AI/ML LAB-1

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AIM: To perform BFS
Solution:
#include<iostream>
#include <list>
using namespace std; class Graph
       int V;
       list<int> *adj;
public:
       Graph(int V);
       void addEdge(int v, int w);
       void BFS(int s);
};
Graph::Graph(int V)
       this->V = V;
       adj = new list<int>[V];
void Graph::addEdge(int v, int w)
       adj[v].push_back(w);
void Graph::BFS(int s)
       bool *visited = new bool[V];
       for(int i = 0; i < V; i++)
               visited[i] = false;
       list<int> queue;
       visited[s] = true;
       queue.push_back(s);
       list<int>::iterator i;
       while(!queue.empty())
               s = queue.front();
               cout << s << " ";
               queue.pop_front();
               for (i = adj[s].begin(); i != adj[s].end(); ++i)
                      if (!visited[*i])
                              visited[*i] = true;
                              queue.push_back(*i);
```

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g.addEdge(0, 1);
                  g.addEdge(0, 2);
                   g.addEdge(1, 2);
                   g.addEdge(2, 0);
                  g.addEdge(2, 3);
                   g.addEdge(3, 3);
                  cout << "Following is Breadth First Traversal"
                          << "(starting from vertex 2) \n";
                   g.BFS(2);
                  return 0;
           }
           //DFS
           #include<iostream>
           #include <list>
           using namespace std; class Graph
                  int V;
                  list<int> *adj;
           public:
                   Graph(int V);
                   void addEdge(int v, int w);
                   void BFS(int s);
           };
           Graph::Graph(int V)
C:\myData\Semester 6\AI-ML\Lab\Lab1\BFS\bin\Debug\BFS.exe"
Following is Breadth First Traversal (starting from vertex 2)
Process returned 0 (0x0) execution time: 0.057 s
Press any key to continue.
```

}

Graph g(4);

}

int main()

```
{
       this->V = V;
       adj = new list<int>[V];
void Graph::addEdge(int v, int w)
       adj[v].push_back(w);
void Graph::BFS(int s)
       bool *visited = new bool[V];
       for(int i = 0; i < V; i++)
               visited[i] = false;
       list<int> queue;
       visited[s] = true;
       queue.push_back(s);
       list<int>::iterator i;
       while(!queue.empty())
               s = queue.front();
               cout << s << " ";
               queue.pop_front();
               for (i = adj[s].begin(); i != adj[s].end(); ++i)
                      if (!visited[*i])
                       {
                              visited[*i] = true;
                              queue.push_back(*i);
                       }
               }
       }
int main()
       Graph g(4);
       g.addEdge(0, 1);
       g.addEdge(0, 2);
       g.addEdge(1, 2);
       g.addEdge(2, 0);
       g.addEdge(2, 3);
       g.addEdge(3, 3);
       cout << "Following is Breadth First Traversal"
               << "(starting from vertex 2) \n";
       g.BFS(2);
       return 0;
```

```
}
             AIM: To perform Water Jug Problem
             Solution:
             #include <bits/stdc++.h>
             using namespace std;
             typedef pair<int,int> pii;
             void printpath(map<pii,pii>mp ,pii u)
             if(u.first==0 &&u.second==0)
                    cout<<0<<" "<<0<endl;
                    return;
             printpath(mp,mp[u]);
                    cout<<u.first<<" "<<u.second<<endl;</pre>
             void BFS(int a ,int b, int target)
             map<pii, int>m;
             bool isSolvable =false;
             vector<tuple<int ,int ,int>>path;
 "C:\myData\Semester 6\Al-ML\Lab\Lab1\BFS\bin\Debug\BFS.exe"
Following is Depth First Traversal (starting from vertex 2)
Process returned 0 (0x0)
                          execution time : 0.034 s
Press any key to continue.
```

2 0 1 3

```
map<pii, pii>mp;
queue<pii>q;
q.push(make\_pair(0,0));
while(!q.empty())
{
               auto u =q.front();
       q.pop();
       if(m[u]==1)
               continue;
       if ((u.first > a \parallel u.second > b \parallel u.first < 0 \parallel u.second < 0))
               continue;
       m[{u.first,u.second}]=1;
       if(u.first == target || u.second==target)
       {
               isSolvable = true;
               printpath(mp,u);
                       if (u.first == target) {
                       if (u.second != 0)
                               cout<<u.first<<" "<<0<<endl;
                }
               else {
                       if (u.first != 0)
                               cout<<0<<" "<<u.second<<endl;</pre>
                }
                       return;
       if(m[\{u.first,b\}]!=1)
       {q.push({u.first,b});
       mp[\{u.first,b\}]=u;\}
       if(m[{a,u.second}]!=1)
       { q.push({a,u.second});
       mp[{a,u.second}]=u;}
       int d = b - u.second;
       if(u.first >= d)
               int c = u.first - d;
               if(m[{c,b}]!=1)
               {q.push({c,b})};
               mp[{c,b}]=u;
        }
       else
               int c = u.first + u.second;
               if(m[{0,c}]!=1)
               {q.push({0,c});}
               mp[{0,c}]=u;
```

```
}
       d = a - u.first;
       if(u.second >= d)
               int c = u.second - d;
               if(m[{a,c}]!=1)
               {q.push({a,c});}
               mp[{a,c}]=u;
        }
       else
       {
               int c = u.first + u.second;
               if(m[{c,0}]!=1)
               {q.push({c,0})};
               mp[{c,0}]=u;
       if(m[\{u.first,0\}]!=1)
               { q.push({u.first,0});
               mp[\{u.first,0\}]=u;\}
       if(m[{0,u.second}]!=1)
               {q.push({0,u.second});
               mp[{0,u.second}]=u;}
if (!isSolvable)
               cout << "No solution";</pre>
}
int main()
       int Jug1 = 5, Jug2 = 7, target = 3;
       cout << "Path from initial state "</pre>
                       "to solution state ::\n";
       BFS(Jug1, Jug2, target);
       return 0;
}
```

