



# Avi Vajpeyi

## Education

08/14–05/18 **B.A. Physics and Computer Science**

[The College of Wooster](#)

*Cumulative GPA: 4.0*

*Awards: Dean's List and Joseph Albertus Culler Prize in Physics*

## Contact

+917 715 9580

[avi.vajpeyi@gmail.com](mailto:avi.vajpeyi@gmail.com)

[S](#) [avi.vajpeyi](#)

## Programming

C/C++ ★★★★★

Obj-C ★★★★★

Python ★★★★★

Java/C# ★★★★★

Matlab ★★★★★

Mathmtica ★★★★★

1 star ~500 lines

## Recent Courses

General Relativity  
Computational Physics  
Algorithm Analysis  
User Interface Design  
Prog Languages  
Comp Organisation

## Non Academic Interests

Rock Climbing  
Varsity Track Team  
Taekwondo  
Math Modeling  
Puerto Rican Salsa  
Programming Puzzles

## Research

06/16–08/16 **LIGO Undergrad Research—Binary Black Hole Detection** [LIGO Caltech](#)

- Wrote Python code and edited scripts to calculate the Bayes Factor for noise events in LIGO strain data from the 2015 observation run.
- Documented and presented research findings at LIGO Caltech.

06/15–06/16 **NSF Physics Research—Avalanching Bead Piles** [The College of Wooster](#)

- Analyzed the effect of drop height and cohesive forces between beads on avalanche behaviors. Tracked motion with C and Matlab code.
- Presented research at American Physical Society conference 2016.

08/16–Now **Software Engineering Assistant—GitKeeper** [The College of Wooster](#)

Created python scripts for an automated grading system.

01/16–05/16 **Independent Research—Chaotic Scattering in a Complex Topography**

- Developed an OS X application with Objective-C to study effects of changing parameters on the systems' chaotic nature.
- Discovered a new method of evaluating chaotic scattering with valleys.
- Studied numerical integration techniques (like RK4).

06/15–06/16 **Sophomore Research—Code Reading** [The College of Wooster](#)

Collected data from peer-reviewed articles to analyze code reading patterns.

## Projects

11/16–Now **Study of UI in Videogames**

Developed and A/B tested an FPS zombie survival game.

03/16–04/16 **Depth First Search Maze Solver**

Created program to construct mazes using equivalence classes and the Union-Find algorithm. Solve the mazes with depth-first searches.

09/16–10/16 **Trajectory Calculations for Spacecrafts**

Collaborated on a project to plot trajectories of rockets nearby planets.

03/16 - 04/16 **Finite Quantum Well Applet**

Created and applet for the time-dependant Schrodinger Wave Equation

## Teaching Experience

Teaching Assistant for Data Structures and Algorithms, Modern Physics Lab, Global Engagement, and Leadership for a Better World.

## Activities & Leadership

- Participated in OH/IO Hackathon and ACM, MCM, UPC Contests
- Certified Student Leader, National Conference on Student Leadership, Washington, D.C.
- Co-Chair, South Asia Committee, Student Services (in Student Gov.) & Table Tennis Club

## Links

[github.com/avivajpeyi](https://github.com/avivajpeyi)  
[unity.com/avivajpeyi](https://unity.com/avivajpeyi)  
[linkedin.com/in/vajpeyi](https://linkedin.com/in/vajpeyi)