

MACHINE LEARNING**WORKSHEET - 5 (Vivek Kumar Sahu (Internship 35))**

**Q1 to Q15 are subjective answer type questions, Answer them briefly.**

**1. R-squared or Residual Sum of Squares (RSS) which one of these two is a better measure of goodness of fit model in regression and why?**

**Ans:** R<sup>2</sup>: it represents the proportion of the variance in our data which is explained by our model; the closer to one, the better the fit.

The residual sum of squares (RSS) is the sum of the squared distances between actual versus predicted values:

$$RSS = \sum_{i=1}^n [(y_i - y'_i)^2]$$

Where  $y_i$  is a given datapoint and  $y'_i$  is the fitted value for  $y_i$ .

The actual number we get depends largely on the scale of our response variable. Taken alone, the RSS isn't so informative.

Therefore, R<sup>2</sup> is a better measure.

**2. What are TSS (Total Sum of Squares), ESS (Explained Sum of Squares) and RSS (Residual Sum of Squares) in regression. Also mention the equation relating these three metrics with each other.**

**Ans:** The residual sum of squares (RSS) is the sum of the squared distances between actual versus predicted values:

$$RSS = \sum_{i=1}^n [(y_i - y'_i)^2]$$

ESS: The explained sum of squares (ESS) is the sum of the squares of the deviations of the predicted values from the mean value of a response variable, in a standard regression model.

$$ESS = \sum_{i=1}^n [(y'_i - \bar{y})^2]$$

TSS: Total sum of squares ( TSS ) = explained sum of squares (ESS)+ residual sum of squares (RSS).

$$TSS = \sum_{i=1}^n [(y'_i - \bar{y})^2] + \sum_{i=1}^n [(y_i - y'_i)^2]$$

**3. What is the need of regularization in machine learning?**

**Ans:** Regularisation is a technique used to reduce the errors by fitting the function appropriately on the given training set and avoid overfitting. Regularization significantly reduces the variance of the model, without substantial increase in its bias.

**4. What is Gini-impurity index?**

**Ans:** If we have  $C$  total classes and  $p(i)$  is the probability of picking a datapoint with class  $i$ , then the Gini Impurity is calculated as

$$G = 1 - \sum_{i=1}^C p(i)^2$$

Gini Index, also known as Gini impurity, calculates the amount of probability of a specific feature that is classified incorrectly when selected randomly. If all the elements are linked with a single class then it can be called pure.

**5. Are unregularized decision-trees prone to overfitting? If yes, why?**

**Ans:** Yes, unregularized decision trees are prone to overfitting. Decision trees are prone to overfitting, especially when a tree is particularly deep. This is due to the amount of specificity we

look at leading to smaller sample of events that meet the previous assumptions. This small sample could lead to unsound conclusions.

## **6. What is an ensemble technique in machine learning?**

**Ans:** Ensemble techniques combine the decisions from multiple models to improve the overall performance. Bagging and Boosting are two of the most used techniques in machine learning.

## **7. What is the difference between Bagging and Boosting techniques?**

**Ans:**

- Bagging is a homogeneous weak learners' model that learns from each other independently in parallel and combines them for determining the model average.
- Boosting is also a homogeneous weak learners' model but works differently from Bagging. In this model, learners learn sequentially and adaptively to improve model predictions of a learning algorithm.

## **8. What is out-of-bag error in random forests?**

**Ans:** Out-of-bag error, also called out-of-bag estimate, is a method of measuring the prediction error of random forests, boosted decision trees, and other machine learning models utilizing bootstrap aggregating.

## **9. What is K-fold cross-validation?**

**Ans:** In k-fold cross-validation, the original sample is randomly partitioned into k equal sized subsamples. Of the k subsamples, a single subsample is retained as the validation data for testing the model, and the remaining  $k - 1$  subsamples are used as training data. The cross-validation process is then repeated k times, with each of the k subsamples used exactly once as the validation data. The k results can then be averaged to produce a single estimation.

## **10. What is hyper parameter tuning in machine learning and why it is done?**

**Ans:** While defining the parameters, often the default values are not the ones that give the best result. In machine learning, hyperparameter optimization or tuning is the problem of choosing a set of optimal hyperparameters for a learning algorithm. A hyperparameter is a parameter whose value is used to control the learning process. By contrast, the values of other parameters (typically node weights) are learned.

## **11. What issues can occur if we have a large learning rate in Gradient Descent?**

**Ans:** A learning rate that is too large can cause the model to converge too quickly to a suboptimal solution.

## **12. Can we use Logistic Regression for classification of Non-Linear Data? If not, why?**

**Ans:** No, logistic regression only forms linear decision surface.

## **13. Differentiate between Adaboost and Gradient Boosting.**

**Ans:** Gradient Boosting is a generic algorithm to find approximate solutions to the additive modelling problem, while AdaBoost be a special case with a particular loss function. Hence,

Gradient Boosting is much more flexible.

On the other hand, AdaBoost can be interpreted from a much more intuitive perspective and can be implemented without the reference to gradients by reweighting the training samples based on classifications from previous learners.

#### 14. What is bias-variance trade off in machine learning?

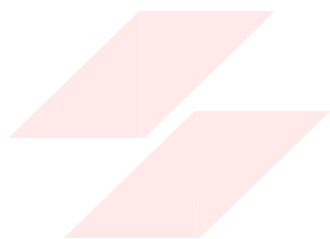
**Ans:** If our model is too simple and has very few parameters then it may have high bias and low variance. On the other hand if our model has large number of parameters then it's going to have high variance and low bias. So we need to find the right/good balance without overfitting and underfitting the data.

This tradeoff in complexity is why there is a tradeoff between bias and variance. An algorithm can't be more complex and less complex at the same time.

#### 15. Give short description each of Linear, RBF, Polynomial kernels used in SVM.

**Ans:**

- **Linear Kernel** is used when the data is Linearly separable, that is, it can be separated using a single Line. It is one of the most common **kernels** to be used. It is mostly used when there are many Features in a particular Data Set.
- Gaussian RBF(Radial Basis Function) is another popular Kernel method used in SVM models for more. RBF kernel is a function whose value depends on the distance from the origin or from some point. Gaussian Kernel is of the following format
- In the polynomial kernel, we simply calculate the dot product by increasing the power of the kernel.



# FLIP ROBO

