

		THE MAS	Q U E R A D E					
Name	Co	ncept	1	Sire				
Player	Am	nbition		Clan				
Chronicle	Pre	edator		Generation				
		ATTRIE	BUTES					
Phy	rsical	Men	ıtal	 Social				
Strength	00000	Charisma	00000	Intelligence	00000			
Dexterity	00000	Manipulation	00000	Wits	00000			
Stamina	00000	Composure	00000	Resolve	00000			
		SKI	LLS					
Athletics	0000	Animal Ken	0000	Academics	00000			
Brawl	0000	Etiquette	0000	Awareness	0000			
		_			0000			
		· ·			0000			
		Leadership		-	0000			
Melee	0000	Performance	0000	Occult	0000			
Larceny	0000	Persuasion	0000	Politics	0000			
Stealth	0000	Streetwise	0000	Science	0000			
Survival	0000	Subterfuge	0000	Technology				
Нг	ALTH 5	Wille	POWER 5	Ним	ANITY 7/1			
		DISCIF	PLINES					
	00000		00000		00000			
1		1		1				
2		2		2				
3		3		3				
4		4		4				
5		5		5				
	00000		00000		00000			
1		1		1				
2		2		2				
3		3		3				
4		4		4				
5		5		5				
Resonance			Hunger					

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CHRONICLE TENETS	Touchstones & Convictions	Clan Bane

History

BACKGROUNDS, MERITS & FLAWS			
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NOTES

BLOOD POTENCY	00000 00000					
Blood Surge	Mend Amount					
Power Bonus	Rouse Re-Roll					
Feeding Penalty	Bane Severity					
TOTAL EXPERIENCE	Total Experience					
SPENT EXPERIENCE						
BIOGRAPHICAL DATA						
True Age						
Apparent Age						
Date of Birth						
Date of Death						
Appearance						
Distinguishing Features						