

EEE 508: Term Project 1 - Grading Sheet

Group Number: 5

Name(s): Amith Arangaserry Lawrence, Amith Arangaserry Lawrence and Abhishankar Venkatesh Kumar

Submission Instructions

Submit by due date via Canvas under Projects a zipped folder named LastNames_Project1.zip, where LastNames are the last names of the members in your group. The submitted zipped folder should contain:

- 1) Program (commented source code and compiled executable code) in a folder called Code. Make sure to provide sufficient comments in your code so your code can be easily understood.
- 2) README file listing the implemented feature detectors/descriptors/methods and their application; citing any existing code or part of code used; describing DETAILED, step-by-step, compilation and running instructions, and also listing the folders that are contained in the zip file with a brief description of their content. Also, in the README file make sure to indicate details about the system used to complete this project (e.g., using windows, VS 2015; or Mac using xcode; or other systems' description).
- 3) Input folder including the input data (images/videos and other) needed to run the code and to reproduce the simulation results to be included in the report (make sure your code is self-contained so that the TA can simply execute your code to reproduce your results; also if needed make sure to provide a complete explanation on how to run your code; the TA should be able to run and test your code without any changes).
- 4) Output folder including sample output results.
- 5) Report (pdf or word file).
- 6) This Grading Sheet with group number and names of group members.

Software Grading

README file including instructions	/ 20
Source code with comments and executable code	/ 25
Input data needed to run the code	/ 15
Output data	/ 15
Code execution	/ 25
Total	/ 100

Report Grading

Introduction	/ 10
Description of adopted feature detectors and descriptors and methods	/ 35
Discussion and analysis of the obtained results	/ 45
Conclusion and discussion of unsolved problems	/ 10
Total	/ 100