

SOURCE CODE

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1. #include <stdio.h>
2. #include <math.h>
3.
4. int a = 0, b = 0, c = 0, a1 = 0, b1 = 0, com[5] = { 1, 0, 0, 0,
   0};
5. int anum[5] = {0}, anumcp[5] = {0}, bnum[5] = {0};
6. int acomp[5] = {0}, bcomp[5] = {0}, pro[5] = {0}, res[5] = {0};
7.
8. void binary(){
9.     a1 = fabs(a);
10.    b1 = fabs(b);
11.    int r, r2, i, temp;
12.    for (i = 0; i < 5; i++){
13.        r = a1 % 2;
14.        a1 = a1 / 2;
15.        r2 = b1 % 2;
16.        b1 = b1 / 2;
17.        anum[i] = r;
18.        anumcp[i] = r;
19.        bnum[i] = r2;
20.        if(r2 == 0){
21.            bcomp[i] = 1;
22.        }
23.        if(r == 0){
24.            acomp[i] = 1;
25.        }
26.    }
27.    //part for two's complementing
28.    c = 0;
29.    for (i = 0; i < 5; i++){
30.        res[i] = com[i] + bcomp[i] + c;
31.        if(res[i] >= 2){
32.            c = 1;
33.        }
34.        else
35.            c = 0;
36.        res[i] = res[i] % 2;
37.    }
38.    for (i = 4; i >= 0; i--){
39.        bcomp[i] = res[i];
40.    }
41.    //in case of negative inputs
42.    if (a < 0){
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43.         c = 0;
44.         for (i = 4; i >= 0; i--){
45.             res[i] = 0;
46.         }
47.         for ( i = 0; i < 5; i++){
48.             res[i] = com[i] + acomp[i] + c;
49.             if (res[i] >= 2){
50.                 c = 1;
51.             }
52.             else
53.                 c = 0;
54.             res[i] = res[i]%2;
55.         }
56.         for (i = 4; i >= 0; i--){
57.             anum[i] = res[i];
58.             anumcp[i] = res[i];
59.         }
60.
61.     }
62.     if(b < 0){
63.         for (i = 0; i < 5; i++){
64.             temp = bnum[i];
65.             bnum[i] = bcomp[i];
66.             bcomp[i] = temp;
67.         }
68.     }
69. }
70. void add(int num[]){
71.     int i;
72.     c = 0;
73.     for ( i = 0; i < 5; i++){
74.         res[i] = pro[i] + num[i] + c;
75.         if (res[i] >= 2){
76.             c = 1;
77.         }
78.         else{
79.             c = 0;
80.         }
81.         res[i] = res[i]%2;
82.     }
83.     for (i = 4; i >= 0; i--){
84.         pro[i] = res[i];
85.         printf("%d",pro[i]);
86.     }
87.     printf(":");
88.     for (i = 4; i >= 0; i--){
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89.             printf("%d", anumcp[i]);
90.         }
91.     }
92.     void arshift(){//for arithmetic shift right
93.         int temp = pro[4], temp2 = pro[0], i;
94.         for (i = 1; i < 5 ; i++){//shift the MSB of product
95.             pro[i-1] = pro[i];
96.         }
97.         pro[4] = temp;
98.         for (i = 1; i < 5 ; i++){//shift the LSB of product
99.             anumcp[i-1] = anumcp[i];
100.        }
101.        anumcp[4] = temp2;
102.        printf("\nAR-SHIFT: ");//display together
103.        for (i = 4; i >= 0; i--){
104.            printf("%d",pro[i]);
105.        }
106.        printf(":");
107.        for(i = 4; i >= 0; i--){
108.            printf("%d", anumcp[i]);
109.        }
110.    }
111.
112.    void main(){
113.        int i, q = 0;
114.        printf("\t\tBOOTH'S MULTIPLICATION ALGORITHM");
115.        printf("\nEnter two numbers to multiply: ");
116.        printf("\nBoth must be less than 16");
117.        //simulating for two numbers each below 16
118.        do{
119.            printf("\nEnter A: ");
120.            scanf("%d",&a);
121.            printf("Enter B: ");
122.            scanf("%d", &b);
123.        }while(a >=16 || b >=16);
124.
125.        printf("\nExpected product = %d", a * b);
126.        binary();
127.        printf("\n\nBinary Equivalents are: ");
128.        printf("\nA = ");
129.        for (i = 4; i >= 0; i--){
130.            printf("%d", anum[i]);
131.        }
132.        printf("\nB = ");
133.        for (i = 4; i >= 0; i--){
134.            printf("%d", bnum[i]);

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135.     }
136.     printf("\nB'+ 1 = ");
137.     for (i = 4; i >= 0; i--){
138.         printf("%d", bcomp[i]);
139.     }
140.     printf("\n\n");
141.     for (i = 0; i < 5; i++){
142.         if (anum[i] == q){//just shift for 00 or 11
143.             printf("\n-->");
144.             arshift();
145.             q = anum[i];
146.         }
147.         else if(anum[i] == 1 && q == 0){//subtract and
shift for 10
148.             printf("\n-->");
149.             printf("\nSUB B: ");
150.             add(bcomp);//add two's complement to implement
subtraction
151.             arshift();
152.             q = anum[i];
153.         }
154.         else{//add ans shift for 01
155.             printf("\n-->");
156.             printf("\nADD B: ");
157.             add(bnum);
158.             arshift();
159.             q = anum[i];
160.         }
161.     }
162.
163.     printf("\nProduct is = ");
164.     for (i = 4; i >= 0; i--){
165.         printf("%d", pro[i]);
166.     }
167.     for (i = 4; i >= 0; i--){
168.         printf("%d", anumcp[i]);
169.     }
170. }

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OUTPUT

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⊗ BOOTH'S MULTIPLICATION ALGORITHM
Enter two numbers to multiply:
Both must be less than 16
Enter A: -8
Enter B: 5

Expected product = -40

Binary Equivalents are:
A = 11000
B = 00101
B'+ 1 = 11011

-->
AR-SHIFT: 00000:01100
-->
AR-SHIFT: 00000:00110
-->
AR-SHIFT: 00000:00011
-->
SUB B: 11011:00011
AR-SHIFT: 11101:10001
-->
AR-SHIFT: 11110:11000
Product is = 1111011000
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Fig: Output of Code