

1.1:

A special form as mentioned in previous assignment, is evaluated with its own rules while a primitive operator has a fixed behavior. For example, whenever we use add operation, the expression is translated and calculated by the following code:

- `proc.op === "+" ? reduce((x, y) => x + y, 0, args)`

And on the other hand, a special form, which includes its unique rules might use addition as an interior calculation, for example:

- `(lambda x y (* (+ x y) 3) 5 2)`

As we can see, the expression `(+ x y)` refers to the '+' primitive operation, while the whole lambda expression is evaluated in two steps, and in its own rules.

1.2:

The two ways presented in class of primitive operators representation are *VarRef* and *PrimOp*. The former defines primitive operations expressions as VarRefs with 'define', meaning that each operator's value is a Closure. using primitive operation is finding the operator from the environment and then applying the appropriate function. In contrast, the latter defines a special form for the primitive operations which is *PrimOp*, and each primitive operator's value is just a string which represents the appropriate operation. Using any kind of primitive operation in this case is just a call to a pre-defined code.

Examples:

- Scheme represents primitive operations using *PrimOp* method.
- TypeScript represents primitive operations using *VarRef* method.

1.3:

Equivalent program:

- `(+ 3 5)`

Both Applicative-Order and Normal-Order will apply this addition in the same way.

Unequivalent program:

- `(define h (lambda x ((display x) (+ x x))))`
- `(define g (lambda x (display 'hey)))`
- `(g (h 1))`

We distinguish the orders as in Applicative-Order the value `(h 1)` will be at first evaluated, 1 will be printed, then g will be called with the value 2, whilst Normal-Order will call g with the value `(h 1)`. Since `(h 1)` will be calculated into 2 iff it is needed, there is no printing shows of 1. In conclusion, the first method prints x and hey while the second prints just hey.

1.4:

The role of *valueToLitExp* function in the substitution model is evaluating arguments into expressions to ensure the result of the substitution is a well-typed AST which can be evaluated.

1.5:

The function *valueToLitExp* is not needed in the environment interpreter since the values are already evaluated and there's no need of the AST and therefore *valueToLitExp* is not needed at this moment.

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1.6:

Reasons to switch Applicative-Order to Normal-Order:

1. Normal-Order may prevent infinite loop that Applicative-Order has to calculate as prior calculation in some expressions.
2. Normal-Order may not need divide by zero when if the division expression is not needed for further calculations while Applicative-Order must have the expression evaluated..

An example:

- `(define h (lambda x (+ 1 1)))`
- `(h (/ 3 0))`

Normal-Order returns 2 while Applicative-Order throws an exception of 'by 0-division'.

1.7:

While Normal-Order might avoid some unwanted calculations, there might be a repetition of expressions evaluation if an expression value is needed. For example:

- `(define h (lambda x (+ x x)))`
- `(h (* 2 3))`

`h` will be called with `(* 2 3)` as `x` and whenever `x` is needed the `(* 2 3)` expression will be evaluated into 6. In our case it happens twice.

1.8:

An approach which had been discussed in class is rewriting let expressions as lambda expressions.

Regarding this approach, these let expressions will be evaluated using closures.

Code sample:

```
const rewriteLet = (e: LetExp): AppExp => {  
  const vars = map((b) => b.var, e.bindings);  
  const vals = map((b) => b.val, e.bindings);  
  return makeAppExp(  
    makeProcExp(vars, e.body),  
    vals);  
}
```

Another approach to deal with let expressions in the Environment Model is directly evaluating the expressions. Bindings' values are calculated and being put in a new frame and the body is evaluated directly as mentioned.

Code sample:

```
// LET: Direct evaluation rule without syntax expansion  
// compute the values, extend the env, eval the body.  
const evalLet = (exp: LetExp, env: Env): Value | Error => {  
  const vals: Value[] = map((v: CExp) => applicativeEval(v, env), map((b: Binding) => b.val, exp.bindings));  
  const vars = map((b: Binding) => b.var.var, exp.bindings);  
  if (hasNoError(vals)) {  
    return evalExps(exp.body, makeExtEnv(vars, vals, env, env));  
  } else {  
    return Error(getErrorMessages(vals));  
  }  
}
```