

Next.js Notes

Chapter 1 —> Birth

JavaScript Evolution

- Created by Brendan Eich (1995) at Netscape.
- Next.js was created in **2016** by **Vercel** (led by Guillermo Rauch) to address React's limitations.
- Framework progression: jQuery → Angular → Node.js → React.js → Next.js

Hello World Example

- **Vanilla JS**: Verbose DOM manipulation.
- **jQuery**: Simplified syntax.
- **Angular/React**: More code for this example but scalable in "bigger picture" (component-based).

Why Modern Frameworks?

- **Component Architecture**: Reusable UI pieces (e.g., buttons).
- **Virtual DOM**: Efficient UI updates (only changes rendered).
- **Ecosystem**: Strong community, documentation, and tools.
- Modern frameworks improve efficiency, scalability, and performance.

Chapter 2 —> Introduction

Next.js is a **full-stack web framework** built on top of **React.js** or simply we can say it's a React framework. While React is a **UI library** that focuses on building components, Next.js extends it into a complete framework for building **production-grade web applications**.

What is a Framework?

- A framework serves as a tool equipped with predefined rules and conventions that offer a structured approach for building applications.
- Handles database integration, routing, authentication, etc.
- Helps developers focus on writing application logic rather than low-level setups.

Key features of Next.js:

1. Solves React limitations (SEO, routing, performance)
2. Built-in features:
 - File-based routing
 - Efficient code splitting
 - Hybrid rendering (SSR/SSG)
 - Built-in optimizations (images, fonts, SEO)
 - HMR (Hot Module Replacement)
 - API Routes (backend)
 - Built-in support for Sass
 - CSS modules
 - Data fetching choice (SSG, SSR, ISR)
 - Error handling
 - Metadata API (For SEO)
 - Internationalization(support for any spoken language), etc.

Why Use a React Framework like Next.js?

1. Less Tooling Time
 - No need to configure bundlers, compilers, formatters, etc.
 - Built-in support for routing, rendering, auth, and more.
 - Focus more on business logic and React code.

2. Easy Learning Curve

- Easier to learn if you're already familiar with React.
- Includes backend features but without complex setup (no routing config needed).

3. Improved Performance

- Built-in SSR (Server-Side Rendering) & SSG (Static Site Generation).
- Automatic code splitting for faster page loads and better UX.
- React has introduced React Server Components for SSR, but Next.js automates the setup.

Follows "Convention over Configuration" = less boilerplate code.

4. SEO Advantage

- React.js renders everything on the client side, sending a minimal initial HTML response from the server. The server sends a minimal HTML file code and a JavaScript file that the browser executes to generate the HTML —hard for search engines to crawl.
- Next.js sends **full HTML file** and minimal JavaScript code to render only the content requiring client-side interaction.
- This improves:
 - Visibility
 - Ranking
 - Traffic
 - User trust

When to Use Next.js over React

Choose **Next.js** when:

- You care about **SEO**

- You want **fast page loads** (via SSR/SSG)
- You don't want to configure everything yourself
- You want an all-in-one full-stack React framework
- You need **routing, data fetching, and backend API** in one codebase

Choose **React (only)** when:

- You're building a **simple SPA or PWA**
- You need complete control over the setup
- You're integrating into an existing app (e.g., with a non-React backend)

Chapter 3 —> Prerequisites

Web Development Fundamentals

1. HTML -

a. Structure

`<!DOCTYPE>, <html>, <head>, <body>`

b. Elements

headings, paragraph, lists, `<a>`, ``, `<input>`, `<textarea>`, `<button>`, `<div>`

c. Semantics

header, nav, main, section, aside, footer

```
<header>Site Logo/Navigation</header>
<nav>
  <a href="/">Home</a> | <a href="/about">About</a>
</nav>
<main>
  <section id="intro">
    <h2>Welcome</h2>
    <p>Introduction text...</p>
  </section>
  <aside>Related links (Content indirectly related to main content)</asi
```

```
de>  
</main>  
<footer>Copyright © 2024</footer>
```

d. Forms

handling user input, perform form validations by using form element and onSubmit event listener

```
<form onSubmit="validateForm()">  
  <label for="name">Name:</label>  
  <input type="text" id="name" required>  
  
  <label for="email">Email:</label>  
  <input type="email" id="email" required>  
  
  <button type="submit">Submit</button>  
</form>
```

2. CSS -

a. Structure

Box model - padding, margin, border

Selectors - type, class, id, child, sibling

Typography - font, size, weight, alignment

Colors & Background - colors, gradients, background images

```
/* Box model */  
div {  
  width: 300px;  
  padding: 20px; /* Inner space */  
  border: 2px solid black;  
  margin: 30px; /* Outer space */  
}  
  
/* Type */ h1 { color: blue; }  
/* Class */ .btn { background: red; }
```

```

/* ID */ #header { height: 80px; }
/* Child */ ul > li { list-style: none; }
/* Sibling */ h2 + p { margin-top: 0; }

body {
  font-family: 'Arial', sans-serif;
  font-size: 16px;
  line-height: 1.5;
  font-weight: 400/bold;
  text-align: center;
}

.element {
  color: #ffffff; /* Text color */
  background-color: rgba(0,0,0,0.5);
  /* A gradient is like a smooth blend of two or more colors. Instead of
  one solid color, the colors gradually change. */
  background: linear-gradient(to right/135deg, red, yellow);
  background-image: url('image.jpg');
}

```

b. Layout and Positioning (Refer NotesFS)

Display - block, inline, inline-block

Position - relative, absolute, sticky, fixed

Flexbox & Grid

c. Effects

Transition - Learn to create smooth transitions using different CSS properties like delay, duration, property, timing-function

Think of a transition like a magic trick: when you change something—like the color or size of a box—the change doesn't happen instantly; it slides or fades smoothly. You control how long it takes, and how it moves.

Key properties:

- `transition-property`: what you want to change (e.g., `background-color`, `transform`, `width`, `opacity`)

- `transition-duration` : how long the change takes (e.g., `2s` for two seconds)
- `transition-delay` : wait this long before starting (e.g., `0.5s`)
- `transition-timing-function` : how the speed of the change feels like "slow at start," "fast in the middle".

<code>linear</code>	Same speed from start to finish
<code>ease</code>	Starts slow, speeds up, then slows down
<code>ease-in</code>	Starts slow, then speeds up
<code>ease-out</code>	Starts fast, then slows down
<code>ease-in-out</code>	Slow → Fast → Slow
<code>cubic-bezier(...)</code>	Custom timing with control points

Transformations - Explore 2D and 3D transformations like scaling, rotating, translating elements

Think of a piece of paper. You can **rotate it**, **scale it**, or **move it**. CSS lets you do this to elements on a web page.

Types of Transforms:

2D Transforms:

Transform	What it does
<code>translate(x, y)</code>	Moves element left/right (x) or up/down (y)
<code>rotate(deg)</code>	Rotates the element (like a clock hand)
<code>scale(x, y)</code>	Grows or shrinks the element
<code>skew(x, y)</code>	Tilts the element

3D Transforms:

Transform	What it does
<code>rotateX(deg)</code>	Rotates around X-axis (up/down flip)
<code>rotateY(deg)</code>	Rotates around Y-axis (sideways flip)
<code>translateZ(px)</code>	Moves closer/farther away (depth)

Animations - Learn how to create animations using keyframes

Think of a cartoon—it's made of **frames**. In CSS, **keyframes** tell the

browser how an element should change over time.

How It Works:

Define `@keyframes name { ... }` with percentages (from 0% to 100%).

Apply that animation with:

- `animation-name`
- `animation-duration`
- `animation-timing-function`, etc.

Shadows and Gradients - Explore with box shadows and linear or radial gradients

Shadows

- **Box-shadow:** gives an element a shadow, like a floating box.

Syntax: `box-shadow: offsetX offsetY blur spread color;`

Gradients

- **Linear-gradient:** colors fade in a straight line.
- **Radial-gradient:** colors fade in a circle (like a spotlight).

```
/* Transition */
.button {
  transition: <property> <duration> <timing-function> <delay>;
  transition: background-color 0.3s ease 2s;

  /* comma-separate transitions for multiple properties */
  transition: background-color 0.5s ease, transform 0.3s linear;
}

.button:hover {
  background-color: blue;
}

/* Transformation */
.element {
  transform: rotate(15deg) scale(1.1);
}
```



```

/* Animation */
@keyframes slide {
  from { transform: translateX(-100%); }
  to { transform: translateX(0); }
}
.slide-in {
  animation: slide 0.5s forwards;
}

/* Shadows and Gradient */
.card {
  box-shadow: 2px 2px 10px rgba(0,0,0,0.1);
  background: linear-gradient(45deg, red, blue);
}

```

d. Advanced (Plus)

Learn how to use CSS processors like sass or frameworks like TailwindCSS for more powerful and efficient styling

What are they?

- **Sass:** a helpful tool that lets you write **variables**, **nest CSS rules**, and reuse code pieces. Then it *magically* turns into normal CSS.
- **Tailwind CSS:** a toolkit with lots of tiny building blocks (classes) you can combine quickly to style your page. No writing long CSS—just use class names!

Since these require setup and not pure HTML+CSS, here's a simple illustration to show how they make styling easier:

```

/* Imagine this is Sass — it doesn't work directly in HTML */
/* Pretend file: style.scss */
$main-color: tomato;

.nav {
  background: $main-color;
}

```

```
ul {  
  list-style: none;  
  li {  
    display: inline-block;  
    margin-right: 10px;  
  }  
}  
}  
}  
  
/* This compiles to regular CSS like: */  
.nav { background: tomato; }  
.nav ul { list-style: none; }  
.nav ul li { display: inline-block; margin-right: 10px; }
```

3. JS -

- a. Variables and Data Types
- b. Operators
- c. Control Flow
- d. Functions
- e. DOM Manipulation

Modern JavaScript

1. ES6 Features

- a. Arrow Functions
- b. Destructuring
- c. Spread Syntax
- d. Template Literals
- e. Modules

```
// Arrow function  
const add = (a, b) ⇒ a + b;
```

```

// With single parameter
const square = x ⇒ x * x;

// Array destructuring
const [first, second] = [10, 20];
// Object destructuring
const { name, age } = { name: 'John', age: 30 };

// Array spreading
const nums1 = [1, 2, 3];
const nums2 = [...nums1, 4, 5]; // [1, 2, 3, 4, 5]
// Object spreading
const obj1 = { a: 1, b: 2 };
const obj2 = { ...obj1, c: 3 }; // { a:1, b:2, c:3 }

// Template Literals
const name = 'John';
const greeting = `Hello ${name}!`;
// Multiline strings
const message = `
  This is a
  multi-line
  string
`;

// Exporting (math.js)
export const add = (a, b) ⇒ a + b;
export const PI = 3.14;
// Importing (app.js)
import { add, PI } from './math.js';

```

2. Asynchronous Programming

- a. Promises
- b. Async/Await
- c. Fetch API
- d. Axios

```
// Promises
const fetchData = new Promise((resolve, reject) => {
  setTimeout(() => {
    const success = true;
    if (success) {
      resolve('Data received');
    } else {
      reject('Error fetching data');
    }
  }, 1000);
});
fetchData
  .then(data => console.log(data))
  .catch(error => console.error(error));

// Async/Await
async function getData() {
  try {
    const response = await fetch('api/data');
    const data = await response.json();
    console.log(data);
  } catch (error) {
    console.error('Error:', error);
  }
}
```

```
// Fetch API
fetch('https://api.example.com/data')
  .then(response => response.json())
  .then(data => console.log(data))
  .catch(error => console.error('Error:', error));

// Axios
axios.get('https://api.example.com/data')
  .then(response => console.log(response.data))
  .catch(error => console.error(error));
```

3. Additional JS concepts

a. Array Methods - `map`, `filter`, `reduce`, `slice`, `splice`, `forEach`, `includes`, `join`, `reverse`

b. Error Handling

```
const numbers = [1, 2, 3, 4, 5, 6];

// 1. map - double each number
const doubled = numbers.map(num => num * 2);
console.log('map:', doubled); // [2, 4, 6, 8, 10, 12]

// 2. filter - get even numbers
const evens = numbers.filter(num => num % 2 === 0);
console.log('filter:', evens); // [2, 4, 6]

// 3. reduce - sum all numbers
const sum = numbers.reduce((acc, curr) => acc + curr, 0);
console.log('reduce:', sum); // 21

// 4. slice - get elements from index 1 to 3 (not inclusive)
const sliced = numbers.slice(1, 4);
console.log('slice:', sliced); // [2, 3, 4]

// 5. splice - remove 2 elements starting from index 2 and insert 99, 100
```

```

const spliced = [...numbers]; // make a copy to avoid modifying the original
|
spliced.splice(2, 2, 99, 100);
console.log('splice:', spliced); // [1, 2, 99, 100, 5, 6]

// 6. forEach - log each element
console.log('forEach:');
numbers.forEach(num => console.log(num)); // 1 2 3 4 5 6

// 7. includes - check if 4 is in the array
const hasFour = numbers.includes(4);
console.log('includes:', hasFour); // true

// 8. join - join elements into a string with "-"
const joined = numbers.join('-');
console.log('join:', joined); // "1-2-3-4-5-6"

// 9. reverse - reverse the array
const reversed = [...numbers].reverse(); // copy to avoid mutating original
console.log('reverse:', reversed); // [6, 5, 4, 3, 2, 1]

// Error handling
try {
  // Code that might throw an error
  const data = JSON.parse(invalidJson);
} catch (error) {
  // Handle error gracefully
  console.error('Failed to parse JSON:', error.message);
  showMessage('Invalid data format. Please try again.');
```

```

} finally {
  // Cleanup code
  console.log('Operation attempted');
```

```

}
```

The Ecosystem

1. Foundations

a. Node.js

- JavaScript runtime built on Chrome's V8 engine
- JavaScript runtime outside the browser. Allows running JavaScript on the server
- Includes npm (Node Package Manager)

b. NPM

- Package manager for JavaScript
- Install packages: `npm install package-name`
- Initialize project: `npm init`

2. Bundlers and Compilers

- a. Webpack: Bundles all JS/CSS/images into a single optimized file.
- b. Babel: Transpiles modern JavaScript to ensure compatibility with all/older browsers or we can say it transforms JS into backwards-compatible code.

| Next.js handles this for you automatically under the hood!

3. Version Control

- a. Git - Version control system.
- b. GitHub - Cloud-based Git repository management and for collaboration.

```
feat: add user authentication
|  |
|  +→ Summary in present tense
|
+-----→ Type: chore, docs, feat, fix, refactor, style, test

// Example commit message:
fix(login): validate email format before submission
```

Added email validation regex to prevent invalid email submissions.
The validation now checks for basic email format before allowing form submission.
Fixes #123

React JS

1. Fundamentals

a. Components

Components are the building blocks of React applications. They split the UI into reusable, isolated pieces.

- **Functional Components:** JavaScript functions returning JSX
- **Class Components:** ES6 classes extending `React.Component`

```
// Functional Component
function Welcome(props) {
  return <h1>Hello, {props.name}</h1>;
}

// Class Component
class Welcome extends React.Component {
  render() {
    return <h1>Hello, {this.props.name}</h1>;
  }
}
```

JSX & Component Lifecycle

JSX (JavaScript XML) is a syntax extension that lets you write HTML inside JavaScript.

Component Lifecycle (Class Components)

Key methods:

- `componentDidMount()`: called after the component is rendered to the DOM.

- `componentDidUpdate()` : called after the component updates.
- `componentWillUnmount()` : called before the component is removed from the DOM.

```
const element = <h1 className="greeting">Hello, world!</h1>;
// Compiled to:
React.createElement('h1', { className: 'greeting' }, 'Hello, world!');
```

b. State and Props

- **Props:** Read-only, passed from parent to child
- **State:** Mutable data managed within a component

```
function Greeting(props) {
  const [name, setName] = useState(props.defaultName);
  return (
    <div>
      <h1>Hello, {name}</h1>
      <input
        type="text"
        value={name}
        onChange={(e) => setName(e.target.value)}
      />
    </div>
  );
}
```

P.S., Don't forget to learn about the special "Key" prop when rendering the dynamic list with map method.

The `key` Prop

Purpose - Helps React identify dynamic list items for efficient updates:

```
const todosItems = todos.map(todo => (  
  <li key={todo.id}>{todo.text}</li>));
```

Why Required?

Without `key`, React may re-render entire lists inefficiently.

Rules:

- Must be unique among siblings
- Avoid using array indices (unless list is static)

```
// ✅ Good (Unique ID)  
{todos.map(todo => <Todo key={todo.id} {...todo} />) }  
  
// ⚠️ Avoid (Index causes issues with reordering)  
{todos.map((todo, index) => <Todo key={index} {...todo} />) }
```

c. Events

Synthetic event handlers (camelCase naming):

```
<button onClick={e => console.log("Clicked", e)}>Click</button>
```

d. Conditional Rendering

Render content based on conditions:

```
{isLoggedIn ? <LogoutButton /> : <LoginButton /> }  
{unreadMessages.length > 0 && <h2>You have messages!</h2>}
```

2. Hooks & Router

a. Hooks

`useState`

Lets you add state to function components.

```
const [count, setCount] = useState(0);
```

```
<button onClick={() => setCount(count + 1)}>Count: {count}</button>
```

useEffect

Lets you handle side effects (data fetching, subscriptions) in function components. It serves the same purpose as `componentDidMount`, `componentDidUpdate`, and `componentWillUnmount` in React classes.

```
useEffect(() => {  
  document.title = `You clicked ${count} times`;  
}, [count]); // Re-run when count changes
```

useRef

It returns a mutable ref object whose `.current` property is initialized to the passed argument. It can be used to access a DOM element directly.

```
const inputRef = useRef();  
<input ref={inputRef} />  
<button onClick={() => inputRef.current.focus()}>Focus</button>
```

useContext

Access context without prop drilling:

```
const ThemeContext = React.createContext('light');  
const theme = useContext(ThemeContext); // 'light'
```

useMemo

It returns a memoized value. It only recomputes the memoized value when one of the dependencies has changed.

Memoizes expensive calculations:

```
const expensiveValue = useMemo(() => computeValue(a, b), [a, b]);
```

useCallback

It returns a memoized callback. It is useful when passing callbacks to optimized child components that rely on reference equality to prevent

unnecessary renders.

Memoizes functions to prevent re-renders:

```
const memoizedCallback = useCallback(() => doSomething(a, b), [a, b]);
```

b. Router

React Router is a standard library for routing in React. It enables the navigation among views of various components.

Routes

```
import { BrowserRouter, Routes, Route } from 'react-router-dom';
import Home from './Home';
import UserProfile from './UserProfile';

function App() {
  return (
    <BrowserRouter>
      <Routes>
        <Route path="/" element={<Home />} />
        <Route path="/users/:id" element={<UserProfile />} /> { /* Dynamically render
c      User Profile */}
      </Routes>
    </BrowserRouter>
  );
}
```

Route Parameters

Route parameters are placeholders in the URL that can capture values at their position. For example: /users/5, /users/abc, /users/99

```
import { useParams } from 'react-router-dom';

function UserProfile() {
  const { id } = useParams(); // id will be 5, abc, or 99
```

```
return <h2>User Profile ID: {id}</h2>;
}
```

Nested Routes

Nested routes allow you to define routes inside other components. Useful for apps where some pages share layout or structure.

```
import { BrowserRouter, Routes, Route } from 'react-router-dom';
import Users from './Users';
import UserDetails from './UserDetail';
import NewUser from './NewUser';

function App() {
  return (
    <BrowserRouter>
      <Routes>
        <Route path="users" element={<Users />}>
          <Route path=":id" element={<UserDetail />} /> /* /users/123
*/}
        <Route path="new" element={<NewUser />} /> /* /users/new
*/}
      </Route>
    </Routes>
  </BrowserRouter>
);
}
```

// Inside the Users component, we must add <Outlet /> to display the nested content. Users.jsx file -

```
import { Outlet } from 'react-router-dom';

function Users() {
  return (
    <div>
      <h2>All Users</h2>
```

```

    { /* This is where the child components like UserDetails or NewUser
will be rendered */}
    <Outlet />
  </div>
);
}

```

c. State Management

Context API: The Context API provides a way to pass data through the component tree without having to pass props down manually at every level.

Redux: Redux is a predictable state container for JavaScript apps. It helps you manage global state.

Zustand: Zustand is a small, fast and scaleable barebones state-management solution.

d. Style

Inline styles - Inline styles are written as objects in React.

CSS Modules - CSS Modules allow you to write CSS that is scoped to a component.

Sass - Sass is a CSS preprocessor that adds features like variables, nesting, and mixins.

TailwindCSS is a utility-first CSS framework.

Material UI

```

// Inline styles
const divStyle = {
  color: 'blue',
  fontSize: '20px',
};

function HelloWorldComponent() {
  return <div style={divStyle}>Hello World!</div>;
}

// CSS Modules

```

```
import styles from './Button.module.css';
function Button() {
  return <button className={styles.error}>Delete</button>;
}

// TailwindCSS
function Button() {
  return <button className="bg-blue-500 hover:bg-blue-700 text-white py-2 px-4 rounded">Button</button>;
}
```

What is CSS-in-JS?

CSS-in-JS is a styling technique where CSS is composed using JavaScript. Instead of writing traditional `.css` files, you define your styles within JavaScript files (typically in React apps).

Use CSS-in-JS when:

- You want tightly coupled styles and components.
- You need dynamic styles based on props/state.
- You want automatic vendor prefixing.
- No class name collisions.
- You're building large, maintainable React apps.

Styled Components

Styled Components is a CSS-in-JS library for React and React Native that lets you use tagged template literals to style your components.

```
// npm install styled-components

import styled from 'styled-components';

const Button = styled.button`
  background-color: ${props => (props.primary ? 'blue' : 'gray')};
  color: white;
  padding: 10px 20px;
```

```

border: none;
border-radius: 5px;
`;

function App() {
  return (
    

{ /* In React, a Fragment <> is a way to group multiple elements without adding an extra node (like a <div>) to the DOM. */}
        <>
          <Button primary>Primary Button</Button>
          <Button>Default Button</Button>
        </>


  );
}

```

Emotion

Emotion is another powerful CSS-in-JS library similar to Styled Components, but with more flexibility and performance optimizations.

3. Forms & HTTP Requests

Learn to create form validation, handling form submission with or without using third party libraries like Formik , React Hook Form.

Formik is a popular library for building forms in React.

React Hook Form is another library that simplifies form handling.

HTTP requests in React can be made using `fetch` or libraries like `axios` .

Backend

1. Basics - HTTP Protocol, APIs and REST, HTTP Methods, Status Codes, HTTP Headers, Request and Response, Resource URI
2. CRUD
3. Authentication and Authorization - User Sessions, JWT, Cookies, Permissions and Roles
4. Database
5. Deployment -

- a. Environments (Production, Development, Staging)
- b. Hosting Platforms (Vercel, Netlify, Firebase, Render, Heroku, AWS Amplify, Railway)
- c. Advanced:
 - CI/CD (GitHub Actions, Jenkins, AWS CodePipeline and more...)
 - **CI** = Automatically test every code change.
 - **CD** = Automatically deploy if tests pass.
 - Docker

Next.js

1. Fundamentals

- Why use Next.js? (Performance, SEO, SSR/SSG)
- Core concepts: Components, state, modules

2. Architecture

- App vs Pages directory
- Client vs Server rendering

3. File-Based Routing

- Simple Routes: `app/about/page.js` → `/about`
- Nested Routes: `app/products/list/page.js` → `/products/list`
- Dynamic Routes: `app/products/[id]/page.js` → `/products/123`
- Parallel
- Intercepting
- Route Groups: `(admin)/dashboard/page.js` → `/dashboard`

4. Styling

- CSS Modules, Tailwind CSS, Sass

5. Data Fetching

- SSG: Static content (e.g., blogs)

- SSR: Dynamic content (e.g., user dashboards)
- ISR: Hybrid approach (e.g., product listings)
- CSR: Client-side fetching (e.g., dashboards)

6. SEO & Metadata

- Learn Static, Dynamic and File Based Metadata
- Optimize pages for search engines
- Use `metadata` objects or file-based conventions

7. Error/Loading States

- Learn `error.js`, `loading.js`, `not-found.js` and `layout.js` files

8. Authentication

- NextAuth.js, Clerk

9. API Routes

- Route Handlers
Create custom request handlers - Static and Dynamic Route Handlers
- Middleware
- Supported HTTP Methods
- NextResponse
- CORS and Headers

10. Databases

- Integrate MongoDB, PostgreSQL, or Prisma

Chapter 4 —> How It Works

Traditional Web Development (Vanilla HTML, CSS, JS)

- **How it works:**
 - Browser (client) requests a webpage → Server sends **HTML, CSS, JS** files.
 - Browser parses HTML, applies CSS, and executes JS for interactivity.

- For multiple pages, the client requests each page separately, and the server sends new files.
- **Limitations:**
 - **Processing:** Mostly client-side → Can strain low-end devices.
 - **Bandwidth:** Heavy usage due to full file transfers per request.
 - **Load Time:** Slower initial load since all files must be fetched and parsed.

The React Way (CSR)

- **How it works:**
 - Server sends a **minimal HTML + bundled JS** file.
 - React renders the app **client-side** using Virtual DOM → Updates only necessary parts.
 - Navigation uses **React Router** (no full page reloads).
- **Limitations:**
 - **Complexity:** Managing state, props, and components can be challenging.
 - **Processing:** Heavy reliance on client-side JS → Slower on low-end devices.
 - **SEO:** Search engines struggle with JS-rendered content.

The Next.js Way (Hybrid Rendering - SSR + CSR)

- **How it works:**
 - Server executes React components → Generates **pre-rendered HTML + CSS + JS**.
 - Client receives fully rendered HTML → Faster initial load.
 - This HTML file includes initial content, fetched data, and React component markup, making the client render it immediately without waiting for JavaScript to download and execute.
 - The server will still send the JavaScript code as needed for the user interaction.

- **Hydration:** JS attaches event handlers to static HTML (if mismatched → Hydration error).
- **For Subsequent Requests:** You have control where to render your page content (SSR or CSR).
- **Advantages:**
 - **Faster Load Time:** Pre-rendered HTML improves performance.
 - **Better SEO:** Search engines can crawl server-rendered content.
 - **Flexibility:** Choose rendering method (SSR/CSR) per page.

Key Terms:

- **SSR (Server-Side Rendering):** Server generates HTML → Better SEO & performance.
- **CSR (Client-Side Rendering):** Browser renders using JS → More dynamic but slower initial load.
- **Hydration:** Attaching JS interactivity to pre-rendered HTML.

Chapter 5 —> Create Next.js Application

Creating Next.js Application Options

1. Manual Installation

- Configure packages, files, and folder structure manually.
- Full control but time-consuming.
- **npm:** Installs/manages packages (e.g., Axios, Redux).

2. Automatic Installation (Recommended)

- Uses `create-next-app` CLI tool.
- Quick setup with pre-configured templates (TypeScript, Tailwind CSS, etc.).
- Zero dependency; runs via `npx` (no global install needed).

- **npx**: Used to run command-line tools and execute commands from packages without global installation (e.g., `create-next-app`).

Project Structure

1. `app/`

- It's the root of the application. Root directory for frontend routes and backend code.
- Key files:
 - `favicon.ico` : Browser tab icon (replaceable).
 - `globals.css` : Global CSS (variables, fonts).
 - `layout.js` : Root layout (shared across all routes).
 - Wrap with providers (Redux), add metadata, or Navbar here.
 - `page.js` : Home route (`/`). Renders only on the homepage.
 - `page.module.css` : Scoped CSS for `page.js` .

2. `node_modules/`

- Stores all dependencies (e.g., React, Next.js). Managed by npm.

3. `public/`

- Static assets (images, fonts). Automatically optimized.

4. Configuration Files

- `.gitignore` : Excludes files (e.g., `node_modules`) from Git.
- `jsconfig.json` : Configures import aliases (e.g., `@/*` for `./`).
- `package-lock.json` : Locks dependency versions (critical for consistency).
- `package.json` : Project metadata + scripts (e.g., `dev` , `build`).

5. `README.md`

- Project documentation (setup, usage, contributions).

```
// module css import
import styles from './page.module.css';
```

```
// using @/* for any files and folders located in this location ./* i.e., the root
// We can change @/* to @* or even #/*
import something from '../components';
import something from '@components';
```

Some Next.js Concepts

1. Fast Refresh

Real-time UI updates during development (no manual reload).

2. Children components (routes) are injected via `{children}` prop in `layout.js`.

Chapter 6 —> Client vs. Server

Definitions

- **Client:** The user's device (browser, mobile) that requests and displays the UI.
- **Server:** A powerful remote machine hosting your app. Handles computations, data fetching, and pre-renders components.

Evolution: Pages Router → App Router

- **Pre-Next.js 13:** Only **pages** (routes like `/`, `/about`) could be server-rendered.
 - Led to prop drilling and duplicate API calls.
- **Next.js 13+ (App Router): Component-level SSR** – now individual components can be server/client-rendered.

Key Improvement: Fetch data *inside* components (no prop drilling).

- Pages Router required `getServerSideProps` / `getStaticProps` at page level.
- App Router allows data fetching in *any* component (via `async/await` in Server Components).

Server vs. Client Components

Server Components	Client Components
Render on the server.	Render in the browser.
No interactivity (no hooks, events).	Handle clicks, inputs, hooks (e.g., <code>useState</code>).
Default in Next.js.	Opt-in with <code>"use client"</code> directive.
Smaller JS bundle, better SEO.	Larger JS, but enables interactivity.
Directly fetch data (<code>async/await</code>).	Use <code>useEffect</code> /SWR for client-side fetching.

```
// Server Component (default)
export default function Page() {
  return <h1>Hello, Server!</h1>;
}

// Client Component (opt-in)
"use client";
export default function Button() {
  return <button onClick={() => alert("Hi")}>Click Me</button>;
}
```

When to Use Which?

- **Server Component:** Static content, data fetching (e.g., blog post, product listing).

Next.js mirrors server logs in the browser console in development mode, **so developers can see server-side behavior without checking terminal logs.**

- **Client Component:** Interactive elements (e.g., buttons, forms, animations).

What do you need to do?	Server Component	Client Component
Fetch data.	✓	✗
Access backend resources (directly)	✓	✗
Keep sensitive information on the server (access tokens, API keys, etc)	✓	✗
Keep large dependencies on the server / Reduce client-side JavaScript	✓	✗
Add interactivity and event listeners (<code>onClick()</code> , <code>onChange()</code> , etc)	✗	✓
Use State and Lifecycle Effects (<code>useState()</code> , <code>useReducer()</code> , <code>useEffect()</code> , etc)	✗	✓
Use browser-only APIs	✗	✓
Use custom hooks that depend on state, effects, or browser-only APIs	✗	✓
Use React Class components	✗	✓

Key Benefits of Server Components

1. **Faster Loads for UX:** Pre-rendered HTML reduces browser workload.
2. **Smaller JS Bundle:** Less client-side JavaScript.
3. **Better SEO:** Content is ready for crawlers.
4. **Efficient Utilization of Server Resources:** Fetching data closer to the server, the time required to retrieve data is reduced, resulting in improved performance.

Key Concepts

1. **"use client":**
 - Any component/file importing a client component **must** be a client component.

- Don't include Server Component inside Client Component as all imports inside a Client Component become part of the client bundle.
- In simple terms, when we use "use client" in a file, all the other modules imported into that file, including child server components, are treated as part of the client module.
- In case we encounter such scenario to use SC in CC (*Solution: Lift server components up or pass as `children`*). Detailed explanation provided further.

2. Pre-rendering:

- Next.js generates HTML for both Server/Client Components upfront (faster load).
- Client components are **pre-rendered** on the server (for SEO/UX) but hydrate on the client.

3. Static Rendering:

- Next.js, by default, performs static rendering, which means it pre-renders the necessary content on the server before sending it to the client. This pre-rendering process includes server and client components that can be pre-rendered without compromising functionality.
- Server Components are pre-rendered at build time (non-dynamic data).

4. So basically, two things happen:

- a. Server Components are guaranteed to be only rendered on the server.
- b. On the other hand, client components are primarily rendered on the client side.

Best Practices

- **Minimize Client Components:** Use only for interactivity.
- **Fetch Data in Server Components:** Avoid passing data through props.
- **Avoid Nesting Server in Client:** Breaks server rendering.

Chapter 7 —> Routing

Next.js uses the file based router system to define routes. No external library needed.

- **Folders** define routes.
- **Files** define the UI for that route segment (e.g., `page.js`).

Simple Routes

Create a folder (use **kebab-case when writing route names**) and add a `page.js` file inside it.

- `app/about/page.js` → `/about` route.

Nested Routes

Create folders inside other folders.

- `app/projects/list/page.js` → `/projects/list` route.

Dynamic Routes

For routes that change based on data (e.g., blog posts, product IDs).

- **Syntax:** Wrap a folder name in square brackets: `[folder-name]`.
- **Example:** `app/projects/[slug]/page.js` handles routes like `/projects/jobit`, `/projects/carrent`, etc.
- **Accessing Data:** The dynamic segment is passed as a `params` prop to the `page.js` file. So we can de-structure it like `ProjectDetails ({ params })` function in `page.js` file.
 - `app/projects/[slug]/page.js` → `params.slug` contains the value (e.g., "jobit").

Route Groups

Organize related routes into logical groups **without affecting the URL path**.

- **Syntax:** Wrap the group folder name in parentheses: `(group-name)`.
- **Use Case:** To avoid clutter in the `app` directory.
- **Example:**
 - Create `app/(auth)/sign-in/page.js` → URL is `/sign-in` (not `/auth/sign-in`).

- Create `app/(auth)/sign-up/page.js` → URL is `/sign-up`.

Advanced Routing (Preview)

1. Parallel Routes

- Render multiple pages in the same layout simultaneously or conditionally (e.g., an admin dashboard showing different components based on user role).

2. Intercepting Routes

- Intercept a navigation request and display the content (e.g., a product detail page) in a modal over the current page, while also updating the URL. The user doesn't navigate away from the original context.

Key Takeaways

- **Simplicity:** File-based routing is intuitive and eliminates complex setup.
- **Flexibility:** Dynamic routes and route groups provide powerful organization without compromising URL structure.
- **Power:** Advanced features like Parallel and Intercepting routes enable complex, modern UX patterns.
- **Shared Layout:** Import a component (like a Navbar) into the root/parent component of the routes i.e. `app/layout.js` to display it on every page. We can also import Navbar in each route page but that is not feasible or good practice.

Chapter 8 —> Rendering

Core Concepts

- **Rendering:** The process of generating the UI from code.
- **Environments:**
 - **Client (CSR):** User's browser. Best for pure interactivity (e.g., B2B dashboards). Sacrifices SEO.
 - **Server (SSR):** Your deployment server. Best for SEO, performance, and security.

	Client	Server
Rendering Process	Occurs on the user's browser	Happens on the server before sending the page to the client's browser
Interactivity & Load Time	Provides a dynamic and interactive user experience	Provides a fully rendered HTML page to the client resulting in faster initial page load time
Fetching & SEO	Smoother transition between the pages and real-time data fetching	Fully rendered content enhancing search engine rankings and social media sharing previews
Load & Performance	Reduced server load and potentially lower hosting costs as the client's browser is responsible for handling the rendering.	Performs well on any slower device as rendering is done on the server
Consistent Rendering	Compatibility and performance depend on the user's device configuration.	Consistent rendering across any devices regardless of the configuration reducing the risk of compatibility issues
Security	Potential risk of security vulnerabilities such as Cross-Site Scripting (XSS), Code Injection, Data Exposure, etc.	Reduces the amount of client-side JavaScript code sent to user's browser thus enhancing security by limiting potential vulnerabilities

- **Time Periods:**

- **Build Time:** It's a series of steps where we prepare our application code for production involving the steps of code compilation, bundling, optimization, etc.

In short, build time or compile time is the time period in which we, the developer, is compiling the code.

Remember the `npm run dev` script? It's that command that generated the build of our application containing all the necessary static files, bundling, optimization, dependency resolution, etc.

- **Run Time:** When the app is executing and responding to user requests. It's about handling user interaction, such as user input, responding to events, to data processing, such as manipulating/accessing data and interacting with external services or APIs.

Runtime Environments (RTE)

Next.js provides two RTEs to execute code:

- **Node.js Runtime (Default):** Full access to Node.js APIs.
- **Edge Runtime:** Lightweight, based on Web APIs. Limited Node.js API support.
- **Switch Runtime:** Define in any component or page:

```
export const runtime = 'edge'; // or 'nodejs'
```

Server Rendering Strategies

Next.js allows mixing these strategies in the same app.

Static Site Generation (SSG)

- **When:** At **Build Time**.
- **How:** Pages are pre-rendered to HTML/CSS/JS during `npm run build`.
- **Pros:** Blazing fast, easily cached on a CDN, great SEO.
- **Cons:** Content is static. Requires a full rebuild to update.
- **Use Case:** Blogs, documentation, marketing sites (content rarely changes).

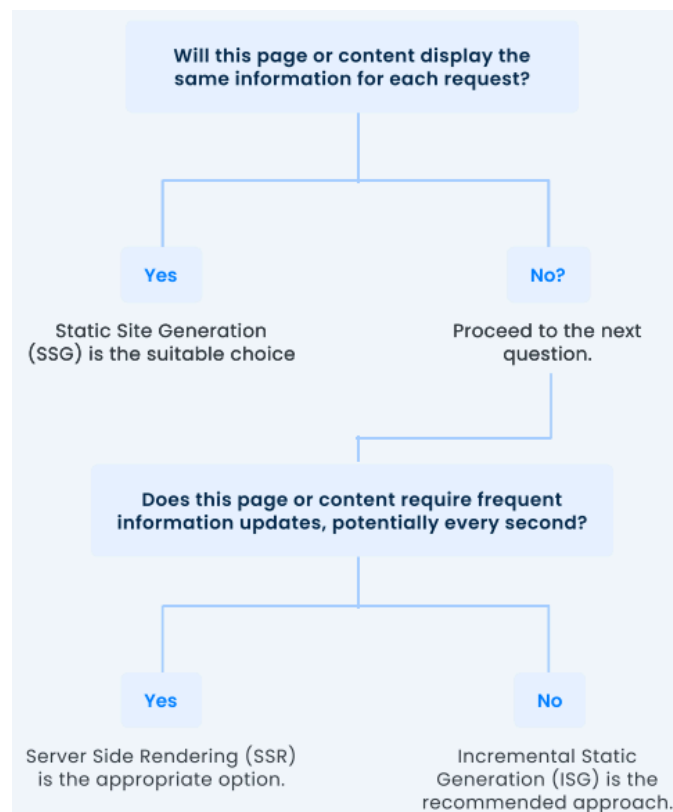
Incremental Static Regeneration (ISR)

- **What:** Enhanced SSG.
- **How:** Pages are generated at build time **or on-demand** after build. You can set a time to revalidate (update) pages in the background.
- **Pros:** Get SSG benefits + can update content without a full rebuild.
- **Use Case:** Product listings, news sites (mix of static and occasionally updated content).

Server-Side Rendering (SSR)

- **When:** At **Run Time** (on every user request).
- **How:** The server generates HTML dynamically for each request.
- **Pros:** Fully dynamic & interactive, real-time data, user-specific content.
- **Cons:** Higher server load, slower than SSG/ISR, harder to cache.
- **Use Case:** Authenticated dashboards, real-time apps (chat, live feeds), e-commerce pages with personalization.

When to use which?



Key Takeaways

Next.js gives you the flexibility to choose the best rendering strategy **per page or even per component**:

- **Default:** SSG for maximum performance.
- **Need updates?:** Use ISR.
- **Fully dynamic?:** Use SSR.

Chapter 9 —> Data Fetching

The Shift: From Client to Server

- **Traditional React (Client-Side):**

```
// In a Client Component ("use client")
const [data, setData] = useState(null);
useEffect(() => {
  fetch('/api/data').then(res => res.json()).then(setData);
}, []);
```

- Requires `useEffect`, state management. Runs in the browser.
- **Process:** Component mounts → `useEffect` triggers → API call made → response stored in state → UI updates.

- **Next.js (Server-Side with RSCs):**

```
// In a Server Component (Default)
async function DataComponent() {
  const data = await fetch('/api/data').then(res => res.json());
  return <div>{data.message}</div>;
}
```

- Direct `async/await` in the component. Runs on the server. Simpler, less code, and better for SEO and performance.
- **Process:** Server executes component → fetches data → renders final HTML → sends it to the client.

Controlling Rendering Strategies with Caching (`cache` & `revalidate`)

Static Site Generation (SSG) - Default

- **Behavior:** Data is fetched and cached at **build time**. The generated page is served from a CDN for every request.
- **How to:**

- Do nothing (it's the default), or explicitly set a long revalidation time.

```
// This page will be statically generated at build time
export const revalidate = false; // or 3600 (seconds)
```

- **Use Case:** Content that rarely changes (e.g., blog posts, documentation).

Server-Side Rendering (SSR)

- **Behavior:** Data is fetched on **every request** at runtime. Fresh data always.
- **How to:**

1. On-Demand (No Cache):

cache has two values:

- **cache: 'force-cache'** : (Default for SSG) Next.js will look in its cache first. If a valid cached response exists and it's still up-to-date, it uses it. If not, it fetches from the network and caches the result.
- **cache: 'no-store'** : (For SSR) Next.js skips the cache entirely, fetches from the network on every request, and does not save the response.

```
fetch('https://api.com/data', { cache: 'no-store' });
```

There are additional methods, such as `revalidatePath` or `revalidateTag`, for on-demand validation, but we'll dive into those later.

2. Time-Based (Revalidate):

```
// Revalidate(update cache) fetch API
fetch('https://api.com/data', { next: { revalidate: false | 0 | number } });
// Or for the entire page/route:
export const revalidate = false | 0 | number;
```


- **Use Case:** Highly dynamic data (e.g., user-specific dashboards, real-time analytics).

Incremental Static Regeneration (ISR)

- **Behavior:** Hybrid approach. Pages are statically generated but can be **revalidated** in the background after a specified time, ensuring content is never too stale.
- **How to:**

```
// This page is static but will revalidate every hour
export const revalidate = 3600; // 1 hour in seconds

async function Page() {
  const data = await fetch('https://api.com/products', { next: { revalidate: 3600 } });
  // ...
}
```

- **Use Case:** Content that updates periodically but doesn't need to be real-time (e.g., product catalog, news feed).

revalidate Values

Choose your strategy per page/component:

- **false** / **Infinity**: Cache forever (Pure SSG). For static content.
- **0**: Never cache, fetch on every request (Pure SSR). For fully dynamic, real-time data.
- **number**: Revalidate after **number** seconds (ISR). For content that updates periodically.

Key Takeaways

- **Use RSCs and `fetch`** by default for simpler, more efficient server-side data fetching.

- Next.js extends the native `fetch` API to automatically handle caching and revalidation, making it the preferred choice over Axios for server-side data fetching.
- Control your app's behavior by configuring **caching and revalidation**.