to identify and extract text from photos or scanned documents. With multiple language support, pre-trained text detection and identification models, and a focus on speed and efficiency in word recognition within images, EasyOCR prioritizes user convenience. Its versatility in handling various typefaces and text layouts, coupled with a commitment to accuracy and speed, makes it a reliable choice for Python developers. By simplifying the extraction of text from photos, EasyOCR facilitates the integration of OCR capabilities into diverse Python projects, including desktop software and online applications, allowing developers to focus on the unique requirements of their products.

## Working Of EasyOCR

EasyOCR operates by taking an image as input from diverse sources such as scanned documents, images, or photos. Users can specify the language(s) for character recognition to enhance accuracy. The input image undergoes preprocessing, including resizing, normalization, and noise reduction, to optimize OCR accuracy. The system then employs text detection methods to identify regions containing text, delineating bounding boxes or regions of interest. Subsequently, text recognition occurs, where OCR algorithms convert image-based text into machine-readable text. EasyOCR offers support for multiple OCR engines and models, potentially utilizing deep learning approaches for character recognition within the identified regions of the image.



**Figure 4.15: EasyOCR Framework**



**Figure 4.16: Character Segmentation of EasyOCR**

## **Chapter 5: Implementation**

### **5.1.Implementation**

Python was utilized as the primary programming language for model training and object detection, employing the YOLO v8 model and EasyOCR for character recognition. The front end of this system is constructed with a React-based project, which adopts a component-based approach to building extensive User Interfaces. Each component functions as an independent entity, amalgamating to form meaningful User Interfaces. Shadcn UI was applied for visually styling most of the components, while framer motion was employed for animations. The UI design of the website was crafted using Figma. On the backend, the focus was on generating normalized database tables, implemented through Firebase. Firebase served the dual purpose of handling authentication and storing data in database tables for user information, vehicle information and license plate information. Nextjs were utilized for server-side logic. Finally, Khalti and ESewa were chosen as the payment gateway options.

#### **5.1.1. Tools**

##### **Web Application Development Tool**

Nextjs (React), Shadcn UI for Styling

##### **Back-End Tools**

Python (for model training and detection using YOLO and EasyOCR), Firebase for User information, vehicle information and license plate information for Authentication, Database and Storage, Khalti for Payment Gateway

##### **Other Tools**

Vercel for Deployment, Git for Version Control System & GitHub for Collaboration, VS Code for IDE

#### **5.1.2. Implementation Details of Modules**

##### **Video Processing Module**

It takes input in the form of a JSON object containing a video URL. The function uses the OpenCV library to read frames from the specified video. It then employs a pre-trained COCO model for object detection, focusing on vehicles with specific class IDs (2, 3, and 5) and a



confidence score threshold of 0.5. For each detected vehicle, the function extracts the bounding box and subsequently extracts license plates using another custom neural network (np\_model). The license plate images are processed to obtain the text through the read\_license\_plate function. The results, including frame number, track ID, vehicle bounding box, license plate bounding box, license plate number, and corresponding scores, are stored in results\_df. The function then computes the total license text score for each unique license plate, identifies the maximum scoring license plate for each track, and calculates the average time per track. Finally, the function returns a JSON response containing the license plate number, text score, track ID, and average time for the highest-scoring license plate in each track, or an error message if any exception occurs during the process.

### **Bill Generation Module**

The entry time is saved in the database upon entry of vehicle in the parking. Then when the vehicle exits the parking lot, the time difference between the exit and entry time is calculated in minutes and then the bill amount is calculated based on the time difference.

The vehicle details are also cross referenced in the database for registered vehicles, and if it matches with one of the registered vehicles, it deducts the balance from the vehicle owner digital wallet, else the status is changed to payment required and can be exited upon processing payment manually.

### **Vehicle Registration Module**

The vehicles in the user dashboard sections shows the list of vehicles for the currently logged in user. When the users add a new vehicle, filling up the vehicle form with bluebook image the information is stored in the database with status as pending. Upon verification of vehicle information with bluebook the status can be changed to Verified in the Admin Dashboard.

The vehicle status verified signifies the registration of the vehicle on the platform.

### **Payment Module**

The module begins by generating unique order and payment IDs, which are then used to create corresponding documents in the Firestore database. The order document includes information such as order amount, user ID, and status, while the payment document contains details like payment amount, order ID, and payment status. Subsequently, a request is made to an external API ("/api/payment") to initiate the payment process, providing necessary data such as order

and payment IDs, payment amount, and user information. The response from the API is then examined based on the payment provider (Khalti, Stripe, or Esewa), and the appropriate actions are taken. For example, if the payment provider is Khalti, the user is redirected to the provided payment URL. Similarly, for Esewa, a form is dynamically created and submitted to Esewa's payment endpoint with the required parameters. The module effectively manages the flow of order and payment information between the Firestore database and external payment providers, ensuring a seamless and secure payment process for users.

## 5.2. Testing

### 5.2.1. Unit Testing

In unit testing we have tested each module is tested and is analyzed to ensure that all the information flows in and out of the program. Individual components are tested to ensure that operate correctly. Each component is tested independently without other system components. The test cases for unit testing are listed below:

#### i. User Login

**Table 5.1: Test case for User Login**

| Test Case ID | Test Case                               | Input data      | Expected Output         | Actual Output         | Status |
|--------------|---|-----------------|-------------------------|-----------------------|--------|
| 1            | Login with incorrect email and password | Email, password | User Login Successfully | Incorrect Credentials | Fail   |
| 2            | Login with correct email and password   | Email, password | User Login Successfully | As expected,          | Pass   |

#### ii. Video Processing

**Table 5.2: Test case for Video Processing**

| Test Case ID | Test Case                     | Input data                | Expected Output        | Actual Output              | Status |
|--------------|-------------------------------|---------------------------|------------------------|----------------------------|--------|
| 1            | Processing low quality video  | Upload low quality video  | License plate detected | License plate not detected | Fail   |
| 2            | Processing High quality video | Upload high quality video | License plate detected | As expected,               | Pass   |

iii. Entry and Exit of Vehicles

**Table 5.3: Test case for Video Processing**

| Test Case ID | Test Case                      | Input data                              | Expected Output               | Actual Output  | Status |
|--------------|--------------------------------|---|-------------------------------|--|--------|
| 1.           | Vehicle entering parking space | Upload a high-quality video, Time, Date | Vehicle successfully entered. | Video processing failed, unable to grant entry access to vehicle | Fail   |
| 2.           | Vehicle entering parking space | Upload a high-quality video, Time, Date | Vehicle successfully entered. | As expected,   | Pass   |

|    |                               |                  |                              |                                      |      |
|----|-------------------------------|------------------|------------------------------|--------------------------------------|------|
| 3. | Vehicle exiting parking space | Exit time, video | Vehicle successfully exited. | Bill not paid , insufficient balance | Fail |
| 4. | Vehicle exiting parking space | Exit time, video | Vehicle successfully exited. | As expected ,                        | Pass |

#### iv. Bill Generation

### 5.2.2. System Testing

System testing for a parking solution using Automatic Number Plate Recognition (ANPR) system involves validating the system as a whole to ensure it meets the specified requirements and functions correctly in its intended environment. The test cases for unit testing are listed below:

#### i. Admin Functionality

**Table 5.4 Test case for Video Processing**

| Test Case ID | Test Case    | Input data                  | Expected Output             | Actual Output             | Status |
|--------------|--------------|-----------------------------|-----------------------------|---------------------------|--------|
| 1.           | Upload Video | Upload a high quality video | Video uploaded successfully | Video format not accepted | Fail   |

|    |                              |   |                               |                        |      |
|----|------------------------------|---|-------------------------------|------------------------|------|
| 2. | Upload Video                 | Upload a high quality video                                     | Video uploaded successfully   | As expected,           | Pass |
| 3. | Enter new vehicle            | State, Vehicle type, age identifier, vehicle number, entry time | Vehicle successfully entered. | Invalid vehicle number | Fail |
| 4. | Enter new vehicle            | State, Vehicle type, age identifier, vehicle number, entry time | Vehicle successfully entered. | As expected ,          | Pass |
| 5. | Verified registered vehicles | Vehicle number, user id   | Status changed to approve     | As expected,           | Pass |
| 6. | Verified registered vehicles | Vehicle number, user id   | Status changed to pending     | As expected,           | Pass |
| 7. | Verified registered vehicles | Vehicle number, user id   | Status changed to rejected    | As expected,           | Pass |

|    |                         |             |                         |               |      |
|----|-------------------------|-------------|-------------------------|---------------|------|
| 8. | Revoke admin privileges | Member name | Revoke admin privileges | As expected , | Pass |
|----|-------------------------|-------------|-------------------------|---------------|------|

ii. User Functionality

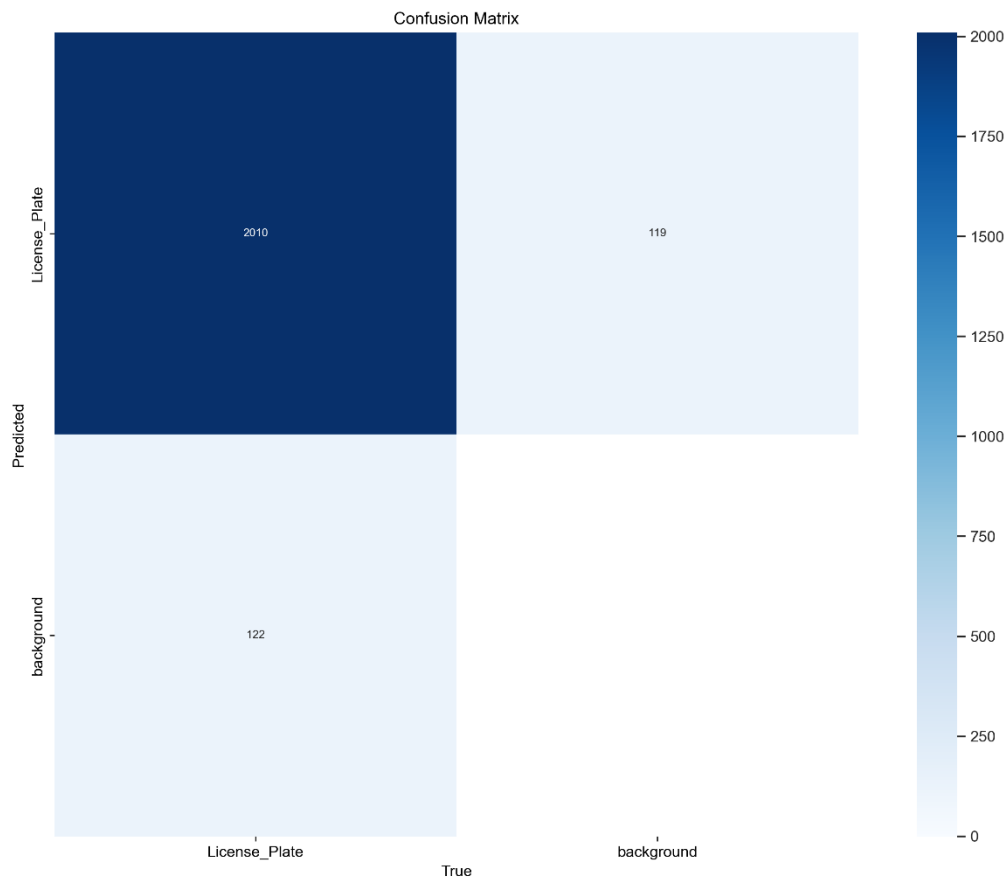
**Table 5.5: Test case for Video Processing**

| Test Case ID | Test Case       | Input data  | Expected Output               | Actual Output                                     | Status |
|--------------|-----------------|---|-------------------------------|---|--------|
|              | Update profile  | E-mail, Name, License number, License-card image                | Profile updated successfully  | Invalid email, License number, License-card image | Fail   |
|              | Update profile  | E-mail, Name, License number, License-card image                | Profile updated successfully  | As expected,                                      | Pass   |
|              | Add new vehicle | State, Vehicle type, age identifier, vehicle number, entry time | Vehicle successfully entered. | Invalid Bluebook Image, license number            | Fail   |

|    |                 |   |  |   |      |
|----|-----------------|---|--|---|------|
| 4. | Add new vehicle | State, Vehicle type, age identifier, vehicle number, entry time | Vehicle successfully entered.                        | As expected ,                                   | Pass |
| 5. | Load Wallet     | Amount, Phone number, PIN                                       | Successful in loading wallet, Wallet balance changed | As expected,                                    | Pass |
| 6. | Load Wallet     | Amount, Phone number, PIN                                       | Successful in loading wallet, Wallet balance changed | Insufficient funds in Khalti or esewa or stripe | Fail |
| 7. | Pay Bill        | Parking ID, Vehicle ID, Amount                                  | Bill paid ,vehicle allowed to exit                   | Insufficient fund in wallet                     | Fail |
| 8. | Pay Bill        | Parking ID, Vehicle ID, Amount                                  | Bill paid, vehicle allowed to exit                   | As expected,                                    | Pass |

### 5.3. Result Analysis

#### 5.3.1. Confusion Matrix of License Plate Detection Model



**Figure 5.1: Confusion Matrix**

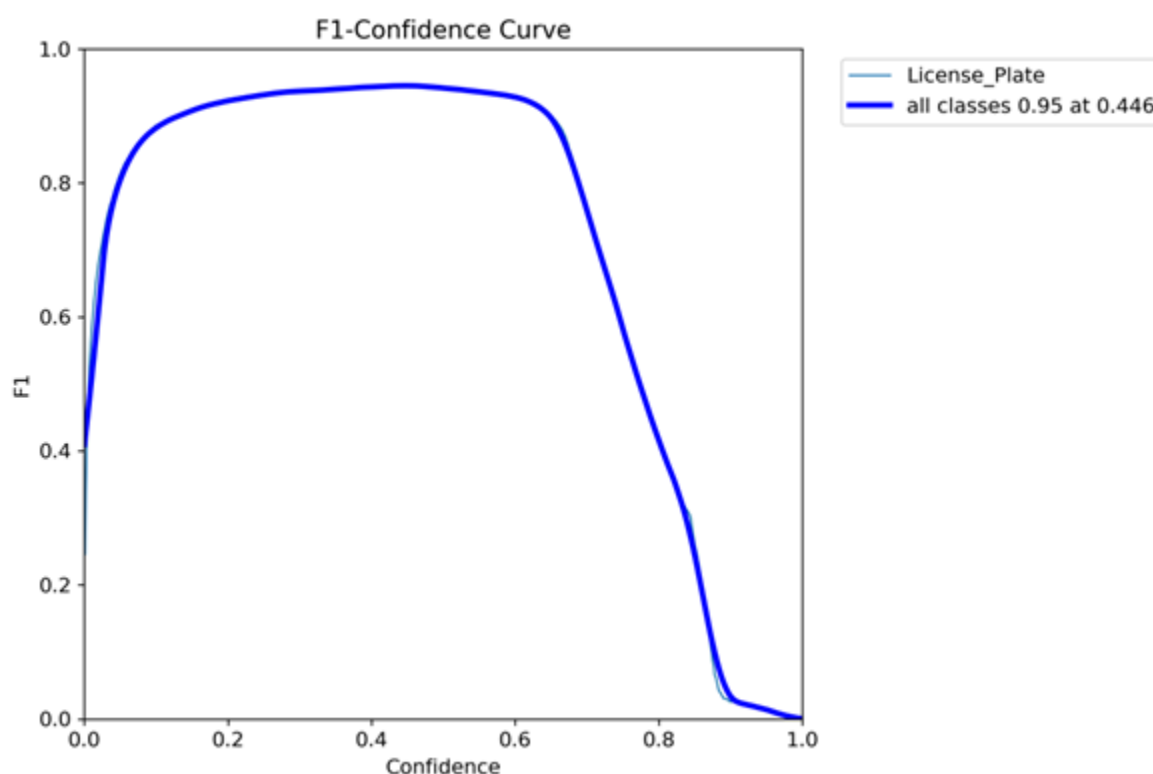
In the evaluation of the model's performance on license plate detection, it was observed that, out of a total of 2400 images, the model correctly identified the presence of a license plate in 2010 instances and incorrectly predicted it in 119+122 instances, resulting in a total of 231 false positives. Notably, there were no true negatives recorded, indicating that the model did not successfully identify any images without a license plate. This deficiency poses a substantial limitation, as the model struggles to distinguish between images with and without license plates.

One significant issue is the elevated number of false positives, implying that the model frequently misidentifies objects as license plates when they are not. Additionally, the true negative rate is 0, signifying a complete inability to accurately identify images devoid of license plates. This presents a serious challenge, rendering the model unreliable for discerning images that do not contain license plates.



In summary, the confusion matrix highlights the model's poor performance, characterized by a high incidence of false positives and an absence of true negatives. Addressing these issues is imperative before considering the deployment of the model in real-world applications.

### 5.3.2. F1 Curve



**Figure 5.2: F1-Curve**

The curve in the image shows that the F1 score of the neural network increases as the confidence threshold increases. This means that the model is more accurate at detecting license plates when it is only considering predictions with high confidence scores. However, as the confidence threshold increases, the number of predictions that the model makes also decreases. This is because the model is only considering a smaller subset of the data.

The text in the image shows that the F1 score of the neural network is 0.95 while the confidence threshold is 0.446. This means that the model is 95% accurate at detecting license plates when it is only considering predictions with a confidence score greater than 0.446.

## **Chapter 6: Conclusion**

In conclusion, the implementation of an Automatic Number Plate Recognition (ANPR) system in our parking solution has successfully achieved its objectives. Through the utilization of the YOLO algorithm, we have effectively automated the process of license plate recognition from uploaded videos, enhancing efficiency and accuracy in vehicle identification. Additionally, the integration of time-based pricing for registered vehicles during check-in and checkout processes has been seamlessly introduced, providing a fair and dynamic pricing model for our users. By fulfilling these objectives, we have not only improved the overall functionality and effectiveness of our parking solution but also enhanced the user experience by streamlining the entry and exit processes while ensuring equitable pricing practices. Moving forward, we remain committed to further advancements and innovations that will continue to optimize the parking experience for both operators and users alike.

### **6.1.Future Recommendation**

Moving forward, several recommendations can be considered to enhance the parking solution using Automatic Number Plate Recognition (ANPR) system:

- i. **Enhanced Integration:** Expand integration capabilities to include various parking management systems, payment gateways, and mobile applications to offer a seamless experience for users.
- ii. **Scalability:** Ensure that the ANPR system is designed to scale effectively to accommodate increasing numbers of users and vehicles without sacrificing performance or accuracy.
- iii. **Real-time Monitoring:** Implement real-time monitoring and alerts to promptly address issues such as unauthorized vehicle access, parking violations, or system malfunctions.
- iv. **Security Measures:** Implement robust security measures to protect user data, prevent unauthorized access to the ANPR system, and ensure compliance with data protection regulations.

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