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Avi Semmler

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TECHNICAL SKILLS

Programming Python, Java, JavaScript, Git, L^AT_EX, SQL, Jupyter notebook
Libraries numpy, PyTorch, einops, PyGame, matplotlib

EDUCATION

MEng (integrated) Discrete Mathematics *University of Warwick* **2021 - July 2025 (expected)**

Main courses: **programming**, data structures, **algorithms**, **stochastic processes**, linear algebra, differential equations, **mathematical statistics**, artificial intelligence, **mathematics of machine learning**, combinatorics, manifolds

My third-year project involves working with two researchers on paper about applied and theoretical aspects of deep learning

1st year: 86.2% (**departmental award** for exceptional achievement), 2nd year: 83.7% (on track for first-class)

Cambridge Machine Learning for Alignment Bootcamp **April 2023**

Developed **ML engineering** skills and implemented the transformer-based GPT-2 model in PyTorch from scratch, and trained a version of ResNet

A-levels *Menorah Grammar School* **2015-2021**

A*A*A* in mathematics, further mathematics, and computer science

RELEVANT EXPERIENCE

Undergraduate Researcher *Computer Science Department, Warwick* **Summer 2023**

Implemented reinforcement learning in **Python** to simulate transport demand, and **visualised results**. This was done with close **cooperation and communication** with a supervisor from the department.

Software Engineering Internship *Larsen & Toubro Infotech* **Summer 2022**

Used Python to implement parsing of natural language input into JSON, working with the **data science** team

Web Developer *Shabbat Walk, charity* **Sep 2019 - Feb 2020**

Developed a multi-user website with PHP backend, Stripe **API** for donations, and SQL database. The website enabled new fundraising and outreach opportunities for the charity

OTHER EXPERIENCE

AI Safety Discussion Group Facilitator *EA and AI Societies, Warwick* **Sep 2023-Present**

Working in collaboration with another student to organise a discussion group on the potential risks from AI, and technical interventions to improve safety and governance

PROJECTS (WITH GITHUB LINKS)

Using random features for image classification *Pytorch, Python, deep learning*
Agent-based Simulation of Congestion Games *Numpy, Python, reinforcement learning, NetworkX*
Deep learning notes *Probability, calculus, linear algebra, writing*

INTERESTS

I wrote an [article about natural language processing and machine learning](#) for Poincare Magazine. This involved researching the area and refining my writing. I enjoy hiking and learning languages in my spare time.