

Appendix A - Financial Formula¹

Note there are many formulae available for these calculations are you are free to use any you wish.

Compound Interest – Simple savings with lump sum (no payments)

$$A = P \left(1 + \frac{r}{n}\right)^{nt}$$

Simple Saving. View
The future value
(n=12)

Where:

A = the future value of the investment/loan, including interest

P = the principal investment amount (the initial deposit or loan amount – present value)

r = the annual interest rate (e.g. 3.2% is 0.032)

n = the number of times that interest is compounded per unit time (this is always monthly for the purpose of this coursework, i.e. **12** times per year)

t = the time the money is invested or borrowed in **years**

Interest Rate

$$r = n \left[\left(\frac{A}{P} \right)^{\frac{1}{nt}} - 1 \right]$$

Simple Saving. View
The interest rate
(n=12)

Principle Amount

$$P = \frac{A}{\left(1 + \frac{r}{n}\right)^{nt}}$$

Simple Saving. View
The amount invested
(n=12)

Formula for time

$$t = \frac{\ln \left(\frac{A}{P} \right)}{n \left[\ln \left(1 + \frac{r}{n} \right) \right]}$$

Simple Saving. View
Time of the
investment in years
(n=12)

Note: that **ln** is the natural logarithm (this is **log()** in Swift)

Compound interest savings formula (with regular payment or contributions)

These equations assume frequency of contribution and compounding is the same (for example every month)

¹ Create and test all formula by using Swift Playgrounds before implementing these into the iOS UIKit application.

Compound interest formula (with regular contributions) for deposits made at the end of the period - (important note: any money given so going away from lender/saver e.g. a principle amount or payments is a negative number)

Note that the Total A = [**Compound interest for principal**] + [**Future value of a series**]

Compound interest for a principal amount

These two formulae need to be added together to give the total value at the end (n=12)

$$P \left(1 + \frac{r}{n}\right)^{nt}$$

Simple Saving. View With Contribution Compounded Interest (n=12)

Future value of series

$$A = PMT \times \left\{ \frac{\left[\left(1 + \frac{r}{n}\right)^{nt} - 1 \right]}{\frac{r}{n}} \right\}$$

Savings with a Contribution View The future value of the series (n=12)

Payment

$$PMT = \frac{A}{\left\{ \frac{\left[\left(1 + \frac{r}{n}\right)^{nt} - 1 \right]}{\frac{r}{n}} \right\}}$$

Savings with a Contribution View The payment (n=12)

Time to achieve a certain future value A – these assume annual compounds

The following formula will calculate the **time taken in years to reach an investment goal A loan**. Ln is the natural log here which log(...) in Swift.

$$t = \frac{\ln\left(1 + \frac{rA}{PMT}\right)}{\ln(1 + r)}$$

Savings with a Contribution View The total time of the investment

Loans and Mortgages

Number of payments

The following formula will calculate the **number of monthly payments** to completely pay a loan.

The log in the formula is \log_{10} which is log10(...) in Swift.

$$firstPart = \log \left(1 - \left(\frac{P}{PMT} \times \frac{r}{12} \right) \right)$$

P is the loan amount

$$secondPart = -\log\left(\frac{r}{12} + 1\right)$$

$$number\ of\ payments = \frac{firstPart}{secondPart}$$

Loans View
The total number of
payments

To get this in years simply divide the result by 12.

Mortgage Payments (or any loan) – Note that the future value is assumed to be equal to zero for mortgage and loan calculations (note that t is years and P is the amount loaned)

$$PMT = \frac{P \frac{r}{12} \left(1 + \frac{r}{12}\right)^{12t}}{\left(1 + \frac{r}{12}\right)^{12t} - 1}$$

Loans View
The payment
amount

Note that you do not need to calculate interest rate for loans.

Amount that can be borrowed – Present Value

$$P = \frac{PMT \left(\left(\frac{r}{12} + 1 \right)^n - 1 \right) \left(\frac{r}{12} + 1 \right)^{-n}}{\frac{r}{12}}$$

Loans View
The amount that
can be borrowed
(present value)

Note in this case n is the number of payments in total. E.g. 36 payments -> 3 years.

Note: always check maths for correctness and test algorithms in isolation. Playgrounds in XCode is highly recommended for developing and testing the maths before deploying to an iOS app.

