

# Berengar Von Dohna

**Clan:** Ventrue  
**Sire:** Heinrich Von Achern  
**Generation:** 8.

**Nature: Protector**  
**Demeanor: Autocrat**  
**Concept: Warmaster**

Player: ...  
Chronicle: ...  
Haven: ...

## Attributes

## Physical

Strength ..... ● ● ● ○ ○  
Dexterity ..... ● ● ● ● ○  
Stamina ..... ● ● ● ○ ○

## Social

Charisma .....● ● ● ○ ○  
 Manipulation .....● ● ● ○ ○  
 Appearance .....● ● ○ ○ ○

## Mental

Perception .....	● ● ○ ○ ○
Intelligence .....	● ● ○ ○ ○
Wits .....	● ● ○ ○ ○

## Abilities

## Talents

Alertness .....	●	●	●	○	○
Athletics .....	●	●	○	○	○
Brawl .....	●	●	○	○	○
Dodge .....	●	●	●	●	○
Expression .....	●	○	○	○	○
Franchise .....	●	●	○	○	○
Intimidation .....	●	●	●	○	○
Intrigue .....	●	●	○	○	○
Leadership .....	●	●	●	○	○
Subterfuge .....	●	●	○	○	○

## Skills

Animal Ken .....	●	○	○	○	○
Archery .....	●	●	●	○	○
Etiquette .....	●	○	○	○	○
Melee .....	●	●	●	●	●
Ride .....	●	●	●	○	○
Survival .....	●	○	○	○	○
Warfare .....	●	●	●	○	○

## Knowledges

Academics .....	●	○	○	○	○
Investigation .....	●	○	○	○	○
Law .....	●	○	○	○	○
Linguistics .....	●	●	●	○	○
Occult .....	●	○	○	○	○
Politics .....	●	●	○	○	○
Theology .....	●	○	○	○	○

## Advantages

## Disciplines

Dominate .....	● ● ○ ○
Fortitude .....	● ● ● ○
Potence .....	● ● ○ ○
.....	○ ○ ○ ○
.....	○ ○ ○ ○
.....	○ ○ ○ ○

## Background

Generation .....	●	●	●	●	○
Retainer .....	●	●	○	○	○
Military Force .....	●	●	○	○	○
Herd .....	●	○	○	○	○
Mentor .....	●	○	○	○	○
Allies .....	●	○	○	○	○
Status .....	●	○	○	○	○
Contacts .....	●	○	○	○	○

## Merits

Conscience ..... ● ● ○ ○ ○  
Self-Control ..... ● ● ● ○ ○  
Courage ..... ● ● ● ○ ○

## Other Traits

## Road of Chivalry

● ● ● ● ● ○ ○ ○ ○ ○

## Willpower

**Willpower**

● ● ● ● ● ○ ○ ○ ○

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## Blood Pool

[illegible]

## Health

Bruised		<input type="checkbox"/>
Hurt	-1	<input type="checkbox"/>
Injured	-1	<input type="checkbox"/>
Wounded	-2	<input type="checkbox"/>
Mauled	-2	<input type="checkbox"/>
Crippled	-5	<input type="checkbox"/>
Incapacitated		<input type="checkbox"/>

## Experience

7

## Merits + Flaws

Vorzug: Blush of Health  
 Vorzug: Crusader  
 Vorzug: Noble  
 Vorzug: Prestigious Order  
 Vorzug: Prestigious Sire  
 Fehler: Dark Secret  
 Fehler: Nightmares  
 Fehler: Road Initiate