

# Chapter - 2

## Theory of Learning

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### 1 Is Learning Feasible?

Revisiting the machine learning process described in chapter 1 : We have an unknown target function  $f$ , which represents the underlying pattern that we would like to uncover. Next, we have a set of observations that will be used to approximate the unknown target function. Finally, our approximation of the target function, called the hypothesis function  $g$  is based on the sample of data that we have.

What we have got until now is a function  $g$  that performs well on the available data points. However, remember that the goal in machine learning is not for  $g$  to perform well in-sample but for  $g$  to approximate  $f$  well, that is :  $g \approx f$ . So, how do we ensure that our hypothesis function works well out of sample? How do we know that  $g$  approximates  $f$  well on fresh data points?

### 2 Probability to the Rescue

circumventing the bin example and going directly with respect to the learning process. We can make a most probably statement. Rewriting it in terms of  $E_{in}$  and  $E_{out}$ .

The performance of our hypothesis  $g$  in sample can be formalized in terms of  $E_{in}$ . This is the error-rate in-sample or the number of data-points our hypothesis got wrong.  $E_{out}$  is what we care about, the error-rate out of sample. Low  $E_{in}$  means  $g$  approximates  $f$  well in sample. less  $E_{out}$  means  $g$  approximates  $f$  well out of sample as well. Hence,  $E_{out}$  is what we care about. We can use  $E_{in}$  to get a probabilistic bound on  $E_{out}$  via the Hoeffding inequality.

Intuitively, if the large number of samples should help. Yes, then if error tolerance is not too strict, approximation is enough. Finally  $M$ , which is the number of possible hypothesis, which is infinite for most models. But we will deal with  $M$  going forward.

The question in the intro para can then be rephrased as, does  $E_{in}$  track  $E_{out}$  well?

The answer is yes, it is possible from our hypothesis function to approximate the target function in a way that is bound by probability. Called the Hoeffding inequality. from the law of large numbers in statistics that is adapted for our use-case in ML.

Hoeffding equation.

Let in sample performance of our hypothesis function be denoted by  $E_{in}$  which denotes the in sample error. Meaning the number if times the hypothesis function got the result wrong in the data set.  $E_{out}$  similarly. We ideally want  $E_{in}$  to track

Bound in sample performance to track out of sample performance. This is bound by Hoeffding inequality in terms of  $N$  = number of data points,  $\epsilon$  = error tolerance and  $M$  = number of hypothesis.

Intuitively. The probability of in sample and out of sample diverging will be low if you have reasonable error tolerance and a lot of data points.

Model complexity and  $M$  = the number of hypothesis.

One chapter for all theory till NN.

### **3 References**

1. CalTech Machine Learning Course - CS156, Lecture 2.