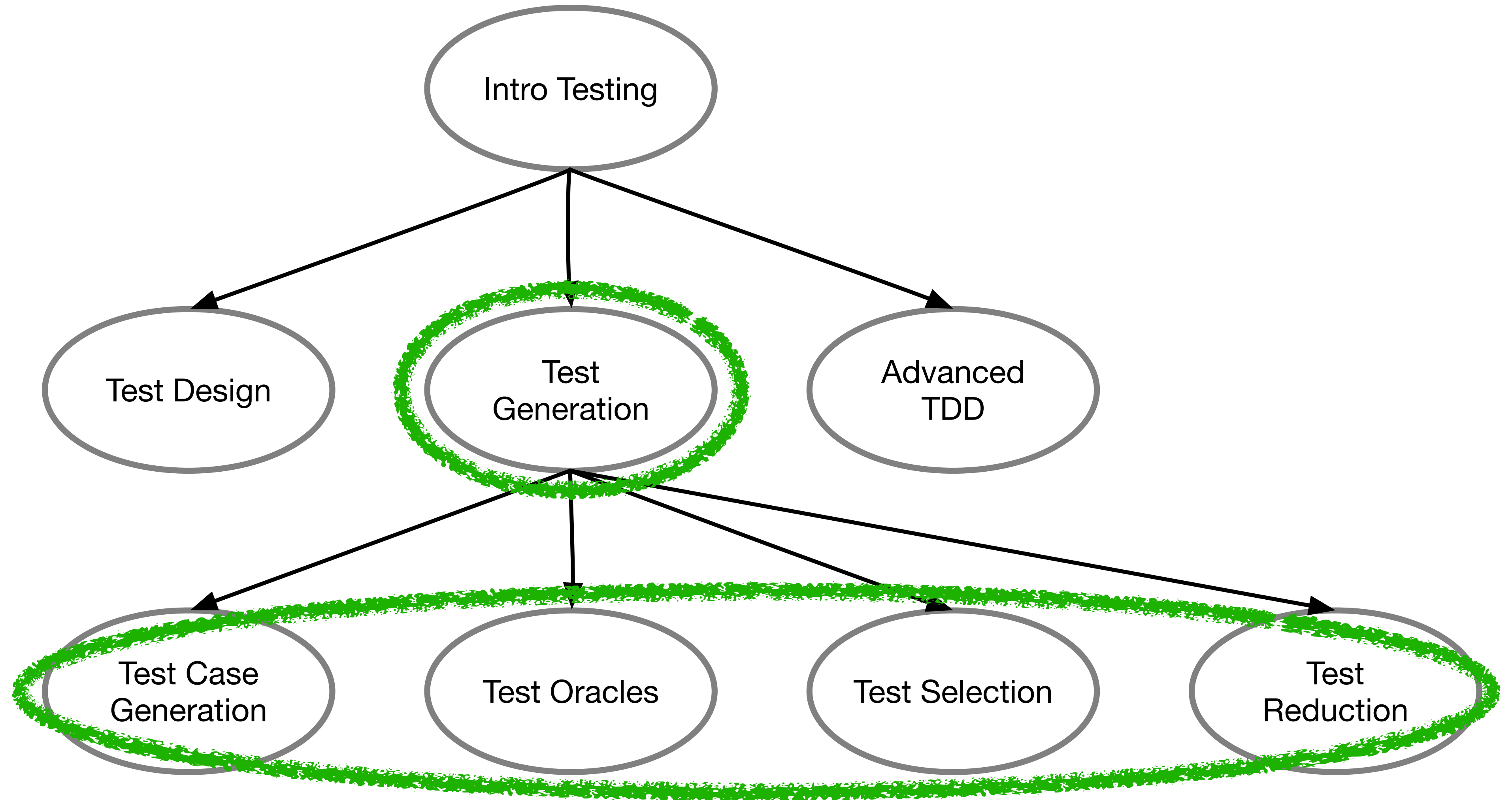


A Glympse of Testing Research

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Test Generation



The problem of tests

- Do we have too few?
- Do we have too many?
- Are they redundant?
- Do they take long to run?
- Are they complex to debug?
- Are they good tests? Do they catch bugs?

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Automatic Test Generation

- How do we automatically generate tests?
 - Cover different code regions/branches/paths
 - Represent production code
- How do we ensure a generated test runs ok?
 - Discern between success, failure, error, crashes...

Automatic Test Generation

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Automatic Test Generation

- When?
 - we have too few tests
 - always, software is complex, we cannot think about all possibilities
- Two main approaches
 - 1. Generate program inputs (requests, invocations...)
 - 2. Generate code (example programs, tests)

Fuzzing / Fuzz testing

- Goal: generate stimulus
- Try to execute different cases

```
SetTest >> testAdd
```

```
| aSet |  
"Context"  
aSet := Set new.
```

```
"Stimulus"  
aSet add: 5.  
aSet add: 5.
```

```
"Check"  
self assert: aSet size equals: 1.
```


Fuzzing / Fuzz testing

- Goal: generate stimulus
- Try to execute different cases
- Example 1:
 - generate lots of cases

```
SetTest >> testAdd
```

```
| aSet |  
"Context"  
aSet := Set new.
```

```
"Stimulus"  
1 to: 100 do: [:i |  
    aSet add: i.  
    aSet add: i. ]
```

```
"Check"  
self assert: aSet size equals: 1.
```

Fuzzing / Fuzz testing

SetTest >> testAdd

- Goal: generate stimulus
- Try to execute different cases

```
| aSet |  
1 to: 100 do: [:i | | i1 i2 |  
  aSet := Set new.  
  i1 := 100 atRandom.  
  i2 := 100 atRandom.
```

- Example 1:
 - generate lots of cases

```
"Stimulus"  
aSet add: i1.  
aSet add: i2.
```

- Example 2:
 - randomise

```
"Check"  
self assert: (i1 = i2 and: [ aSet size = 1 ])   
              or: [ aSet size = 2 ]  
]
```

Property-based Testing

Example: Haskell's QuickCheck

- Developers define function *properties*
- Example, we say inserting into a sorted list should keep it sorted

`InsertIsSorted x xs = ordered xs => ordered (insert x xs)`

- ***Generators* build random input values** and validate that properties hold
- Pros: Lightweight and simple solution
- Cons: Expensive to explore border cases

Directed Random Test Generation

Example: DART, CUTE

- White-box approach: guide test generation by looking at the implementation

```
int f(int x, int y){  
  if (x > 100){  
    if (y == 1023){  
      segfault(!!)  
    }  
  }  
}
```

Different cases if $x > 100$
or ≤ 100 !!

Different cases if $x =$
1023 or $\neq 1023$

Automatic Test Generation

- How do we automatically generate tests?
 - Cover different code regions/branches/paths
 - Represent production code
- **How do we ensure a generated test runs ok?**
 - Discern between success, failure, error, crashes...

The Test Oracle Problem

- Goal: generate assertions
- Much more complex than generating random inputs!!

```
SetTest >> testAdd
```

```
| aSet |  
1 to: 100 do: [:i | | i1 i2 |  
  aSet := Set new.  
  i1 := 100 atRandom.  
  i2 := 100 atRandom.
```

```
"Stimulus"
```

```
aSet add: i1.
```

```
aSet add: i2.
```

```
"Check"
```

```
self assert: (i1 = i2 and: [ aSet size = 1 ])   
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Property-based Testing Oracles

Example: Haskell's QuickCheck

- Developers define function *properties*
- Example, we say inserting into a sorted list should keep it sorted

`InsertIsSorted x xs = ordered xs => ordered (insert x xs)`

- *Generators* build random input values and validate that properties hold
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Metamorphic Testing

- Functions can be tested as a blackbox if we understand their some underlying properties, called *metamorphic properties*, such that
 - if we change the function input, we can foresee how the output will change
- Examples:
 - if we know that $\text{sort}(xs)$ is sorted, then $\text{sort}(\text{subset}(xs))$ is sorted
 - $\sin(\pi - x) = \sin(x)$

Differential Testing

- Two systems that implement the same semantics can be used as oracles for each other
- Examples:
 - two compilers for the same language
 - two parsers/serialisers for the same format
 - two databases...

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Test Case Minimisation and Prioritisation

When we have ****too many**** tests

- Test Minimisation: How do we discover and eliminate redundant tests?
- Test Selection: How do we choose a subset of relevant tests to run?
- Test Prioritisation: What is the ideal order of running tests?

Test Case Selection in Industry

- Case Study in WorldLine
- Large test suite that takes hours
- Static approaches: build an application model and find dependencies
- Dynamic approaches: execute the tests and find runtime dependencies
- Dynamic approaches are more accurate than static ones
 - Polymorphism, dynamic binding and reflection harm dependency analysis

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Test Case Reduction

- Make a test **smaller** so that
 - it tests the *same feature/scenario* as the larger version
 - yet, it's
 - simpler to debug
 - faster to run
 - has less dependencies
 - ...

Delta Debugging

- Automatically reduce test input, until it does not have the same output
- Example, reduce the array that holds `sort.first.()==1`
 - `first(sort([5,4,1,2,3])) = 1`
 - `first(sort([1,2,3])) = 1`
 - `first(sort([2,3])) = 2`
 - `first(sort([1,2])) = 1`
 - `first(sort([2])) = 2`

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Test Case Validation

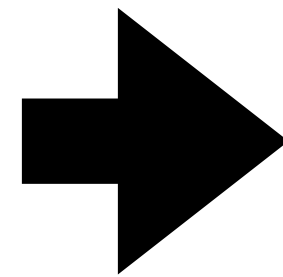
Who watches the watchmen?

- Tests must detect bugs
 - validate results
 - validate state modifications
 - validate exception cases
- How can we detect *Weak* tests?

Mutation Testing

- Insert code modifications
- Tests should break!
- Otherwise, the modified functionality is not tested

```
if (a && b){  
    c = 1;  
} else {  
    c = 17;  
}
```



```
if (a || b){  
    c = 1;  
} else {  
    c = 17;  
}
```

Rotten Green Tests

- Tests may have assertions, be green
 - And still not execute the assertion!
- Otherwise, the modified functionality is not tested
- Conditional code not executing a branch
- Iterating over an empty collection

```
class RottenTest {  
    method testABC {  
        if (false) then {self.assert(x)}  
    }  
}
```

Conclusion

- Ensuring the validity and conformity of software systems is
 - complex
 - an active area of research
 - an interesting area of research
- Solutions often mix automatic code modification, static and dynamic analyses. They can be used in different contexts such as standard industrial setups or compilers