

Vampire: The Dark Ages

Berengar Von Dohna

Clan: Ventrue
Sire: Heinrich Von Achern
Generation: 8.

Nature: Protector
Demeanor: Autocrat
Concept: Warmaster

Player: ...
Chronicle: ...
Haven: ...

Attributes

Physical

Strength ● ● ● ○ ○
Dexterity ● ● ● ● ○
Stamina ● ● ● ○ ○

Social

Charisma ● ● ● ○ ○
Manipulation ● ● ● ○ ○
Appearance ● ● ○ ○ ○

Mental

Perception ● ● ○ ○ ○
Intelligence ● ● ○ ○ ○
Wits ● ● ○ ○ ○

Abilities

Talents

Alertness ● ● ● ○ ○
Brawl ● ● ○ ○ ○
Dodge ● ● ● ● ○
Expression ● ○ ○ ○ ○
Franchise ● ● ○ ○ ○
Intimidation ● ● ● ○ ○
Intrigue ● ● ○ ○ ○
Leadership ● ● ● ○ ○
Subterfuge ● ● ○ ○ ○

Skills

Animal Ken ● ○ ○ ○ ○
Archery ● ● ● ○ ○
Melee ● ● ● ● ●
Ride ● ● ● ○ ○
Survival ● ○ ○ ○ ○
Warfare ● ● ● ○ ○

Knowledges

Academics ● ○ ○ ○ ○
Investigation ● ○ ○ ○ ○
Law ● ○ ○ ○ ○
Linguistics ● ● ● ○ ○
Occult ● ○ ○ ○ ○
Politics ● ● ○ ○ ○
Theology ● ○ ○ ○ ○

Advantages

Disciplines

Dominate ● ● ○ ○ ○
Fortitude ● ● ● ○ ○
Potence ● ● ○ ○ ○
..... ○ ○ ○ ○ ○
..... ○ ○ ○ ○ ○
..... ○ ○ ○ ○ ○

Background

Generation ● ● ● ● ○
Retainer ● ● ○ ○ ○
Military Force ● ● ○ ○ ○
Herd ● ○ ○ ○ ○
Mentor ● ○ ○ ○ ○
Allies ● ○ ○ ○ ○
Status ● ○ ○ ○ ○
Contacts ● ○ ○ ○ ○

Merits

Conscience ● ● ○ ○ ○
Self-Control ● ● ● ○ ○
Courage ● ● ● ○ ○

Other Traits

Merits + Flaws

Vorzug: Blush of Health
Vorzug: Crusader
Vorzug: Noble
Vorzug: Prestigious Order
Vorzug: Prestigious Sire
Fehler: Dark Secret
Fehler: Nightmares
Fehler: Road Initiate

Road of Chivalry

● ● ● ● ● ○ ○ ○ ○ ○

Willpower

-2P
-1P
-1P
-1P
-1P
1P
1P
1P
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Blood Pool

Health

Bruised □
Hurt -1 □
Injured -1 □
Wounded -2 □
Mauled -2 □
Crippled -5 □
Incapacitated □

Experience

32