

# JavaScript Beginning to Mastery Syllabus

- JavaScript vs EcmaScript
- Install vscode and run first program

## Basics of Programming in JavaScript

- Hello world program
- Declare variable using var
- More about variable
- Let
- Const
- String Indexing
- Useful string methods
- Template Strings
- Null, undefined, BigInt, typeof
- Booleans and Comparison Operator
- Truthy and Falsy Values
- If else statement
- Ternary Operator
- && || operator
- Nested if else
- If elseif else
- Switch statement
- While loop
- While loop examples
- For loop
- For loop examples
- Break and continue keyword
- Do while loop

## Arrays in JavaScript

- Intro to arrays
- Push pop shift unshift
- Primitive vs reference data types
- Clone array & spread operator
- For loop
- use const for creating arrays

- While loop in array
- For of loop
- For in loop
- Array destructuring

## Objects in JavaScript

- Intro to objects
- Dot vs Bracket Notation
- Iterate objects
- Computed properties
- Spread operator in objects
- Object Destructuring
- Objects inside Array
- Nested Destructuring

## Functions in JavaScript

- Function declaration
- Function Expression
- Arrow Functions
- Function declarations are hoisted (covered in great detail , later in this course)
- Function inside function
- Lexical Scope
- Block Scope Vs Function Scope
- Default Parameters
- Rest Parameters
- Parameter Destructuring
- Very brief intro to callback functions(covered in great detail , later in the course)
- Functions returning Functions

## Very Important Array Methods

- Foreach method
- Map method

- Filter
- Reduce
- Sort
- Find
- Every
- Some
- Fill method
- Splice method

## More useful things

- Iterables
- Sets
- Maps
- Object.assign
- Optional chaining

## Object Oriented JavaScript / Prototypal Inheritance

- Methods
- This keyword, Window object
- Call , apply and bind method
- Some warnings
- This inside arrow functions
- Short syntax for methods
- Factory functions & discuss some memory related problems
- First solution to that problem
- Why that solution isn't that great
- What is \_\_proto\_\_ , [[prototype]]
- What is prototype
- Use prototype
- New keyword
- Constructor function with new keyword
- More discussion about proto and prototype
- Class keyword

- Example using class keyword
- Super keyword
- Method overriding
- Getters and setters
- Static methods and properties

## How JavaScript Works

- Global Execution context
- This and window in global execution context
- Hoisting
- Are let and const are hoisted ? What is a reference Error ?
- Function execution context
- Scope chain and lexical environment
- Intro to closures
- Closure example 1
- Closure Example 2
- Closure Example 3

## DOM Tutorial

- HTML and CSS Crash course ( Around 30-40 minutes)
- Async vs defer
- Select elements using id
- querySelector
- textContent & innerText
- Change the styles of elements using js
- Get and set attributes
- Select multiple elements and loop through them
- innerHTML
- Deeply understand dom tree, root node , element nodes, text nodes
- classList
- Add new elements to page
- Create elements
- Insert adjacent elements
- Clone nodes
- More methods to add elements on page
- How to get the dimensions of the element

- Intro to events
- This keyword inside eventListener callback
- Add events on multiple elements
- Event object
- How event listener works
- Practice with events
- Create demo project
- More events
- Event bubbling
- Event Capturing
- Event delegation
- Create Project using event delegation

## Asynchronous JavaScript

- Is Javascript a synchronous or asynchronous programming language ?
- SetTimeout()
- SetTimeout() with 0 millisecond
- Callback Queue
- setInterval and create little project with setInterval
- Understand callbacks in general
- Callbacks in asynchronous programming
- Callback Hell and Pyramid of doom
- Intro to promises
- Microtask Queue
- Function that returns promise
- Promise and setTimeout
- Promise.resolve and more about then method
- Convert nested Callbacks to flat code using promises
- Intro to Ajax, HTTP Request
- XHR requests
- Error handling in XHR requests
- XHR request Chaining
- Promisifying XHR requests and chaining using then method
- Fetch API
- Error Handling in Fetch API
- Consume Promises with async and Await
- Split code into multiple files using ES6 modules.
- Congratulations
- Now you know javascript in Great Details

- What next ?